Cooperative Learning in the Thinking Classroom: Research and Theoretical Perspectives.

As a classroom organization and instructional method, cooperative learning merits serious consideration for use in thinking classrooms. Cooperative learning is more than just groupwork. In traditional group learning, students work in groups with no attention paid to group functioning, whereas in cooperative learning, group work is carefully prepared, planned, and monitored. Four key thinking strategies in cooperative learning are: problem solving, decision making, critical thinking, and creative thinking. Most research studies have found that cooperative learning is more effective than other modes of instruction for higher level thinking tasks, although this has not been the case in all studies. A number of theoretical perspectives (and associated cooperative learning activities) underlie work in cooperative learning, such as social psychology (Jigsaw technique), developmental psychology (Cooperative Controversy, Pairs Check), cognitive psychology (MURDER--Mood, Understand, Recall, Detect, Elaborate, and Review), motivation theory (STAD--Student Teams Achievement Divisions), multiple intelligences theory (Talking Chips), humanistic psychology (group investigation), and global education/moral values education. Cooperative learning can support an environment in which students feel encouraged to take part in higher order thinking. (Contains 59 references, and 3 figures and 3 tables illustrating aspects of cooperative learning.) (RS)
Cooperative Learning in the Thinking Classroom: Research and Theoretical Perspectives

Paper presented at the 7th International Conference on Thinking, 1-6 June, 1997, Singapore
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Introduction

Cooperative learning is an example of organised and managed groupwork. The objective is to have students work cooperatively in small groups to attain academic as well as affective and social goals. In hundreds of studies, cooperative learning has been associated with gains in such variables as achievement, interpersonal skills, and attitudes toward school, self, and others (for reviews, see (Cohen, 1994; Johnson & Johnson, 1989; Sharan, 1980, Slavin, 1990). Beyond these overall gains, research also suggests that cooperative learning may lead to gains in thinking skills (Johnson & Johnson, 1990; Qin, Johnson, & Johnson, 1995). Therefore, as a classroom organisation and instructional method, cooperative learning merits serious consideration for use in thinking classrooms. Indeed, several thinking skills programmes, such as Dimensions of Learning (Marzano, 1992), recommend that their programmes be implemented with the use of cooperative groups.

In this paper, the following key questions will be examined. What is distinctive about cooperative learning, which makes it different from just groupwork? What has research found about the effectiveness of cooperative learning in promoting thinking? What conditions in cooperative learning help promote thinking? What theoretical perspectives support the "cooperation-thinking" link?

What is distinctive about cooperative learning?

Cooperative learning is more than just groupwork. A key difference between cooperative learning and traditional group work is that in the latter,
students are asked to work in groups with no attention paid to group functioning, whereas in cooperative learning, group work is carefully prepared, planned, and monitored (Jacobs, 1997; Johnson & Johnson, 1994; Ng & Lee, 1996). Instructional models and structures have been designed, which teachers can adopt and adapt, to help the group work operate more effectively by creating an environment for interactive learning (Abrami et al, 1995).

Several conditions that promote cooperation are seen as criterial elements of cooperative learning (Johnson & Johnson, 1990) - clearly perceived positive interdependence (the feeling among group members that what helps one member helps all and what hurts one hurts all); face-to-face promotive interaction (students need to be interacting with one another, not just members of the same group); individual accountability (each group member feels responsible for their own learning and for helping their groupmates learn); the teaching of collaborative skills; and group processing (groups spending time discussing the dynamics of their interaction and how they can be improved.

A cooperative learning lesson often begins with some direct instruction where the teacher presents new material. This is followed by cooperative groupwork. During the group work, students often take on roles in order to help them feel responsible for participating and learning. The teacher monitors groups to see that they are learning and functioning smoothly. "Team spirit" is stressed with students "learning how to learn" by participation with their peers (Adams & Hamm, 1990; Kagan, 1994).

Teachers who use cooperative learning have learning objectives that are academic, affective, and social. Students are encouraged not to think only of their individual learning but of their group members as well. Cooperation becomes "a theme", not just a teaching technique (Jacobs, 1997). Further, cooperation features throughout the school, e.g., teachers cooperate with one another and let their students know about this collaboration.

