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Bibliometric Map of Educational Robotics Studies

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Abstract

The purpose of this study is to determine the general trend of research in the field of educational robotics through bibliometric analysis. 1382 papers indexed in the WOS database between 1975-2021 were subjected to bibliometric analyses. The data of the study were analyzed using VOSviewer and SciMAT. At the end of the study, it has been concluded that in the field of educational robotics the most productive country was the USA, the most influential journal was Computers and Education, the most influential author was Bers, M.U., and the most influential institution was Tufts University. It has been also concluded that computational thinking, STEM, coding, programming, social robots, and communication themes have become a trend in the field of educational robotics in recent years.

Introduction

Bibliometric studies have been increasing in recent years and studies have addressed areas related to educational technologies such as mobile learning (Hung & Zhang, 2012; Elaish et al., 2019; Sobral, 2020; Göksu, 2021; Khan & Gupta, 2021), e-learning (Tibaná-Herrera, et al., 2018; Sweileh, 2021), smart learning (Chen, et al., 2020; Agbo, et al., 2021), instructional design (Göksu, et al., 2021), learning analytics (Phillips & Özogul, 2020; Azevedo & Azevedo, 2021), and artificial intelligence (Hinojo-Lucena et al., 2014; Dhamija & Bag, 2020; Guo et al., 2020; Talan, 2021).

Bibliometric studies can be used to track trends in a subject over several years. They are often carried out with the intention of reporting scientific progress to policy makers, scientists, and other stakeholders (Ellegaard and Wallin, 2015). These studies are typically used by academics to shed light on the effectiveness of papers and journals in a topic, their interactions, and the intellectual framework for the area. Additionally, bibliometric studies enhance the area in a novel and significant way by giving scientists the knowledge they need to acquire an overview from a single point, come up with innovative research ideas, discover gaps in the literature, and position their focused contributions (Donthu et al., 2015).

Bibliometric analysis is a quantitative method that provides an objective view of the literature by examining citations, common citations, etc. in the literature (Chai & Xiao, 2012). According to Cobo et al. (2011), bibliometric analysis is a set of techniques used to analyse and evaluate texts and data in substantial data sets. Bibliometric research has mostly been conducted to provide an overview of the field, and it has been seen as a

reliable, objective, and cost-effective method. It was also argued that its value would gradually increase in research evaluation and management (Campbell et al., 2010). Researchers may find trend analysis helpful for identifying the most prominent journals and activities (Song, Chen, Hao, Liu, & Lan, 2019) or for determining the most influential institutions and scientists (Mair & Reischauer, 2017) in a field, as well as for deciding on the financing of the projects (Ebadi & Schiffauerova, 2016). Additionally, it can help decision-makers when deciding on educational policy by demonstrating scientific advancements in an area.

Literature Review

The term "robot" was coined by Karel Capek in his popular play *Rossum's Universal Robots* in 1920 (Spong & Vidyasagar, 2008). Robots are mechanical devices that can perform given tasks following instructions (Prayaga, Prayaga, Whiteside & Suri, 2015). The Robot Institute of America defines a robot as "a reprogrammable multifunctional manipulator designed to move material, parts, tools, or specialized devices through variable programmed motions for the performance of a variety of tasks." (Spong and Vidyasagar, 2004:48). Robotics, on the other hand, is a technological field that deals with the construction, planning, designing, and programming of robots (Wood, 2003). Robots were first introduced to the classroom by Seymour Papert, who developed the LOGO programming language and turtle robot for children in the 1960s, and subsequently LEGO Mindstorm (Papert, 1980; 1993; Stager, 2016).

Educational robotics relates to several theories of learning. Piaget's constructivism and Papert's constructionism are the foundations of educational robotics. Although constructionism is based on constructivism, Papert has made some modifications to the theory (Alimisis, 2013). Papert defines constructionism as "learning by doing" (Papert and Harel, 1991). While constructivism views learning as the process of creating knowledge within oneself, constructionism suggests that the best way to learn is to create something concrete and shareable (Papert, 1993; Ackerman, 2001; Stager, 2001; 2005). Through constructionism, Papert adds the notion that when individuals develop meaningful products, they also construct new knowledge to Piaget's principle that learning is a process by which one constructs knowledge. In other words, what matters is that individuals actively participate in creating a meaningful product for themselves or others (Resnick, 1996). Papert's constructionism theory focuses on learning to learn and doing while learning, whereas Piaget's constructivism theory focuses on what individuals can be interested in and do at certain times in their life. Papert highlights the role of tools, media, and contexts in the evolution of humans (Ackermann, 2001). According to Papert, students develop knowledge more effectively when they design and construct meaningful projects, and technology facilitates this design and construction (Bers, et.al., 2002). While Piaget argues that knowledge is constructed by information in the inner world, Papert claims that technology and the use of computers also have an influence on knowledge construction (Bers, et.al., 2014). Papert suggests that children would not only learn through technology but that they will learn more fluidly through technology (Resnick, 2012).

Educational robotics draws attention with its interdisciplinary structure in the fields of science, mathematics, technology, and engineering (STEM). This interdisciplinary structure fosters students' cognitive and social skills such as research, decision-making, creative thinking, and problem-solving at all levels of education, from pre-

school to university (Eguchi, 2010; Alimisis, 2013). Educational robotics provides a stimulating learning environment that promotes students' interest and curiosity (Eguchi, 2010). Furthermore, it may provide students the opportunity to engage in constructivist learning experiences also establishing a learning environment in which they can interact with real-world problems and their surroundings (Alimisis, 2013). The use of robots in education provides students a cooperative learning environment and increases their motivation (Highfield, 2010; Wei, et. Al., 2011), and may improve their technological literacy (Bers et al., 2002; Alimisis, 2013) and 21st-century skills (Talaiver & Bowen, 2010; Williams & Prejean, 2010). The studies in the literature have reported positive effects of educational robotics environments on students' academic achievement (Huang, et.al, 2013; Chin, et.al, 2014; Özer, 2019; Şimşek, 2019), programming skills (Yolcu, 2018), achievements on STEM fields (Barker & Ansoorge, 2007; Mitnik, Nussbaum & Soto, 2008; Nugent, Barker & Grandgenett, 2008), problem-solving skills (Kapa, 1999, Hussain, Lindh & Shukur, 2006; Tatlısu, 2019), computational thinking skills (Atmatzidou & Demetriadis, 2016; Constantinou & Ioannou, 2018; Papadakis & Kalogiannakis, 2022), and metacognitive awareness (Gürkez, 2021). In the case study conducted by Erdoğan et al. (2020) on pre-service teachers, it was concluded that educational robotics activities improved students' creativity, cooperation, communication and problem solving, and 21st century skills. Marín-Marín, et.al. (2020), in their semi-experimental study conducted with 177 students using the makey makey robotic device, it was concluded that the experimental method increased success, motivation, cooperation, and interaction in physical education compared to the traditional method. Moreover, it was established that the students' interest and motivation increased as a consequence of the educational robotic application employed by Bkar, et al. (2020) in geography instruction.

