INCREASE IN TESTING EFFICIENCY THROUGH THE DEVELOPMENT OF AN IT-BASED ADAPTIVE TESTING TOOL FOR COMPETENCY MEASUREMENT APPLIED TO A HEALTH WORKER TRAINING TEST CASE

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ABSTRACT
In the context of education and training, competency measurement (CM) is a central challenge in competency management. For complex CMs, a compromise must be addressed between the time available and the number of dimensions to be measured or the quality of the measurements. Increasing the efficiency of existing tests for CMs therefore poses a key challenge. An important approach to this challenge is computerized adaptive testing. For CMs, there is currently a lack of integrated adaptive testing tools. This paper presents the implementation, integration and evaluation of an appropriate adaptive component for the example of the learning management system ILIAS used for a CM of health workers. The textbook scenario of a linear testing implementation is compared with concrete results from the adaptive testing tool implementation, and the potential for increasing the test efficiency is demonstrated.

KEYWORDS
Competence measurement, adaptive testing, Learning Management System, ILIAS, testing efficiency

1. PROBLEM STATEMENT

Competence measurement (CM) is a central challenge in competence management. The more exact competencies can be measured before a training, the more targeted a training can be (Klett 2010, North 2013, Draganidis and Mentzas 2006). A formative or summative assessment following trainings and lectures offers the foundation for monitoring learning progress. CMs can vary broadly in their application, ranging from large-scale assessments (e.g. the PISA study) to self-testing.

CMs are characterized by their large scope. There are typically many dimensions to consider that in turn depend on numerous characteristics of competency. Erpenbeck and Sauter differentiate various competency classes, including personal, activity and decision-making, subject and method, and social-communicative (Erpenbeck and Sauter 2013). According to Heyse and Erpenbeck, these can be divided into facets like personal responsibility, decision-making ability, analytical or communication skills (Heyse and Erpenbeck 2007). The measurement task grows with every added dimension. If for example the mathematical and linguistic abilities of a test subject are to be assessed, it is usually necessary to pose a distinct task for each. Tests cannot however be extended to assess an arbitrary number of areas due to the fatigue of test subjects, to the opportunity cost to the examiner (or test subject), or due to testing regulations. A reduction in measurement quality or dimensionality must therefore be often accepted in current practice.

The question arises as to how the efficiency of actual CM test procedures can be improved and in particular as to how the measurement quality can be raised for a test of fixed duration. Linear testing procedures present an important point for improvement. There are weaknesses in the efficiencies of linear tests of participant groups of heterogeneous abilities, as the tests must remain comprehensive to their groups. This is reflected, for example, by the use of tasks of varying difficulty. At the same time, participants must be presented with the same tasks, thereby being measured at a level that can be either too high or too low. Here, computerized adaptive testing promises significant improvements in efficiency by being able to adapt to the individual levels of participants as a test progresses. There is however a lack of tools to facilitate integrated
adaptive competence measurements. This is the motivation of this paper. At the example of a CM for health workers it will be investigated to what extend a computerized adaptive test (CAT) can increase the efficiency of a CM. An appropriate tool will be implemented and evaluated. The following research questions follow:

**RQ1:** How must a tool for computerized adaptive competence measurement be constructed?

**RQ2:** Can a CAT increase the measurement efficiency of a competence assessment?

Remarks on computerized adaptive testing will follow in section 2. In section 3, the requirements of an integrated tool for adaptive competence measurements will be presented. The system choices for the implementation of the CM for health workers will be discussed there. The implementation will be presented in section 4. The developed tool will be evaluated in section 5. The discussion and interpretation of the results comprise the conclusion in section 6.

2. COMPUTERIZED ADAPTIVE TESTING

Computerized adaptive testing dates back to the seventies, when powerful computers became increasingly available (Lord 1976, Lord 1980, Weiss 1982). Numerous publications have more recently addressed specific aspects of adaptive testing, like impacts on participants and motivation (Frey et. al 2009, Tonidandel et. al. 2002) or content balancing strategies (Zheng et. al. 2013), while others provide comprehensive considerations (Van der Linden and Glas 2000).