Communication is structured very differently in cooperative learning classes. Because students learn in collaboration, they consequently engage in extensive verbal negotiations with their peers. The cooperative group provides a more intimate setting that permits such direct and unmediated communication (Shachar & Sharan, 1994). Such a context, proponents of cooperative learning believe, is key to students engaging in real discussion and wrestling with ideas. In this context then, students will be given opportunities to stretch and extend their thinking.

What is thinking?

There is such a variety of definitions of thinking that any attempt to define it will be incomplete. We shall in this section articulate only a few
thinking skills and strategies that are pertinent to the discussion that will follow.

Thinking, according to Costa (1996), is seen not only in the number of answers students already know but also in their knowing what to do when they don't know. In his view, intelligent behaviour is in the manner of the individuals' responses to questions and problems to which they do not immediately know the answer. Teachers concerned with promoting thinking should therefore try to observe how students produce knowledge rather than how they merely reproduce knowledge. Here, the criterion of thinking is knowing how to act on information which one already has.

Presseisen (1985) distinguishes between thinking skills and thinking strategies. In her model of thinking skills, which draws from Bloom's taxonomy of instructional objectives and Guildford's Structure of Intellect model, she defines five categories of thinking skills and processes (see Figure 1).

<table>
<thead>
<tr>
<th>Figure 1 - Presseisen's Model of Thinking Skills: Basic Processes</th>
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<tr>
<td><strong>CAUSATION</strong> - establishing cause and effect, assessment</td>
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<td>Predictions</td>
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<td>Inferences</td>
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<tr>
<td>Judgements</td>
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<tr>
<td>Evaluations</td>
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<tr>
<td><strong>TRANSFORMATIONS</strong> - relating known to unknown characteristics, creating meanings:</td>
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<td>Analogies</td>
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<td>Metaphors</td>
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<td>Logical induction</td>
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<tr>
<td><strong>RELATIONSHIPS</strong> - detecting regular operations</td>
</tr>
<tr>
<td>Parts and wholes, patterns</td>
</tr>
<tr>
<td>Analysis and Synthesis</td>
</tr>
<tr>
<td>Sequences and order</td>
</tr>
<tr>
<td>Logical deductions</td>
</tr>
<tr>
<td><strong>CLASSIFICATION</strong> - determining common qualities</td>
</tr>
<tr>
<td>Similarities and differences</td>
</tr>
<tr>
<td>Grouping and sorting, comparisons</td>
</tr>
<tr>
<td>Either/or distinctions</td>
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<tr>
<td><strong>QUALIFICATIONS</strong> - finding unique characteristics</td>
</tr>
<tr>
<td>Units of basic identity</td>
</tr>
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<td>Definitions, facts</td>
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<tr>
<td>Problem/task recognition</td>
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</table>
The five categories suggested in the above framework are essential thinking skills. On the basis of these essential thinking skills, more complex thinking processes (i.e., thinking strategies) are developed. Cohen (1971) identified four key thinking strategies:

- Problem Solving - using basic thinking processes to solve a known or defined difficulty
- Decision Making - using basic thinking processes to choose a best response among several options
- Critical Thinking - using basic thinking processes to analyse arguments and generate insights into particular meanings and interpretations
- Creative Thinking - using basic thinking processes to develop or invent novel, aesthetic, constructive ideas, or products, related to precepts as well as concepts, and stressing the intuitive aspects of thinking as much as the rational.

In addition, there are different levels of thought that the human mind may operate at. These levels are:

- Cognition - the skills associated with essential and complex processes
- Metacognition - the skills associated with the learner's awareness of his or her own thinking
- Epistemic Cognition - the skills associated with understanding the limits of knowing, as in particular subject matter, and the nature of problems the thinkers can address.