Bibliometric research is useful for determining general trends, collaboration, and the most effective scholars, institutions, publications, and nations in a topic, as well as guiding researchers. On the other hand, although educational robotics has become a popular topic in recent years, bibliometric studies are limited. In this sense, the purpose of this study was to find answers to the following questions about educational robotics research:

1. Which authors, institutions, countries, and journals are the most influential?
2. How have the authors collaborated in terms of authorship, nation or institution?
3. What are the most used keywords?
4. What have been the trending themes over the years?

Method

The researchers in this study employed bibliometric analysis to determine general trends in educational robotics research in terms of researchers, keywords, journals, nations, and citations. Bibliometrics is the statistical and mathematical representation of information in books and other forms of communication (Pritchard, 1969). Bibliometric analysis, which can be both descriptive and evaluative, is the examination of academic publications through statistical analysis based on various variables (McBurney & Novak, 2002: 40). Through bibliometric analysis, the general structure for a certain subject area can be disclosed (Çetinkaya Bozkurt & Çetin, 2016), and the researchers, institutions and scientific flow linked to the determined subject can be monitored (Martí-Parreño, et al., 2016). Bibliometric studies are useful for determining international publication rules for a topic and conducting studies in accordance with these policies (Demir & Erigüç, 2018).

Data Collection

The data in this study were obtained from the Web of Science database from studies published between 1975-2021. Educational robotics studies were filtered through the database. Journal papers published between 1975-2021 for educational purposes were included in the research. The inclusion criteria of the study were that it was published between 1975-2021 and was written for educational purposes. Publications other than journal papers were excluded from this study (see Figure 1).

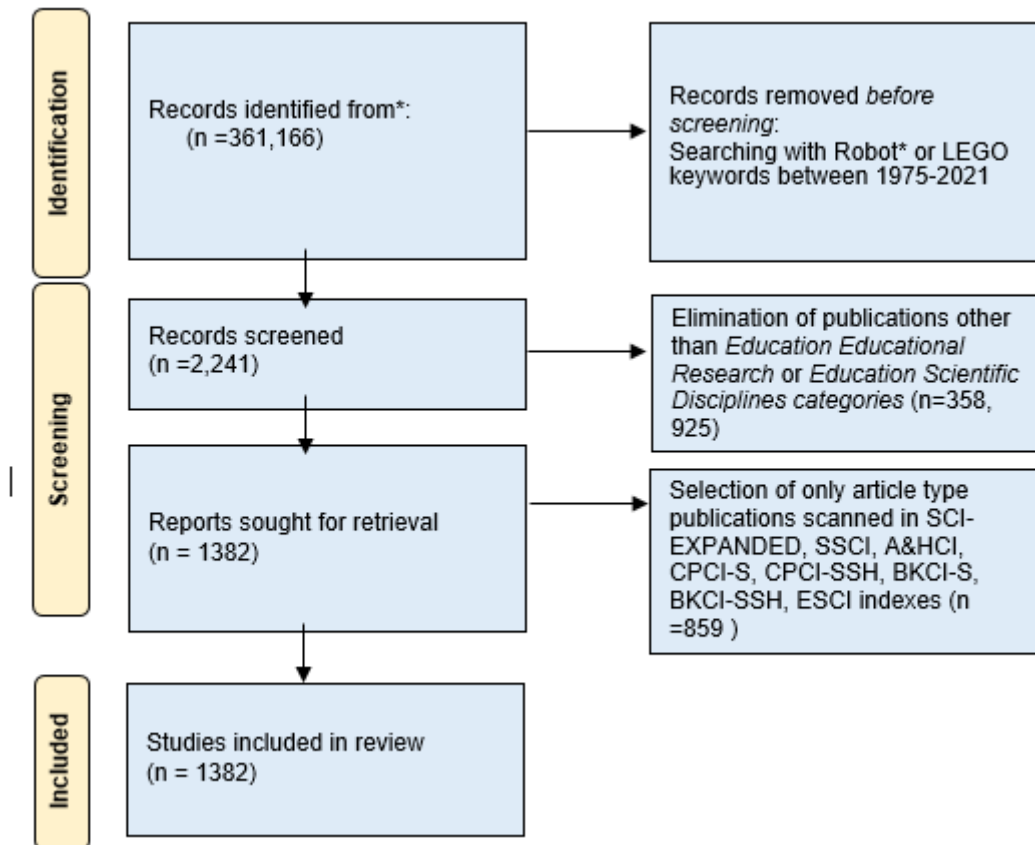


Figure 1. PRISMA Flow Diagram

The papers published in the field of education from 1975 to December 2021 were included in the study. A total of 1382 articles were found as a result of the query, and because the Web of Science database only enables 500 publications to be downloaded at a time, four .txt files were downloaded. The items were searched in all of the available indexes.

Data Analysis

The VOSviewer program was used in this study to analyze co-authorship (authors, institutions, country), co-citation, and co-occurrence (keyword). Co-authorship analysis allows researchers to look into author collaboration and partnership, as well as to map the collaborations across institutions and countries (Peters and Van-Raan, 1991). Co-citation analysis, on the other hand, determines how often two publications are cited in the same

publication (Small, 1973). VOSviewer, according to Van Eck and Waltman (2010), is a reasonably helpful application for bibliometric mapping and visualization. Co-authorship (authors, institutions, nation), co-citation, and co-occurrence (keyword) analyses were all carried out using the full-counting approach (Perianes-Rodriguez, et al., 2016).

The SciMAT program was also used for a more detailed examination of trending themes by years and clustering analysis in keywords. According to Cobo et al. (2012), each node in the bibliometric network displays a series of documents that are related to one another; with these data, performance analysis can be performed, the most productive and influential themes can be identified over time, and the main references in the field can be determined. The data were reduced by rearranging at an interpretable level after being obtained from the Web of Science database and imported into the SciMAT application (Cobo et al., 2012). Since the number of publications between 1982 and 2000 was very few, no theme occurred in this period. The data were analyzed in four periods as between 2000-2005, 2006-2010, 2011-2015, and 2016-2021. In order to investigate trending keywords in further depth, a strategic diagram and theme network were developed using the SciMAT program.

Findings

Figure 2 illustrates the year-by-year distribution of educational robotics research papers included in this study. The number of studies in the subject of educational robotics has expanded dramatically, as shown in Figure 2. The date range between 1975 and 2021 was chosen while searching the database, however, no publications were found prior to 1982.