The special feature of CATs is that the compilation of their tasks (items), and thus the level of the exam, is first established during the test and is dependent on the ongoing performance of the tested person. A more difficult task will typically follow a correct answer, and vice versa. For the purposes of this, each item has a numeric value representing its degree of difficulty. These values are usually determined in a calibration phase, during which the tasks are given to a comprehensive group of test subjects whose performance is factored into the statistical models presented below. CATs thus provide an individual testing experience to each participant and thereby increase testing efficiency as compared to with classical linear methods, as items deemed too easy or difficult can be excluded and each item becomes diagnostically useful.

CATs aim for the maximum possible performance of the test person. Their goal is to adapt to problems for which the examinee has a 50% success rate. Unlike for a linear test, performance cannot be measured by the total number of correctly answered questions, due to the varying difficulty of the questions. For this reason, CAT is bound by Item Response Theory (IRT), which allows for an assessment of performance based on the answered tasks rather than on the test itself (Baker and Kim 2004, Harvey and Hammer 1999). The numerical ability parameter (θ) reflects the competency level of the participant and replaces the relative number of correct answered questions as the test result. The standard error of the test result is calculated in real time and provides a measure of the accuracy of the assessment.

CATs must be separated into branched and tailored types. While for the former a branch of questions is a predetermined function of the participant’s answers, for the latter the participant’s testing level is recalculated with each answer and the subsequent questions are chosen accordingly from all available tasks in the item pool. This offers greater efficiency (Kubinger 2009).

3. IMPLEMENTATION CRITERIA & SOFTWARE IDENTIFICATION

The requirements for an IT-based integrated CM tool will be defined in this section. General requirements and criteria from the applied sample CM for health workers are mentioned at first. The system selection for the CM implementation follows.

Both open and closed questions are of interest for CMs. Closed questions like multiple-choice facilitate an economical assessment of knowledge due to their simple structure. More complex types can address functional capacity (e.g. requiring the examinee to select the proper region of a figure). Open questions, like free text entries, can assess complex skills (like communication or problem-solving skills e.g. through the structuring of answers). The possibility for both open and closed questions is therefore a necessary criterion for task creation. Multimedia-based elements can add significant value to a CM by increasing the action of the relevant task. They can present complex stimuli (Brunken et. al. 2003) that support the situational and contextual integration of the tasks and likewise promote the transferability of the test results to real-world
situations (Bennett 1999, Jurecka and Hartig 2007, Mayer 2005). The availability of multimedia elements is therefore another required criterion. As tailored testing offers the greatest potential for increasing testing efficiency, the availability of an adaptive component that supports tailored testing is also required.

After these general requirements, criteria for the use as testing software for health workers will be derived. The vocational training of health workers in Germany follows a dual-study system. The training takes place in both a medical practice and a vocational school and requires the completion of an intermediate and final examination. The tool should work for both a large-scale summative assessment in the vocational school and an assignment in the medical practice, e.g. a formative self-test. Consequently the test tool should be highly scalable and applicable under heterogeneous conditions. These requirements could also be applied as a typical scenario for many other professions. At the same time, the evaluation must be able to provide feedback to the tested persons. The criterion of an intuitive user interface is necessary to minimize barriers for test takers not having high levels of computer literacy. As the final examination of the health workers is a summative assessment, it is essential for the later evaluation that the results are classifiable. A functionality for the archiving of test results is necessary. The encryption of data transfers and secure data storage address requirements for the testing security as set by the German federal states. Meeting these requirements ensures that the tool could be used for examinations or training purposes in future.

The test should be split into adaptive and multimedia-based parts, such that the efficiency of the CAT could be optimized regarding its layout. Multiple-choice questions without multimedia elements ensure that the test remains as simple as possible. For the multimedia-based part, graphics, videos and free text tasks are required to increase the activeness. The multimedia-based test will not be discussed here, as this paper focuses on the increase to the test efficiency through CAT.

To identify a suitable software solution, a market analysis was conducted. Following Webster and Watson (Webster 2002), a literature search was carried out using the keywords e-assessment, computer-based assessment, computerized assessment and computer-based testing, in both English and German. Through the search engines Google and Bing, 136 potential software solutions were subsequently identified.

Since no software could be found satisfying all criteria, focus was turned on finding the most expandable solution. All adaptive solutions lacked in several criteria like the opportunity to integrate multimedia elements, shortcomings in testing security, and test management. In contrast, six software solutions satisfied all criteria except for having an adaptive testing functionality. They were therefore examined more closely. The analysis was performed using the categories of issue management, test management, security, interoperability, usability, and reliability.