Marzano's (1992) work concerns the basic types of thinking that occur during effective learning. His model of instruction (Dimensions of Learning) is based upon the interaction of five types of thinking. These are Thinking needed to:

1. develop attitudes and perceptions that create a positive classroom climate
2. acquire and integrate knowledge
3. extend and refine knowledge
4. make meaningful use of knowledge
5. develop favourable habits of mind
The types of tasks that help knowledge develop can be divided into two broad categories: those that help "extend and refine knowledge and those that "use knowledge in meaningful ways". Marzano has listed the following set of tasks which are particularly applicable to knowledge extension and refinement within the content area classroom.

- **Comparing**: Identifying and articulating similarities and differences between bodies of information relative to their specific attributes
- **Classifying**: Grouping items into definable categories on the basis of their attributes
- **Inducing**: Inferring unknown generalisations or principles from observation or analysis
- **Deducing**: Inferring unknown consequences and necessary conditions from given principles and generalisations
- **Analysing errors**: Identifying and articulating errors in one's own thinking or in that of others
- **Constructing support**: Constructing a system of support or proof for an assertion
- **Abstracting**: Identifying and articulating the underlying theme or general pattern of information
• Analysing value: Identifying and articulating the underlying theme or general pattern of information

Tasks that involve the meaningful use of knowledge include:

• Decision making: Selecting among equally appealing alternatives

• Investigation: Developing an explanation for some past event or a scenario for some future event and then supporting the explanation or scenario

• Problem Solving: Developing, testing and evaluating a method or product for overcoming an obstacle or a constraint

• Scientific Inquiry: Generating, testing, and evaluating the effectiveness of hypotheses generated to explain a physical or psychological phenomena and then using those hypotheses to predict future events.

• Invention: Developing a unique product or process that fulfils some articulated need.

In some ways, Marzano's Dimension 3 corresponds to Presseisen's model of basic thinking processes, and Dimension 4 corresponds to the complex thinking strategies suggested by Cohen.

Although not explicit in the model, communication is central to using the dimensions of learning in the classroom. Three forms of communication are important - writing, speaking, and symbolism. Communication is of particular significance in Dimension 4 - Making meaningful use of knowledge. When such tasks are assigned, students will have to communicate through an oral report or discussion, in written form or symbolically via a graphic organiser. Marzano (1992) has suggested that tasks such as inquiry, problem-solving, and decision-making are probably done more efficiently by cooperative groups than by individuals, because these tasks are usually taxing in terms of the knowledge and ability of an individual to complete.

The following section will provide a preliminary review of the research which examines the effectiveness of cooperative learning in promoting thinking. The kinds of thinking tasks used in the research are highlighted so that the kinds of thinking expected by the tasks can be placed within the various models and definitions of thinking skills and strategies.

Has research found that cooperative learning promotes thinking?

Most research studies have found that cooperative learning is more effective than other modes of instruction for higher level thinking tasks, although this has not been the case in all studies. Even where cooperative learning was not associated with gains in thinking, its use could still be
advocated because of the gains in other areas which are often associated with cooperative learning groups. Tables 1 and 2 summarise the findings the studies we have reviewed.

Table 1: Studies that found cooperative learning to be “more effective” in promoting thinking.