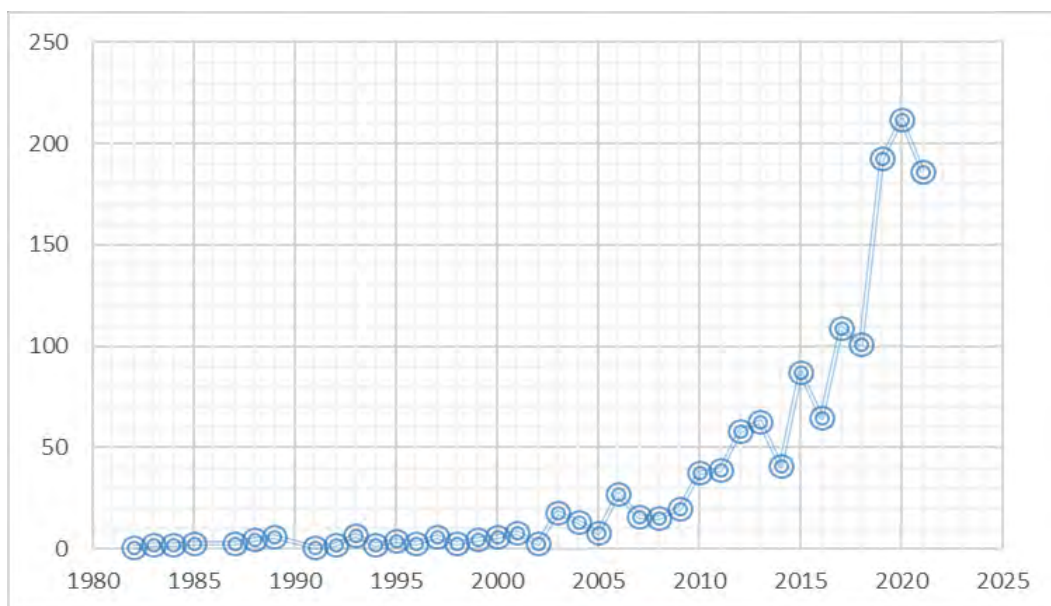


Figure 2. Distribution of the Articles Included in the Study by Years

When looking at the number of papers published on the subject of educational robotics, the United States (433), Spain (126), and Turkey (79) have the most, followed by England (74), China (74), Taiwan (69), Australia (46), Canada (38), Italy (36) and Japan (31) (see Figure 3).

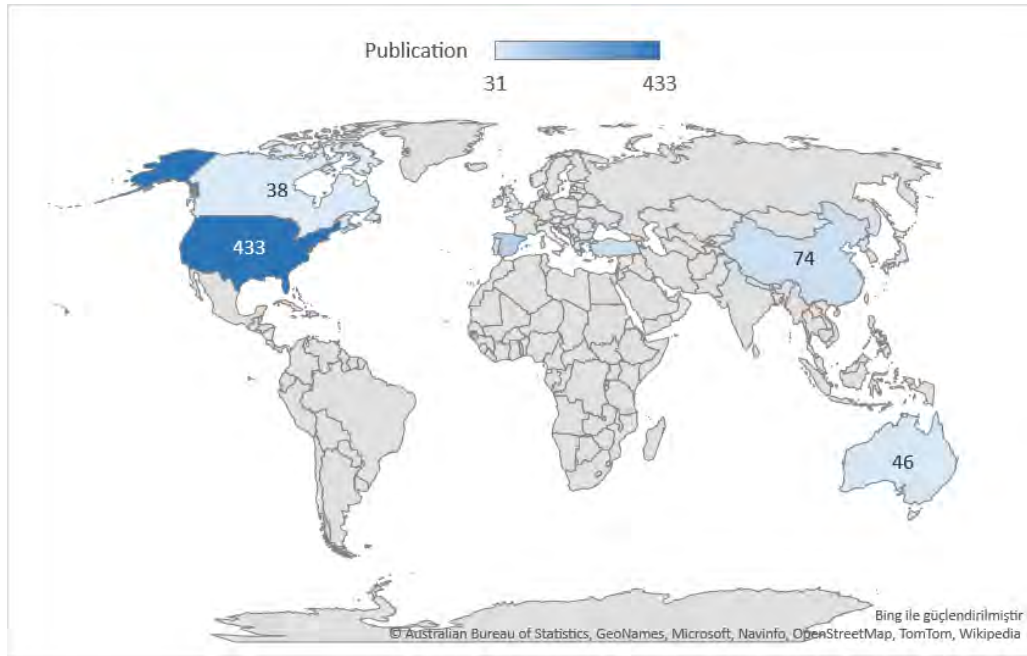


Figure 3. Distribution of Studies by Country

Citation Analysis (Journal, Author, Institution, and Document)

Citation analysis was used to find the most influential journals, authors, institutions, and papers in the field of educational robotics. Table 1 shows that, while *IEEE Transactions on Education* and the *International Journal of Engineering Education* have the most publications (109 and 91 publications respectively), *Computers and Education* and the *International Journal of Technology and Design Education* have the most citations and the highest number of links.

Table 1. The Most Influential Journals

Journal	Number of Publications	Number of WOS Citations	Total Link Strength
Computers and Education	41	1502	253
International Journal of Technology and Design Education	40	609	191
IEEE Transactions on Education	109	2022	187
Journal of Science Education and Technology	23	450	133
International Journal of Engineering Education	91	688	130
Journal of Educational Computing Research	19	143	90
Computer Applications in Engineering Education	69	483	89
Education and Information Technologies	37	168	88
Educational Technology & Society	18	424	82
Interactive Learning Environments	26	162	82

As shown in Table 2, the most influential authors are Marina Umaschi Bers and Amanda Sullivan in terms of number of publications, number of WOS citations, and total links. Among the most cited publications in Table 4, "Computational thinking and tinkering: Exploration of an early childhood robotics curriculum" and "Robotics in the early childhood classroom: learning outcomes from an 8-week robotics curriculum in pre-kindergarten through second grade", which ranks first and 9th respectively, are both published by these two authors.

Table 2. The Most Influential Authors

Author	Number of Publications	Number of WOS Citations	Total Number of Links	Institution	Country
Bers, Marina U.	17	611	69	Tufts University	USA
Sullivan, Amanda	12	534	65	Tufts University	USA
Jung, Sung Eun	5	8	27	Arizona University	USA
Iee, Kyung Hwa	5	8	27	The University of Georgia,	USA
Bernstein, Debra	5	4	9	Pittsburgh Univ.	USA
Zhong, Baichang	7	25	8	South China Normal University	China
Verner, Igor M.	8	45	6	Technion-Israel Institute of Technology	Israel
Chen, Nian-shing	8	159	4	National Taiwan Normal University	Taiwan
Kim, Yanghee	5	31	3	Northern Illinois University	USA
Romero, Margarida	5	2	2	Université Côte d'Azur	France

Tufts University, University of Georgia, and National Central University are the most influential institutions in the field of educational robots, according to Table 3. Table 3 further shows that the majority of the institutions are in the United States and Taiwan. The United States is the country with the most publications, as seen in Figure 3.

Table 3. The Most Influential Institutions

Institution	Country	Number of Publications	Number of Citations	Number of Links
Tufts University	USA	27	1005	551
University of Georgia	USA	16	182	161
National Central University	Taiwan	12	321	156
Massachusetts University	USA	6	255	120
National Sun Yat-Sen Univ.	Taiwan	8	159	98
National Taiwan Normal Univ.	Taiwan	13	99	94
South China Normal Univ.	China	7	25	91
Technion Israel Inst Technology	Israel	12	115	85
Wyoming Univ	USA	5	87	81
Miami University	USA	4	135	80

According to Table 4, the most cited publication is “Computational thinking and tinkering: Exploration of an early

childhood robotics curriculum” by Bers, Flannery, Kazakoff & Sullivan (2014). As shown in Table 4, it is clear that studies are conducted at all levels of education, from pre-school to higher education, and in subjects such as science, engineering, technology, language education, and programming. Accordingly, it is possible to say that educational robotics research is carried out with students of all levels and in a variety of subjects. Furthermore, half of the papers were published in the journal *Computers and Education*. Table 2 shows that *Computers and Education* is the most referenced journal.