On this basis, the test component of the learning management system ILIAS (ILIAS 2015, Kunkel 2011) was selected for further development. As an open-source software in a standard programming language, PHP, ILIAS offered complete freedom for customization and the long-term availability. Being web-based and platform-independent, the solution satisfied the requirement for usability under heterogeneous conditions. The client server structure allowed for the central storage of all test data. In the event of a system crash, tests can be resumed from the appropriate place. There was also high scalability with support for extensive user management and numerous simultaneous users. ILIAS offers eleven question types. The analysis is largely omitted and allows for summative and formative efforts.

4. IMPLEMENTATION

In section 4.1, the concrete requirements for the implementation are described based on the functional criteria from section 3. The CM realization is presented in paragraph 4.2.

4.1 Requirements

The CAT should diverge as little as possible from other ILIAS functionalities in order to avoid barriers to the usability. For maximum compatibility, the CAT should work with the same system requirements than standard ILIAS (ILIAS 2015, Kunkel 2011). Solely a limited increase in computing power will be necessary due to the CAT algorithm. However it should be limited as the test has to be usable under heterogeneous conditions in the vocational schools or medical practice.
The CAT should be based on Item Response Theory (IRT). By using IRT, it is possible to connect the test results with one or more latent variables on an empirical foundation (Baker and Kim 2004, Embretson and Reise 2000). In the current case of performance testing, one latent variable is considered to be the participants’ ability to solve the test items (θ), which is consequently represented as latent trait. The modeling of the corresponding representation, which allows the statistical calculation of the latent trait, should be done using the Rasch model. It assumes that a person’s ability to solve a test item is based on the persons’ latent trait – represented by the estimation of a weighted likelihood estimate – and the difficulty of the item – represented by a response model parameter estimate. Both parameters are estimated based on solution probabilities and are interdependent in iterations (Bond and Fox 2007, Fischer and Molenaar 1995). According to the Rasch model, whether or not a person solves a problem depends only on his or her ability and on the difficulty of the task, which are both measured on the same scale. This is a strong assumption, with the advantage of facilitating the modeling of the adaptive test solely on these parameters.

An extensive calibration phase (cp. 5.1) was conducted to determine the difficulty of the tasks and decide whether a one- or multi-dimensional competency model should be used. A one-dimensional model was selected as multi-dimensional models showed no significant increase in precision. However, the possibility to expand the tool later for multi-dimensional CMs should exist. There are various one-dimensional estimation methods that implement IRT (Van der Linden and Glas 2000). Since the tasks were predominantly developed from scratch and there existed no prior experience in the calibration of the CAT, the simplicity and robustness of the estimation method are a priority, given the complexity of the procedure and the precision of the measurements. The expansion for adaptive testing was divided into three parts, namely (1) the creation of tasks, (2) the processing sequence during the test procedure and (3) the storing of the test data and the evaluation of the test results.

For the creation of the adaptive tasks (1), the ILIAS task template must be extended. The difficulty of each task needs to be added as numerical value to each question type. A second numerical parameter should be created to assign different competency dimensions to the tasks for a potential later multi-dimensional CM. Furthermore the possibility should exist to deploy a task as adaptive or non-adaptive in different tests. Therefore an additional Boolean parameter should be added.

The processing sequence during test procedure (2) in case of a CAT must be constructed as the test progresses. In contrast ILIAS uses for sequencing tasks an initial test sequence, which is not changed during the test. Even though ILIAS offers an option for randomized item selection, only the initial sequence is generated randomly in this case. Therefore, a constant reordering of this test sequence during the test has to be implemented. There are three determining factors for the adaptive testing procedure. These include (a) item selection during the test, (b) item selection at the start of the test, and (c) the conditions for the completion of the test (Van der Linden and Glas 2000, Mills and Stocking 1996). All factors depend directly on the used estimation method. The expected a posteriori (EAP) approximation of Bock and Mislevy (Bock and Mislevy 1982) is chosen, combining decent precision with high robustness and low computing requirements. EAP is a Bayesian method. For item selection during the test (a) after each completed task, the ability parameter of the participant (θ) is estimated and subsequently the most informative unused item for the current θ (item, whose difficulty is next to (θ)) is selected. EAP offers a small bias and standard error compared to other Bayesian methods (Wang 1997). The EAP estimates are calculated non-iteratively. Corresponding calculations using values of the IRT-function can be performed before the beginning of the test and stored (Bock and Mislevy 1982), which reduces hardware demands. Another advantage of EAP is that it could also be used for the item selection at the start of the test (b), as the approximation is stable over the entire test length (Bock and Mislevy 1982). An average skill level (θ = 0) should initially be assumed. The standard termination condition (c) in ILIAS for linear tests is met, when the last item in the test sequence is passed. For the adaptive test two termination conditions should be established, the first being the static completion of a defined number of questions and the second being the dynamic achievement of a certain level of precision with regard to the estimate of the standard deviation.