<table>
<thead>
<tr>
<th>Study</th>
<th>Treatments</th>
<th>Nature of Thinking Tasks</th>
<th>Findings/Explanations</th>
</tr>
</thead>
<tbody>
<tr>
<td>Johnson, Skon, Johnson (1980) n = 45 1st grade</td>
<td>Cooperative vs competitive vs individualistic goal structures</td>
<td>Categorisation and retrieval task, Spatial reasoning task, Verbal problem solving task - math story problems</td>
<td>Cooperative students achieved higher than those in individualistic condition in all 3 tasks. On two of the three tasks, students in the cooperative condition achieved higher than did those in competitive condition. Why? students in cooperative groups used higher quality strategies and perceived higher levels of peer support and encouragement for learning</td>
</tr>
<tr>
<td>Johnson, Johnson, Stanne &amp; Garibaldi (1990) n = 49 High School Humanities</td>
<td>CL with no processing, CL with teacher-led processing, CL with teacher &amp; student-led processing vs. Individual learning</td>
<td>Complex computer-assisted problem solving task</td>
<td>Students in the three cooperative conditions performed better than those in the individual condition. The combination of teacher- and student-led processing method resulted in greater problem solving success. Why? meta-cognitive thought increased each member’s ability to achieve, group processing increased students’ self-efficacy; group processing resulted in members gaining insight into how to behave effectively; feedback received increased frequency of skilful behaviour.</td>
</tr>
<tr>
<td>Lazarowitz and Karsenty (1994) n = 708 10th grade biology</td>
<td>Peer Tutoring and Small Investigative Groups (PTSIG) vs. Classroom-Lab Mode of Instruction (CLMI)</td>
<td>Process-Inquiry Skills (BTSP): measurement, classification, graph communication, interpreting data, prediction, evaluating hypotheses, controlling variables, selecting useful data, designing an experiment</td>
<td>Experimental group achieved significantly higher scores in the four sub-scales: measurement, graph communication, interpreting data, designing an experiment, and in the total test scores. Why? skills were enhanced by exchanging ideas and cooperative discussion held by students in the group</td>
</tr>
<tr>
<td>Sharan et al (1984) n = 450 junior high literature</td>
<td>Group Investigation vs. STAD vs. Whole Class Instruction</td>
<td>Higher order test items (according to Bloom’s taxonomy)</td>
<td>Pupils from the GI classrooms scored the highest on the high-level questions assessing pupil’s knowledge of literature</td>
</tr>
<tr>
<td>Sharan, Ackerman &amp; Hertz-Lazarowitz (1979) n = 217 2nd to 6th grade</td>
<td>Group Investigation</td>
<td>Low and high levels of cognitive functioning as measured in a MCQ achievement test</td>
<td>No difference in achievement scores for low level questions but superior achievement in higher order thinking</td>
</tr>
<tr>
<td>Skon, Johnson, Johnson (1981) n = 86 1st grade</td>
<td>Cooperative vs competitive vs individualistic goal structures</td>
<td>Categorisation and retrieval task, Metaphor paraphrase and explanation task, Math story problems</td>
<td>Higher achievement on tasks for cooperative groups. Generated higher quality reasoning strategies why? the quality of discussion and interpersonal exchange within cooperative learning groups. (Effect Size = 0.41)*</td>
</tr>
</tbody>
</table>

* effect sizes cited in Qin, Johnson, Johnson (1995)
Table 2: Studies that found cooperative learning to be “no more effective” in promoting thinking

<table>
<thead>
<tr>
<th>Study</th>
<th>Treatments</th>
<th>Nature of Thinking Tasks</th>
<th>Findings/Explanations</th>
</tr>
</thead>
<tbody>
<tr>
<td>Kneip &amp; Grossman (1979)</td>
<td>Use of high level teacher questions in cooperative (Co) and competitive (Cm) goal structures and control (C)</td>
<td>40 low level questions 40 high level questions</td>
<td>On the low level subtest, Cm and Co did significantly better than C. No difference between Cm and Co. On the high level subtest, Cm and Co did better than C. Cm performed significantly better than C. Why? Children did not know how to function in cooperative groups and reward structure motivated children to engage in competitive behaviour (Effect Size = -0.11)*</td>
</tr>
<tr>
<td>Ross (1988) Study 1 n=342, 4th grade</td>
<td>STAD vs. whole-class method vs control with no explicit teaching of problem solving skills</td>
<td>Socio-environmental studies problem solving test: comparative problems, decision-making problems</td>
<td>Cooperative and whole class teaching method each outperformed the control condition but the cooperative treatment was no better than whole class treatment why? the amount of independent practice in STAD insufficient to achieve mastery as time was kept constant for all treatments; loafers in the group left difficult part of the task to others; most competent person in the group unable to provide effective tutoring; lack of helping behaviours in the groups. Effect Size (Study 1) = 0.80* Effect Size (Study 2) = 0.49*</td>
</tr>
<tr>
<td>Georgas, J. (1986) N = 90 7th grade</td>
<td>Cooperative vs. competitive vs. individualistic</td>
<td>Mastermind and Questions as measures of problem-solving</td>
<td>Problem solving effectiveness of the cooperative goal structure did not differ from the average individual nor from the competitive. Why? Stress produced by demanding a specific level of performance reduced the level of cognitive functioning. Effect Size: -0.22*</td>
</tr>
<tr>
<td>Lazarowitz, Hertz-Lazarowitz &amp; Baird (1994) n = 120 11 and 12th grade Earth Science</td>
<td>Group Mastery Learning (Jigsaw) vs. Individualised Mastery Learning</td>
<td>Creative Open Essay</td>
<td>Differences in number of ideas and total essay scores were not significant between the groups, although the mean scores for number of words were higher for the individualised mastery learning group.</td>
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</tbody>
</table>