Table 4. Most Cited Publications

Article	Authors	Publication Year	Source	WOS Number of Citation
“Computational thinking and tinkering: Exploration of an early childhood robotics curriculum”	Bers, Marina Umaschi; Flannery, Louise; Kazakoff, Elizabeth R.; Sullivan, Amanda	2014	Computers & Education	262
“Virtual laboratories for education in science, technology, and engineering: A review”	Potkonjak, Veljko; Gardner, Michael; Callaghan, Victor; Mattila, Pasi; Guetl, Christian; Petrovic, Vladimir M.; Jovanovic, Kosta	2016	Computers & Education	251
“Exploring the Possibility of Using Humanoid Robots as Instructional Tools for Teaching a Second Language in Primary School”	Chang, Chih-Wei; Lee, Jih-Hsien; Chao, Po-Yao; Wang, Chin-Yeh; Chen, Gwo-Dong	2010	Educational Technology & Society	139
“Hands-on experiences of undergraduate students in Automatics and Robotics using a virtual and remote laboratory”	Jara, Carlos A.; Candelas, Francisco A.; Puente, Santiago T.; Torres, Fernando	2011	Computers & Education	124
“New Pathways into Robotics: Strategies for Broadening Participation”	Rusk, Natalie; Resnick, Mitchel; Berg, Robbie; Pezalla-Granlund, Margaret	2008	Journal Of Science Education And Technology	111
“Virtual and remote robotic laboratory: Comparative experimental evaluation”	Tzafestas, Costas S.; Palaiologou, Nektaria; Alifragis, Manthos	2006	IEEE Transactions On Education	110
“Robotics and science literacy:	Sullivan, Florence R.	2008	Journal Of	109

Article	Authors	Publication Year	Source	WOS Number of Citation
Thinking skills, science process skills and systems understanding”			Research In Science Teaching	
“Assessing elementary students' computational thinking in everyday reasoning and robotics programming”	Chen, Guanhua; Shen, Ji; Barth-Cohen, Lauren; Jiang, Shiyan; Huang, Xiaoting; Eltoukhy, Moataz	2017	Computers & Education	106
“Robotics in the early childhood classroom: learning outcomes from an 8-week robotics curriculum in pre-kindergarten through second grade”	Sullivan, Amanda; Bers, Marina Umaschi	2016	International Journal Of Technology And Design Education	103
“Storytelling by a kindergarten social assistive robot: A tool for constructive learning in preschool education”	Fridin, Marina	2014	Computers & Education	103

Co-author Analysis (Author, Institution, Country)

In the bibliometric map, 404 out of 3858 writers satisfied the requirement of having at least two papers published together in order to determine the authors' partnership, and four clusters were generated. In bibliometric maps, the size of the circles represents the number of articles while the thickness and frequency of the links indicate the rate of cooperation. As shown in Figure 4, it is clear that the partnership between the authors is weak because the circles are far from each other, and the links are weak.

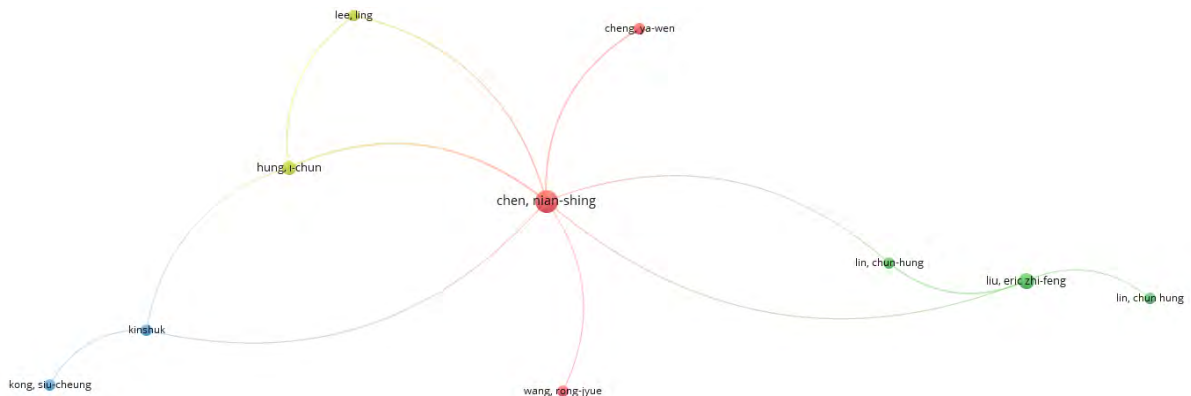


Figure 4. Co-Author (Author) Analysis

As shown in Figure 4, it is seen that in the first cluster (red) Nian-Shing Chen (7 links, TLS=11) is located in the center of the map. Other authors in the first cluster are Ya-wen Cheng (1 link, TLS=2) and Rong-Jyue Wang (1 link, TLS=1).

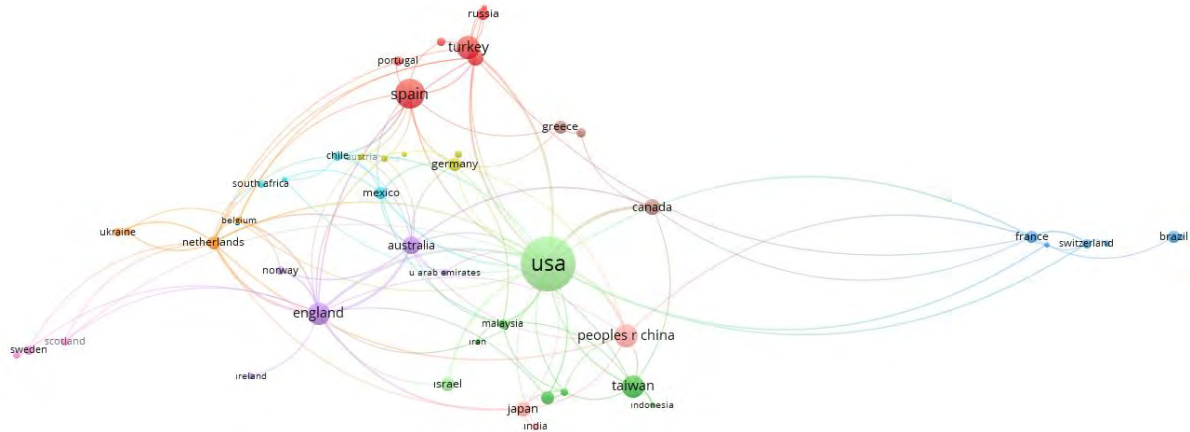


Figure 5. Co-Author Analysis (Country)