For the storing of the test data and the evaluation of the test (3), the data storage has to ensure that the data remain accessible over the long term. For the evaluation, standard functionality needs to be expanded to output the task, the updated measured competency level (θ) and standard error following each question. In addition, an aggregate index of all questions is required for the evaluation of all test persons and tasks.
4.2 CM Realization

The ILIAS task template was completed for each questions type to establish a level of difficulty, a subject area and for the identification of adaptive questions. The user can consequently create or edit adaptive tasks through the standard interface without programming skills.

The CAT algorithm is selected over standard algorithms through a new option in the interface. When a question pool is selected by the user for the creation of an adaptive test, all adaptive questions within it are used to create an initial test sequence. This ensures that all items are available for the test procedure. During the execution of the test, this sequence is continuously refined: After each completed task, the EAP estimation is applied to select the next item. The selected item is promoted to the position which is next in the test sequence. The standard error is calculated at the same time with \( \theta \). At the beginning of the test a value of \( \theta = 0 \) is presumed. A question number limit and a criterion for the standard error in the algorithm are possible termination conditions to be used independently or in tandem. The inputs for the termination conditions were integrated into the standard interface. When termination conditions are met, the test sequence is shortened to this point and the standard termination condition of ILIAS is used to finish the test.

The test results (\( \theta \) and standard error) are continuously stored in the central ILIAS database so that the CAT can be resumed after a system crash without any loss of progress. The corresponding data and the data from all newly created input fields (e.g. difficulty of questions, termination conditions) are archived in a way consistent with the other data. For the evaluation, two new spreadsheets were created. One table shows the individual testing trajectory of the participant, including his or her skill level and the standard error. The second gives an overview of all questions posed to at least one user and how they were answered.

All possibilities for the multimedia design were retained for the CAT. This is a clear benefit in comparison to numerous special CAT software solutions. The encapsulated design of the testing tool facilitates the integration of additional functionalities, e.g. multi-dimensional estimation procedures.

5. EVALUATION

This section presents the evaluation of the testing instrument. The tool was calibrated and evaluated in a large scale scenario with real scholars in the vocational schools. A description of the general experience concerning the application is given first. A comparison of concrete measurements with those of a typical linear test is found afterwards. Lastly the specific use of the developed testing tool is addressed.

5.1 Quality Assurance and Experience with the Implementation

The newly developed tasks were tested in two ways. In a first calibration stage in order to establish the degree of difficulty of each task they were presented linearly to approximately 1,200 health worker scholars in the vocational schools. The graduating class was chosen for maximum comparability of the results for the final examination. Furthermore they were examined in expert workshops. The usability of the test proved to be very good. Since the surface of the CAT did not differ from a linear standard ILIAS test, a bias due to a different interface could be excluded. The items were coded dichotomous. Partially correct solutions were evaluated as false in order to increase their difficulty. After final revisions, scaling and testing of Rasch conformity, 88 items covering a skill range (\( \theta \)) of -2.091 to 2.678 remained.

In a second stage these items were used in main survey for a span of 15 to 30 questions. As no detailed experiences regarding the expected precision were available, a fixed number of questions was chosen in favor of a variable test length. A total of 1,183 data sets were collected through adaptive testing. These data sets were not simulated, but measured using participants that differed from the first stage.

