This manual contains instructional materials for the course Media and Technology for Teaching, which is required for students in the teacher certification program at Miami University, Ohio. Based on 16 stated themes related to professional development, the program features the integration of and exposure to educational technology in the course, including audiotapes, instructional films, videocassette recorders, educational television, microcomputers, and laser disks. The manual includes the following: (1) six annotated references for the major themes of educational media and technology for teaching; (2) pre-module tests for the film/video unit, computer unit, photo/graphics unit, and library unit; (3) a treatise on copyrights; (4) a learning module on film/video, which includes class assignments, related instructional materials, and three articles; (5) a learning module on computers, which includes the class assignments and syllabus, instructional materials on computer operation and disk management, word processing, spreadsheets, printing and formatting overviews, study questions, and a post-module survey; (6) a learning module on photo/graphics, which includes the class assignments and syllabus, equipment operations checklists, instructional materials on presentation media production and experiential media, related articles, and a post-module survey; and (7) a learning module on libraries, which includes an introduction to the card catalog, explanations of periodical indexes and abstracting services, worksheets, a resource list, and a post-module survey. (DB)
MEDIA and TECHNOLOGY

for

TEACHING

COURSE MANUAL
for
EDM/EDT 343/443/543

Joe Waggener
Ed Newren
Tom Kopp
Aaron Schmalberg

Spring, 1992
Welcome to EDT 343/443/543, Media and Technology for Teaching. The purpose of the experiences in these classes is to socialize teachers and pre-teachers regarding instructional media and technology. We want you to be comfortable, confident, competent, committed, and creative when it comes to instructional media and technology.

Sincerely,

Tom Kopp
Ed Newren
Aaron Schmalberg
Joe Waggener

6/5/91
COURSE INFORMATION
EDT 343/443/543
SPRING, 1992

COURSE INSTRUCTORS: Dr. Joe Waggener, 374 McGuffey Hall, 529-3743 or 523-3648; Dr. Tom Kopp, 373 McGuffey Hall, 529-7282 or 726-6607; Mr. Aaron Schmalberg, 529-3747 or 523-3193 and Dr. Ed Newren, 529-3741 or 523-3062. You may call anytime between 7 a.m. and 10 p.m. You may leave notes on the office doors, or with the secretary in 301 McGuffey. You should leave messages with the secretary or on the answering machine if you phone.

COURSE MANUAL: You should purchase the course manual entitled Media and Technology for Teaching, from the Audiovisual Copy Center on the third floor of Gaskill Hall. PLEASE BRING THIS MANUAL TO ALL CLASSES, LABS, AND CLINICALS. Place it in a three ring binder. You will receive additional materials to add to the manual during the term, and will hand in worksheets from the manual from time to time.


MEETING PLACES and TIMES: The class will meet in small groups (15-20) in either the EAP Computer Lab (378 East), the Motion Media Lab (378 West), McGuffey 451 (Information Skills Classroom) and the Photo/Graphics Lab (377). Your meeting place will be determined by the course section you are registered for, and the module that section is in at the time. The predominant methodology for this course will be student activities and projects in lab and clinical settings.

(CONTINUED ON NEXT PAGE)
OPEN LABS: Not all of the assignments can be completed during the regular class times. Thus, we will soon announce "OPEN LAB" times when a graduate assistant will be available to help you complete assignments. In some modules you will be required to schedule time for instruction and testing in lab. You may also wish to work in the labs at other times between 8 a.m. and 5 p.m., Mondays through Fridays. This will usually be fine, but a graduate assistant will probably not be available to help you during such times.

LAB TOOLS: You are asked to provide the following: A good pair of scissors, a ruler with a metal edge, a bottle of rubber cement, a #4 pencil, Vis-a-Vis Transparency Markers, and a high quality blank 1/2 inch VHS video tape.

ZIT CARD: You need to purchase $10.00 worth of "EDM ZIT CARDS" to turn in to your section instructor as soon as possible. You may be sold 2 $5.00 cards or one $10.00 card at the Cashier's window in Roudebush. This entitles you to certain necessary lab supplies and materials to be distributed by your instructor. You must turn in a ZIT Card (s) to get a grade for this course.

GRADES: Each of the three course modules is graded independently by the module instructor. Each module is worth 1/4th of your final grade, or 100 points. For the course final grade, A=360+, B=320-359, C=280-319, D=240-279, F=239 or lower.

CLINICAL EXPERIENCES: Each module will include at least 14 hours of graded clinical experiences. A clinical experience is a real or hypothetical instructional problem or case in which the student must make a professional decision or response, and be given feedback as to the adequacy of that response.

ATTENDANCE: Attendance is very important, because each module has only 7 meetings. Perfect attendance or attendance with no unexcused absence in a module will earn 4 points in that module. Less than perfect attendance or attendance with no unexcused absence earns 0 (zero) points in the module. The module instructor will determine whether the absence is excused.
<table>
<thead>
<tr>
<th>Assignment</th>
<th>Max Points</th>
<th>% of Grade</th>
<th>Due Date</th>
<th>Grade Cutoffs</th>
</tr>
</thead>
<tbody>
<tr>
<td>FV 1 Plan Video Clin</td>
<td>8</td>
<td>2.0%</td>
<td></td>
<td>A = 90 &amp; above</td>
</tr>
<tr>
<td>FV 2 Prod/Present Clin</td>
<td>20</td>
<td>5.0%</td>
<td></td>
<td>B = 80 - 89</td>
</tr>
<tr>
<td>FV 3 Learning Log</td>
<td>12</td>
<td>3.0%</td>
<td></td>
<td>C = 70 - 79</td>
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<td>FV4 Eval Videos Clin</td>
<td>4</td>
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<td></td>
<td>D = 60 - 69</td>
</tr>
<tr>
<td>FV5 EquipClin:LearnTime</td>
<td>7</td>
<td>1.7%</td>
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<tr>
<td>FV5 EquipClin:Test</td>
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<tr>
<td>FV6 Preview ITV Clin</td>
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<tr>
<td>FV7 Impact of TV Clin</td>
<td>16</td>
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<tr>
<td>FV Perfect Attendance</td>
<td>4</td>
<td>1.0%</td>
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<tr>
<td>Equip Returned On Time</td>
<td>10</td>
<td>2.5%</td>
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<tr>
<td>COM 1 Computer Use Clin</td>
<td>21</td>
<td>5.2%</td>
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<tr>
<td>COM 2: Wordproces Clin</td>
<td>25</td>
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<td>COM 3: Utility I Clin</td>
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<td>COM 4: Utility II Clin</td>
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<td>COM Perfect Attendance</td>
<td>4</td>
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<td>PG Eval Environ Clin</td>
<td>20</td>
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<td>PG Equip Operation Clin</td>
<td>24</td>
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<td>PG Mediated Pres Clin</td>
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<td>10.0%</td>
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<td>PG Media Product Clin</td>
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<tr>
<td>IS 1 Readers Gde Clin</td>
<td>19</td>
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<td>IS 3 Biography Clinic</td>
<td>18</td>
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<td>IS 4 Selection Clin</td>
<td>20</td>
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<tr>
<td>IS 5 Index Clinical</td>
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<td>IS Perfect Attendance</td>
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<td><strong>Total</strong></td>
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**Extra Credit**

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<th>Due Date</th>
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</table>
**Sections and Times:** Sections 343 A, B, C, and D meet from 10-11:50 M and W. Sections 343 E, F, G, and H meet from 2-3:50 M and W. Sections 343 I, J, K, and 543 A meet from 5-6:50 M and W.

**Modules:** There are four concurrent 3.5 week course modules, and students must complete each of the modules in the time and sequence indicated by the calendar as follows:

**Spring Calendar:**

<table>
<thead>
<tr>
<th>Date</th>
<th>First Module Term</th>
<th>Second Module Term</th>
<th>Third Module Term</th>
<th>Fourth Module Term</th>
</tr>
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<tbody>
<tr>
<td>1/15-29</td>
<td>AFK, DHJ, CGI, BE543</td>
<td>BE543, AFK, DHJ, CGI</td>
<td>CGI, BE543, AFK, DHJ</td>
<td>DHJ, CGI, BE543, AFK</td>
</tr>
</tbody>
</table>

**Note:**
- All Sections Meet Together on 1/13

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11/20/91 General Page 2
THE MIAMI MODEL FOR TEACHER PREPARATION: 
THE STORY

As of July 1, 1987, certification programs at Miami University changed. Changes were made to enhance the confidence and competence of our graduates as they approach their first day of school and professional careers in the information age. We want Miami graduates to be leaders in classrooms, buildings, districts, and in the profession.

The sixteen Statements of Professional Development, listed on the back of this page, are emphasized in the first course in each program through the final evaluation in student teaching. The sixteen themes are referred to in each certification course syllabi and help shape the content and experiences in each course. These themes also have direct implications in the field and clinical experiences associated with specific courses. Each course includes a course packet that students retain through student teaching. The packet information is consistent across different sections of the course. Miami supervisors, students and cooperating teachers may refer to this "knowledge base" in our "Capstone" student teaching experience. Student teachers are evaluated by Exit Performance Criteria based on the sixteen statements.

Our programs feature a constant integration and exposure to the technologies of the information age. Our students gain exposure and experience with audio tapes, film, VCR's, computers, and laser disc technology. We are developing a computer network with the hope of applying it to enhance the supervision of student teachers. Miami student teachers are videotaped during student teaching. During student teaching, they also will receive a videotape on classroom management and one on beginning the school year. In using VCR's and videotapes in their courses that result from faculty research, they receive constant exposure to experienced teacher classroom performance.

The 1990 Miami graduates will be teaching students who will be in the work force in the 21st century. Experiences and interactions with professionals like yourself increase the chances that our graduates can effectively manage their classrooms from the first critical days of school. These experiences with you are critical elements in their professional development. Thank you for assisting us in the preparation of these pre-professional teachers.
THE BIG PICTURE

The diagram below gives you the program location of your Miami student. The student may be in any one of three locations.

1. INTRODUCTORY CLASS—This is the initial course in our certification program. It includes content on teacher effectiveness and, together with associated field experiences, helps our students decide if classroom teaching and professional education are for them. We want them to observe using the sixteen Statements of Professional Development as a guide.

2. METHODS BLOCK SEMESTER—The students can be at one of two points in their field experience. The students have two placements punctuated by a return of the Miami classroom. In these placements, we want the students to test their capacity for instructional method influenced by the sixteen Statements of Professional Development.

3. STUDENT TEACHING—Under the supervision of a cooperating teacher and university supervisor, the Miami student gradually assumes responsibility for full classes and a full teaching load. In this placement, Miami students are observed and videotaped. They are evaluated at midterm and at the end of the term using the Sixteen Exit Performance Statements evaluation instrument. We also use the data from your evaluations of our student teachers to modify and improve program content, courses, and the field and clinical experiences.
PROGRAM THEMES FOR ELEMENTARY AND SECONDARY EDUCATION

Sixteen (16) Statements of Professional Development

1. DEMONSTRATES A KNOWLEDGE OF PUPIL CHARACTERISTICS.

2. PLANS INSTRUCTION WITH CLEARLY STATED RATIONALE, GOALS, AND OBJECTIVES.

3. PLANS INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY APPROPRIATE TO INSTRUCTIONAL GOALS.

4. USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY.

5. SELECTS AND ADAPTS INSTRUCTION TO THE NEEDS OF CULTURALLY DIFFERENT PUPILS.

6. EFFECTIVELY INSTRUCTS CULTURALLY DIFFERENT PUPILS.

7. SELECTS MATERIALS AND INSTRUCTION TO MEET THE NEEDS OF EXCEPTIONAL PUPILS.

8. INCORPORATES INSTRUCTION IN READING, CRITICAL THINKING, PROBLEM SOLVING, AND STUDY SKILLS TO ENHANCE PUPILS' LEARNING.

9. MANAGES A POSITIVE CLASSROOM CONDUCIVE TO PUPIL LEARNING.

10. COMMUNICATES EFFECTIVELY WITH PUPILS.

11. EFFECTIVELY MANAGES INDIVIDUALS AND GROUPS WITHIN CLASSROOMS.

12. IMPLEMENTS INSTRUCTIONAL STRATEGIES APPROPRIATE TO INSTRUCTIONAL GOALS.

13. VARIES INSTRUCTION AND INTERACTION WITH THE NEEDS OF PUPILS.

14. EFFECTIVELY EVALUATES PUPIL PERFORMANCE.

15. DEMONSTRATES AN ABILITY TO DISCUSS KNOWLEDGEABLY EDUCATIONAL ISSUES.

16. DEMONSTRATES A WILLINGNESS TO DEVELOP PROFESSIONALLY.
Using the rating scale below, please respond to the following questions.

<table>
<thead>
<tr>
<th>Disagree Strongly</th>
<th>Disagree Somewhat</th>
<th>Disagree Slightly</th>
<th>Neutral</th>
<th>Agree Slightly</th>
<th>Agree Somewhat</th>
<th>Agree Strongly</th>
</tr>
</thead>
<tbody>
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<td>1</td>
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</table>

I feel extremely competent and able to:

1. Identify learners' emotional, social physical and intellectual characteristics for the purpose of instruction.
2. Identify and provide a rationale, goals and objectives in curricular planning.
3. Design instructional methodology in media and technology appropriate to instructional goals and objectives.
4. Select and adapt curricular resources including media and technology appropriate to identified instructional goals and objectives.
5. Develop curricular materials that reflect a culturally diverse society.
6. Develop curricular materials and instructional methodologies to enhance the learning of culturally different pupils.
7. Develop curricular materials and instructional methodologies to enhance the learning of exceptional pupils.
8. Incorporate instruction in reading, critical thinking, problem solving and study skills to enhance pupil's learning.
9. Organize a positive classroom environment to enhance instruction.
10. Utilize effective patterns of communication in the school and community.
11. Implement individual and group management skills.
12. Implement instructional methodologies to complement goals and objectives.
13. Demonstrate a repertoire of appropriate teacher skills and behaviors.
14. Design and implement, for diagnostic and prescriptive purposes, evaluation procedures consistent with policies, goals, objectives and strategies.
15. Demonstrate the ability to synthesize and evaluate the structure, history, philosophy, governance and the current issues in education.
16. Demonstrate a willingness and ability to evaluate and improve instructional and professional effectiveness.
MAJOR THEMES

OF

MEDIA AND TECHNOLOGY FOR TEACHING

(EDT 343.443.543)

1. Why Use Media and Technology?
2. Planning and Designing Instruction Using Media and Technology
3. Information Skills for Teachers and Teaching
4. Selecting Media and Technology for Teaching
5. Preparing Media for Teaching
6. Using Media (and Media Production Projects) in Teaching
1. Why Use Media and Technology?

Title Contributions of Media to the Learning Process

Author Jerrold E. Kemp and Don C. Smellie


Format Textbook Section

Course EDM 343 Reference # 1

Program Objectives Professional Development Statements

2, 3, 12

Abstract:

There is increasing evidence that positive results take place when instructional media are appropriately used. Practical outcomes can include 1. better structure of content, 2. standardized delivery of the instruction, 3. more interesting instruction, 4. more interactive learning, 5. a savings of instructional time, 6. longer retention, 7. more flexibility in time and place of instruction, 8. more enjoyable instruction, 9. a change in role of instructor to learning facilitator.

Prepared by Joe Waggener

6/5/91
The technological approach to the design of media is systematic, theory-based, learner-centered, objectives-driven, and subject to a continuous cycle of evaluation and revision. The planning of any given media experience is achieved through the application of a systems model (e.g., Kemp Model w/ learning needs, topics/purposes, learner characteristics, task analysis, objectives, pretesting, teaching method, resources, support services, and evaluation). Approach favors selection or modification over the creation of original materials. Heinich, Molenda, and Russell in Instructional Media and the New Technologies of Instruction, Macmillan Publishing Company, Third Edition, 1989, describe the instructional planning model as the ASSURE model (Chapter 2), and include the following planning steps: 1. Analyze Learners, 2. State Objectives, 3. Select Media and Materials, 4. Utilize Materials, 5. Require Learner Performance, and 6. Evaluate/Revise. This is an excellent model for teachers to use in integrating media into instruction.

Prepared by Tom Kopp and Joe Waggener
3. Information Skills for Teachers and Teaching

Title Information Sources, and Free and Inexpensive Materials

Author Robert Heinich, Michael Molenda, and James Russell


Format Textbook Section

Course EDM 343 Reference # 3

Program Objectives Professional Development Statements

4, 16

Abstract:

Instructors and school pupils usually begin their search for needed media and materials in the media collection at their own school. Next they would turn to catalogs of media collections housed at the school district or regional educational service centers or public library.

Beyond these sources there is a wealth of material from commercial and noncommercial organizations, for purchase, for loan, for rental, or for free. While free materials have obvious advantages, one must use them with caution because of their possible bias. As with any media to be used in teaching, these materials should be carefully previewed before use.

Prepared by Joe Waggener
4. Media Selection: Characteristics, Location, and Evaluation

Title: How to Select Appropriate Media for Prespecified Learning Outcomes

Author: Jerrold E. Kemp and Donald C. Smellie


Format: Textbook Section

Course: EDM 343 Reference # 4

Program Objectives Professional Development Statements

3, 4, 9, 12, 13

Abstract:
Once the learning audience is analyzed and the learning objectives for that audience are specifically stated, the process of selecting appropriate media can begin. Selection of media for instruction includes: (1) locating, being aware of what is available or having a knowledge of sources which describe available media and indicate from where it may be obtained; (2) characteristics, understanding the attributes of the various media; and (3) evaluation, being familiar with criteria and methods for critiquing those media which appear to be appropriate for a particular purpose. Probably the most beneficial selection of media for prespecified learning outcomes occurs when the attributes of media—(e.g., such characteristics as sound, motion, color, size, etc.-(page 51-53) are considered and coupled with questions concerning (a) the teaching-learning pattern (page 5) to be used, (b) the category of experiences best suited to the type of learning, and (c) whether or not a sensory experience is suggested or identified to accomplish/accommodate the prespecified objective(s), the instructional activity(ies) and the prespecified objectives(s), the instructional activity(ies) and the learner styles/variables.

Teachers may select available materials, modify existing materials, or design new materials. Usually the most efficient option is to use available materials. Producing materials locally may take too much time and resources. (See also Heinich, Molenda, and Russell, Instructional Media and the New Technologies of Instruction, Third Edition, Macmillan Publishing Company, 1989, pages 47-51, and Appraisal Checklists listed on page xiii.)

Prepared by Ed Newren and Joe Waggener

6/5/91

General Page 13
The major areas of media production and modification include still and projected graphics and photography, nonprojectable and print material, video and audio recording, and various interactive and multi-media techniques. Despite their hands-on character, all operations are driven by a research-based systems approach to design, selection, development, and evaluation, an approach that features creativity and planning while addressing issues of audience, objectives, project management, and delivery of the mediated instruction. Good media and materials design includes the principles found in William Allen's summary of research on media and materials design and utilization: 1. Advance Organizer, 2. Cues, 3. Repetition, 4. Active Learner Participation, and 5. Feedback to Learners. [*Designing Instructional Media for Educable Mentally Retarded Learners,* in Robert Heinich (ed.) *Educating All Handicapped Children,* Englewood Cliffs, N.J.: Educational Technology Publications, 1979.]