Figure 5 shows that on the map constructed with the requirement of having at least 5 common publications, 49 of the 81 countries met this requirement, resulting in 11 clusters. The countries with the most partnerships include the United States (27 links, TLS=66), England (16 links, TLS=38), and the Netherlands (14 links, TLS=25). The size of the circles on the bibliometric map represents the number of publications, while the links represent the frequency of the partnership. Therefore, the countries with the most publications are the United States (416), Spain (126), and Turkey (79). Spain (11 links, TLS=16), Italy (9 links, TLS=14), and Turkey (3 links, TLS=6) are the countries with the most partnerships in the first cluster (red). When other clusters are examined, it is seen that the most influential countries are Taiwan (7 links, TLS=11) in the second cluster (green), France (7 links, TLS=11) in the third cluster (blue), Germany (9 links, TLS=12) in the fourth cluster (yellow), England (16 links, TLS=38) in the fifth cluster (mauve), Mexico and Chile (7 links, TLS=10) in the sixth cluster (turquoise), the Netherlands (14 links, TLS=25) in the seventh cluster (orange), Canada (5 links, TLS=13) in the eighth cluster (purple), Scotland and Sweden (4 links, TLS=4) in the ninth cluster (dark pink), China (9 links, TLS=19) in the tenth cluster (light pink) and the United States (27 links, TLS=66) in the eleventh cluster (light green).

In the co-authorship analysis, which was carried out to determine the partnership between institutions and was created on the condition of having at least 3 joint publications, 175 of 1936 institutions met this condition and a total of 12 clusters were formed. As shown in Figure 6, Carnegie Mellon University (5 links, TLS=10), University of Georgia (6 links, TLS=10), and Pittsburgh University (6 links, TLS=10) are the institutions with the most partnerships. The institutions with the most publications are Tufts University, Santo Tomas University, and University of Georgia. Barcelona University (4 links, TLS=4) is the most influential institution in the first cluster (red) consisting of 10 institutions in total. The institutions with the most partnerships are National Sun Yat University and National Yunlin University Science and Technology (4 links, TLS=5) in the second cluster (green), Iowa State University (6 links, TLS=6) in the third cluster (blue), Utah State University in the fourth cluster (yellow), York University (4 links, TLS=5) in the fifth cluster (purple), Cent China Normal University (4 links,

TLS=4) in the sixth cluster (turquoise), Pittsburgh University (6 links, TLS=10) in the seventh cluster (orange), University of Georgia (6 links, TLS=10) in the eighth cluster, Tufts University (4 links, TLS=4) in the ninth cluster, and Purdue University (6 links, TLS=7) in the tenth cluster (pink).

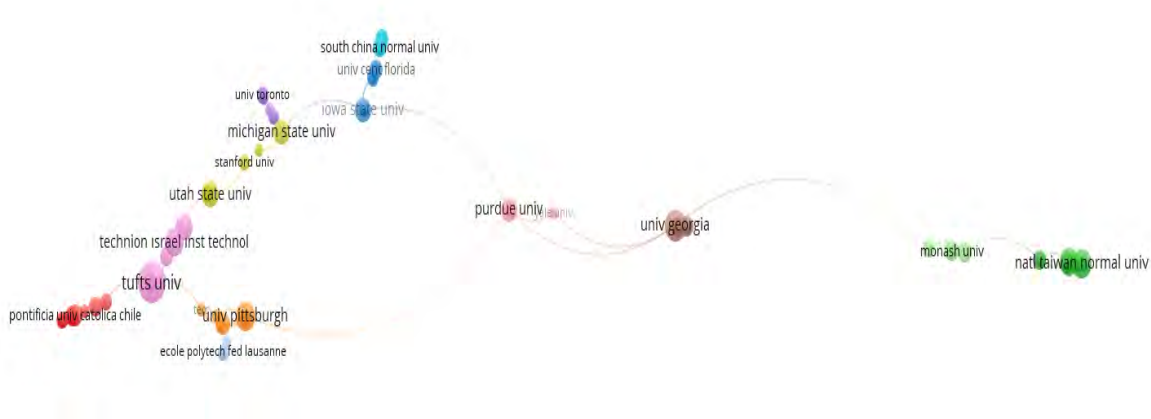


Figure 6. Co-author Analysis (Institution)

Co-occurrence Analysis (Keyword)

As shown in Figure 7, 135 out of 3334 keywords satisfied the requirement of being together in at least 5 publications. In Figure 7, it is seen that the concepts of robotics, computational thinking, and programming are located at the center of the map and are trending.

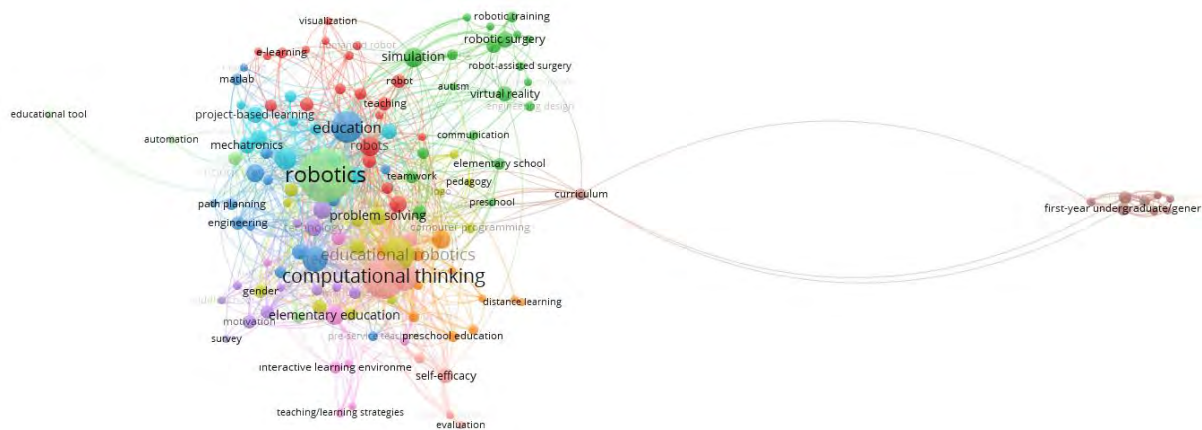


Figure 7. Co-occurrence Analysis (Keyword)

According to Figure 7, the most used keywords are robotics (96 links, TLS=306), computational thinking (66 links, TLS=227), programming (44 links, TLS=136), educational robotics (57 links, TLS=129), education (55 links, TLS=120), STEM (34 links, TLS=94), coding (TLS=61), elementary education (TLS=60), robots (36 links, TLS=54), engineering education (TLS= 54), educational technology (TLS=48), problem-solving (26 links, TLS=48), and early childhood education (TLS=40). As shown in Figure 7, the concepts of robotics, computational thinking, educational robotics, STEM, programming have been trending in recent years.

interaction, child-robot interaction, collaborative learning, group learning, task-based learning, project-based learning, game-based learning, communication, self-efficacy, and effects on 21st-century skills are among the other issues that have been prominent in recent years.