5.2 Comparison of the Linear and Adaptive Testing Procedures

To check, whether the adaptive design of the tests could increase the measurement efficiency, a textbook example of a linear test procedure was created as a basis for comparison. Five people with a skill level spanning from +2 (high) to -2 (low) were taken with a test length of 15 questions equally divided into five
difficulty levels. While the specification of skill levels in CATs depends on the statistical model, it is specified here manually to provide integer number levels of competency. The scale is interpolated to the value range of the CAT for comparison. The textbook example is shown in table 1.

Table 1. Linear testing order

<table>
<thead>
<tr>
<th>Task Number</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
<th>11</th>
<th>12</th>
<th>13</th>
<th>14</th>
<th>15</th>
</tr>
</thead>
<tbody>
<tr>
<td>Test taker θ = 0</td>
<td>2</td>
<td>2</td>
<td>1</td>
<td>-1</td>
<td>-1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
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<td>1</td>
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<td>2</td>
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<td>Test taker θ = -2</td>
<td>&lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ</td>
<td>20.0%</td>
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<td>Test taker θ = -1</td>
<td>&lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ &lt;θ</td>
<td>20.0%</td>
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<td>Test taker θ = 0</td>
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<td>Test taker θ = -2</td>
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</tbody>
</table>

The number of individual test questions is presented in the first line, the difficulty level of the tasks in the second, and the results for the individual test persons in the five following lines. The tests were completed from left to right. It is assumed that the difficulty of the tasks is the only influencing factor, such that a respondent properly completes all tasks of the same or lower skill level (test person θ >= task θ). No distinctions are made according to the content areas. A dark cell marking signifies that a task has the same skill level as the test person, while a light one signifies that it was taken as a bound. The last two columns present the portion of tasks at the skill level of the test person and the measurements of irrelevant tasks (no marking).

For all five sample test persons, the individual skill level was only matched for 20% of the tasks. The strongest test person (θ = 2) initially needed twelve items below his or her skill level before receiving items 13 to 15 at this level. For the weakest test person (θ = -2), only the first three tasks were on the appropriate level and questions 4 to 15 were too difficult. The other cases performed equivalently, with only the position of the task fitting the test person’s skill level changing. Except for the strongest test person, at least one further task was necessary to delineate the upper limit of the skill level. It could be generously argued that the entire next level of difficulty is relevant to distinguishing the skill limit (light marking), such that 20% to 40% of the questions add value to the measurement. In reverse, for the present example 60% to 80% of the questions (no marking) have no direct contribution to the measurement, as they are too easy or difficult. This rate could be reduced with the difficulty level value. Apart from the loss of precision, however, the basic problem would persist.

To test whether improvements can be achieved through the CAT for this idealized scenario, the scenario was adopted and supported by measured values from the CAT application. Based on the stepped skill levels +2, +1, 0, -1 and -2, one of the 1.183 measured data sets was chosen for each test person based on which most nearly fit his or her measured θ as evaluated after 15 questions. Test persons with θ values of +1.95, +1.00, 0.00, -0.99, and -1.97 were thereby identified. Table 2 illustrates the testing procedure for these test persons, showing the measured skill values following each question.