Prepared by Tom Kopp and Joe Waggener
6. Using Media in Teaching

Title: How to Effectively Use Media in Instruction

Author: Jerrold E. Kemp and Donald C. Smellie


Format: Textbook Section

Course: EDM 343 Reference # 6

Program Objectives Professional Development Statements 3,9,10,12,13

Abstract:

Effectively using media requires (1) developing a plan; (2) preparing the facilities, the media, and the equipment; (3) rehearsing the presentation and activities; (4) preparing the learners to integrate the presentation and activities into their learning; (5) conducting the presentation and activities; (6) conducting follow up activities; (7) evaluating the results; (8) planning for reteaching and/or revision. William H. Allen surveyed and summarized the research on effective media and materials design and utilization by saying that teachers must see to it that their use of media includes five things: 1. Advance Organizer, 2. Cues, 3. Repetition, 4. Active Learner Participation, and 5. Feedback to Learners.

Prepared by Ed Newren and Joe Waggener
PRE-MODULE SURVEY
EDT 3/4/543

INSTRUCTIONS: Using the zero to nine rating scale below, please respond to the following items.

<table>
<thead>
<tr>
<th>Nb</th>
<th>Competence</th>
<th>Extremely Competent</th>
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<tbody>
<tr>
<td>0</td>
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FILM/VIDEO MODULE

If asked to do the following right now, today, how would you rate your competence:

1. Prepare a plan for an instructional videotape using a systematic instructional planning model.
2. Prepare a plan for an instructional videotape, incorporating proven instructional presentation principles.
3. Produce an effective videotape from the plan you prepared above.
4. Evaluate instructional television and film programming using pre-specified criteria.
5. Locate and obtain professionally produced instructional film and video materials appropriate to the objectives you must teach.
7. Explain the copyright restrictions with regard to film and video materials in the classroom.
8. Comfortably operate (unassisted) a 16 mm motion picture projector.
9. Comfortably operate (unassisted) a video camcorder.
10. Comfortably hook up and operate (unassisted) a video camera to a video projector.
11. Comfortably hook up and operate (unassisted) a video cassette recorder/player and tv or monitor.
12. List what commercial tv, video, and film programs are most frequently watched by the pupils from the age group you plan teach.
13. Describe the values presented to pupils by commercial tv, film, and video programming.
14. Discuss what evidence there is that commercial film, tv, and video actually teach or do not teach values to young people.
15. Describe five ways teachers can help pupils become critical viewers of tv, video and film.
NOTE: The following questions relate ONLY to the "Computer Module" and, as regards equipment, ONLY to Apple II computers and their peripheral equipment. Please answer these questions relative to Apple II's and NOT other computer experience(s).

Instructions: Respond to the following questions by CIRCLING the number which most accurately designates what you feel your ability (knowledge, skill, attitude) is today. 0 = the low end of the scale and 9 = the high end of the scale.

1. How would you rank your knowledge of how personal computer systems--like the Apple II--work (e.g., the central processing unit, the read only memory, the random access memory, the keyboard, disk drives, display monitor, printer, etc.)? 0 1 2 3 4 5 6 7 8 9

2. How would you rank your ability to comfortably use personal computer systems--like the Apple II? 0 1 2 3 4 5 6 7 8 9

3. How would you rank your ability to comfortably load a computer program into the computer and get it started? 0 1 2 3 4 5 6 7 8 9

4. How would you rank your ability to comfortably reload a new computer program into the computer and get it started, once the computer is already turned on--without turning off the computer and starting over? 0 1 2 3 4 5 6 7 8 9

5. How would you rank your ability to comfortably use a word processing software package? 0 1 2 3 4 5 6 7 8 9

6. WRITE the name of the particular word processing software package that you are familiar with:
7. How would you rank your awareness of "teacher utilities" (computer software to help teachers with typical teaching tasks—e.g., producing teaching materials, developing quizzes, grading students, etc.)?

8. WRITE the name of any computer software packages (list all that you are familiar with) that are designed to help teachers produce materials for teaching (these are generally referred to as "Teacher Utilities"): 
   a. 
   b. 
   c. 
   d. 

9. How would you rank your ability to comfortably use the teacher utility(ies) identified above in Q #8?
   a. 0 1 2 3 4 5 6 7 8 9
   b. 0 1 2 3 4 5 6 7 8 9
   c. 0 1 2 3 4 5 6 7 8 9
   d. 0 1 2 3 4 5 6 7 8 9

10. WRITE the name of a computer software package, that you are familiar with, that is designed to help teachers keep a record of student projects and grades (generally referred to as an electronic gradebook):

11. How would you rank your ability to comfortably use the electronic gradebook listed in Q #10?
    0 1 2 3 4 5 6 7 8 9

12. How would you rank your knowledge and understanding of the current copyright laws as they apply to the use of computers and computer software?
    0 1 2 3 4 5 6 7 8 9
13. Why should we keep computer disks away from telephones, air conditioners, and audio speakers?:

A. The sounds they make may be picked up on the disk which would interfere with the data;

B. The heat emitted by all of these is generally sufficient to warp a disk;

C. Each of these is an electrical source which may energize the disk with static electricity;

D. All of these can develop magnetic fields which may be capable of erasing data on a disk;

E. All of the above answers are true.

14. What is the major reason for not writing information with a ball point pen on a label already affixed to a disk?:

A. The ink will leak through the disk jacket, thus, destroying the data on a disk;

B. The pressure of the pen’s point may crease the disk thus, making it impossible to write or read data to or from the disk;

C. Movement of the pen’s point across the disk may develop static electricity which could destroy the data on the disk;

D. The ink, when the disk is placed into its envelope, may because of friction begin to spread until it covers the read/write window, thus, destroying data on the disk;

E. All of the above answers are true.

15. External, or auxiliary, storage of the user’s data for the Apple II microcomputer is typically located in?:

A. 5-1/4 inch floppy disks;

B. Chips;

C. RF modulator;

D. RAM;

E. 8 track audio cassette tapes;
16. When a computer is commanded to "load" a file, it?:

A. Physically removes the file from a disk (the file is no longer on the disk) and places the contents in the computer's RAM (and usually, on the monitor screen);

B. Physically removes the file from a disk (the file is no longer on the disk) and places the contents in the computer's ROM (then from the ROM, with additional commands) the user loads it to the monitor screen;

C. Reads the file from a disk—the file's contents remain physically on the disk but the contents are also transferred into the computer's RAM (and are usually placed on the monitor screen);

D. Reads the file from a disk—the file's contents remain physically on the disk but the contents are also transferred into the computer's ROM (and are usually placed on the monitor screen);

E. None of the above is correct.

17. The memory of a computer known as ROM?:

A. Automatically erases when power is interrupted;

B. Is located outside of the computer on a disk;

C. Is the memory to which data is not usually written or changed;

D. Is considered 'temporary' memory;

E. All of the above answers are correct.

18. A "byte" is?:

A. One bit of information;

B. Two bits of information;

C. Two K of information;

D. The term used to indicated what happens when the static electricity in a person's body is released, destroying data or computer chips;

E. None of the above answers are correct.
19. A "cursor" is:

A. A question the computer uses to prompt the user to input a value;

B. An item permanently printed in the computer software program;

C. Both "A" and "B" above;

D. An item found in the catalog or directory of files found on a disk;

E. A symbol, usually a blinking square, displayed on the screen to indicate the position of the next character to be typed.

20. An "integrated software package" is:

A. A software package that is found permanently within the computer's memory;

B. A software package that is integrated into one of the computer's chips;

C. Separate software applications, such as a word processor, a database, and/or a spreadsheet, that are all in one software package and are able to access common data files;

D. All of the above;

E. None of the above.

21. The term "ASCII" is:

A. The American Standard Code for Information Interchange;

B. A series of eight bits of information, each of which represents a character;

C. Bytes of information that represent letters of the alphabet, numbers, symbols, and/or control characters;

D. All of the above;

E. None of the above.
22. "IC" is the same as:
   A. Integrated circuit;
   B. Chip;
   C. Both "A" and "B";
   D. Information Code;
   E. None of the above.

23. A "menu" is:
   A. A list of the information files contained on a floppy disk;
   B. A list of options from which the user of a program may select;
   C. An icon (iconographic) which represent one of several items contained in a program;
   D. All of the above;
   E. None of the above.

24. When we say that the computer "defaults" to a preset value, this means:
   A. That the program will automatically select a value unless the user exercises her/his choice;
   B. That the program will automatically fail to initialize (format) a disk even though the user gave all of the correct commands;
   C. That the program will automatically neglect to send text to the printer--or may make the printer print one line over and over again;
   D. That the program will automatically fail to save the user's file even though the user gave all of the correct commands;
   E. None of the above is correct.
25. A teacher using a computer to help with recording student progress and selecting the next instructional steps and materials is an example of:

A. Computer-instructional development.
B. Computer-assisted instruction.
C. Computer-managed instruction.
D. All of the above answers are correct.
E. None of the above are correct answers.

26. Relative to current copyright laws, it is legal to:

A. Purchase a copy of a piece of computer software and make copies for educational purposes.
B. Use computer software that is included with educational materials.
C. Have a copy of a piece of computer software that is included with educational materials.
D. All of the above answers are correct.
E. None of the above answers are correct.

27. The CAI mode that provides immediate reinforcement after each correct response is:

A. Computer-instructional development.
B. Computer-assisted instruction.
C. Computer-managed instruction.
D. Drill and practice.
E. None of the above answers are correct.
28. The most important step in the final selection of computer courseware to fit specified learning needs and objectives is:

A. Examine sources of information about available courseware (e.g., producer's literature and catalogs, directories and indexes, magazine ads, etc.) and order;

B. Establish the learning objectives;

C. Study evaluative reviews (generally published in professional journals) or evaluative directories of computer courseware;

D. Preview the courseware;

E. None of the above.
### Photo/Graphics Unit

If asked to do the following today, using the following scale, how would you rate your degree of competence?

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<th>Competence</th>
<th>Extremely Competent</th>
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<td>0 1 2 3 4 5 6 7 8 9</td>
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1. Design and execute instructional photo and graphic media using the established principles of graphic design
2. Analyze classroom environments for their appropriateness for media use
3. Successfully use a carousel slide projector in a presentation (includes loading the slide tray)
4. Set up and adjust a classroom-size portable projection screen
5. Use a thermofax machine to make both thermal ditto masters and overhead transparencies
6. Use a spirit duplicator (ditto machine)
7. Effectively use an overhead projector in a presentation
8. Use a 35mm camera with close-up lens, filters, and copystand for making copy slides and prints
9. Adjust and use a drymount press and tacking iron to mat photos and other pictures
10. Produce a clean, professional-looking mount using a cut-out picture and a liquid adhesive such as rubber cement
11. Sequence a slide program using a slide file and sorter
12. Make a photographic print using a darkroom
13. Design and organize a classroom activity that uses snapshot photography
14. Develop a lesson in which you use realia and other such experiential media
15. Comfortably plan and deliver a presentation on a given topic using media you have produced and the appropriate A-V equipment to s:hare it.
Library Pre-Test

1. You can locate a book through the card catalog by looking up its ________, ________, or ________.

2. If a student wanted to see if any magazine articles had been written on a topic, what reference works would you direct him to?

3. Name 2 reference works you might direct a student to if he wanted to get some information about a famous living writer.

4. The number classification system used in most libraries is called ____________________________

5. If you wanted to find out the approximate reading level of a work of fiction, what references would you consult?

6. What reference would you consult to find recommended videocassettes on a given topic?

7. What materials are usually kept in a library's vertical files?

8. If a student wanted to do some research on the collapse of communism in Russia, what sources would you direct him to?

9. How can the library or librarian be of service to you in your teaching?
A MODEL TO HELP ASSURE LEARNING

A Analyze Learner Characteristics
S State Objectives
S Select, Modify, or Design Materials
U Utilize Materials
R Require Learner Response
E Evaluate
# A Categorized "Shopping-List" of Verbs
## Useful in Making Objectives More Precise

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<th>STUDY SKILLS</th>
<th>GENERAL APPLICATIONS</th>
<th>Mathematics:</th>
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**ANALYSIS SKILLS**
- analyze
- appraise
- combine
- compare
- contrast
- criticize
- deduce
- defend
- evaluate
- explain
- formulate
- generate
- induce
- infer
- paraphrase
- plan
- present
- save
- shorten
- structure
- switch

**SYNTHESIS SKILLS**
- alter
- change
- grind
- hammer

**Arts & Crafts:**
- assemble
- blend
- brush
- build
- carve
- color
- construct
- crush
- cut
- dab
- dot
- draw
- drill
- finish
- fit
- fix
- fold
- form
- frame
- group
- graph
- extraplate
- estimate
- divide
- derive
- compound
- compute
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- check
- calculate
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### Mathematical (cont’d.)

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### FOR YOUR OWN ENTRIES

- smile
- supply
- talk
- thank
- volunteer
- vote

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33
INSTRUCTIONAL OBJECTIVES PRETEST

An instructional objective has three components: terms that identify what the student is to do (a verb that identifies the action), standards that tell how well the student is to perform, and the conditions or circumstances under which the student is to perform.

Care must be taken in selecting the behavioral terms describing the required performance. Some terms may be too general and need to be broken down or qualified. Some are adequate, and others are too vague to be useful. Each term selected must specify an observable and measurable activity or product of that activity.

An objective must always be stated in behavioral terms. However, conditions and/or standards may sometimes be implied. If they are needed to clarify the instructional intent, they must be stated. If they are obvious, they need not be stated.

The ten questions below are intended to sample your present level of knowledge related to the statement of instructional objectives. The first five questions are worth three points each for a total of fifteen points. The second five questions are worth one point each. The highest total score possible is twenty points. In order to pre-empt further study on this topic you must score at least sixteen points.

Good luck!

A. Read each of the following objectives. Circle the behavioral terms. Underline the conditions. Draw a wavy line under the standards. If the conditions and/or standards are not stated, record that information in the space provided.

1. The student will be able to list five factors that influence our manpower with respect to import and export of goods.

   Conditions not stated

2. Using a French-English dictionary, the student will translate Beaudelaire's poem "Le Lecteur" with no more than three grammatical errors.

3. The student will be able to write an essay describing five events leading to the stock market crash of 1929.

4. Given samples of copper, nickel, and lead, the student will record the color, odor, and texture of each.
5. The student will be able to draw a right triangle, an isosceles triangle, and an equilateral triangle.

B. Label these objectives  
A = Adequate  
NA = Not Adequate

If you think the objective is not adequately stated, briefly explain why.

___ 1. The student will be able to solve, without error, 20 problems of the form: \( ax + bx + cx = 0 \).

___ 2. The student will write a paragraph about the Supreme Court.

___ 3. Without using any reference materials, the student will translate a paragraph in English into German with no errors in grammar and no more than one error in vocabulary.

___ 4. Given a list of five objectives, the student will be able to identify the behavioral terms, the conditions, and the standards without error.

___ 5. The student will understand the causes of the Civil War.

NOTE: If you score lower than 16 of the 20 possible points, it would appear that you might benefit by additional study of this topic. It is recommended that you spend some time studying the self-instructional package available in the Audio-Visual Service's Learning Technology Center located on the second floor of Gaskill Hall in room 211, and open to service you from 9-5 Monday through Friday. Additionally, you may find Robert Hager's book *Preparing Instructional Objectives* helpful in this task; copies should be available at the Reserve Desk at King Library as well, as at local book stores.

YOU WILL BE TESTED ON INSTRUCTIONAL OBJECTIVES ON THE NEXT EXAM
ACTIVITY, INVOLVEMENT, AND LEARNING

We tend to remember

0% of what we read

20% of what we hear

30% of what we see

50% of what we see, hear and see

70% of what we say

90% of what we both say and do

Our level of involvement

Verbal receiving

Visual receiving

Receiving and participating

Doing

The 21st Century Now:
Use of Instructional Technology in Ohio Schools

30 Minute Video Program

This program spotlights innovative and effective uses of instructional technology in Ohio schools. Major emphasis is given on showing how technology (instructional television, computers, videodiscs, distance learning and telecommunications) has been integrated into the curriculum as an effective teaching tool. Teachers, students and administrators are involved in testimonials about how they are effectively using these different technologies. The districts spotlighted are not the most financially wealthy in the state but the administrators have made a commitment to technology with the monies they do have. Those districts are:

Fairborn City Schools
Akron City Schools
Gallia County Schools
Warren Local Schools, Washington County
Springfield Local Schools, Lucas County
Bucyrus City Schools

This video program looks at how technology "has made a difference" for these schools who have made this commitment. A variety of grade levels and subject areas are spotlighted as well as the use of technology with physically impaired students. This program shows the 21st Century is now in selected Ohio schools and those schools are serving as models so others may replicate their successes.

Specific segments:

- Use of multimedia (videodiscs, computers, etc.) in developing reports
- Use of telecommunications to access library resources
- Communicating with students worldwide with the computer
- Receiving classroom instruction via satellite
- Receiving classroom instruction via fiber optics
- Integrated use of computers in math and language arts
- Use of desktop publishing in student projects
- Use of instructional television in language arts and inter-school communications

Intended audience: teachers, media specialists, administrators, school board members, state board members, legislators, general public.

A statewide teleconference broadcast over Ohio public television stations is planned for September 19th (1-2 PM) to promote this program and discuss the issues in detail.

The 21st Century Now programs have been produced by SOITA/WPTD with funds from the Ohio Department of Education. Videocassettes of the program are available from your local Ohio ITV agency.
(see other side)
Below are several cases of teachers using copyrighted media. After the reading "Copyright: A Guide For Faculty--Miami University" (see following pages of this manual) and/or Appendix C in the Heinich, Molenda, Russell text, pages 389-93, you should be able to judge whether the following cases are: A=probably permissible; or B=probably a violation of the copyright law. Place an "A" in the blank to appropriately designate permissible, or a "B" to indicate violation.

(1) To better understand the "spirit of the copyright law" make your decisions based on the role of a classroom teacher. (2) Next, place yourself in the role of an author/publisher whose financial health is dependent upon such decisions and see if you can find any basis for violation.

Be able to justify your answer from either standpoint (teacher or author/publisher) based upon the information found in your readings. Especially consider the four general criteria which define the "fair use" provision of the copyright law.

COPYRIGHT CASES

1. A teacher makes a thermal ditto of the WEEKLY READER LIBRARY SKILLS workbook to use the copies for library skill assignments.


3. A teacher makes a copy of Chapter 13 of the textbook, INSTRUCTIONAL MEDIA, to use in the preparation of lecture notes.

4. A music teacher makes copies of the music of "Tomorrow" for his/her entire band.

5. A teacher aide makes a slide using a Kodak Visualmaker of a picture from the WORLD BOOK ENCYCLOPEDIA.

6. An English teacher types out and makes copies for her class of ten poems written by Dante.

7. A teacher makes a videotape of the educational film, FUTURE SHOCK, for temporary use in his/her class because he/she cannot obtain a rental of the film on the date it is needed.

8. A teacher makes a xerox copy of an article in this week's TIME magazine for each member of her class.

9. A teacher makes videotapes of the NATIONAL GEOGRAPHIC SPECIALS to use each term for the next three years.
19. A teacher asks students to do a term project. As part of the term project they use slides shot from the school's library/media center (L/MC) filmstrips, many copy illustrations from single books, videotapes of films owned by the L/MC, entire articles from encyclopedias, as well as photos and articles from magazines. Six months later the teacher is nominated for a "teacher of the year" award. As part of this honor, the teacher is invited by several civic and private business firms to present a speech on how students use the library/media center in his/her classes to find and use information. As a means of examples, he/she presents the media prepared by the students as part of their term project. For most of the engagements the teacher is given a modest honorarium (fee).