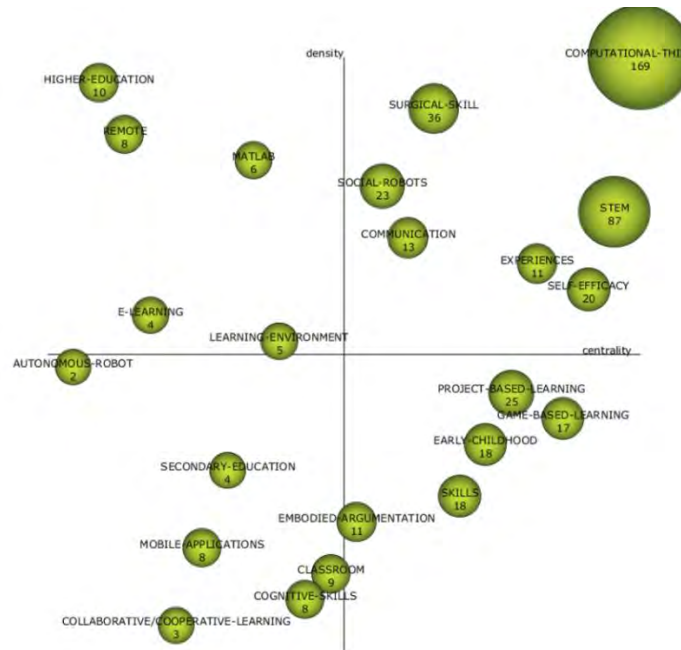


Figure 9. Strategic Diagram for 2016-2021

Table 5. Keywords Used in the Clusters Between 2016-2021

Clusters	Documents	h-index	Citations	Keywords
Computational-Thinking	169	20	1426	Educational Robotics, elementary schools, Robotic-coding, computational thinking, K-12, programming
Surgical-Skill	36	10	274	Achievement, surgical-skills, laparoscopic, medical, simulation-based-learning, virtual-reality
STEM	87	16	791	STEM, Inquiry-based learning, education, engineering, mathematics-education, Technology In Education
MATLAB	6	3	131	Robotics-education, manipulator, kinematic, model-based learning, virtual environments, MATLAB
Higher-Education	10	3	53	Laboratory instructions, representation, learning-outcomes, hands-on ability, higher education, chemistry
Social-Robots	23	5	102	Social robots, gestures, behavior, child-

Clusters	Documents	h-index	Citations	Keywords
				robot interactions, foreign language, childhood education
Remote	8	2	21	Distance learning, telepresence robot, internet of things, online, remote, smart learning environments
Communication	13	5	81	Constructivism, Autism spectrum disorder, intervention, communication, social-competencies, team-learning
Learning-Environment	5	4	40	Learning environment, human-robot interactions, perspective, 21st Century skills, augmented reality, interactive environments
Self-Efficacy	20	4	78	Attitudes, teacher's perception, pre-service teacher education, scales, ability, self-efficacy
E-Learning	4	1	4	E-learning, intelligent robot, learning analytics, digital competencies, generation, automated-assessment
Project-Based-Learning	25	7	176	Students, LEGO, experiential, learning, mechanical engineering, Project-based learning
Experiences	11	4	282	Thinking, face, careers, surveys, design, experiences
Game-Based-Learning	17	6	88	Tools, gender differences, meta-analysis, game-based learning, problem-based learning, motivation
Early-Childhood	18	8	193	Framework, schools, pre-school education, early childhood, kindergarten, literacies
Embodied-Argumentation	11	4	70	Environment, robots, agents, challenges, embodied argumentation, physics
Skills	18	7	174	Skills, teaching/learning strategies, systems-thinking, curriculum, gender, primary education
Secondary-Education	4	2	11	Humanoid robots, Robotic curriculum, ICT, secondary education, TAM, Active learning
Mobile-Applications	8	3	34	Mobile applications, algorithmic skills, interdisciplinarity, open-learning, TPACK,

Clusters	Documents	h-index	Citations	Keywords
				Arduino
Cognitive-Skills	8	5	45	Systems, instructions, competencies, artificial intelligence, cognitive skills, task-based learning
Classroom	9	3	53	Perceptions, classroom, computer-aided learning, human-computer interaction, maker-education, educational technology
Collaborative/Cooperative-Learning	3	1	5	Board games, collaborative-cooperative learning, health-care education, middle grades
Autonomous-Robot	2	1	1	Autonomous robot, digitalization, resident

As shown in Figure 10, it is seen that 44 keywords were formed in the 2000-2005 period and 32 were used in the 2006-2010 period as well, 100 keywords were used in the 2006-2010 period and 87 were used in the 2011-2015 period as well, 171 keywords were used in the 2011-2015 period and 163 of them were sustained to the 2015-2021 period, and 234 keywords were used in the 2016-2021 period. As shown in Figure 10, the number of keywords used in the field of educational robotics continues to increase. In this case, it can be said that the variety of topics, studies in different fields, and the number of publications are constantly increasing.

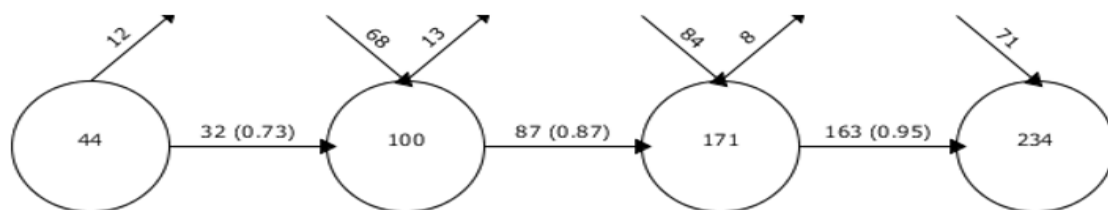


Figure 10. Keyword Overlapping Map

Regarding the examination of the topics according to historical periods, a longitudinal map is provided. Solid lines represent themes that share the same keyword, whereas dashed lines suggest common keywords that are not the same as the theme names. The thickness of the lines is proportionate to the link between the topics (Murgado-Armenteros, et al., 2015). In the periodical analysis of educational robotics studies, emerging clusters are "education" between 2000 and 2005, "competition", "intelligent robot", "matlab", and "curriculum" between 2006 and 2010, "classroom", and "achievement" between 2011 and 2015, "mechanical engineering", "virtual environment", "communication", "game-based learning", "LEGO", "education", "skills", "tools", "artificial intelligence", "computational thinking", "STEM", "surgical skills", "social robots", "communication", "experiences", "self-efficacy", "project-based learning", "game-based learning", "early childhood", "embodied-argumentation", "autonomous robot", "cognitive skills", "classroom", "mobile application", "collaborative/cooperative learning", "secondary education", "embodied argumentation", "higher education", "remote", "MATLAB", "e-learning", and "learning environment" between 2016 and 2021. In Figure 11, the

thickness of the lines represents the intensity of the relationship between the clusters, and the size of the circles represents the number of studies. Dashed lines indicate that different keywords are used in the cluster, while solid lines indicate that the cluster name is also a keyword (see Appendix for 2016-2021 Thematic Reviews).