Qin, Johnson & Johnson (1995) reviewed 46 research studies published between 1929 to 1993. Sixty-three relevant findings from the studies were subjected to meta-analysis. The number of findings in which cooperation outperformed competition was 55, while only 8 findings found competition to outperform cooperation. Cooperative learning was superior in solving linguistic problems (effect size = 0.37), non-linguistic problems (effect size = 0.72), well-defined problems (effect size = 0.52) and ill-defined
problems (effect size = 0.6). Linguistic problems are "primarily represented and solved in written or oral languages" whereas non-linguistic problems are "primarily represented and solved in pictures, graphs, mathematical formulae, symbols, motor activities, materials or actions in real situations". Well-defined problems have a "clearly specified goal and representation" whereas ill-defined problems are "those for which there is uncertainty concerning the operational procedures and the goals of the problem" (p.130). There are several possible explanations for the conflicting findings: (i) different researchers have defined problem solving differently; (ii) different types of problems were used in the studies; (iii) different aspects of cooperation and competition were assessed; (iv) age differences of the samples - some involved children and others adults; and (v) variations in methodological rigour of the studies.

Rolheiser-Bennett (1986) examined cooperative learning as an example of a social model of teaching. One of the student achievement outcomes looked at was higher and lower order thinking. Cooperative learning groups outperformed other instructional modes for both types of thinking. Five studies resulted in 14 effect sizes and an overall effect size for the lower thinking category of 1.05. For the higher order thinking category, three studies produced seven effect sizes. The overall effect size for the higher order thinking category was 1.29. In practical terms, an effect size of 1.00 on a particular outcome measure meant that the average student moved up 34 percentile points or 1 standard deviation by being in an experimental group that experienced cooperative learning. A negative effect size would have indicated that being in the cooperative learning group, rather than in the control group, had caused the average student to perform more poorly on the outcome measure.

Thus, there is research evidence for the efficacy of cooperative learning in promoting thinking and problem-solving. It is also likely that some cooperative learning techniques are better suited to achieve such higher cognitive outcomes than others. However, this issue needs further research. Cooperative learning methods such as Cooperative Controversy (Johnson & Johnson, 1992), Co-cognition (Costa & O'Leary, 1992), and Group Investigation (Sharan & Sharan, 1992) may be better suited for promoting thinking than are other cooperative learning techniques.

Why does cooperative learning promote thinking? Theoretical Perspectives

A number of theoretical perspectives underlie work in cooperative learning. Table 3 presents several of these perspectives. The table also includes names of key theorists, a brief explanation of how the perspectives ties cooperative learning and thinking, and one or more examples of cooperative learning techniques which flow from the perspective. After the table, the perspectives are explored in slightly greater depth.
Table 3. Theoretical Perspectives On How Cooperative Learning Can Promote Thinking and Cooperative Learning Techniques that Arise from Them