Table 2. Adaptive testing order

<table>
<thead>
<tr>
<th>Task Number</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
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<th>12</th>
<th>13</th>
<th>14</th>
<th>15</th>
</tr>
</thead>
<tbody>
<tr>
<td>Test taker θ = +1.95 (+1.5 to +2.5)</td>
<td>0.41</td>
<td>0.76</td>
<td>1.07</td>
<td>1.34</td>
<td>1.59</td>
<td>1.82</td>
<td>2.04</td>
<td>2.20</td>
<td>2.05</td>
<td>2.16</td>
<td>1.91</td>
<td>2.00</td>
<td>1.80</td>
<td>1.88</td>
<td>1.95</td>
</tr>
<tr>
<td>Test taker θ = +1.00 (+0.5 to +1.5)</td>
<td>0.41</td>
<td>0.06</td>
<td>0.24</td>
<td>0.02</td>
<td>0.26</td>
<td>0.47</td>
<td>0.67</td>
<td>0.85</td>
<td>1.03</td>
<td>0.61</td>
<td>1.01</td>
<td>0.87</td>
<td>1.01</td>
<td>0.88</td>
<td>1.00</td>
</tr>
<tr>
<td>Test taker θ = 0.00 (-0.5 to +0.5)</td>
<td>0.41</td>
<td>-0.06</td>
<td>0.24</td>
<td>-0.03</td>
<td>0.26</td>
<td>-0.05</td>
<td>-0.24</td>
<td>-0.42</td>
<td>-0.25</td>
<td>-0.40</td>
<td>-0.26</td>
<td>-0.13</td>
<td>-0.01</td>
<td>0.11</td>
<td>0.00</td>
</tr>
<tr>
<td>Test taker θ = -0.99 (-1.5 to -0.5)</td>
<td>0.41</td>
<td>-0.06</td>
<td>0.24</td>
<td>-0.03</td>
<td>0.26</td>
<td>-0.47</td>
<td>-0.67</td>
<td>-0.85</td>
<td>-0.68</td>
<td>0.83</td>
<td>-0.98</td>
<td>-1.12</td>
<td>-0.99</td>
<td>-1.11</td>
<td>-0.99</td>
</tr>
<tr>
<td>Test taker θ = -1.97 (-2.5 to -1.5)</td>
<td>0.41</td>
<td>-0.76</td>
<td>-1.07</td>
<td>-1.34</td>
<td>-1.59</td>
<td>-1.82</td>
<td>-1.60</td>
<td>-1.78</td>
<td>-1.63</td>
<td>-1.77</td>
<td>-1.89</td>
<td>2.00</td>
<td>2.09</td>
<td>1.90</td>
<td>-1.97</td>
</tr>
</tbody>
</table>

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For all five sample test persons, the individual skill level was only matched for 20% of the tasks. The strongest test person (θ = 2) initially needed twelve items below his or her skill level before receiving items 13 to 15 at this level. For the weakest test person (θ = -2), only the first three tasks were on the appropriate level and questions 4 to 15 were too difficult. The other cases performed equivalently, with only the position of the task fitting the test person’s skill level changing. Except for the strongest test person, at least one further task was necessary to delineate the upper limit of the skill level. It could be generously argued that the entire next level of difficulty is relevant to distinguishing the skill limit (light marking), such that 20% to 40% of the questions add value to the measurement. In reverse, for the present example 60% to 80% of the questions (no marking) have no direct contribution to the measurement, as they are too easy or difficult. This rate could be reduced with the difficulty level value. Apart from the loss of precision, however, the basic problem would persist.

To test whether improvements can be achieved through the CAT for this idealized scenario, the scenario was adopted and supported by measured values from the CAT application. Based on the stepped skill levels +2, +1, 0, -1 and -2, one of the 1.183 measured data sets was chosen for each test person based on which most nearly fit his or her measured θ as evaluated after 15 questions. Test persons with θ values of +1.95, +1.00, 0.00, -0.99, and -1.97 were thereby identified. Table 2 illustrates the testing procedure for these test persons, showing the measured skill values following each question.
The presentation follows the likeness of the previous figure. Each participant answered 15 questions, numbered left to right. Due to the adaptive nature of the test, the questions differed between participants. As there can be no universal statement of the difficulty of the tasks, the second line is omitted. For each question number, the absolute measurement result (= test person’s $\theta$, to two decimal places) following each question is presented. Questions at the skill level of the test persons are again characterized by dark cell markers. Light highlights are used to distinguish contributing questions. To determine whether a question was at the skill level of a test person, an interval of $\theta \pm 0.5$ was taken as a basis. This would in the worst case correspond to the same accuracy limit of the linear textbook scenario: For the textbook example, the difficulty level must exceed the participant’s skill level by 1 (e.g. to $\theta = 2$ for a participant with $\theta = 1$), whereas for the CAT an interval extending both above and below the participant’s skill level is necessary (e.g. the interval $\theta = 0.5$ to $\theta = 1.5$ for a participant with $\theta = 1$).

It is apparent that between 60 and 100% of the questions addressed the relevant skill level. The share of too easy or difficult questions is reduced to 0 - 40%. The portion of questions not affecting the measurement is also reduced to 0%, since each question served part of the algorithm branch and the determination of $\theta$. As expected, the border values fall weakly for high and low $\theta$, since the algorithm takes longer to settle on the appropriate skill level. It becomes clear, however, that a skill level within the appropriate interval is reached after seven consecutive questions and that a nearly constant $\theta$ is reached after nine questions. With question nine, each test person was given three tasks at his or her own skill level, like in the linear test. This is delineated by the vertical dashed line in table 2. On average, each test person was already posed five questions up to this point at his or her own skill level. The black vertical line in table 2 marks the point at which each test person was posed the third question at his or her own skill level. For the presented example, at least 60% of the questions (after question 9 instead of 15) would have already been reached at this point. Figure 1 underlines this effect.