20. A teacher finds several good computer programs printed in various journals and magazines that he/she reads. The teacher keyboards (types) these programs into his/her computer, saves them on a disk, and uses them for developing teaching units for his/her class. Some teaching friends see him/her using the disk and explain that they would like copies of the disk. Since his/her disk is so popular with faculty in the district, he/she decides to market the disk, and places an ad in some of the national professional journals.
A GUIDE FOR FACULTY - MIAMI UNIVERSITY

To the Faculty...

It is important that faculty become familiar with regulations which govern what may and may not be copied for classroom and research use. This guide represents the major provisions of the law in abbreviated form. We hope this information will be useful.

This guide does not attempt to supply all answers to copyright questions and it should not be construed as legal opinion. Where actions are not clearly defined, we have attempted to suggest procedures which recognize the rights of the producers of materials as well as the needs of education.

The copyright law:
1. Gives an author the exclusive right to reproduce, sell, revise or record a work.
2. Covers books, journals, newspapers, audio visual materials, computer programs, literary works, art, choreography, and music.
3. Does not cover works in the public domain, ideas, mathematical formulas, measuring devices, blank forms, or works of the U.S. government.
4. Protects works for 75 years if copyrighted before January 1, 1978 and for the lifetime of the author plus fifty years for works registered under the revised law.

The text of the law is contained in the statutes of the 94th Congress (Public Law 94-553) and in any revised edition of the United States Code. These publications are available in the Document Department, King Library. Additional publications regarding the copyright law are available at the Audio Visual Service.

Obviously, many questions remain unanswered. We will be happy to work with faculty who have special requirements related to the copyright law. Please contact either of us as the need arises.

William L. King
Director
Audio Visual Service

Judith A. Sessions
Dean and
University Librarian

What is "Fair Use"?

The copyright law sets forth a concept - established over a period of years by the courts - called fair use. This principle sets certain limitations on the exclusive rights of producers and allows some reproduction and use of copyrighted material without the copyright proprietors permission and without payment of a fee. If the intent of fair use is not expected, permission of the copyright owner must be obtained. Fair use is defined around four general criteria.

1. The purpose and character of the use including whether such use is of a commercial nature or is for non-profit educational purposes.
2. The nature of the copyrighted work.
3. The amount and substantiality of the portion used in relation to the copyrighted work as a whole.
4. The effect of the use upon the potential market for or value of the copyrighted work.

In order to apply the fair use criteria more easily, definite guidelines have been developed for classroom copying with respect to books and periodicals, educational uses of music, interlibrary loan materials and, most recently, educational off-air recording of broadcast programming and duplication of computer software. These guidelines are presented within this publication.

Guidelines for Copying from Books and Periodicals

Single copies of a copyrighted work may be made. Such copies become the property of the individual for the purpose of study, scholarship, or research. These copies may be made of...

1. A chapter from a book.
2. An article from a periodical or newspaper.
3. A short story, short essay or poem, whether or not from a collective work.
4. A chart, graph, diagram, drawing, cartoon or picture from a book, periodical, or newspaper.

Multiple copies of copyrighted works may be made if...

1. The copies will be used for classroom teaching (no more than one copy per student).
2. The copying meets the test of "briefly." 
   a. A poem of less than 250 words.
   b. An article, story, or essay of less than 2,500 words.
   c. An excerpt that is less than ten percent of the work.
   d. One illustration per book or periodical.
3. The copying meets the test of "spontaneous." 
   a. Copying is at the discretion of the instructor.
   b. Time to obtain permission from the copyright holder is not available.
4. The copying meets the "cumulative effect" test. 
   a. Copies are used for only one course.
   b. Copying does not exceed one work from the same author or three works from the same author.
   c. Copyright holder is not commanded to do so.

The fair use provision is presented as section 107 of the copyright law. Specifically, it provides for controlled copying of materials for purposes such as criticism, comment, news reporting, teaching (including multiple copies for classroom use), scholarship or research. Fair use is defined around four general criteria.

1. The purpose and character of the use including whether such use is of a commercial nature or is for non-profit educational purposes.
2. The nature of the copyrighted work.
3. The amount and substantiality of the portion used in relation to the copyrighted work as a whole.
4. The effect of the use upon the potential market for or value of the copyrighted work.
Prohibitions

1. Copying shall not be used to create or to replace or to substitute for
   analogues, compilations, or collective works.
2. There shall be no copying or from works intended to be
   "consumable" in the course of study or of teaching. These include
   workbooks, exercises, standardized tests and test booklets and
   answer sheets.
3. Copying shall not substitute for the purchase of books, publishers'
   reprints, or periodicals.
4. Copying shall not be directed by honor, authority, or be reported
   with respect to the same item by the same teacher term to term.
5. No charge shall be made to the student beyond the actual cost of the
   photocopying.

Guidelines for Educational Uses of Music

1. Copyrighted music may be copied if it is emergency copying
   to replace purchased copies which are not available or for an in-
   ternet performance provided purchased replacement copies shall
   be substituted in due course.
2. Multiple copies of excerpts may be made provided each con-
   tained does not exceed 10 percent of the work and that no more than
   one copy per student is made.
3. Single copies of an entire work may be made for purposes other
   than performance provided the copyright holder has confirmed
   that the works out of print or is available in an unwanted state.
4. Printed copies which have been performanced may be copied
   simplified provided that the fundamental character of the work is
   not distorted or the lyrics altered or added.
5. Single copy of recordings of performances by students may be
   made for evaluation purposes and may be retained by the student
   or instructor.
6. Single copy of a sound recording of copyrighted music may be
   made from recordings owned by the institution or instructor for
   purpose of constructing and exercising or examinations and may
   be retained by the institution or instructor.

Prohibitions in the copying of music are essentially the same as noted
for print materials.

Reproduction by the Library

Section 108 of the law provides the conditions under which libraries
may reproduce copyrighted works to satisfy the needs of users and for
interlibrary loan purposes.

Such reproductions of single copies must be made without any intent
of direct or indirect commercial advantage, the library collections must
be open to the public for scholarly uses, and such reproductions must
include a notice of copyright.

Single copies of copyrighted works may be made by libraries in order

Copying of Audio Visual Materials

Guidelines for copying audio visual materials are, in most instances,
only peripherally addressed in the text of the copyright law. The certain
use provision of the law clearly is intended to support reproduction
of certain copyrighted works in the development of audio visual materials
for classroom use. The conditions of such copying shall be governed by
the criteria outlined in section 107 of the law.

The Purpose and Character of Use

The use of copyrighted works in the production of audio visual materials
for classroom instruction is permitted in the law. However, the extent and
nature of such copying shall not infringe upon the rights of authors
and publishers of copyrighted materials.

One of the few factors which must be considered is whether or not
the users are systematized, particular, in the production of instructional
materials. For example, the use of a student aid book is such a use copied in the Audio Visual Center at the instigation of the faculty,
member generally evolve in the day-to-day planning of course and the
materials and for materials which do not meet other use criteria.

The Nature of the Copyrighted Work

The copyright law contains provisions which protect the rights of
authors and publishers of copyrighted materials through certain
provisions of the law, particularly those relating to the potential market
for reproduction or adaptation of materials and for materials which do not
meet certain use criteria.

The Amount of a Work to be Copied

The doctrine of fair use implies certain limits on the amount of a
single work which may be copied and on the volume of copies which
may be made. Guidelines for copying print materials, as previously
outlines, express well defined limits. In the development of audio visual
materials, definitions are more difficult to apply.

Generally, the production of a single slide or overhead transparency
from an illustrated text should be considered fair use. The duplication
of a filmstrip into slide format or motion picture onto video tape would
be an infringement and would require permission.

The Effect of Use on the Potential Market for the
Copyrighted Work

This section of the law provides that the reproduction or adaptation of
a work will not infringe if it is not done with the specific intent of
creating a substitute for the copyrighted work or substantially altering
the copyrighted work.

Guidelines for Off-Air Recording of Broadcast Programmes

for Educational Purposes

The present section outlines provisions which protect the rights of
sound recording copyright owners and broadcasters. These are
provisions which have been generated by the Fair Use doctrine.
of such video duplication is to permit replay of a program at a time convenient for classroom viewing.

In 1981 a set of guidelines was read into the Congressional Record stating the applications of fair use with regard to the recording, retention and use of television broadcast programs for educational purposes.

Although these guidelines do not have the effect of law, they are now part of the legislative history of the copyright law and hold a great moral weight in providing the courts with direction relative to infringement suits.

The guidelines were developed to apply only to off-air recording by non-profit, educational institutions and are as follows:

1. A broadcast program may be recorded off-air simultaneously with broadcast transmission and retained by a non-profit, educational institution for a period not to exceed the first forty-five consecutive calendar days after the date of recording. Upon conclusion of this period, all recordings must be erased or destroyed.

2. Even though the programs may be held for ten days, they may only be used once by individual teachers in the course of relevant teaching activities, and repeated only once when instructional enhancement is necessary, during the last ten consecutive school days in the forty-five day calendar retention period. "School days" are school session days not counting weekends, holidays, vacations, examination periods, rain or other scheduled interruptions within the forty-five day calendar period.

3. After the last ten consecutive school days, off-air recordings may be used up to the end of the forty-five day period only for teacher evaluation purposes and may not be used for student exhibition or any other non-educational purposes without permission.

4. Off-air recordings may be made only at the request of, and used by, individual teachers, and must be retained, recorded, and transmitted in transmission of requests. No broadcast program may be recorded at more than once at the request of the same teacher, regardless of the number of times the program may be broadcast.

5. A limited number of copies may be reproduced from each off-air recording to meet the legitimate needs of teachers under these guidelines. Each additional copy shall be subject to all provisions governing the original recording.

6. Off-air recordings need not be used in their entirety, but the recorded programs may not be altered from their original content. Off-air recordings may not be physically or electronically combined or merged to constitute teaching anthologies or compilations.

7. All copies of off-air recordings must include the copyright notice on the program as recorded.

8. Educational institutions are expected to establish appropriate control procedures to maintain the integrity of these guidelines.

Duplication of Computer Software

In 1980, by Public Law 96-517, Section 117 of the Copyright Law was amended to address the issue of duplication of computer software. A "computer program" was defined as a "set of statements or instructions to be used directly in a computer in order to bring about a certain result."

The law permits the owner of a copy of a computer program to make another copy or adaptation of that program if the following criteria are met:

1. That the new copy or adaptation is created in order to be used to use the program in conjunction with the equipment and is used in no other manner.

2. That the new copy or adaptation is for archival purposes and that all archival copies are destroyed in the event the program is not retained by the owner.

3. That copies of the new copy or adaptation are not otherwise transferred without the authorization of the copyright owner.

How to Seek Permission

Should duplication of computer software be in order, it is suggested the following information be included:

1. Title, author and or sector, and edition of materials to be duplicated.

2. Exact material to be used, i.e., amount, pages, chapters, and, if possible, a photocopy of the materials.

3. Number of copies to be made.

4. Use to be made of duplicated materials.

5. Formal notice to the copyright owner.

6. Whether or not the material is to be sold.

7. Type of record to be made: an answer, offset, etc.

The request should be sent, together with a self-addressed return envelope, to the permissions department of the publisher in question. Because each request must be checked carefully, it is advisable to allow enough lead time to obtain the necessary information on the materials needed. Some helpful hints in requesting permission include:

1. Do not seek permission by telephone. Write and provide the specific information indicated previously.

2. Do not seek blanket permission, unless absolutely essential. This will require a more formal licensing agreement.

3. Allow sufficient lead time for the copyright owner to process your request.

4. Be sure to include your complete return address.

5. Be sure that you are able to comply with all the terms of the permission grant, which may include certifying that video taped material has been erased following limits set for the specific time period.

6. Most important: check and double-check to see that all your information is complete. The more complete the request, the more rapid the response.

Once a response is received granting permission to reproduce, that response should be provided to the Audio Visual Service or Library as appropriate and filed for future reference.

References:


Sample Request for Permission
Audio Visual Media

April 2, 19-

Permissions Department
XYZ Company
111 Main Street
Anytown, U.S.A. 11111

Dear Sir or Madam:

I would like permission to duplicate fifteen frames from one of your filmstrips. These frames, showing the ring formation of a young tree, will be combined for presentation with additional slides from my personal collection.

Title: TREES AND THEIR IMPORTANCE
Collaborator: William M. Harlow
Color Film Number 2392

Material to be Duplicated: Frames seven through twenty one.

Type of Reproduction: Color slides will be made of each frame.

Use to be Made of Copies: The slides will be shown to illustrate my lecture on the development of trees in the course, Botany 141.

Distribution of Copies: The slide presentation will be shown via carousel projector to three sections of Botany 141. Average class size is 35.

A self-addressed envelope and a copy of this letter for your files are enclosed for your convenience.

Please let us know what conditions, if any, apply to this use.

Sincerely,

Alford R. Arnold, Ph.D.
Assoc. Prof. Botany

ARA/jlk

Permission granted ________________________ Signature ___________ Date ___________

Conditions, if any: ________________________

Sample Request for Permission
Print Media

February, 19-

Permission Department
Harvey Book Company
3 West Road
Everytown, U.S.A. 11111

Dear Sir or Madam:

I would like permission to duplicate the following for classroom use during the next three semesters.

Title: HELPING THE SCHOOL LIBRARIAN.
Second Edition
Copyright: Harvey Book Company, 1965, 1971
Author: Sara Howes and Don Johnson

Material to be duplicated: Pages 23, 24, 25, 26, and 57 (photocopies enclosed), all in Chapter One

Number of copies: 50 each semester — total 150 copies

Distribution: Continuing education classroom: the material will be distributed gratis to students

Type of reprint: Offset reproduction by campus Audio Visual Service

The checklists contained on the pages listed above will be used as supplementary materials for a training class.

A self-addressed envelope and a copy of this letter for your files are enclosed for your convenience.

Sincerely,

John R. Craig, Director
Continuing Education Dept.

JRC/dlw

Permission granted ________________________ Signature ___________ Date ___________

Conditions, if any: ________________________
INSTRUCTIONAL FILM AND VIDEO MODULE

by

Joe Waggener
GOALS AND OBJECTIVES OF INSTRUCTIONAL FILM/VIDEO MODULE

GOAL I: Students will become comfortable, confident, competent, and creative with the motion media as instructional tools, and will become committed to using them effectively in appropriate ways.

Objectives:

By the end of this module students will be able to:

A. Plan, produce, and present a videotaped instructional presentation using the six steps in the ASSURE model of instructional planning, and deliberately incorporating the five media design and use principles found in William Allen's research summary.

B. Preview, evaluate, and select instructional and commercial television and film programming, and know where to obtain it and how to use it effectively, as well as legally in terms of copyright.

C. Operate instructional film and video equipment and be comfortable using it as an instructional tool.

GOAL II: Students will become sensitive to the impact on values of commercial television, video, and film in our culture, particularly in the lives of their pupils and themselves; and will commit to helping their pupils put commercial television, film, and video in the right place in their lives.

Objectives:

By the end of this module students will be able to:

A. List the values taught by commercial television, video, and film.

B. Explain the reasons for the powerful impact of commercial television, video, and film.

C. Discuss ways they as teachers will help students become critical viewers of television, videos, and film.
Video Plan Evaluation Checklist--Film/Video Module
EDT 3/4/543 Media and Technology for Teaching

Name ___________________________ Section _____ Date________

___ Learner Analysis ___Subject Matter ___ Setting
___ Instructional Objectives correctly stated
___ List of Media and Materials
___ Script by Shot with Video and Audio ___ Advance Organizer
___ Cues ___ Repetition ___ Active Learner Participation
___ Feedback to Learners
___ Description of Evaluation of Effectiveness of Video Plan Score ____/8

Log Evaluation Checklist--Film/Video Module
EDT 3/4/543 Media and Technology for Teaching

Name ___________________________ Section _____ Date________

___ Video Plan ___ Daily or Frequent Entries ___ Appraisal Forms
___ Response to Appraisal Forms ___ List What You'd Change
___ List What You Learned Log Score ____/12

Clinical 7 Evaluation Checklist--Film/Video Module
EDT 3/4/543 Media and Technology for Teaching
Impact of Commercial Motion Media

Name ___________________________ Section _____ Date________

___ List what pupils watch ___ List values taught by program and commercials
___ Compare with Christenson or Bennett
___ Page after "Escape" article on film/tv as teachers of values
___ Five (10 for grads) ideas for how teachers can help. Score ____/16

6/4/91 Waggener FV Page 3
## Grading System and Calendar for Film-Video Module

**Clinical Record—EDM 343 Media and Technology for Teaching**

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<tr>
<td>CLINICAL FV-4: EVALUATE OTHER'S INSTR VIDEOS</td>
<td>___/3</td>
<td>___/2</td>
<td>6</td>
</tr>
<tr>
<td>CLINICAL FV-5: LEARNING+PRACTICE TIME</td>
<td>___/4</td>
<td>___/2</td>
<td>2-4</td>
</tr>
<tr>
<td>IN OPEN LAB (EQUIPMENT)</td>
<td>FILM/VIDEO EQUIPMENT TEST</td>
<td>___/5</td>
<td>___/1</td>
</tr>
<tr>
<td>CLINICAL FV-6: PREVIEW, EVALUATE, SELECT ITV PROGS</td>
<td>___/12</td>
<td>___/2</td>
<td>7</td>
</tr>
<tr>
<td>CLINICAL FV-7: THINK, WRITE, AND TALK ABOUT THE IMPACT OF COMMERCIAL TV, VIDEO, AND FILM ON TEACHING</td>
<td>___/16</td>
<td>___/4</td>
<td>7</td>
</tr>
<tr>
<td>PERFECT ATTENDANCE</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>EQUIPMENT RETURNED ON TIME</td>
<td>(Can lose significant points here)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Total Basic Score** ___/84

**Total Bonus** ___/16

**Final Module Score** ___/100

### Important Notices:

Assignments and projects turned in late without acceptable reasons will lose points. Also, students who do not show up at appointment times for equipment practice or testing without acceptable reason will lose points, and may not be able to make another appointment, thus may lose all points. Also, if student does not return equipment by agreed upon time, a significant number of points may be deducted from the film-video module term grade.

Bonus Points: These points are reserved for work that is judged as outstanding, excellent, superior.
Video Plan Evaluation Checklist--Film/Video Module
EDT 3/4/543 Media and Technology for Teaching

Name ___________________ Section _____ Date __________

___ Learner Analysis ___ Subject Matter ___ Setting

___ Instructional Objectives correctly stated

___ List of Media and Materials

___ Script by Shot with Video and Audio ___ Advance Organizer
___ Cues ___ Repetition ___ Active Learner Participation
___ Feedback to Learners

___ Description of Evaluation of Effectiveness of Video

Basic Score ____/8 Bonus ____/2 Total= ____

Log Evaluation Checklist--Film/Video Module
EDT 3/4/543 Media and Technology for Teaching

Name ___________________ Section _____ Date __________

___ Video Plan ___ Daily or Frequent Entries ___ Appraisal Forms

___ Response to Appraisal Forms ___ List What You’d Change

___ List What You Learned Basic Score ____/12 Bonus ____/2 Total= ____

Clinical 7 Evaluation Checklist--Film/Video Module
EDT 3/4/543 Media and Technology for Teaching
Impact of Commercial Motion Media

Name ___________________ Section _____ Date __________

___ List what pupils watch ___ List values taught by program and commercials
___ Compare with Christenson or Bennett

___ Page after "Escape" article on film/tv as teachers of values

___ Five (10 for grads) ideas for how teachers can help.

Basic Score ____/16 Bonus ____/4 Total= ____

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CLINICAL FV-1: PLAN AN INSTRUCTIONAL VIDEO

This clinical experience emphasizes Professional Development Statement No. 3, "PLANS INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY APPROPRIATE TO INSTRUCTIONAL GOALS." It relates to Course Theme No. 2, "Planning and Designing Instruction Using Media and Technology."