<table>
<thead>
<tr>
<th>Theoretical Perspective</th>
<th>Theorists</th>
<th>Explanation</th>
<th>CL Technique</th>
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<tr>
<td>Social psychology</td>
<td>Allport Deutsch Johnson &amp; Johnson Lewin</td>
<td>Group dynamics, e.g., positive interdependence and individual accountability, create the conditions for groups to think together</td>
<td>Jigsaw</td>
</tr>
<tr>
<td>Developmental psychology</td>
<td>Piaget Vygotsky</td>
<td>Differing views foster cognitive development by causing disequilibrium; Thinking that students can do today only with peer scaffolding, they can do tomorrow alone</td>
<td>Cooperative Controversy; Pairs Check</td>
</tr>
<tr>
<td>Cognitive psychology</td>
<td>Bruner Craik &amp; Lockhart Wittrock</td>
<td>Greater depth of processing and deeper thinking via explaining to others</td>
<td>MURDER</td>
</tr>
<tr>
<td>Motivation theory</td>
<td>Bandura Skinner Slavin</td>
<td>Peers provide positive reinforcement for and models of thinking</td>
<td>STAD</td>
</tr>
<tr>
<td>Multiple Intelligences theory</td>
<td>Gardner</td>
<td>Opportunities to apply interpersonal intelligence to tasks aids thinking and develops the ability to think collaboratively</td>
<td>Talking Chips</td>
</tr>
<tr>
<td>Humanistic psychology</td>
<td>Dewey Rogers</td>
<td>Taking initiative encourages students to think about what is important to them</td>
<td>Group Investigation</td>
</tr>
<tr>
<td>Global education; Moral values education</td>
<td>Kohlberg Reardon</td>
<td>Students need to learn the skills and develop the inclination cooperate with other people and with nature to promote the welfare of all..</td>
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Social psychology

Field theory in social psychology (Lewin, 1935; 1948) took from physics the notion of attraction and repulsion in magnetic fields and applied it to group dynamics. In this view, three types of relations can exist between group members (Deutsch, 1949; 1962):

1. Positive interdependence, in which what helps one group member is perceived as helping all, and what hurts one group member is seen as hurting all. Positive interdependence encourages cooperation.
2. Negative interdependence, in which what helps one group member is seen as hurting others and what hurts one is viewed as helping the others. Negative interdependence encourages competition.

3. No interdependence, in which what happens to one group member is not perceived as affecting the others. No interdependence encourages an individualistic attitude.

Johnson and Johnson (1994) developed many means of encouraging positive interdependence. They also emphasized the importance of individual accountability and of students being in heterogeneous groups, based on such criteria as past achievement, sex, ethnicity, nationality, and social class.

Allport's (1954) work in social psychology provided other, intersecting ideas toward this goal. His investigations of how best to help people from different racial groups come to live together more harmoniously led him to derive three conditions which seemed essential for interaction to result in greater harmony and more productive relations. These were:

1. The interactors must be of equal status
2. They must have common goals
3. Their collaboration should be officially sanctioned.

These three conditions were applied to the classroom by Aronson, et al. (1978), who worked to improve racial relations among students in the schools of a U.S. city. As a result, the well-known CL technique, Jigsaw, was developed. With Jigsaw, students begin the activity in their home team, membership in which is chosen by the teacher in order to create heterogeneous groups. Each member, then, leaves the home team to form an expert team with members of other home teams. The expert team's job is to learn, create, or discover concepts and information which they will later teach to the members of their home team. The home team then does a task which draws on the work of all the expert teams. Thus, following Allport's three criteria, each member of the group has unique information (helping to promote equal status) which they must share with groupmates in order for the group to achieve its goal (common goal), and this collaboration, of course, is taking place with the teacher's sanction. Further, the use of heterogeneous groups improves the chances that students will encounter a range of perspectives, thus, hopefully improving their perspective-taking ability.

Jigsaw encourages positive interdependence and individual accountability because each member has different resources which they must contribute to the group in order for it to successfully complete the task at the end of the activity. Social psychologists believe that by paying attention to these group dynamics factors, educators create an environment in which students feel support from peers, an environment in which they can take risks. Such an environment is essential for thinking.
Developmental psychology

Theorists working from a cognitive developmental perspective have long emphasised the role of interaction, e.g., Piaget (1980) and Vygotsky (1978), which places importance on social interaction as a force in mental development. For Piaget, the differing points of view which emerge as people discuss a collaborative task pushes cognitive development by causing disequilibrium, which leads learners to rethink their ideas. An example of a cooperative learning technique which seeks to create this type of cognitive conflict is Cooperative Controversy (Johnson & Johnson, 1994).

Cooperative Controversy employs the following procedure:

Step 1  Students learn about topic.