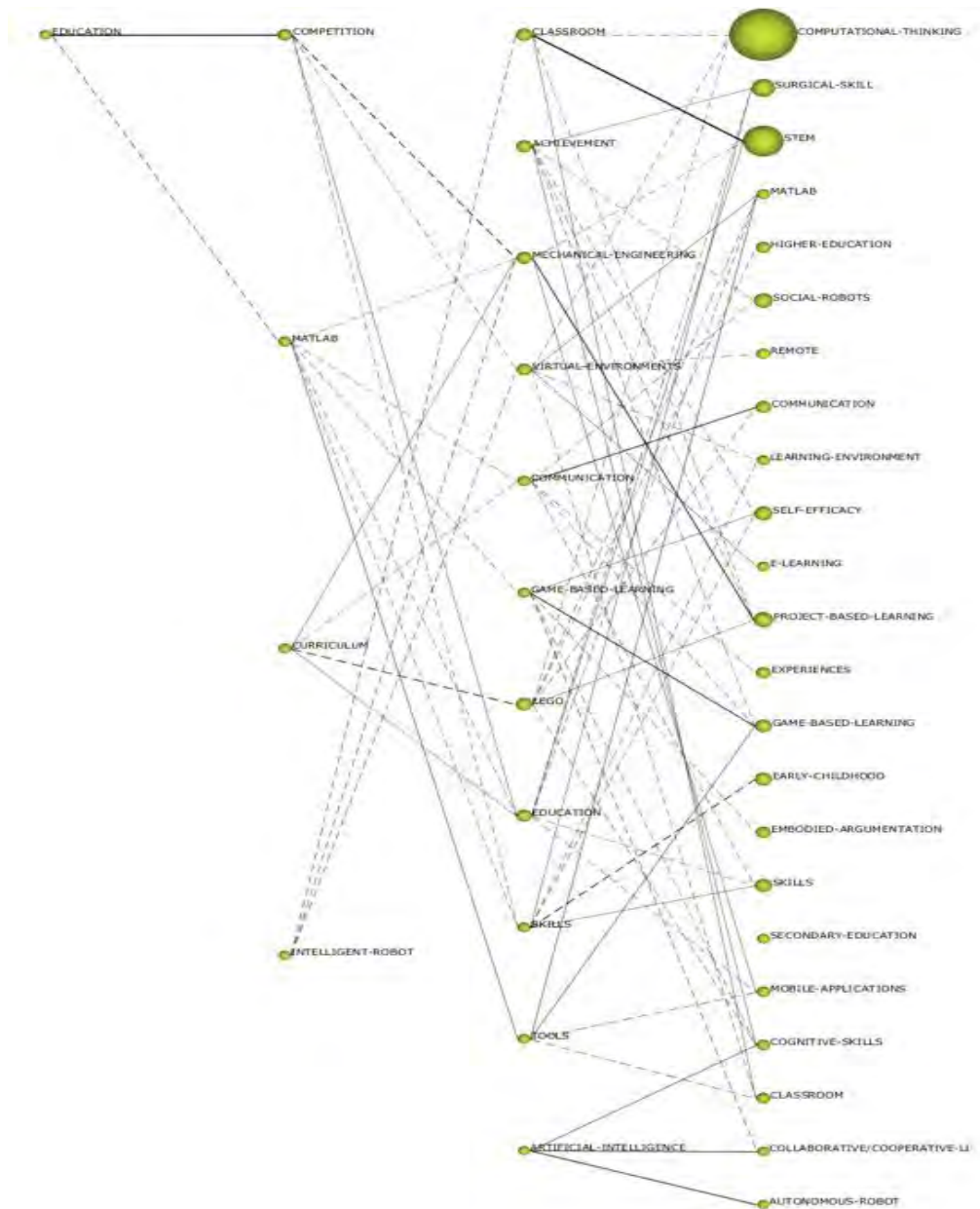


Figure 11. Thematic Analysis of the Years 2000-2005, 2006-2010, 2011-2015, 2016-2021

Bibliographic Coupling Analysis

In order to examine the frequency of being cited together in similar publications, the minimum number of publications is determined as 5. As shown in Figure 12, 15 of 3858 authors this condition of being cited together in at least 5 publications, resulting in a total of 3 clusters, and the largest cluster being the red cluster. In the figure, the size of the circles indicates the number of publications, and the thickness of the lines indicates the status of being cited in similar publications.

In Figure 12, it is seen that the authors are generally located far from the center and each other. This situation indicates that high-intensity clusters are not formed due to the diversity of subjects studied in the field of educational robotics. According to the figure, the strongest relationship is between Marina Umaschi Bers (11 links, TLS=2018) and Amanda Sullivan (10 links, TLS=1844). Sun Eun Jung (8 links, TLS=641), Kyung Hwa Lee (8 links, TLS=641), Christian D. Schunn (85 links, TLS=270), Adri Ioannou (50 links, TLS=237), Baichang Zhong (25 links, TLS=221), and Debra Bernstein (54 links, TLS=192) are the most cited authors in other similar publications.

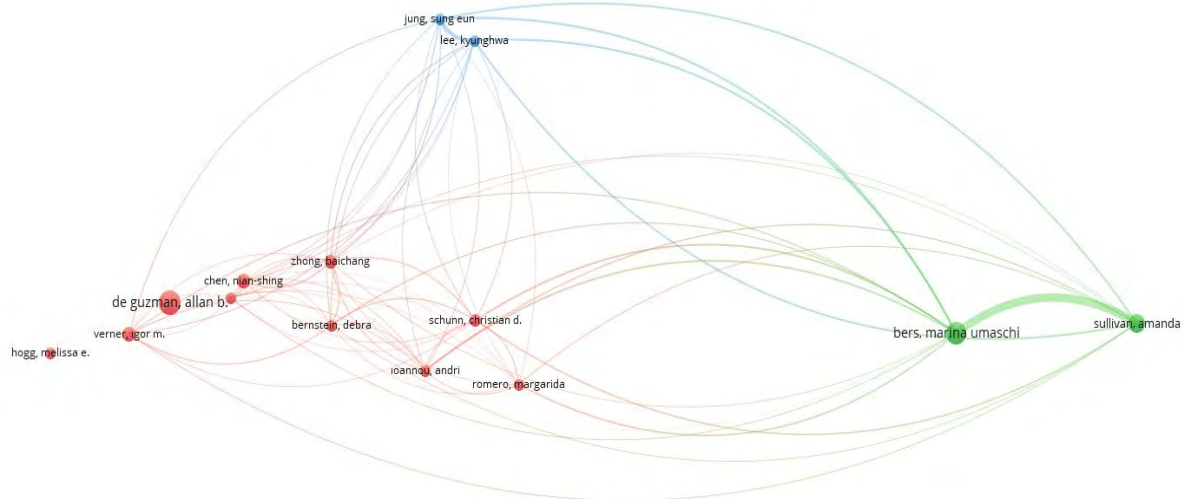


Figure 12. Bibliographic Coupling

Discussion and Conclusion

The number of educational robotics studies and the number of keywords on the Web of Science database between the years 1975-2021 have increased. In this case, it can be claimed that the variety of topics, studies in different fields, and the number of publications have been constantly increasing. When the literature was examined, it has been concluded that there has been a significant increase in the studies in the field of educational robotics over time (Anwar, Bascou, Menekse & Kardgar, 2019; Yang, Liu & Chen (2020, López-Belmonte, Segura-Robles, Moreno-Guerrero & Parra-González, 2021).