I. Clinical Experience Description

A. Problem

The school board has disallowed nearly all field trips in the school district because of financial constraints, time constraints, and because they believe that most pupils don’t see what they are supposed to see on field trips. However, teachers have access to the necessary video equipment to tape field trips deemed useful in meeting the objectives of their instruction.

Your students need to learn how to do a particular procedure, but you don’t have time to demonstrate it as often as it needs to be shown. You have access to the necessary video equipment to tape the demonstration and show it as needed.

B. Student Decision or Response

In a Learning Log (notebook of some sort) outline a plan for a videotaped instructional presentation (field trip or demonstration that shows motion) from 6 to 8 minutes in length, using the ASSURE Model for instructional planning (see your class notes from the first meeting of the course, and Chapter 2 of Heinich’s textbook) and incorporating each of the media design and utilization principles identified in William Allen’s research summary (see later pages in this manual). The written plan must follow the format found on the next two pages, and should be in outline form. Make sure you write instructional objectives correctly—do the self test distributed on the first day of course. Answers are posted on bulletin board by 374. Read Kemp Chapter 16 for information on videotape production. EDM 543 students must also read Kemp Chapter 3, and work the 46 review questions at the end of the chapter. EDM 543 students should also read pages 49-55 of Kemp.

No post production editing of the video will be possible. Audio may be dubbed over with music and narration after video is shot.

Write the plan in a Learning Log, to which you will daily add entries of things you learn, problems and solutions you encounter, as you work on this project.

C. Feedback

The instructor will report to the students on the adequacy of the plan in terms of conforming to the ASSURE Model, especially instructional objectives, and incorporating the Allen principles.
FORM FOR VIDEO PLAN

Look over Kemp's chapter 16 to learn about video planning and production. The plan for your instructional lesson should incorporate the ASSURE model and the Allen research findings and should follow the format presented in the following outline:

I. Analyze Learner and indicate subject matter and setting (where to be used, not shot)

II. State Instructional Objectives (see worksheet 0 in General section of this Manual, Ch 2 of Heinich, and pages 37-39 of Kemp)

III. Select Media and Materials (items that will help the video communicate most clearly)

IV. Use of the Materials and Learner Activities: List in sequence the steps you will take in the process of instruction, e.g.:

<table>
<thead>
<tr>
<th>ALLEN'S</th>
<th>VIDEO</th>
<th>AUDIO</th>
</tr>
</thead>
<tbody>
<tr>
<td>SHOT</td>
<td>PRINS</td>
<td>Titles: &quot;How to Write Letter Seeking a Job&quot;</td>
</tr>
<tr>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>A</td>
<td>Star sitting behind wheel of hot convertible.</td>
</tr>
<tr>
<td>3</td>
<td></td>
<td>Car pulls forward.</td>
</tr>
<tr>
<td>4</td>
<td>B</td>
<td>Sign of 5 Steps on trunk. Point to each</td>
</tr>
</tbody>
</table>

ETC....

being sure to include and label the steps that provide the following:

A. Advance organizer
B. Cues
C. Repetition
D. Active Learner Participation (require learner response)
E. Feedback to Learners

V. Evaluation of Instructional Effectiveness

6/4/91 Waggener FV Page 6


**ALLEN'S RESEARCH SUMMARY**

**MEDIA DESIGN AND USE**

After a survey of research on media, William H. Allen concluded that there are five principles of prime importance to the design and effective use of instructional media. The five principles are advance organizer, cues, repetition, active learner participation, and feedback to students.

**Advance Organizer.** Advance organizers are something that introduces, and prepares the learner for the instruction of media that follows. They may be an overview, generalizations to be supported by examples and information that follow, or specified objectives given to the learner. They also include techniques to motivate and psychologically "set" students for learning.

**Cues.** Cues are devices and techniques to direct attention of the learner. Much research has been done on the effects of relevant and irrelevant cues in learning from all forms of media. The results conclude that cueing is very helpful with all learners, and particularly important with low-ability students. For example, arrows and labels in motion pictures direct attention to the content to be learned. The audio of a film can direct the learner's attention to specific parts of the screen. Underlining, italicizing, and directional statements are ways of cueing printed materials and nonprojected visuals.

**Repetition.** Repetition is an important factor in learning. Key content may be repeated in the same or varied forms for emphasis. It is often presented in the introduction, the learning materials, and the summary. The repetition of information to be learned, in identical or varied forms, greatly facilitates learning, particularly with low-ability students. Naturally, repetition had to be carefully managed or it can lead to boredom.

**Active Learner Participation.** Active learner participation is described in the section of Chapter 2 of Heinich entitled "Require Learner Response."

**Feedback to Students.** Feedback to students is closely related to active student participation. If the students are going to participate in the learning experience, they need to know as soon as possible if their responses are correct. In a good discussion, the teacher can provide the feedback. However, with instructional media, particularly self-instructional media, accurate and timely feedback may be more difficult to provide.
These clinical experiences emphasize Professional Development Statement No. 3, "PLANS INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY APPROPRIATE TO INSTRUCTIONAL GOALS," No. 4 "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA AND TECHNOLOGY," No. 9 "MANAGES A POSITIVE CLASSROOM CONDUCIVE TO PUPIL LEARNING," and No. 10 "COMMUNICATES EFFECTIVELY WITH PUPILS." These relate to Course Theme No. 5 "Preparing Media for Teaching," and No. 6 "Using Media in Teaching."

I. Clinical Experience Description

A. Problem
The school board has disallowed nearly all field trips in the school district because of financial constraints, time constraints, and because they believe that most pupils don't see what they are supposed to see on field trips. However, teachers have access to the necessary video equipment to tape field trips deemed useful in meeting the objectives of their instruction.

OR

Your students need to learn how to do a particular procedure, but you don't have time to demonstrate it as often as it needs to be shown. You have access to the necessary video equipment to tape the demonstration and show it as needed.

B. Student Decision or Response
With the help of your team member colleagues, and Chapter 16 of Kemp, produce a 6 to 8 minute instructional videotape based on your written plan from Clinical FV-1. This will require that you learn to operate the appropriate video equipment. Each day, note in your Learning Log problems you encounter and solutions you try (SEE CLINICAL FV-3)

Present the video to an assigned small group of colleagues the way you would use it with your students (see Chapter 21 of Kemp, especially pages 349 and 350), with appropriate room set-up and equipment set-up, audience preparation, and follow up.

C. Feedback
The tape and presentation of it to the group will be evaluated by members of the class and the instructors. The instructor's evaluation counts. Criteria will include room arrangement, equipment set-up, the presence of Allen's principles (advance organizer, cues, repetition, active learner participation, and feedback to learners) focus on the objectives, quality of interest, technical quality, etc.
EQUIPMENT LENDING POLICY--MOTION MEDIA LABORATORY

The film and video equipment in the Motion Media Laboratory is for use only by students currently enrolled and participating in the EDM/EDT 343 and 543 Film/Video Module, or students currently enrolled in the EDM 4/566 or EDT 4/503 Practicum in Instructional Television. The equipment is not available to faculty or other students. The Audio Visual Service, phone 6015, has equipment for faculty, and some equipment for students, with faculty permission.

Qualified students may borrow the equipment only to complete projects assigned in the EDM/EDT 343 and 543 modules, or EDM 4/566 or EDT 4/501 classes. Equipment must be checked out properly from and returned to Joe Waggener or one of the authorized Film/Video Lab Instructors and must be returned by the agreed upon time, in good condition. Failure to return all borrowed equipment on time will result in loss of module points. **Borrowers agree to be financially responsible for damage, and loss of the equipment.**
SHOOTING TIPS

1. Use a tripod whenever possible.
2. Pan only when necessary.
3. Use the zoom control sparingly.
4. Plan ahead. Make a list of the shots you need.
5. Avoid unwanted sound.
6. Use manual focus when automatic focus gets confused.
7. Compose each shot as if it were a still-camera shot.
8. Cue talent 1 second after pushing start trigger.
9. Shoot 1 extra second after talent finishes shot. Have talent hold composure.
10. Don't take camera out of record while in middle of a video. Use standby, if wait between shots is long.
11. If camera must be taken out of record, play tape 8 seconds past last keeper shot before putting in record.
12. Use external mike. Get mike close to sound source.
These clinical experiences emphasize Professional Development Statement No. 3, "PLANS INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY APPROPRIATE TO INSTRUCTIONAL GOALS," No. 4 "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA AND TECHNOLOGY," No. 9 "MANAGES A POSITIVE CLASSROOM CONducIVE TO PUPIL LEARNING," and No. 10 "COMMunicates EFFECTIVELY WITH PUPILS." They relate to Course Theme No. 5 "Preparing Media for Teaching," and No. 6 "Using Media in Teaching."

I. Clinical Experience Description

A. Problem

The school board has disallowed nearly all field trips in the school district because of financial constraints, time constraints, and because they believe that most pupils don't see what they are supposed to see on field trips. However, teachers have access to the necessary video equipment to tape field trips deemed useful in meeting the objectives of their instruction.

CR

Your students need to learn how to do a particular procedure, but you don’t have time to demonstrate it as often as it needs to be shown. You have access to the necessary video equipment to tape the demonstration and show it as needed.

B. Student Decision or Response

Keep a written record or Log of your work and learning on the instructional video planning, production, and evaluation project.

Turn in the Appraisal Forms as part of the completed Learning Log on the next to last day of the Module, after the evaluations are over.

The Learning Log is a written record of your work and learning on the ITV design and production clinical. It should contain the following:

1. The plan for your instructional video.

2. Daily or frequent entries about what you are thinking and learning regarding the plan and project—ideas you consider, problems you encounter, solutions you try, things you learn.

3. The completed appraisal forms from your classmates.

4. Your response to the appraisal forms returned to you by your classmates.

5. A listing of the things you would change about your instructional video.

6. A listing of the things you learned in the project.

C. Feedback

Log will be evaluated by instructors, using above criteria.
CLINICAL FV-4: EVALUATE VIDEO PRODUCTIONS/PRESENTATIONS

This clinical experience emphasizes Professional Development Statement No. 4, "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY." It relates to Course Theme No. 4 "Selecting Media and Technology for Teaching," and No. 5 "Preparing Media for Teaching."

I. Clinical Experience Description

A. Problem

Your colleagues have planned and produced some 6 to 8 minute instructional videotapes for hypothetical students, and need to have the tapes and the use of them critiqued by some professional colleagues (friends who will praise for the good things, and gently tell how the tapes might be improved).

B. Student Decision or Response

Evaluate the videotapes using the Appraisal Checklist: Presentations.

C. Feedback

Your evaluation forms will be shown to the presenter, and then reviewed by the instructor. You will be given feedback as to completeness and quality of suggestions and comments.

F-V Clinical 4: Instructions for Evaluation of the Instructional Video Presentations

1. Two or three teams will be assigned to an evaluation group.

2. The evaluation group will evaluate all of the tapes made by members of that group, using the form called Appraisal Checklist: Presentation.

3. After each presentation, each group member will mention one or two of the best things about the presentation, according to the criteria on the Appraisal Checklist: Presentation.

4. Each group member will share the evaluation forms with the presenter, after each presentation and sharing of strengths.

5. The forms will be given to Dr. Waggener by the presenter at the end of the evaluation class, as part of the Log, stapled to the back of the Learning Log.
CLINICAL FV-4

APPRAISAL CHECKLIST: PRESENTATION

Presenter's name ___________________________ Semester _______ Year ______

Class Time _______ Section ____ Intended audience grade level ______

Subject area ___________________________ Rater's Name ________________

Objectives clear? Yes ___ No ___ Entry requirements clear? Yes ___ No ___

Rate effectiveness of:

Advance Organizer High    Medium     Low
Cues High    Medium     Low
Repetition High    Medium     Low
Learner Participation High    Medium     Low
Feedback to Learners High    Medium     Low

Rate quality of:

Room Arrangement High    Medium     Low
Equipment Set-up and Use High    Medium     Low
The Technical Aspects of the Video High    Medium     Low
Focus on Objectives High    Medium     Low
Interest for Intended Audience High    Medium     Low

What is your overall rating of this video presentation? High    Medium     Low

Praises: (write on back if necessary)

Suggestions: (write on back, if necessary)

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FV Page 13
CLINICAL FV-5: OPERATE FILM AND VIDEO EQUIPMENT

This clinical experience emphasizes Professional Development Statement No. 4, "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY." It relates to Course Theme No. 5 "Preparing Media for Teaching," and 6 "Using Media in Teaching."

I. Clinical Experience Description

A. Problem

In order to be comfortable, confident, competent, and creative with instructional media and technology, you and your colleagues need to be able to operate the equipment—use the tools of the profession. Since you are from the Miami University Teacher Education Program, you are expected to be a leader in the profession.

You are asked to teach some of your colleagues and pupils how to operate and troubleshoot 16 mm and video equipment so that they will be able to use media without your help. You are learning to operate the equipment yourself, and you may not know much more than some of the other learners in the beginning.

B. Student Decision or Response

Look at Course Manual pages 45 and 46. Look at Kemp, pages 321-324. Come to Open Lab and learn to operate the video and 16mm equipment on the checklist found on the next page. Schedule a time to be tested on the equipment by Bein Bateman—the test will require that you demonstrate by action and verbal description to the graduate assistant or instructor how you would teach others to operate and troubleshoot two kinds of 16 mm film projectors, the Panasonic Camcorder with mike and monitor/receiver, the video projector with camera and/or vcr. You must have passed the test by the end of this module period.

C. Feedback

The checksheet on the back will be used by the graduate assistant to evaluate your performance.
FV EQUIPMENT CHECKSHEET FOR CLINICAL FV-5

Student's name________________________________________Semester__Section____
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

1.10 PANASONIC CAMCORDER

Correctly set up for recording_____; Set up external mike_____; Record____;
Standby_____;Zoom_____;Manual Focus_____;Macro Focus_____;Record Review____;
Fade_____;Rewind_____; Play back through camcorder_____; Play back through
monitor/receiver or tv set_____; Charge battery_____; Repack in case____;
Teaching____.
LI (Lab Instructor Signature)____________________________________________________
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

1.11 DOWN CAMERA AND VIDEO PROJECTOR

Correctly set up down camera and video projector for classroom presentation display____;
Play tape through video projector_____; Shut equipment down correctly_____; Teaching____
LI________________________________________
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

1.12 VCR/Monitor/Receiver VIDEO UNIT

Set up to play tape_____; Set up to watch tv_____; Set up to record tv_____; Teaching____.
LI__________________________________________
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

1.13 16MM MOTION PICTURE PROJECTOR- MANUAL THREADING KODAK

Locate/set-up speaker_____; Turn on sound system _____; Thread film _____; Focus ____;
Locate loop restorer and correct lost loop _____; Raise image_____; Enlarge image_____; Locate
sound drum _____; Adjust framing _____; Identify film gate _____; Focus Sound_____; Rewind
film _____; Teaching____.
LI___________________________________________
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

1.14 16 MM MOTION PICTURE PROJECTOR--SLOT LOADING EIKI

Turn on sound system_____; Thread film _____; Focus _____; Locate sound drum _____; Locate
film gate _____; Pause file _____; Raise image_____; In-path forward/rewind _____; Adjust
framing _____; Regular rewind _____; Teaching____.
LI_______________________________________________

6/4/91 Waggener Page FV 15
FILM PROJECTION SYSTEM

FILM TRANSPORT SYSTEM

OPTICAL SYSTEM

SOUND SYSTEM
FILM PROJECTION SYSTEM

FILM TRANSPORT SYSTEM

OPTICAL SYSTEM

SOUND SYSTEM
This clinical experience emphasizes Professional Development Statement No. 3, "PLANS INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY APPROPRIATE TO INSTRUCTIONAL GOALS." and No. 4, "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY." It relates centrally to Course Theme No 4. "Selecting Media and Technology for Teaching."

I. Clinical Experience Description

A. Problem

You have been told of the large collection of ITV programs available at low cost to schools in Ohio, and you wish to see some examples of such programs pertaining to your field. You also know that the quality and suitability of these programs varies greatly.

B. Student decision or response

1. Preview six (EDM 543 students do 9) ITV programs from two tapes listed on the next page. These tapes are to be viewed and evaluated at the Learning Resources Laboratory in 211 Gaskill Hall.

2. Evaluate each program using the forms called "Appraisal Checklist: Television" found on the next few pages of this manual.

3. Look at the teacher's guides for each program, found in the zip lock bag the tape came in.

4. Look at the SOITA Program Guide found with the materials, to learn the services of SOITA.

5. On Worksheet 6, for each of the two tapes you watch, select the program that you judge to be the "best", and tell why.

C. Feedback

The worksheets and appraisal forms will be checked for completeness and evidence of careful application of media selection criteria.
PREVIEW, EVALUATE, SELECT ITV PROGRAMS

A. Select two tapes from the following listing, and circle the AVS Catalog Number for each.

<table>
<thead>
<tr>
<th>Subject and Level</th>
<th>Catalog Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Art (Elementary) (first title is Art Chest)</td>
<td>02181</td>
</tr>
<tr>
<td>2. Drug Education (Intermediate and Secondary)</td>
<td>02178</td>
</tr>
<tr>
<td>3. Ethics and Values (Elementary)</td>
<td>02165</td>
</tr>
<tr>
<td>4. Foreign Language (Secondary)</td>
<td>02169</td>
</tr>
<tr>
<td>5. Health (all levels)</td>
<td>02167</td>
</tr>
<tr>
<td>6. Health (Secondary)</td>
<td>02220</td>
</tr>
<tr>
<td>7. Language Arts/Reading/Literature (Primary)</td>
<td>02172</td>
</tr>
<tr>
<td>8. Language Arts/Reading/Literature (Primary)</td>
<td>02171</td>
</tr>
<tr>
<td>9. Language Arts (Junior and Senior High)</td>
<td>02177</td>
</tr>
<tr>
<td>10. Language Arts Literature (Secondary)</td>
<td>02163</td>
</tr>
<tr>
<td>11. Math (Elementary)</td>
<td>02174</td>
</tr>
<tr>
<td>12. Math II (Senior High)</td>
<td>02175</td>
</tr>
<tr>
<td>13. Music (Primary, Intermediate, Junior High)</td>
<td>02180</td>
</tr>
<tr>
<td>14. Nutrition/Health/Home Economics (Secondary)</td>
<td>02166</td>
</tr>
<tr>
<td>15. Science (Elementary)</td>
<td>02168</td>
</tr>
<tr>
<td>16. Science (Junior High)</td>
<td>02219</td>
</tr>
<tr>
<td>17. Science (High School)</td>
<td>02170</td>
</tr>
<tr>
<td>18. Social Studies (Primary)</td>
<td>02173</td>
</tr>
<tr>
<td>19. Social Studies (Intermediate)</td>
<td>02176</td>
</tr>
<tr>
<td>20. Social Studies (Secondary)</td>
<td>02162</td>
</tr>
<tr>
<td>21. Social Studies (High School)</td>
<td>02164</td>
</tr>
</tbody>
</table>

B. Ask the AVS Lab Attendant in 211 Gaskill for one (at a time) of the tapes you've circled.

C. To complete this assignment you will be viewing both tapes, each about an hour in length. Each tape will have about three sample programs from three different school television series, in the same subject area.