Step 2  Students form groups of 4 which divide into pairs. One pair is assigned to be pro; the other pair is assigned con. They prepare to present their opinion.

Step 3  Pairs present their assigned opinion with each member taking part. The other pair take notes.

Step 4  Debate back and forth, holding to the pairs' assigned positions.

Step 5  Pairs change assigned positions and prepare to present their new position.

Steps 6 and 7  Repeat Steps 3 and 4 with new positions.

Step 8  Students attempt to achieve consensus, with each representing their own view.

For Vygotsky, all learning was social, as was the cognitive development which results from learning. What students could do today only with peer support they could do tomorrow on their own, as a result of having enjoyed that support previously. An analogy is made to the scaffolding (Applebee & Langer, 1983) used to support a building that is under construction. As the building approaches completion, the scaffolding is gradually withdrawn. This concept applies to thinking skills as well as other types of learning. Many cooperative group activities have emerged from this perspective on human development, e.g., peer tutoring (Palincsar, Brown, & Martin, 1987).

A cooperative learning technique which promotes scaffolding is Pair Check (Kagan, 1994). Students work in groups of four, divided into two pairs. The procedure is as follows:
1. One member of each pair thinks aloud while writing solutions to a problem. The other member observes.
2. The observer gives feedback, and the pair attempts to agree on solutions to the problem.
3. Pair members reverse roles for the next problem, repeating steps 1 and 2.
4. After every second problem, the two pairs compare their solutions.

Cognitive psychology

Theorists in the cognitive psychology tradition, e.g., Wittrock (1974) and Craik and Lockhart (1972), have also been looked to in validating the use of CL. Wittrock emphasised the value of verbal production as students repeat and restructure information and ideas in order to make them their own and then communicate them in oral or written form to others. Craik and Lockhart developed the "depth of processing" concept, i.e., that what receives deeper thought is more likely to be understood and remembered.

A number of cooperative learning techniques have been developed by scholars in the cognitive psychology tradition, e.g., the dyadic MURDER script (Hythecker, Dansereau, and Rocklin, 1988), which asks students to collaborate to perform the thinking tasks or summarising and elaborating on reading material. The procedure for MURDER is as follows:

**Mood**
Create a relaxed mood, set your procedures (both members)

**Understand**
Understand the section by reading silently (both members)

**Recall**
Summarise the main ideas (one member)

**Detect**
Listen for errors or omission in the summary (one member)

**Elaborate**
Elaborate on the ideas in the section with examples, connections, opinions, reactions, applications, questions (both members)

**Review**
Summarise the entire passage after completing all the sections (both members)

Motivation theory

Another major view in psychology is represented by motivational theorists, such as Skinner (1968) and Bandura (1965). They highlight the importance of the consequences of students' actions for whether or not the actions are learned. In a teacher-fronted classroom, reinforcement for positive learning behaviours usually comes only from the teacher. Indeed, in the typical teacher-fronted classroom, students often feel negatively interdependent with one another,
competing against each other for reinforcement from the teacher in such forms as praise and grades. In contrast, when learners feel positively interdependent toward their peers, they become an alternative source of positive reinforcement for learning. This reinforcement encourages students to work hard to succeed and help their groupmates succeed at learning tasks, and the use of thinking skills facilitates success in almost any task.

Slavin (1990) and his colleagues have done a great deal of work on cooperative learning from this tradition, developing techniques such as Student Teams Achievement Divisions (STAD). In STAD, the teacher first presents material before asking heterogeneous teams of learners to study together in preparation for a quiz. Each student contributes to team rewards (e.g., certificates) based on a comparison of this quiz score and their average on past quizzes, but grades are based solely on individual scores.

**Multiple intelligences theory**

Earlier at this conference, we heard Howard Gardner speak on multiple intelligences theory (Armstrong, 1994; Gardner, 1983). This theory has helped broaden educators' views on what constitutes intelligence and how to help students to develop their intelligence. One type of intelligence which has been highlighted in interpersonal intelligence. Such intelligence is vital in cooperative learning, and working in cooperative groups provides students with opportunities to deploy and develop this intelligence. For instance, students in a mathematics class who are relatively low in logical/mathematical intelligence but relatively high in interpersonal intelligence could make an important contribution to their groups by deploying their interpersonal intelligence to help the group function effectively.