When the articles published in the field of educational robotics were examined, it was observed that most publications were conducted in the USA, Spain, and Turkey, followed by England, China, Taiwan, Australia, Canada, Italy, and Japan. In the co-authorship (country) analysis, it was concluded that the USA, England, and the Netherlands were the countries with the most partnerships. In the first cluster, Spain, Italy, and Turkey were the countries with the most partnerships. In the bibliometric study of robotics research in education conducted by Yang, Liu, and Chen (2020) for the years 2009-2019, it has been determined that the USA, Taiwan, and China were the countries with the most publications. In a study by López-Belmonte et al. (2021), the USA, Spain, and Italy were determined as the most productive countries.

At the end of the study, it has been determined that the most frequently published journals were IEEE Transactions on Education and the International Journal of Engineering Education, while the most cited journals were Computers and Education and the International Journal of Technology and Design Education. It was also concluded that the most influential authors in the field of educational robotics were Marina Umaschi Bers and Amanda Sullivan in terms of number of publications, number of WOS citations, and TLS. Lopez-Belmonte et al. (2020) also determined Marina Umaschi Bers as one of the most influential authors. These two authors also published the articles "Computational thinking and tinkering: Exploration of an early childhood robotics curriculum" and "Robotics in the early childhood classroom: learning outcomes from an 8-week robotics curriculum in pre-kindergarten through second grade" among the most cited publications. As a result of the co-authorship (author) analysis, it was observed that three clusters were formed and were located in the center of the map in the first cluster. Nian-Shing Chen was also among the 10 most influential authors. As a result of the co-authorship analysis, it can be said that the clusters and the partnership between the authors were weak. In the bibliographic coupling analysis, the authors who were cited together in the publications the most were Bers, M. U. and Sullivan, A. This may be because the two authors co-authored the two most cited publications in the field. Bers and Sullivan work together at Tufts University explain their co-authorship, Tufts' US location adds to that country's influence, and their focus on early childhood robotics reports why it's a trending keyword.

It was concluded that the institutions with the most publications and citations in the field of educational robotics were Tufts University and University of Georgia. In the analysis of the ten most influential institutions in the field, it was observed that the institutions were mostly located in the USA and Taiwan. As a result of the co-author (institution) analysis, Carnegie Mellon University, University of Georgia, and Pittsburgh University are the institutions with which the authors publishing in the field collaborate the most. Lopez-Belmonte et al. (2020), on the other hand, University of Georgia, Tufts University, and State University System of Florida were determined as the institutions that publish the most.

As a result of the clustering analysis made with VOSviewer, the most used keywords in the field of educational robotics were robotics, computational thinking, programming, educational robotics, education, STEM, coding, elementary education, robots, engineering education, educational technology, problem-solving, and early childhood education. It has been concluded that the concepts of robotics, computational thinking, educational robotics, STEM, programming were trending in recent years. A strategic diagram was created to examine the trending themes used in recent years in more detail, and it was concluded that the keyword "computational thinking" was the strongest theme in terms of both density and centrality between 2016-2021. As a result of the studies conducted in the field of educational robotics, Yang, Liu & Chen (2020) and López-Belmonte et al. (2021) also concluded that computational thinking was the strongest theme. Denning and Tedre (2019) defined the concept of computational thinking as "*the mental skills and practices for designing computations that get computers to do jobs for us and explaining and interpreting the World as a complex of information process*". It has been concluded that the keywords of STEM, surgical skills, social robots, communication, experiences, self-efficacy were other motor clusters. As a result of the bibliometric research conducted on STEM research by Marín-Marín, et al. (2021), it has been concluded that computational thinking, robotics, and programming were among the prominent themes recently. In the systematic review study of educational robotics research by Talan (2020),

the most used keywords were determined as robotics, STEM, programming, coding, and success. In addition, according to studies, robotic technology is frequently used in medical education to develop surgical skills (Oleynikov,2008; Diana & Marescaux, 2015; Romero, De La Hoz & González,2019). On the other hand, social robotics is described as robots that interact and communicate with humans and with themselves, and it has lately become a popular concept (Ge & Mataric, 2009; Mejia, & Kajikawa, 2017). When the literature was examined, it has been concluded that educational robotics applications improved students' communication skills, as well (Erdoğan, Toy, & Kurt, 2020; Marín-Marín et al., 2020). In addition, Velásquez-Angamarca et al. (2019) concluded that robotic applications had positive effects on students with communicative disorders. In the studies between 2016 and 2021, the themes of project-based learning, game-based learning, early childhood, embodied argumentation were basic and transversal themes (high centrality but low intensity); autonomous robot, cognitive skills, classroom, mobile application, collaborative/cooperative learning, secondary education, and embodied argumentation were emerging or declining themes (subjects that are strong in the period but weakly related to other thematic areas and have been relatively less studied); and higher education, remote, MATLAB, e-learning, and learning environment were isolated clusters (not studied enough yet, but strong themes in the period).

In addition, when the keywords used in the clusters were examined, it was seen that educational robotics studies were included in all education levels from pre-school to higher education. STEM, medicine, programming, coding, and engineering, and mathematics were the most studied areas. As a result of the research conducted by Talan (2020), it was concluded that educational robotics studies were mostly conducted in the fields of algorithm and programming, science, mathematics, and language education. In addition, human-robot interaction, child-robot interaction, collaborative learning, group learning, task-based learning, project-based learning, game-based learning, communication, self-efficacy, and its effects on 21st-century skills were among the other issues that have been prominent in recent years. In the study conducted by Lopez-Belmonte (2021), it was concluded that the themes of computational thinking, programming, robotic surgery were the most influential themes in recent years. As a result of the systematic review study conducted by Xia & Zhong (2018) on the use of educational robotics applications at the K-12 level, it has been concluded that robotic applications were used at all levels, especially in primary school. As a result of the research conducted by Kaya, Korkmaz & Çakır (2020), it was concluded that gamified robotics activities contributed positively to students' computational thinking and problem-solving skills. When the literature was examined, it was seen that educational robotics applications in the STEM field made significant contributions to students' STEM skills (Acar et al., 2019). As a result of the research conducted by Güleriyüz (2020), it was concluded that educational robotic applications significantly affected pre-service teachers' 21st-century skills and attitudes towards science, and also made the lessons more fun.

The findings of this study suggest that nations with less research in the area of educational robots may need to call for research. In addition, ideas can be exchanged with the most influential authors in the field of educational robotics, Bers and Sullivan. The work of other well-known researchers can also be followed by scholars. Future studies can focus on contemporary trend themes such as computational thinking, programming, STEM, coding, early childhood education, robotics, engineering education, educational technology, problem-solving, and primary education.

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