D. Evaluate each program on both tapes (six programs) using the Appraisal Checklist: Television forms.

E. Look at the Teachers Manuals or Guides for each series, found in the plastic bag the tape is kept in.
F. In the spaces below, for each of the two tapes, select the program that you judge to be the "best", and tell why.

1. Best program on first tape: __________________________________________
   Paragraph telling why you selected this program as the best:

2. Best program on second tape: ________________________________________
   Paragraph telling why you selected this program as the best:

G. These programs are available to all schools in Ohio through Ohio Educational Broadcasting. Locally, they are broadcast during the school day over channels 14 and 16 by SOITA, and over channel 48 by WCET. For a current program schedule, check the SOITA Office at Peabody Hall on the Western Campus of Miami University.

H. Turn in this assignment with the appraisal forms to the instructor on the due date.
APPRAISAL CHECKLIST: TELEVISION

Series title

Program title (or number)

Producer/distributor

Production date

Program length

Intended audience grade level

Subject area

Objectives (stated or implied):

Brief description:

Entry capabilities required:

—prior knowledge
—reading ability/vocabulary
—math ability

RATING

Likely to arouse student interest

Technical quality

Provides meaningful viewer participation

Objectives relevant to curricular needs

Focuses clearly on objectives

Evidence of effectiveness (e.g., field-test results)

Teacher's role clearly indicated

Provides guide for discussion follow up

Strong points:

Weak points:

Recommended action

Reviewer

Position

Date

12/12/89
THE LEARNING EDGE
Fact Sheet

Boost the Power to Learn and Remember Up to 50 Percent. Our eyes are our most powerful learning tools, while our ears run a distant second. But, combine the use of these two senses, as when viewing an educational video or film, and our ability to remember what we've learned soars head and shoulders above other ways of learning. That extra power is the LEARNING EDGE.

FACT: "We receive about 75% of what we learn through sight, 13% through hearing, 6% through touch, and 3% each through taste and smell — but we remember:

- 10% of what we read
- 20% of what we hear
- 30% of what we see
- 50% of what we see and hear"

FACT: "Of the total inventory of knowledge you have in your head, 75 percent came to you visually; 13 percent through hearing; and a sum total of 12 percent through smell, taste and touch. In fact, if I show you a pictorial representation of a key point and say nothing, the comprehension and retention will be three and a half times greater than if I just say the words without a picture. And if I do both, that is give you the words and the picture, the comprehension and retention will be six times greater than just saying the words."

A Moving Picture Can Be Worth Even More Than a Thousand Words. The skilled use of moving visual images, and of sound and color in quality educational videos and films adds interest, depth and dimension to any subject — the arts, sciences, geography or history — and helps students learn faster and better.

FACT: "Research has abundantly demonstrated what may seem to be the obvious: people learn from the moving image — whether displayed by film, video, or computer. What may not be as obvious is that the careful selection of moving images will add to the effectiveness of instruction. Research has consistently shown that classroom instruction, supplemented with appropriate films and videos, produces significantly more learning than the same classroom instruction without the added support — and retention of the content is also significantly improved. Perhaps most important, content requiring understanding is learned and retained better than factual information."
— Bob Heinich, Professor of Education, Indiana University, 1990.

FACT: A study by the Children's Television Workshop, on the effectiveness of an instructional television math series they had produced, revealed that students who viewed the series "showed significant improvement in their ability to solve unfamiliar complex mathematical problems. . . . The children who had watched [the series] showed statistically significant gains in the use of a greater number and variety of problem-solving techniques."

Spread the Word: Video and Film for All. The Learning Through Media Coalition was formed to alert the public to the power and effectiveness of educational video and film. The Coalition's goal is that every teacher, parent and student in America has equal access to quality, curriculum-related, audiovisual materials.

FACT: "Television and film can also be used to enhance the comprehension and enjoyment of literature, especially on the part of the less able students. Working with junior high school students, Elias Levinson looked at how their response to short stories . . . differed depending on the medium of presentation. One group of students read the original story; another group both read the story and saw it on film. Levinson investigated their comprehension . . . and enjoyment. . . . Overall, he found that the addition of the film very much increased comprehension and enjoyment, especially for students with lower IQ's."

The Learning Through Media Coalition 1-800-445-2734

BEST COPY AVAILABLE
<table>
<thead>
<tr>
<th>MONDAY</th>
<th>TUESDAY</th>
<th>WEDNESDAY</th>
<th>THURSDAY</th>
<th>FRIDAY</th>
</tr>
</thead>
<tbody>
<tr>
<td>9:00</td>
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<td>12:30</td>
<td>9:00 NEWSFEUD</td>
<td>9:20 TAKE YOUR CALL</td>
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<td>11:30</td>
<td>SPACES</td>
<td>12:00</td>
<td>9:15 WRITERS REALM</td>
<td>9:30 SOLVE IT WHATABOUT</td>
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<tr>
<td></td>
<td>START HERE (09/20/89)</td>
<td></td>
<td>9:30 SEARCH FOR SCIENCE</td>
<td>9:45 UP CLOSE AND NATURAL</td>
</tr>
<tr>
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<td>START HERE (09/21/89)</td>
<td></td>
<td>9:45 FINS, FEATHERS, AND PLANTS</td>
<td>10:00 KNOWING ABOUT GROWING</td>
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<tr>
<td>12:00</td>
<td>G.E.D.</td>
<td>9:45</td>
<td>ZOO, ZOO, ZOO (02/25/90)</td>
<td>10:00 STORYBOUNCE</td>
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<td>10:00 MORE BOOKS FROM COVER TO COVER</td>
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<td>INSIDE STORY WITH SLIM GOODBODY</td>
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<td>11:00</td>
<td>COMMUNITY OF LIVING THINGS (01/25/90)</td>
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<tr>
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<tr>
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<td>SHAPING OUR STATE (02/02/90)</td>
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<td>READ ALL ABOUT IT</td>
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<td>GATHER ROUND</td>
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<td>GATHER ROUND</td>
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<td>11:30</td>
<td>FROM THE BROTHERS GRIMM</td>
<td>12:45</td>
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<td>TRAIL (12/05/89)</td>
<td>12:45</td>
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<td>WRITETOON</td>
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<td>12:45</td>
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<td>2:15</td>
<td>AMERICA PAST</td>
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<td>AMERICAN FRONTIER II (12/06/89)</td>
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<td>AMERICA PAST</td>
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<td>AMERICAN FRONTIER II (12/06/89)</td>
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*DETONES NEW SERIES

***INDIANA SCHOOLS NOTE: ALL TIMES ARE OHIO TIME***

| CHANNELS | 14/16/17/63 (WPTD/WPTO) |
| BLOCK FEED: | 09/11/89 - 09/15/89 |
| CONTINUED BLOCK FEED: | Each Monday 9 AM - 11 AM |
| Each Friday 1 PM - 3 PM | |
Television is for learning and one of the most important factors in determining what students learn from television is the ability to integrate the TV viewing experience with the planned, on-going classroom instruction.

ITV can be used to introduce or teach subject content, motivate or expand class discussion, and reinforce what has been taught. Enthusiastic teachers make in-school television an active classroom experience. Effective use depends on teachers who know how to help students integrate and evaluate the televised information.

ITV IS...
1. An exciting and motivational resource for the classroom teacher.
2. A selection of short programs (15-30 minutes is typical) to be used as part of a lesson.
3. A stimulus for a variety of activities.
4. Adaptable to individualized instruction.
5. Designed to meet the needs of you and your students.

ITV IS NOT...
1. A substitute for the classroom teacher
2. Passive entertainment to be watched, turned off and forgotten.

STEP 1 - TEACHER PREPARATION
- Obtain teacher guides from SOITA which serve as lesson plans for each ITV series.

STEP 2 - BEFORE THE LESSON
- Explain to students the purpose for viewing.
- Introduce the program's content.
- Introduce any special vocabulary and/or concepts that may be needed during the lesson.
- Raise questions or plan an activity that will have students watching for a specific purpose.

STEP 3 - DURING THE LESSON
- Take an active and enthusiastic interest in the program.
- Set a good example for the class by remaining attentive and alert.

STEP 4 - AFTER THE LESSON
- Help students understand the concepts presented.
- Use the “follow-up” activities in the teacher guide.
- Extend the lesson through discussion and investigation.

STEP 5 - EVALUATION
- Determine whether the ITV lesson created a more meaningful learning situation.
- Determine how well the students received the television lesson.

WARNING: The movement of televisions on carts by students has led to injuries and even deaths. Students should not be allowed to move equipment that is larger than they are. See inside front cover for safety tips.

FOR YOUR INFORMATION

SOITA MEMBERSHIP
SOITA is a school owned, non-profit corporation. Membership in SOITA is open to K-12 schools, colleges, universities and other institutions. Contact SOITA for membership information.

SOITA RECEPTION
SOITA television programs are broadcast during the daytime over Channels 14 (Oxford), 16 (Dayton), 17 (Cleves), and 63 (Sidney). Schools can receive these broadcasts by using a regular TV antenna system or by using cable TV (if available).

SOITA INSERVICE
SOITA staff members are available to talk with your school personnel about ITV. SOITA can conduct an inservice program that will show samples of existing ITV series and demonstrate the integration of an ITV series into an existing curriculum. Video inservice workshops are periodically conducted at the SOITA Learning Center in Franklin, Ohio. Workshop announcements are mailed to member schools.

SELECTION OF EQUIPMENT
SOITA has a reimbursement program to help schools purchase television equipment and supplies. These funds have aided many schools in purchasing and replacing video equipment. SOITA will also advise your school about the types of equipment which are most suitable for your particular needs.

TEACHER GUIDES/LESSON PLANS
Teacher guides are available for almost every 1986-87 ITV series. Contact your principal or media specialist for an order form.

PROGRAMS AVAILABLE ON VIDEOCASSETTE
Video series marked “Available on Video cassette” indicates that the programs can be obtained on video cassettes from SOITA. Cost for video cassettes are as follows:

$6.00 each for Ohio Cooperative Members
$10.00 each for Ohio Basic Members, Universities and Colleges, Associate Cooperative Members, and Non-Ohio Members

Video cassette prices include shipping charges. CONTACT SOITA FOR VIDEOCASSETTE ORDER FORMS

LOAN TAPE ONLY - Indicates that loan copies of the program are available on videocassette. Call SOITA to schedule the videocassette.

COPYRIGHT INFORMATION: SOITA has leased or purchased the copyright for the video programs listed in this handbook from the producers of these programs. Our member schools, therefore, have the right to utilize these programs on videotape for the period of one year. These copyrights are generally renewed every year except for those series we discontinue. We will inform schools (by way of newsletters) which programs we discontinue. Schools are required to erase those programs they have on videotape when SOITA informs them that we no longer have the copyright to those programs. Retaining programs on tape which SOITA no longer leases is a violation of the copyright law. Schools have the right to videotape the off-air broadcast of any programs listed in this handbook. Schools are not allowed to duplicate any programs borrowed from SOITA on a “loan basis,” unless indicated. Some SOITA programs are restricted to rebroadcast on “open” school/community cable systems. Contact SOITA for a list of restricted programs if you cablecast in this manner.

For more information about the copyright of video programs, we suggest you view program number four in the “ITV and Computers” series.
Physical Arrangements

Before students can learn from any instructional TV presentation, they first have to be able to see it and hear it! Provide proper lighting, seating, and volume control.

Seating and Monitor Placement

An ideal seating arrangement for

ITV may sometimes be difficult to achieve. Because of economic constraints, there are often not enough television sets available to give every student an adequate view. Ideally, one twenty-three-inch screen TV set should serve no more than thirty students seated at desks in a classroom with aisles. If conditions are not ideal, the best you can do is do your best. If feasible, seats may be shared or moved closer together so that everyone may have at least an adequate view of the screen. If possible, stagger seats to help prevent view blockage.

Here are some basic rules of thumb for good seating arrangement (see Figure 10.26):
CLINICAL FV-7: THINK, WRITE, AND TALK ABOUT THE IMPACT OF COMMERCIAL TV, VIDEO, AND FILM ON TEACHING

This clinical experience emphasizes Professional Development Statement No. 1, DEMONSTRATES A KNOWLEDGE OF PUPIL CHARACTERISTICS; No. 8, INCORPORATES INSTRUCTION IN READING, CRITICAL THINKING, PROBLEM SOLVING, AND STUDY SKILLS TO ENHANCE PUPIL'S LEARNING; and No. 10, COMMUNICATES EFFECTIVELY WITH PUPILS. It relates to Course Theme No. 1, Why Use Media and Technology?; No 2, Planning and Designing Instruction Using Media and Technology; No. 3, Information Skills for Teachers and Teaching; and No. 6, Using Media (and Media Production Projects) in Teaching.

I. Clinical Experience Description

A. Problem

Your students spend a large amount of time watching tv, music videos, rental videos, and commercial films. (Research suggests that people 18 and under spend more hours watching tv than going to school--an average of 20 + hours a week, 52 weeks a year.) Since communication and teaching take place when the teacher and learner start in the same field of experience, teachers can use their student’s tv experience as a starting point or reference point for teaching.

Furthermore, many claim that tv teaches values. Teachers need to know what values tv is teaching so that if these values are in conflict with the values the school is trying to teach, the teacher can help plan ways to help the pupils become critical tv viewers.

B. Student Decision or Response

Prepare a 5 to 6 page typed or word processed report as follows:

1. Identify two pupils (EDM 543 students talk to 4 pupils) from the age group you think you will be teaching, and ascertain and list what tv, video, and film programming they watch. (one half page)

2. Study the two lists of values public schools should teach, by Dr. Reo Christenson and former Education Secretary William Bennett. Indicate whether you agree with either of these lists in terms of whether these are the values that schools should teach. If you cannot accept either of these list, please make your own list of values schools should teach. (up to one page)

3. Then watch some of the programming (at least one show, EDM 543 students watch at least 3 shows) the students watch, and list the values taught by those programs and the commercials before, during, and following those programs. (one page)

4. Then discuss in your paper how the tv list compares with the list by Christenson, or by Bennet, or by you. (one page)

5. Read the article “Escape from Gilligan's Island” on the following pages of this manual. Write a page summarizing and evaluating (agreeing, disagreeing, and telling why) the positions taken by the author. (one page)

6. List at least five (5) ideas (EDM 543 students list at least 10 ideas) for how you as a teacher can help your pupils become critical viewers of tv, videos, and film. (Use references from Reserve Desk at King library or IMC on teaching critical tv viewing skills, if you wish.) (one page)
C. Feedback

Your colleague classmates will hear your findings and share theirs, allowing you to compare findings. The instructor will review your report for completeness and quality of ideas for helping your pupils become critical TV, film, and video viewers.

VALUES SCHOOLS SHOULD TEACH
William J. Bennett, Former U.S. Secretary of Education
Excerpted from American Education--Making it Work

"A large majority of Americans with school-age children believe it is possible for schools to develop a sound basis for character education. And there is also wide agreement about the kinds of character we want to encourage." The following are consensus ideals listed by Bennett.

Honesty courage integrity generosity independence
fidelity kindness respect for law patriotism diligence
fairness self-discipline

"Neutrality before important ideas is in many respects an educator's worst sin; it is an evasion of his central responsibility." "Many of the clearest moral lessons can be found in classic stories from literature and history." "Teachers needn't preach."
VALUES AND ATTITUDES TO BE FOSTERED BY THE PUBLIC SCHOOLS
DR. REO CHRISTENSON, PROFESSOR OF POLITICAL SCIENCE
MIAMI UNIVERSITY, OXFORD, OHIO

1. Acknowledging the importance of self-discipline, defined as the strength to do what we believe we should do when we would rather not do it.

2. Being trustworthy, so that when we say we will or will not do something, we can be believed.

3. Telling the truth, even when it is embarrassing for us to do so.

4. Being honest in all aspects of life, including in our business practices and in our relations with governmen

5. Practicing good sportsmanship.

6. Having the courage to say, "I'm sorry, I was wrong."

7. Practicing courtesy in human relationships.

8. Doing work well, whatever that work may be.

9. Showing respect for the property of others--school, business, government, everyone's.

10. Being obedient to the law, except where religious convictions or deeply held moral principles forbid. Any disobedience should be non-violent.

11. Using honorable means, those that respect the rights of others, in seeking our individual and collective ends.

12. Treating others as we would wish to be treated; recognizing that this applies to persons of every class, nationality and religion.

13. Bearing in mind that how we conduct ourselves in times of adversity is the best test of our mettle.

14. Being respectful of and helpful to those less fortunate than ourselves.

15. Being respectful of the needs of our physical environment.

16. Developing habits that promote our health and refraining from activities destructive of that end.

17. Abstaining from premature sexual experience and developing sexual attitudes compatible with the values of family life.

18. Developing the courage to resist group (or individual) pressures to do what we believe, when alone, that should not do.

19. Conducting ourselves, where significant moral behavior is concerned, in a manner that does not fear ex

20. Recognizing that no person is an island, that behavior may seem to be of purely private concern often a those about us and society itself.

21. Recognizing that the most important thing in life is the kind of person we are becoming, the qualities of we are developing.
ESCAPE FROM GILLIGAN’S ISLAND

For many TV viewers, make believe makes more sense than real life. A media thinker advocates an alternative vision.

By William F. Fore

Producer Sherwood Schwartz remembers receiving some strange telegrams shortly after his hit series Gilligan’s Island began airing on network television in 1964.

Forwarded by the Coast Guard, the telegrams complained that, “For several weeks, now, we have seen American citizens stranded on some Pacific island. We spend millions in foreign aid. Why not send one U.S. destroyer to rescue those poor people before they starve to death?”

The mystified Schwartz notes: “There was even a laugh track on the show. Who did they think was laughing at the survivors of the wreck of the U.S.S. Minnow? It boggled my mind.”

To be sure, the forwarded telegrams were fewer than two dozen. Most TV-viewing adults are indeed better able to distinguish fact from fiction than the relatively few viewers who thought the farcical and imaginary adventures of the mid-’60s castaways were true-to-life.

By William F. Fore

“Twenty years ago, the question: ‘Does television shape our culture or merely reflect it?’ held considerable interest for many scholars and social critics. The questions have largely disappeared as television has gradually become our culture.”

Patrick Michele

Hundreds of other “places” and “people” have come to exist, to some extent at least, in the minds of American viewers. In fact, television has become the source of the rules behind the rules—the sense of commonality that provides the shared assumptions that govern, and fuel, our traditions, customs, institutions and values.

Common Culture

Every culture reveals itself through its underlying assumptions, the decisions it makes about what’s important, how to solve problems, who has the power, what is acceptable and what is forbidden.