Many cooperative learning techniques focus on group functioning. One of these is Talking Chips (Kagan, 1994), which is designed to encourage all group members to speak and to develop students awareness of the issue of equal participation. In Talking Chips, each group member starts with three chips. Each time they speak, they must give up one chip. When they have no more chips, they cannot speak again - except to ask questions - until everyone has used all their chips.

**Humanistic psychology**

A school of psychology often seen as on the other end of the spectrum from the motivational theory is humanistic psychology (Dewey, 1966; Rogers, 1979). Humanists are known for valuing affective goals in addition to cognitive ones, and for seeing students as capable people who should have the freedom to take initiative and to develop learning objectives which they see as relevant to their own needs and interests. Cooperative learning fits particularly well with this perspective, as it provides students an alternative to the teacher-fronted classroom.
For example, Group Investigation (Sharan & Sharan, 1992) has student groups choose their own topics and decide how to research them in preparation for sharing what they learn with the entire class. The procedure is as follows:

1. Teacher introduces a challenging, many-sides problem. Alternatively, the class can help to formulate the problem.

2. The class organises itself into groups which each investigate a different aspect of the problem.

3. Each group plans the what and the how of its investigation.

4. The groups implement their plans.

5. Groups do presentations to the rest of the class based on their work.

6. The teacher, class, and groups evaluate the work of each group and group member.

Global education / moral values education

Related to humanistic psychology is scholarship related to learners' role as citizens of the world and to learners' moral values. Global education (Reardon, 1988) encourages students to learn about, show concern for, and participate in matters concerning peace, development, and the environment, both locally and globally. Moral reasoning plays a key role in people's values regarding such issues. Kohlberg (1963) and Levine, Kohlberg, and Hewer (1985) studied the development of moral reasoning. They saw the highest stage of thinking about moral issues as one in which people develop their own principles based on justice, equality, and human rights. Examining and formulating one's own values regarding issues taken up by global education and deciding on plans of action relative to them requires a great deal of moral reasoning and other complex thought.

Many cooperative learning activities lend themselves to the discussion of moral values and global issues. For instance, Corners (Kagan, Robertson, & Kagan, 1995) encourages students to think about various issues using the following procedure:

1. The teacher or students propose an issue on which people may take a number of positions. One corner of the room is designated for each position on the issue.

2. Without discussing with others, students decide in which position fits their current thinking on the issue. They, then, write their choice and the reasons for it on a piece of paper.
3. Students go to the corner they chose and form pairs with other people in the same corner to discuss their position and the thinking, including values, behind it.

4. Students leave their corners and form pairs with people from other corners to discuss the issue. Of course, students are allowed to change their positions and to adopt positions different from those in any of the corners.

Corners can be followed by students discussing what actions they will take/have taken based on their choices and then reporting back at a later date on what they have done in the intervening time.

**Conclusion**

In this paper, we have looked from theoretical, research, and practical perspectives at what cooperative learning is and how it might play a role in creating thinking classrooms. Some of the key concept we have reviewed are summarised in Figure 3.

We believe, based on the ideas and information in the paper, as well as our own experience as teachers and learners, that cooperative learning can support an environment in which students feel encouraged to take part in higher order thinking. However, more work needs to be done on how to best to build the cooperative learning - thinking link. We would be honoured if you would deem it worthy of your effort to communicate with us on how best to strengthen this vital link in the education chain.
Figure 3. Key concepts linking cooperative learning and thinking

- Cooperative Learning
-促进思考
- 集体动力学
- 口头生产
- 认知冲突
- 背景
- 多样性
- 深度处理
- 干预

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**Review of Research Studies**


I. DOCUMENT IDENTIFICATION:

Title: Cooperative Learning in the Thinking Classroom: Research and Theoretical Perspectives

Author(s): Lee, Christine; Ng, Maureen; Jacobs, George M.

Corporate Source: Publication Date:

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