![Graphical representation of adaptive test](image)

**Figure 1.** Graphical representation of adaptive test

The questions are shown on the x-axis, the measured $\theta$ on the y-axis. Similar to in previous figures, $\theta$ is displayed after the execution of each question, such that a nonzero value already follows question 1. Horizontal lines indicate the different intervals. The desired increase in the test efficiency due to the CAT algorithm could be confirmed by the example case. The mean value of $\theta$ was calculated over all 1.183 collected data sets after questions 9 and 15. Both values were very similar (0.261 versus 0.296). At the same time, the positive value of $\theta$ shows that the CAT was slightly easier than expected.

With regard to the items, the question arises as to how they were used in the test. Figure 2 shows which item was used in which position for all 88 tasks based on all data sets.

![Item frequency and item position in test](image)

**Figure 2.** Item frequency and item position in test

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For a test length of 15 questions, the positions within the tests are shown horizontally and the 88 items are shown vertically according to their difficulty levels, from difficult (item 1) to easy (item 88). The more test persons who were posed an item at a specific location, the darker the corresponding cell is shaded. (The darkest shading corresponds to more than 40% of the test persons being posed the item at this position, dark shading corresponds to 8-40%, light to 2-8%, and the lightest to 0-2%). The last column shows how many test persons an item was posed to in total.

It becomes clear that all test persons were given the same item with intermediate difficulty at the start of the test (see column 1). This conforms to our expectations, since all test persons have the same $\theta$ of 0 at the beginning of the test. Dependent on the correct or incorrect answering of this question, an easier or more difficult subsequent item is selected (column 2). Based on these two items, the algorithm branches to four items, then eight and sixteen. The branches may overlap for the first time with the sixth question and 30 items (column 6). By the ninth item (column 9) it becomes clear that all questions, spanning the entire difficulty spectrum, not posed up to this point belong to parallel paths. This shows how fine grained the measurement already is up to this point. It should be noted that the more difficult items were more frequently used, confirming the test was easier than expected. It also becomes clear that the frequency of the use of items of intermediate difficulty decreased towards the limits of higher or lower difficulty. This is expected, as the central difficulty range is more frequented than the edge ranges of higher and lower difficulty.

6. CONCLUSION

The central point of this contribution was to examine whether CAT could improve testing efficiency in the example of a medical competency measurement, as well as to present the relevant implementation and functional ability of an CAT component in ILIAS.

The results show that a fully valued CAT was successfully developed for the learning management system ILIAS. The test reacts adaptively to user inputs and selects the necessary subsequent tasks during runtime. The requirements in section 3 and the implementation in section 4 provide a detailed answer to research question 1, how to construct a computerized tool for adaptive competence assessment. Research question 2, focusing on the increase in measurement efficiency for a competence assessment, was addressed in section 5. A clear increase in the measurement efficiency could be achieved for the presented implementation case of a CM for health workers. As compared to a traditional testing format, the test time was reduced by 40%. The test persons were already posed three questions addressing their competency level after 9 questions in total, as compared to after 15 total questions for a linear test procedure.

In summary, an integrated tool was created for the competency measurement, with which a multifaceted adaptive competency measurement can be created from comprehensive types of questions and multimedia elements. No other tool could be identified possessing these capabilities, including extensive reporting options, graphical interface and high test security. This facilitates the potential for future implementations of combined multimedia-CATs. The tool supports large-scale testing and summative, diagnostic or formative usage. The time savings realized through the implementation of the CAT can be utilized as part of an integrated competency measurement with further testing. In practice measurement quality or dimensionality of the test can be improved for the same participants or more participants could be tested within the same time. The mapping of complex action situations in multimedia tests could replace personnel-intensive oral examinations. This benefit is not limited to CMs in the medical field.

As a contribution to knowledge, along with the time savings, the testing tool could facilitate more detailed and larger-scale competency measurements. It could enable large-scale empirical studies on the interaction between competency dimensions that are currently not feasible because of the associated expenses.

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