Most cultures support this worldview with stories, beginning with the tales told...
around a campfire and working outward. A complex society may have a range of competing stories, just as the printing press made dissemination of varied ideas possible. But almost always one strong point of view predominates. Stories that support — and create — these commonly held assumptions thus become a kind of propaganda, not in the form of deliberate lies, but as widely disseminated social mores. This definition of propaganda, formulated by social theorist Jacques Ellul, describes it as a stabilizing force that grows out of the need of the whole society.

Thus propaganda exists at all technological levels and uses all media. But it is most effective when it reaches an individual alone in the mass, and this is a key to understanding television’s power. TV acts upon a lonely viewer separated from outside points of reference (such as religious beliefs), and subjected to a tunnel vision that encourages unquestioning acceptance of the worldview he or she sees on the screen. This process is a kind of censorship, although not in the technical sense of a prior restraint on speech. Instead, a far more effective web of cultural restraints tends to stifle competing ideas before they can even be presented. TV’s exclusion of unusual or extreme points of view because they tend to reduce profits typifies this system of prior restraint.

Thus, the story of our time is the story of how our culture’s propaganda — that myth-making, storytelling, values-creating function — has been appropriated by television, and what that has meant. Since societies need stability, which depends on commonality, uniformity, and conformity, every society propagandizes and censors. But our society’s use of the most effective propaganda tool ever invented depends on the fact that most viewers fail to understand the underlying messages it creates.

TV’s Worldview
Consider who populates the television world, keeping in mind that for most Americans, it becomes their world for up to seven hours a day, every day, throughout most of their lives.

According to communications scholar George Gerbner at the Annenberg School of Communications at the University of

“The Watergate scandals became ‘real,’ not when the Washington Post reported the stories, but when television reported that the Washington Post reported the stories.”

Joshua Meyerowitz,
No Sense of Place
Pennsylvania, in the TV world two-thirds to three-fourths of the important characters are male, American, middle class, unmarried and in the prime of life. They are the people who run the world, and the world behind the screen shares their values. TV thrives on stereotypes, and its portraits vary. But once formulated, their images are drawn in indelible ink. For example, here are some conclusions from recent shows: Teachers are failures in love and life. Journalists are strong and honest. Scientists are deceitful, cruel and dangerous.

Unlike real life, TV violence rarely occurs between people who know each other well, and most of it does not result from rage, hate, despair or panic, but from the businesslike pursuit of personal gain, power or duty.

As TV sees it, marriage shrinks men and makes them unfit for the free-wheeling, powerful and violent lifestyle of real men. On the other hand, women appear to gain power through marriage, though they lose some of their capacity for violence.

How much TV do we watch?

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"The visionaries of the electronic age have tended to only look at what it is possible for the new Age of Information to bring us, not what the probable outcome will be in a larger social or moral sense... we should remember that technology is not just 'hardware.' It cannot be removed from its social context or consequences."

Stewart Hoover

White, young Americans are more than twice as likely as all others to commit lethal violence and then live to reach a happy ending. In the symbolic shorthand of TV, the free and strong kill in a cause that was good to begin with.

Thus there is an interesting trade-off in the TV world. The price of being good (such as a teacher) is powerlessness. The price of having power (such as a scientist) is to be evil. But if one happens to be a powerful, white American, then the end justifies all kinds of means, and one is rewarded with the TV images of happiness.

Here are a few of the central myths and values from which these images and symbols spring:

- The fittest survive. The social Darwinist theory — that differences between ethnic groups account for their varying rates of material success — is reflected in the TV world. Thus lower-class and non-white characters are especially prone to victimization. are more violent than their middle-class counterparts and pay a high price for violence. In the myth, the fittest survive, and in the TV world the fittest are not lower-class, non-white Americans.

- Power and decision making start at the center and move out. In the media world, the political word comes from Washington, the financial word from New York and the entertainment word from Hollywood. While watching television, one gets the sense of existing at the edge of a giant network with someone at the center deciding what the millions "out there" will see.

The U.S. Declaration of Independence proposes just the opposite — that government derives its power from the consent of the governed. But, center-out decision making clearly supports the needs for standardization and control of our government bureaucracy and capitalist economy. Instead of giving people meaningful say in the issues that affect their lives, the TV world provides less significant choices. Ten different boxes of detergent, 20 versions of wheat cereal, five varieties of aspirin represent the abundance that replaces meaningful choices in TV’s value system.

- Happiness consists of limitless material acquisition, with its corollaries: Consumption is inherently good; property, wealth and power are more important than people. Both human life and property may be sacred, but in the media worldview, property rights are a little more so.

- Progress is an inherent good. The words "new and improved" echo throughout commercial messages. This is TV’s version of the "doctrines of progress," which deifies the journey instead of the goal. To say at any given moment that "enough is enough" would spell immediate doom.

- There is a flow of information. The illusion of media independence obscures the existence of propaganda and censorship. When was the last time you saw a long-haired radical hippie anchoring the news? Although the example may seem bizarre, the point is not: Radical, even non-establishment, points of view have almost no opportunity to find expression in mass media, especially television.

To sum up, the major value that the mass media communicates to us on behalf of our culture is power: power over others and power over nature. In today’s mass media world it is not so much that
power corrupts as that the aura of power and its glamorous trappings attract.

Thus the mass media worldview tells us that we are basically good, that happiness is the chief end of life, and that happiness consists in obtaining material goods. The media transform the value of sexuality into sex appeal, the value of self-respect into pride, and the value of will-to-live into will-to-power.

Perhaps worst of all, the media construct our experience and substitute the media world for the real world so that we become less and less able to make the fine value judgments that living in a complex world requires.

Media Control

The technology required for our current mass communication system, with its centralized control, high profits, capital-intensive nature and ability to reach every individual in the society, immediately and economically, makes it perfectly suited for a massive production-consumption system that is equally centralized, profitable and capital intensive. Indeed, our current production-consumption social structure in the United States simply could not exist without a communication system that trains people to be knowledgeable, efficient and hard-working producers and consumers. The fact that the capitalist system tends to turn everything into a commodity is admirably suited to the propaganda system of the mass media, its citizens who profess traditional religious values.

This skewing of values is a natural result of TV's orientation as a sales tool. Television is structured to meet the needs of sponsors, not of the audience. Therefore, communication is one-way, and individuals in the audience are treated as consumers to be "influenced" in ways that have nothing to do with their needs or life histories.

Telling Our Stories

Most of the great religions remember a period when they were the minority culture, nurturing subversive religious beliefs that were out of step with the majority. Those who disagree with TV's value structure must return to that period of subversion. Since we recognize that the story-telling in our culture takes place on television and not in the home, our stories must use religious education's long and rich tradition of song and dance, biography and history, narrative and drama to portray vivid stories told by the moving image.

Such programming seeks out points of vulnerability within the mass media's power and subversion, creating an aura of will-to-power sufficiently in line with the media's own expectations. This subversion is exemplified by a kind of media, one that turns the media's own massive weight and ponderous structure to the advantage of small, poor, but creative and liberating programming.

Every culture must have its myths. But unfortunately, television supplies us with so many messages that we are able to pick and choose only those which reinforce our own individual biases. This encourages increasing opportunities to shut ourselves off from the rest of the world. "Just me and my TV" gives us the impression of freedom. But it is a freedom without perspective, with no value center other than ourselves.

History does not move simply because some new form of technology arrives on the scene, but in response to human vision and activity. For us, it must start with the vision of a peaceful world, with the production of destructive devices giving way to beneficial goods and services, and economic domination to a vision of democracy where people are able to have a real say in their futures. It is one of the more hopeful signs that there are many groups and organizations today that share concern about the technological era and its consequences. There is also hope, and considerable evidence, that we may have underestimated the continuing influence of those traditional institutions — the family, community, school and religious groups — that have managed to survive without the benefit of the mass media for many years and that continue to transfer cultural values.

We have no real reason to believe that the world of television can be completely turned around. But at the same time those committed to the task of trying to change it must continue to hold up the ideals of faith, hope, and open and free communication in their communities.

If religion cannot move with power and authority to bring about the changes necessary, it can at least whisper subversion and at the same time hold the vision high for those able to see it.
TARTING INTO TELEVISION
How the Magic Box Shapes Our Views, Vision and Culture

After 40 years of television, it's hard to separate reality from the image on the screen. In this special 10th Anniversary Issue, an expert group of writers explores how what we watch determines who we are through TV's role as a major source of rituals, human connections and aspirations.

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Media Literacy for the '90s — U.S. Style

By
Elizabeth Thoman

In recent years, I have often been greeted with the questions: What is the US doing in media education? Upon hearing my reply of 'very little', the cry is universal: How can a country that so blatantly inundates the rest of the world with its cultural products be so uncritical of what it's producing?

The answer lies in a complex political and economic media structure as well as in a general myopia about the long-term impact of technology on social systems and family relationships. Fortunately, as we begin the 1990s, the climate is changing. A call for media education not only for the young but also for adults of all ages, is being increasingly raised by influential journals, educational leaders, and respected political voices throughout the country. A few organisations are beginning to respond. The following vignettes chronicle trends in media education in the United States in the past years and some exciting new directions for the future.

Ironically, Hollywood itself has recently issued the most telling critique of television in the lives of the American people. The film (released in November 1990) is Avalon and in it, director Barry Levinson explores the dissolution of a large immigrant family from the end of World War II through the 1970s.

In the opening scenes a dozen children of all ages gather eagerly around their grandfather on Thanksgiving Day to hear, once again, how he came to America in 1914. Later in the day, as the family enjoys the traditional holiday feast, the crowded dining room is filled with stories and laughter and, above all, familial love.

In the following year two of the younger sons decide to start their own business: a store selling the new home appliances now rolling out of converted military plants—washing machines and electric toasters, radios and air conditioners. Sucked in by the 'American dream' of two cars in the garage and a house in the suburbs filled with labour-saving appliances, the brothers invest their savings in wholesale mass marketing—and make a fortune.

Soon television arrives. And in one of the most poignant family portraits ever created for the silver screen, three generations of the Krichinsky family squeeze together in front of their new TV set and stare vacantly at a black-and-white test pattern. 'Just wait,' one of the children says, 'something will happen.'

Thereafter the flickering pictures and sounds of TV—from Howdy Doody Times to Milton Berle's Texaco Star Theatre become the family's constant background buzz.

Media & Values, Canadian author Kalle Lasn, explains how this happened and continues to happen each time Americans turn on their sets:

"In the privacy of our living rooms we make a devil's bargain with the advertising industry. Give us an endless flow of free programmes and we'll let you spend 12 minutes of every hour promoting consumption. For a long time, it seemed to work. The ads gra... on our nerves but it was a small price to pay for "free" television."

"What we didn't realise when we made our pact with the advertisers was that their agenda would eventually become the heart and soul of television. We have allowed the most powerful communications tool ever invented to become the command centre of a consumer society: defining our lives and culture the way family, community and spiritual values once did." As William F. Fore so clearly points out in Gospel, Culture and Media, technology was "progress" and for Americans who wanted to forget the hardships of wartime, and the Great Depression before that, progress was inherently good. To critique television in the 1950s was to critique the economic underpinnings of the consumer society. And to do that meant one must be un-American, or worse, a communist.

It is only now in the 1990s, with the end of the Cold War but with the threat of environmental destruction all around us as a result of over-consumption, waste and unbridled commercial exploitation of the planet, that Americans are finally understanding the symbiotic relationship between mass media and the consumer economy. The time is right for media education.

Television Awareness Training

There was, for a time in the mid-1970s, a fledgling media activism in the US. It sprang, however, from concerns that children would learn bad behaviours from watching television. The portrayal of violence and the depiction of sexual themes were particularly troublesome for many parents. There was great concern that children should be "innoculated" against the presumed power of such messages.

It was out of this concern that Television Awareness Training was born. The eventual decline of the project is particularly significant if only for the fact that it was exported by dedicated disciples to many other countries. Like the brand names 'Kleenex' or 'Scotch' tape, 'Television Awareness Training' became a catchword for media education particularly in religious circles around the world.

Developed by a partnership of denominational communications offices under the aegis of a non-profit organisation known as the Media Action Research Centre, Television Awareness Training consisted of a ten-course of study that involved discussion of television shows, identification of negative (and positive) messages and analysis of how those messages influenced individual values and family relationships. T-A-T, as it came to be called, promised to 'help one move, step by step, into a deepening awareness about television and opportunities for change,' (from the foreword to Television Awareness Training: The Viewer's Guide for Family and Community).

Throughout the late 1970s hundreds of teachers and leaders were trained in weekend regional training programmes. Graduates were then 'accredited' to lead T-A-T sessions in their home communities, provided they could get the financing to purchase the TV clips on 16mm film (nearly $1,000) and the participants could purchase the 279-page workbook (about $15).

But by the early 1980s T-A-T began to decline due, I believe, to three factors: expense, elitism and lack of an effective organisational structure for growth and development.

The expense required to establish oneself as a local T-A-T leader limited the programme primarily to those who had institutional support to purchase the resources. In addition the 16mm TV clips went out of date quickly as popular programmes changed and new characters and shows came into vogue. At the time, VCRs with their inexpensive videotapes, were still a promise 'o come.

Secondly, although conceived as a way to control the quality of local instruction, the policy of 'accrediting' leaders ultimately backfired by restricting media literacy leadership only to 'qualified' teachers (who also had the financial resources noted above). The result was that many knowledgeable and effective teachers or leaders felt 'unqualified' to discuss television or analyse media issues without the requisite training.

Finally as the core group of initially committed leaders began inevitably to erode, the lack of organisational resources on the part of the Media Action Research Centre resulted in a crumbling of an increasingly fragile network. Without appropriate national staff, ongoing communication and nurture of trainers, the re-tooling of outdated resources or the development of new projects as new needs emerged (the VCR revolution, for instance), there was not much of a 'centre' to hold those on the periphery together.

In 1984 MARC purchased Media & Values magazine in order to provide a vehicle for new ideas and ongoing communication with its trained leaders. Ironically, when the first announcement about Media & Values was mailed to the existing list of T-A-T leaders, a large percentage came back 'undeliverable'.

Reflecting on the T-A-T era, Stewart Hoover, one of the project's original writers and now an associate professor in the Department of Communications and Theatre at Temple University, notes that 'T-A-T was appropriate for an era when television in the US was virtually controlled by the three networks. Now with so much choice from cable and satellite services and VCRs it is less possible to influence all the sources that are coming at us. The challenge of control has shifted to the individual viewer.'

Furthmorc he explains that television and mass media have become so ingrained in our cultural milieu that we should no longer view the task of media education as providing 'protection' against unwanted messages. 'Our goal must be to help people become competent, critical and literate in all media forms so that they control the interpretation of what they see or hear rather than letting the interpretation control them.'

 Stirrings of a movement

A few years ago, the Christian Science Monitor wrote in an editorial, 'There is today a deep questioning of the role of media, a suspicion that the media distorts, fictionalises, treats as gossip or as soap opera serious public matters. We need a new discourse... a discourse that speaks frankly of what most needs to be done, and why.' (January 4-12, 1988).

What is growing in the US is a new media 'movement', a consumer consciousness not unlike the current nutrition movement that has revolutionised both the way people eat and the food industry itself. And although a critique recognises that the nutrition movement itself may be a product of trendy consumer whim, nevertheless, 40% of the population now makes some deliberate food choice every day and, on the whole, is healthier for it.

All too often put... discussion of media values has had an underlying theme of 'us' vs. 'them' as though media creators were all-powerful manipulators and viewers only passive participants. But viewers make choices too. It's time, I believe, to end the rhetoric and declare that responsibility for the quality of our media environment is a 50-50 partnership between creators and consumers.

This is not by any means to ignore the accountability of those who create the images and stories of popular media or perhaps more to the point, the marketplace economy that strangles what was once an original and creative industry. But the issue of mass media's influence in our lives is not resolvable by placing blame or pointing fingers. To echo Stewart Hoover, what we must do is start the long haul task of educating ourselves and our children to make wise media choices. In a democracy like the United States, it is the accumula- tion of individual choices that will ultimately challenge the industry to greater responsibility to the society it serves.

Educating young people to make positive media choices, teaching parents how to recognise and respond to media's underlying values and, in general, promoting a media 'consciousness' is the challenge of the 1990s for educators, activists and service providers who recognise that for our society to flourish, we must turn the closed, one-way system of commercial mass media into...
a two-way process of discussion, reflection and action with each other and with the media itself.

From awareness to action

How do we start this process? How do we get people to raise questions and think critically? If the goal of media literacy in the 90s is empowerment for choice rather than protection from a 'dangerous' or unwanted influence, then new methods are needed for a new kind of learning.

Media literacy is not a finite body of knowledge but rather a skill, a process, a way of thinking that, like reading comprehension, is always evolving. What is important for media literacy is not to know all the answers, but to raise the right questions about what you watch, read or listen to.

Media literacy, it seems, is really media consciousness, and the appropriate method is more related to the process of conscientisation as described by Paulo Freire in Pedagogy of the Oppressed than to traditional educational methods that make teachers into funnels siphoning facts and knowledge into student heads.

Since 1977, Media&Values has challenged its readers to think seriously about and question the impact and influence of television and mass media on families and in the lives of individuals, young and old. Over the years it has tackled such controversial subjects as sexuality in the media, gender stereotyping, racism, the media connection to militarism, advertising/consumerism and the economics of the mass media industry.

But more, much more is needed. One quarterly magazine is not enough. Nor is the one-way conversation from editor-to-readers an effective process for stimulating either personal or societal change. And in this electronic era, neither is print the most effective medium!

Recognising the need for new thinking in this area and national leadership in the US in the whole field of media education, Media&Values evolved from MARC in 1989 and was legally reorganised as the Centre for Media and Values. Structured as a membership organisation for both individuals (US $30) and local institutions (churches, schools, etc., US $75), the Centre was established to develop and promote:

- a new way of thinking about the influence and impact of mass media in our time;
- new curriculum resources for educating adults and young people to become more knowledgeable and selective media users;
- a vision and a practical programme for media literacy in the US in the 1990s.

Immediate projects include packaging each issue of the magazine with a Leader's Guide to create a 'Media and Values Workshop Kit' on a specific media theme: sexism in the media, bias in the news, etc. Learning from T-A-T, the lesson is affordability and designed so that any experienced teacher or youth director can use them with adult or youth audiences.

The membership programme will also include a newsletter and the nurturing of a network of educators in both religious and public school education.

The focus of the kits is not so much the resource materials themselves as the open-ended process recommended to empower participants to become more conscious of their media use and more selective in their future media choices. Unlike T-A-T or traditional media curriculum units, Media and Values Workshop Kits are being created as a launching pad for leader/group interaction using Freire's four-step circle of praxis: Awareness - Analysis - Reflection - Action. Each kit is a ready-to-use resource to help groups become aware of the media environment in which we all swim and to examine - and challenge - the underlying messages, assumptions and worldview of our mass mediated society.

Long term, the Centre will also serve as a 'think tank' and resource centre to focus questions, organise conferences and provide a public voice for the urgency of media literacy in the US. Already the Centre has established, in its small Los Angeles office, a major resource/research library on media literacy and social issues in the media with an indexing system that, when finalised, should be a major contribution to the field. The Centre is also working with the Aspen Institute for Communications and Society to organise in 1991 a 'National Leadership Conference on Media Literacy: Definitions, Visions and Strategies for the 1990s'. Such a national policy conference is crucial if media literacy is to be accorded the attention - and funding - needed to become broad-based.

Which brings up a final consideration: what is the appropriate setting for effective programmes of media literacy?

In the United States, the establishment of media literacy as a course of study in the public school system is already problematic. Compared to many other countries, the US educational system is controlled at the state level rather than nationally - and there are 50 autonomous states. So de facto establishing a national curriculum (as has been done in some European countries) is impossible. There are influential states (e.g. California or Wisconsin) but effective widespread implementation of media literacy curricula in the public or private schools is going to take a long, long time.

But the US does have a tremendous heritage of community, parental and family activism at the local level through churches and synagogues, youth programmes, community and service organisations of all kinds. It is in these arenas that the most profound social revolutions have begun: the Civil Rights movement, feminist consciousness-raising, the peace movement. As De Tocqueville pointed out in the 1830s and Robert Bellah reiterated more recently in Habits of the Heart, this quality of 'community' is one of the strengths of the American experiment in democracy.

The US could perhaps best contribute to media literacy in the world by pioneering methods of media awareness education that are community-centred and family-based. And developing media literacy as a 'parenting skill' ultimately influences the locus - the home - where informed media choices must take place - and be taught to the coming generations.
About the Center for Media and Values

The Center for Media and Values is a not-for-profit educational membership organization which empowers media users by providing resources for critical awareness about media. Growing out of the acclaimed Media & Values magazine, the Center was established in 1989 to achieve the following goals:

1. Develop and articulate a new way of thinking about and helping others to think about the impact and influence of mass media in society and in our individual lives. That is, stimulate a new educational process of awareness, analysis, reflection, action on issues of television and mass media.

2. Build a media aware community and membership “movement” of organizations, school systems, parents and individuals who thoughtfully examine the impact of mass media in our time and promote media literacy in formal and informal educational sites.

3. Organize an information resource center and “think tank” to serve and stimulate the emerging field of media literacy, particularly in the U.S.

4. Become a recognized and respected public voice for the vision of media literacy among educators, the religious and social service communities, public policy leaders and the media itself.

Membership

Join the Center for Media and Values and join the movement for media awareness! Membership gives you first access to new resources as they are published — plus the opportunity to learn from others and share your own experiences in media literacy education.

Personal Membership is for individual teachers, leaders, parents or concerned media users. Benefits include:

- a year’s subscription to Media & Values
- Connect, the members-only newsletter to keep in touch with the movement
- access to our telephone hotline for program planning assistance
- discounts on all Center publications and educational resources
- the satisfaction of helping to develop the first organization to create a national vision for media education and literacy.

Annual Membership $30

Organizational Membership is for schools, churches/synagogues, community centers, parenting programs, etc. Organizational members receive all the benefits of personal members plus:

- A step-by-step leader’s guide for each issue outlining a three-hour program for adult or youth groups
- Three copies of each quarterly Media & Values issue — for reference and teaching
- License to reprint from Center publications

Annual Membership $75 (locally based organizations) $250 (national organizations)

Contributing Memberships are invited and are tax-deductible to the extent allowed by law. Benefits include Media & Values and Connect as well as recognition in the Center’s annual report.

- Friends of the Center $50 - $500 / year
- Founding Friends $1,000+ / year
- Corporate Industry Friends $5,000 / year

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In Canada, convert prices to Canadian currency and add $0 for applicable taxes and international postage

FV Page 32d
A New Media Agenda

by Elizabeth Thoman

Educating ourselves to become astute media consumers tops the list

As fish in the ocean of media, we have paid little attention to the quality of the water in which we swim - which is fast changing. What is needed, says Elizabeth Thoman, is not a moralistic crusade to purify the media, but a general raising of consciousness about its role and importance in our lives.

Elizabeth Thoman has been a Catholic sister for 25 years. She founded Media&Values magazine in 1977 while a student at the University of Southern California Annenberg School of Communications, and she continues to serve as its editor. At the same time, she is heading the formation of a new national Center for Media and Values (see sidebar) to explore the values implications of mass media in society.

Media&Values magazine is an excellent quarterly that explores the same issues. Recent issues have focused on topics like “Media and Money,” “Minorities in Media,” and “The Birds, The Bees, and Broadcasting.” To subscribe send to 1962 S. Shenandoah, Los Angeles, CA 90034.

There is a deep questioning of the role of media, a suspicion that the media distorts, fictionalizes, treats as gossip or as soap opera serious public matters. We need a new discourse. Not rhetorical, not entertaining, not intellectual. But a discourse that is conversational, heart to heart, that speaks frankly of what most needs to be done and why.


For far too long we have been lulled into complacency by the myth that mass media is only “mindless entertainment.” Anyone who has watched in awe as a three-year old re-entacts a television scene, or marveled at how completely a teenager absorbs the persona of a favorite rock star, knows deep down that the media is far more influential than we ever expected.

There was, for a time in the mid-70's, a fledgling media activism. Early efforts were focused on specific issues like children’s television or affirmative action for women and minorities in the industry. While these activities were significant in many ways, they did not address the wider issue of why and how the mass media so thoroughly influences and shapes everyday life.

A few programs - like Television Awareness Training in the mainline religious community, and the media literacy curriculum developed with funding from the Department of Education under the Carter administration - had a broader agenda. But both of these model projects fell on hard times, first with the “back to the basics” funding cuts of the Reagan years and, secondly, with a shift in emphasis to computer literacy.

In the meantime other countries, including England, Scotland, Australia and Canada, have taken mass media more seriously. They are light years ahead of the U.S. in promoting creative and critical thinking and in developing educational tools and techniques to “deconstruct” the mythical worldview (and its underlying values and assumptions) that television and mass media generate as “popular culture.”

In the U.S., however, we continue the assumption that everyone knows how to watch TV. Little credit is given for being a perceptive media consumer and, of course, no one is blamed for being a bad one. We may look to critics to recommend what to watch, read or listen to, but almost never are we given help - nor do we seek it - on how to become a more astute audience.

A small minority resolve the issue by recommending the abolition of television (or rock music or whatever is currently the object of cultural scorn). Although it may appear admirable, it is in truth an unrealistic escapism. And children who grow up in television-free homes only lose in the end by not learning how to clarify their own value system within a cultural milieu dominated by the mass media and the consumer economy. In their families, children learn the values, attitudes and skills that will enable them to live full and fulfilled lives as adults. Children born today will live all of their lives in a media-dominated environment.

How are we preparing them for life in the 21st century?

What is needed, I believe, is a new media “movement” - a consumer consciousness not unlike the recent nutrition movement that has revolutionized not
only the way a growing majority of people eat, but ultimately the food industry itself. Industry responded to the demand for low-salt or low-fat or no caffeine with a plethora of new products and food choices. And although a careful critique recognizes that the nutrition movement itself may be a product of trendy consumer whim, nevertheless, millions of people are now more aware of what they eat and are healthier for it.

All too often public discussion of media values or ethics has had an underlying theme of “us” vs. “them,” as though media creators were all-powerful manipulators and viewers only passive participants. But viewers make choices. It’s time to end the rhetoric and declare responsibility for the quality of our media environment a 50-50 partnership between creators and consumers. We need to stop pointing fingers and start the long haul tasks of educating consumers for choice as well as challenging the industry to greater responsibility to the society they serve.

Unlike the days when the only media choice available was ABC, NBC or CBS, today’s media environment offers a window of opportunity to organize a consumer-based media-awareness movement. Already nearly 30% of the viewing audience has discovered alternatives to network broadcasting. Nearly 60% of homes have VCRs and 50% have dozens of viewing options available through cable. Leisure time is on the rise and “quality of life” issues are a major concern for young couples and the social system (schools, churches, health care, governments) that serves them.

Educating young people to make positive media choices, teaching parents how to recognize and respond to media values that may either counteract or reinforce their own beliefs and values, and promoting a general media “consciousness” are some of the challenges of the 1990s. These challenge extend to educators, activists and service providers who recognize that for our society to flourish, we must turn the closed, one-way system of commercial mass media into a two-way process of discussion, reflection and action with each other and with the media itself.

Center for Media and Values

A new national Center for Media and Values, to provide leadership for a media education movement in the United States, has recently formed in Los Angeles. The Center grows out of the acclaimed quarterly magazine, Media&Values, founded in 1977 by Sister Elizabeth Thoman. The Center plans to:

- develop and disseminate media awareness education materials, including both print and video, for use in schools, parenting programs, youth organizations, churches/synagogues and other formative institutions that work with children, youth and families.
- convene conferences and seminars to explore the social impact of media and popular culture.
- serve as a “think tank” to generate questions, reflect on media trends and provoke public discussion about media issues through Media&Values and other vehicles.
- organize a membership base to promote the media awareness movement and support the activities of the Center.

Individual memberships begin at $30 and local institutional memberships are $75. Benefits include a subscription to Media&Values, discounts on conferences and resource materials, and participation in the growing network of media educators and those concerned about media in society. Institutional members will receive additional materials for media awareness programs in schools, churches/synagogues, community centers and youth organizations.

To join, write the Center for Media and Values, 1962 S. Shenandoah, Los Angeles, CA 90034, (213) 559-2944.
INSTRUCTIONS: Using the zero to nine rating scale below, please respond to the following items.

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<th>Extremely</th>
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FILM/VIDEO MODULE

If asked to do the following right now, today, how would you rate your competence:

1. Prepare a plan for an instructional videotape using a systematic instructional planning model.
2. Prepare a plan for an instructional videotape, incorporating proven instructional presentation principles.
3. Produce an effective videotape from the plan you prepared above.
4. Evaluate instructional television and film programming using pre-specified criteria.
5. Locate and obtain professionally produced instructional film and video materials appropriate to the objectives you must teach.
7. Explain the copyright restrictions with regard to film and video materials in the classroom.
8. Comfortably operate (unassisted) a 16 mm motion picture projector.
9. Comfortably operate (unassisted) a video camcorder.
10. Comfortably hook up and operate (unassisted) a video camera to a video projector.
11. Comfortably hook up and operate (unassisted) a video cassette recorder/player and TV or monitor.
12. List what commercial TV, video, and film programs are most frequently watched by the pupils from the age group you plan teach.
13. Describe the values presented to pupils by commercial TV, film, and video programming.
14. Discuss what evidence there is that commercial film, TV, and video actually teach or do not teach values to young people.
15. Describe five ways teachers can help pupils become critical viewers of TV, video, and film.
COMPUTER MODULE

DISPLAY DEVICE

KEYBOARD

DISK

DISK DRIVE

Newren
GENERAL OVERVIEW:

Computers may no longer be considered as just a passing fad; they play an increasingly important part in the waking moments of our daily lives. Education must adapt and integrate this technology.

There are no mysteries about computers. They should be considered no more than tools of human achievement--like hammers, knives, wheels, etc. Just as binoculars, microscopes, and transportation vehicles enhance and extend our limited human capabilities of sight and mobility, computers extend and enhance our memory and the speed with which we can manipulate information. For we teachers (you and me) and our students they can also be tools for enhancing the learning process.

As teachers we must find ways to effectively use this new technology to: (1) take over time-consuming management tasks, and (2) prepare tools and lessons for instruction and learning.

OVERALL MODULE GOALS:

The underlying premise of this computer module is to help you become a confident and independent computer user. Additionally, we want you to become excited about using computers and eager to integrate computers into your instruction.

When you complete this module, you won't be a "hacker" or computer whiz-kid (unless you already are one now) but you will have a functional familiarity with the computer. You don't need to be an expert...just proficient with the particular hardware and software which will enhance student learning in your teaching area(s).

It is our intention (and should be yours too) that, by the end of the computer module, you will have attained the skills and confidence required to make you self-supporting, not dependent upon constant help from other people, in the use of computers.

(Continued)
MODULE INTRODUCTION:

The EDM/EDT 343 course module on computers is intended to provide a basic introduction to, and understanding of, the capabilities of microcomputers, how they work, and the related terminology. The potential for anxiety, that some persons may have when working with a new technology is, in this module, minimized through "hands-on" experiences in operating a microcomputer. This module has been designed with those students in mind who have had little or no experience with computers. Included among a variety of module activities are overview experiences with database, spreadsheet, and teacher utilities that are designed to assist in the efficient discharge of management tasks, simple graphics, evaluation and selection of courseware, copyright considerations and applications of microcomputers to instructional environments. The module features, and students will concentrate on becoming proficient in, the application of word processing skills.

Apple IIe brand microcomputers are used exclusively in this computer module since the majority of schools, within Ohio and across the nation, use this type of computer (with other manufacturer's brands typically being in the minority). However, knowledge and skill learned on one type of computer is generally easily transferred to other types of computers.

MODULE REQUIREMENTS:

Student will be provided with three (3) floppy discs. You may decide that you want to have one or two additional disks. When possible the PREFERRED type of disk to purchase is a 5 1/4 inch, single sided, double density (SS/DD) disk. Acceptable, but not as preferrable, is the double sided, double density (DS/DD) disk.

There will be two (2) brief quizzes.

There will be assigned readings/exercises prior to class sessions in which the material will be covered.

There will be at four (4) clinical experiences required of all students.

Attendance is required at all module sessions. Four points of the module's 100 possible points is credited for perfect attendance. However, from the 21 possible points for Clinical #1, one half (1/2) point will be deducted for each UNEXCUSED tardy. Missed attendance, quizzes, and clinical due dates may not be made up, except under the following
Conditions:
(1) you have informed the instructor in advance that you cannot attend class; and (2) the reason that you are unable to attend is your own illness, verified by the next class session you attend, in writing, by the physician who is treating your illness—OR death in your family in which case you should notify the instructor at the next class session you attend. Typically, under this latter circumstance—or a prolonged illness (two or more sessions)—the student’s parents should notify the University Registrar who in turn will notify the student’s instructors. Other reasons than the two indicated above may be considered on their merits.

Proposed Grading: (May vary; if so, will be announced)

Two quizzes (5 pts. each)...(10 possible points—

Projects/Clinical Experiences (4)... . . . . 96 possible points
Clinical #1 - 11 pts., plus 10 pts., on two quizzes = 21 pts.
Clinical #2 - 25 pts.
Clinical #3 - 25 pts.
Clinical #4 - 25 pts.
Attendance (see above explanation) - 4 pts.

Total 100 possible points

Continued Professional Development:

Teachers, dealing with computers—and there will or should be few who don’t fall into this category—should be aware of what is happening in the computer world. Since the time for this computer module is so compressed as to preclude the possibility and feasibility of additional “out-of-class” work, you must motivate your own inquisitiveness and, hopefully, habit formation, in the area of keeping abreast of computer trends. Aside from reading journals and magazines that deal with computers, one can learn about computer trends by attending professional conferences which provide sessions devoted to computers and their integration into learning. Another learning possibility exists through the viewing of television programs that relate to this subject. One such program is COMPUTER CHRONICLES aired over local educational television: Channel 48, usually Saturday mornings around 8:00 (sometimes also found to be televised on Sundays and on public broadcast Channels 14 and 16 at various times).
<table>
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<th>Session</th>
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<td>I.</td>
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<td>Brief History of Microcomputers</td>
<td>HO Brief Hist of Comp (Reg)</td>
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<td>1&amp;2</td>
<td>Basic Computer Terminology</td>
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<td>2</td>
<td>Physical Components of a Microcomputer System</td>
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<tr>
<td>1&amp;2</td>
<td>Proper Use of Computers, Floppy Disks, EAP Computer Lab Facilities (checking out disks, MECC materials, etc.)</td>
<td>HO Disks for Microcomp</td>
</tr>
</tbody>
</table>

*KEY to "Readings" abbreviations:

D = Disk containing computer program
H = Heinich, et al (text) INSTRUCTIONAL MEDIA ...
(King Library Reserve Reading Section)
HO = Handout (provided by instructor)
K = Kemp & Smellie (text) PLANNING, PRODUCING, AND USING INSTRUCTIONAL MEDIA (purchase)
KLR = King Library Reserve section--first floor, south Booklets, journal articles, and other reading materials placed on reserve reading. Usually for 2 hour use-- some also for overnight use.
Different Types of Computer Storage Media

Using the Computer

Operating Systems

Booting the System (turning on computer, monitor, & drive(s))

Functions of Keys on Keyboard

How to Initialize a Disk

How to Copy a Disk

Using the Printer to Display Data

III. TEACHER UTILITIES

2.3 Word Processing

Functions

Learning and Using a Word Processing Program

Applications of Word Processing in the Classroom

Graphics

Gradebooks

Data Base: An Introduction

Functions

Applications of Data Bases in the Classroom

Spreadsheets: An Introduction

Functions

Applications of Spreadsheets in the Classroom

HO Apple Oper System

D APPLE PRESENTS

APPLE - EAP Computer Lab

HO How to Initialize Disk

HO How to Copy Disk

HO How to Use a Printer

H Output pp. 378-9

HO Word Processing

KLR Hints for Learn a Word Process Prog McWilliams

K Visualizing Stat Data pp. 111-112

K Using Computer Graphic Systems p. 112-118

K Screen Image pp. 290-1

H How to Design Comp Screens p. 88

HO Utilities

H Databases pp. 368-9
IV. EVALUATING, SELECTING, AND USING COURSEWARE

5 Sources of Software Information

5 Evaluation:

Elements of Quality Courseware
General Evaluation Considerations

Criteria Considerations
Descriptive Information Considerations
Publisher Criteria

6 Computer Applications to Instruction

V. THE FUTURE

7 Copyright Computer Languages

7 How Computers Communicate (modem, networks, bulletin boards)

7 Technology and the Teacher

H Select Media pp. 372-3
H Comp Courseware p. 419
H Courseware p. 424
H Aprais Checklist: Comp-Based Inst p. 373
K Sample Media Eval Form p. 311

KLR Guide for Eval of Instruct Comp Progs Stutler

K Comp Based Inst pp. 283-5
H Adv Comp-based Inst pp.366-8
H Limit of Comp-base Inst pp. 366-7
H Comp Assist Inst pp. 323-4 &

KLR Software Lang. Beebe/Mizel
KLR Armchair BASIC Fox/Fox
H Comp Networks pp. 369-71
H "Microproc & Comp" p. 392
CLINICAL COM-1: OPERATE MICROCOMPUTER HARDWARE

This clinical experience emphasizes Professional Development Statement No. 4, "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY." It relates to course theme No. 6, "Using Media (and Media Production Projects) in Teaching."

1. Clinical Experience Description

A. Problem

You, as a pre- or in-service teacher, should be able to use the tools of your profession. One of these tools is the microcomputer. In order to be a confident, competent, and independent user of microcomputers you need to be able to operated the equipment. This use includes a knowledge of computer terminology, the elements of a microcomputer system, the main parts of a computer, and how the computer functions as well as the skill to operate the essential pieces of equipment--CPU, keyboard, and printer. Also you should be able to demonstrate your understanding and ability to properly use auxiliary data storage software and hardware--namely 5-1/2" floppy disks and their disk drives.

B. Student Decision and/or Response

Demonstrate by use, completion of assigned non-gradecd exercise in class discussion, successful completion of related quiz, and completion of other assigned clinical projects that you understand how microcomputers function.

NOTE: GRADUATE STUDENTS, in addition to the above activities will be responsible for:

1. Reading and answering quiz questions on the following readings--on Reserve in King Lib.:

   Ditlea, "Anatomy of a Personal Computer;"
   Toohy & Gupta, "Personal Computers;" and
   Boraiks, "Chip: Electronic Mini-Marvel..."

2. Viewing and reporting on two televised programs from the COMPUTER CHRONICLES series. Aired over local educational television: Channel 48, Saturday mornings around 8:30 (sometimes also found to be televised on Channels 14 and 16.). Report separately on each viewing. Head each report with your name, EDT 543, and the date program was viewed by you. Each report must be no more than two pages, double spaced, and word processed on FrEdWriter.
Each report should provide two separate sections: (a) a description of the program's content, and (b) a brief reaction as to what you learned from the program that you did not know before.

C. Feedback

Instructor critique will be in the form the quiz evaluation, class discussions, ability to complete the other clinicals in this module, and instructor observation. The student will also realize their own level of attainment as they improve over the duration of the module time-line.

Graduate students' grade on this clinical will include: deduction of 1/2 point possible on questions related to readings cited above in E-1; and deduction of 1 point possible for each outside television viewing and report cited above in B-2.

Module Points for this Clinical = 21.
Clinical Due: Graduate student outside viewings by the end of class on the 7th class session.
This clinical experience emphasizes Professional Development Statement No. 3, "PLANS INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY APPROPRIATE TO INSTRUCTIONAL GOALS." It relates to Course Themes Nos. 2 and 5, "Planning and Designing Instruction Using Media and Technology" and "Preparing Media for Teaching."

I. Clinical Experience Description

A. Problem

Assume you are providing instruction to a class in the area of your major (or minor) teaching field. You are covering an important concept or principle of this field of study. Plan and develop a HANDOUT of that portion of the information that might best be communicated to the students through this type of media and that is necessary for the students to have in order to attain your prespecified learning outcomes.

B. Student Decision and/or Response

1. The project will be comprised of a "cover sheet" (describing your planning) PLUS the "handout."

   a. The cover sheet should be no longer than one (1) page in length. It should include the descriptions and information specified in the five points B2a through B2c (presented below).

   b. The handout is to be no longer than two (2) pages. You may include diagrams and illustrations where pertinent by saving space and, after printing, draw or add a photocopy to the space(s).

2. The Cover Sheet

   Your planning of the handout should include evidence of the use of instructional systems design (The ASSURE model. NOTE: A review the the Heinich, et. al., text, INSTRUCTIONAL MEDIA...—pp. 32-61—on King Library Reserve, may be of help with this portion.):

   a. In the upper right hand corner, place your name, the date, and your class section (e.g., C. H. 543, etc.). Directly beneath this indicate "Clinical 2".

   b. Provide a brief overview statement of what the handout is expected to attain (e.g., a brief description of the general instructional goal that this handout will help students to attain AS WELL AS
handout is expected to attain (e.g., a brief description of the general instructional goal that this handout will help students to attain as well as the particular concept or principle—or part thereof—that you want the students to learn from the use of this handout) and an indication of where in a lesson or unit this handout will be used.

d. Provide the behavioral objective(s) that this handout will help students to attain. This is the first "S" in the ASSURE model. This should include a description of the A = "Audience" (or who are the learners); B = "Behavior" (or, the observable learner performance); C = "Conditions" (or, the circumstances you will prescribe that will lead to your being able to observe the performance); and D = "Degree" (the standard or level of acceptable performance). Check out Heinich text pp. 37-46 for a detailed explanation of how to correctly state the four elements of an instructional/behavioral objective.

3. The Handout
Use FrEdWriter, the word processing applications software package to produce the HANDOUT you have designed, or you may use some other word processor with which you are familiar.

C. Feedback

Students will receive feedback relative to the use of the ASSURE model and the specification of the behavioral learning objectives in their planning as well as the word processing skills displayed in the production of this assignment.

Module Points for this Clinical = 25.
Clinical Due: The end of the 4th class session

Estimated time to complete clinical
(based on previous students' experience):
Learn FrEdWriter Word Processing Program
Low = 1/2 hr., High = 12 hrs., Average = 1.93 hrs.
Complete Clinical (design and produce):
Low = 1/2 hr., High = 9 hrs., Average = 2.87 hrs.
CLINICAL COM-3: USING TEACHER UTILITY SOFTWARE - I

This clinical experience emphasizes Professional Development Statement No. 4, "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY." It relates to Course Theme No. 5, "Preparing Media for Teaching."

I. Clinical Experience Description

A. Problem

Teachers never have enough time to produce all of the instructional materials they might like, let alone respond to all the management tasks required in the classroom and by their administration. The time that is required to prepare learning materials may be reduced through the use of computer utility software packages—software designed to help a teacher produce a variety of instructional, motivational, and evaluative feedback materials or to accomplish classroom management tasks.

B. Student Decision and/or Response

1. It is suggested that you look over EACH (e.g., read over the documentation—possibly try a feature or two of each of the programs) of the following Minnesota Educational Computing Corporation (MECC) teacher utility software programs. Then study, practice, and use TWO of the programs to produce a product that could be utilized in the classroom for a predefined learning outcome. NOTE: GRADUATE STUDENTS, see 3-e below.

NOTE: Most of the programs described below will automatically "save", to your data disk, what you key into the computer. THERE ARE TWO IMPORTANT THINGS YOU MUST BE AWARE OF WHEN USING THESE PROGRAMS: (1) you must have the program set for TWO DISK DRIVEs and you must have a PROPERLY FORMATTED disk (formatted by this program) in Drive #2. Both of these can be accomplished by going to the program's "Diskette Support" menu which will guide you through these two processes.

(Continued)
TEACHER UTILITIES FROM WHICH TO SELECT (* = recommended):

STUDY GUIDE (MECC #A-126 - Newren copies EDT 343 3.1-20)
Create and edit sets of questions and answers in a convenient way with this program. Use "Designer" to write multiple choice, true-false, matching, and completion questions using preset formats. "Reviewer provides students with interactive drill and practice on the questions and answers created. The sets of questions created with "Designer" can be used to print worksheets and tests by using "Examiner."

(Note: to get into the Diskette Support menu you must first gain entrance into the "Management" menu which is accomplished by making CONTROL and A key presses.

FOR THIS ASSIGNMENT DEVELOP A MINIMUM OF TEN QUESTIONS AND PROVIDE AN ANSWER KEY.

PUZZLES AND POSTERS (MECC #A-116 - Newren copies EDT 343 4.1-5)
Create, design, and print word search puzzles, crossword puzzles, mazes, posters, and banners. "A-Maze-Ment" generates mazes, while "Posters and Banners" enables you to print posters and banners in a variety of fonts.

FOR THIS ASSIGNMENT DESIGN AND PRINT OUT TWO DIFFERENT TYPES OF PUZZLES (10 word minimum) - OR ONE BANNER AND ONE POSTER - OR A COMBINATION OF ONE PUZZLE AND ONE GRAPHIC.

QUICK FLASH (MECC #A-167 - Newren copies EDT 343 6.1-5)
Flashcards are a widely used and proven aid to learning. QUICKFLASH enables you to construct the electronic equivalent of flashcards. Flashcard questions and answers can be printed in two different formats to provide teachers with a permanent record of the flashcards (Can be used in a variety of subjects at various grade levels). (NOTE: when formatting a disk for this program spell out the word "YES" when prompted during the formatting process.

DESIGN AND PRODUCE TWO SETS OF FLASHCARDS EACH SET CONTAINING AT LEAST 10 ITEMS. FOR THIS PROJECT YOU MAY NOT USE ANY OF THE ALREADY PREPARED NINE SETS OF "FLASHCARD DEMONSTRATIONS" DESCRIBED ON PAGE 3 OF THE DOCUMENTATION.

(Continued)
This package allows you to enter your own word lists and design spelling lessons to meet individual needs. A separate spelling disk is created by the package for use by the learner. This spelling disk can be used by an individual or a group of up to twelve. The package contains a management system that maintains a list of all misspelled words to be used to generate review lessons.

DEVELOP TWO LISTS OF AT LEAST TEN WORDS EACH. EACH LIST IS TO BE PRESENTED IN A DIFFERENT TYPE OF SPELLING LESSON AND TYPE OF "FEEDBACK" TO STUDENTS. (See page 5, Figures 3 and 4, in the documentation.)

2. Assume you are providing instruction to a class in the area of your major (or minor) teaching field. You need to determine the prespecified performance outcome you expect from this endeavor.

a. For EACH program selected, provide an overview statement and behavioral objective(s):

i. Provide a brief overview which describes the general instructional goal that this material will help students to attain AS WELL AS the particular concept or principal (or part thereof) that you want the students to learn from the use of the material you will develop.

ii. Provide the behavioral objective(s) that this material will help students to attain. This is the first "S" in the ASSURE model. This should include a description of the A = "Audience (or who are the learners)"; B = "Behavior (or, the observable learner performance)"; C = "Conditions (or, the circumstances which you will prescribe that will lead to your being able to observe the performance)" and D = "Degree (or, the standard of level of acceptable performance)." In other words, you are describing in a very specific way the acceptable level of behavior that you will expect after the use of this material by the learner. (Refer to Heinich text pp. 37-46)

(Continued)

3. The project will be comprised of a "cover sheet", for EACH program describing your planning AND the "materials produced".

a. The cover sheets are to be word processed using the FreEdWriter word processing program or some other...
word processing program with which you are already familiar may be used in place of FrEdWriter.

b. In the upper right hand corner of each cover sheet, place your name, the date, and your class section (e.g., C, H, 543, etc.). Directly beneath this indicate "Clinical 3".

c. The cover sheets should be no longer than one (1) page in length. They should include the descriptions and information specified in the points 2a-l & ii (presented in Section A above).

d. The materials produced from the teacher utility software packages are to be attached to their respective "cover sheet" which is described immediately above. Directions for what is to be produced for any of the above programs is provided immediately after the program description in B-I above and is indicated in all capital letters.

e. GRADUATE STUDENTS must do three projects for this clinical. Graduate students must use the STUDY GUIDE software package for this assignment, plus develop a set of materials from TWO of the other teacher utility software packages indicated above. Cover sheets as specified above are required for each of these three items.

C. Feedback

Students will receive feedback relative to the use specification of the behavioral learning objectives in their planning for the instructional use of this material AND they will also receive feedback on the actual material produced, how well it achieves their stated objectives, AS WELL AS the word processing skills displayed in the production of this assignment.

Module Points for this Clinical = 25.
Clinical Due: The end of class the 6th class session.

Estimate time to complete clinical (based on previous students' experience):
Complete EACH clinical (design and produce):
Low = 1/2 hr., High = 8 hrs., Average = 2.28 hrs.

E. Newren
Instructor 691
This clinical experience emphasizes Professional Development Statement No. 4, "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY." It relates to Course Theme No. 5, "Preparing Media for Teaching."

I. Clinical Experience Description

A. Problem

Teachers never have enough time to produce all of the instructional materials they might like, let alone respond to all the management tasks required in the classroom and by their administration. This teacher activity time may be reduced through the use of computer utilities software packages. This is software designed to help a teacher to accomplish classroom management tasks. This assignment deals with an electronic gradebook for keeping track of student/class scores, printing progress reports, and, in the long run, should help to save the teacher considerable time.

B. Student Decision and/or Response

1. The student will study, practice, and then use the following Minnesota Educational Computing Corporation (MECC) software utility to produce a method of keeping students' grades: GRADE MANAGER (MECC #A-771-Newren copies EDT 343 - 9.1-20)

   Record scores, compute grades, and print grade reports quickly and accurately with this flexible grading package. Choose from several variations of two grading methods, percentage and curve grading. Enter up to 50 scores per student, in score categories you specify, for each of up to 15 classes or 1088 students on one data disk. Print a wide variety of score and grade reports. Can be used with quarter, term, or semester systems at all grade levels. First-time users are guided step-by-step by a comprehensive manual that also explains the various grading and reporting options.

NOTE: The program described above will automatically "save" to your data disk what you key into the computer. There are two important things you must be aware of when using this program: (1) you must
have the program set for **TWO DISK DRIVES** and you must have a **PROPERLY FORMATTED** disk (formatted by this program) in Drive #2. Both of these can be accomplished by going to the program's "Main Menu" and selecting the item "Diskette Support" which will guide you through these two processes.

2. Assume you have a class of ten (10) students for which you have given a combination of five projects and quizzes.

C. **Student Decision and/or Response**

1. Study and use the GRADE MANAGER software package to produce a printed report of students grades.

2. To accomplish #1, immediately above, you will need to develop:
   a. A list of ten (10) student names;
   b. A set of five (5) projects, activities, quizzes, etc., to be graded;
   c. A set of five "scores" (representing each student's achievement on the projects, activities, quizzes, etc., described in #C2b immediately above.)

3. The project will be comprised of (1) a "COVER SHEET" listing the students names and briefly describing the projects, activities, quizzes, etc., and (2) THREE SEPARATE PRINTED COPIES of scores as described below:
   a. The cover sheet is to be no longer than one (1) page in length. It is to be word processed using the FrEdWriter word processing program, or some other word processor with which you are already familiar.
   b. In the upper right hand corner of the cover sheet, place your name, the date, and your class section (e.g., C, H, 543, etc.). Directly beneath this indicate "Clinical 4".
   c. It should include the descriptions and information specified in #C2a & b above as well as the following: Choice of "Grading Method" that you selected (See Part 5 in program documentation—it is recommended that you chose "percent- ages".)
   d. The material to be produced: **print a copy of the each of the items of information described below** (this will amount to the **three, separate, printed reports**) and attached these to the "cover sheet".
Print one copy of all the students' scores for an individual activity, project, or quiz. (See Part 8 in program documentation.)

Print one copy of all the scores for all five items AND for the entire class—all ten students. (See Part 8 in program documentation.)

Print one copy of a progress report for one student and for all five of her/his scores on the various activities and quizzes. Include some type of teacher "comment." (See Part 12 in program documentation.)

D. Feedback

Students will receive feedback relative to the material produced for this assignment.

Module Points for this Clinical = 25.
Clinical Due: The end of the 8th Session.

Estimated time to complete clinical
(based on previous students' experiences):
    Complete clinical (design and produce):
       Low = 1/2 hr.  High = 5 hrs.  Average = 2.35 hrs.

E. Newren
Instructor 690
Circle the **one** number which best describes you. I believe my experience/competence level with computers is:

1  2  3

**KEY:**
1 = Very little or no experience with computers.
2 = Know how computer functions, including internal parts of computer (e.g., CPU, ROM, RAM, etc.), how to boot up system with a program, load files, initialize (format) disks, and possibly know how to word process, etc.
3 = Comfortable with items in #2 above plus know how to word process, have had a computer course, possibly know how to use several applications programs (e.g., word processing, spreadsheet, data base, Lotus 1-2-3, etc. Possibly know how to write (program) software, etc.

Circle the **one** number which best describes you. I believe my experience/competence level with **word processing** is:

1 2 3

**KEY:**
1 = I know nothing about word processing OR I know a very little about word processing (e.g., basically typing in and saving a document.
2 = I know how to insert and delete text, move quickly to any location in a large document, move blocks of text, etc.
3 = I know all of the above in #2 & #3 plus additional skills with word processing skills beyond those. Possibly how to use more than one word processing program.

If you identified yourself above as a #2 or a #3, list the title of the one word processing program with which you are most familiar:

**FIRST PRIORITY**

Briefly, in one sentence, (be specific and concise) identify the first MOST IMPORTANT THING you hope to get out of this computer module:

**SECOND PRIORITY**

Briefly, in one sentence, (be specific and concise) identify the second MOST IMPORTANT THING you hope to get out of this computer module:

**THIRD PRIORITY**

Briefly, in one sentence, (be specific and concise) identify the third MOST IMPORTANT THING you hope to get out of this computer module:
RUNNING INSTRUCTIONAL COMPUTER PROGRAMS ON THE APPLE *

Starting Up

1. Turn on the television (or monitor).
2. Insert a diskette in the disk drive (Exposed oval part is inserted first with the diskette label up.)
3. Close the door on the disk drive.
4. Ground yourself by touching the metal place near the on-off switch on the back left side of the APPLE.
5. Turn on the APPLE.
6. "APPLE II" appears on the screen and the disk drive light turns on. You will hear a whirling sound from the disk drive. If the disk drive light does not go off in about 10 seconds, turn the APPLE off and make sure your diskette is placed correctly in the disk drive.
7. A "menu" appears. The menu gives you a list of programs on the diskette. Type the number of the program you wish to run and press the RETURN key.

Running Programs

1. Follow the directions given in the program. Press the RETURN key after each response you type in. Press the SPACE BAR when directed.
2. If you want to start over before the end of the program or start a new diskette, do the following:
   a. Stop the current program by pressing the RESET key. On some machines you may have to hold down the CTRL key and press RESET at the same time.
   b. Insert the next diskette if desired and type PR#6, remembering to press RETURN again. This will bring you to the menu for the new diskette.

Shutting Off the Computer

1. Take the diskette out of the disk drive.
2. Shut off the APPLE.
3. Shut off the television (or monitor).

(Adapted from Appendix B, MECC APPLE Courseware Support Booklets)

* If you need to learn the Apple II keyboard, get disk from computer lab assistant titled: "Apple Presents...Apple."
SAFETY RULES

Equipment.

1. No smoking, eating, or drinking in the computer lab.
2. Do not remove the cover and handle the insides.
3. If it is ever necessary to connect or disconnect any equipment or accessories, either inside or outside of the computer, be sure to first turn off the equipment.
4. If it is ever necessary to touch anything inside the computer, (1) turn off the computer, (2) carefully remove the cover, and (3) discharge the static electricity from your body by touching the power supply cabinet. (Electronic components operate at extremely low power levels, and static electricity from your body can burn them out.)
5. If you are used to pounding a manual typewriter, change your ways! Type gently on our keyboards and our computers will last longer.
6. Refrain from adjusting the video monitor. Seek assistance, if adjustments are needed.

Disks.

1. Before touching disks, discharge the static electricity from your body by touching the disk drive cabinet or the underneath of the computer cabinet.
2. Do not touch the magnetic medium of the disk; only touch the plastic sheath that encloses it. (Good practice: Only handle disks by their labels in order to keep fingers away from the magnetic medium.)
3. Never insert a disk into the drive nor remove one from the drive while the drive is running.
4. Handle disks with care; no bending or jamming.

Humans.

1. The only dangerous high voltages are enclosed inside the cabinets where you cannot touch them.
2. As is the case with all cathode ray tubes (TV picture tubes), particularly color tubes, there is danger from X-rays striking the body at close range. (The amount of radiation decreases with the square of the distance from the source.)
3. Most authorities believe there is little danger from other ultra high frequency microcomputer radiation due to extremely low power levels.

1981-4-19, Bill Rouse
A BRIEF HISTORICAL BACKGROUND of COMPUTERS

In the evolution of computers we have witnessed greatly improved and expanded applications due largely to the tremendous simplification in operation and the dramatic reduction in equipment size. But, while earlier computing frequently relied on objects other than man's own attributes, it didn't always have sophisticated equipment.

Probably since the beginning of the human race, man has used his fingers—and yes, his toes too—in order to keep track of the amounts of things. Because there is a definite limitation to the ease with which great numbers of things can be counted using the fingers, man began to use other (usually smaller) objects to represent the things of which he wished to keep track. Consequently, small stones, beads and the like were used for counting. But even these objects had these limitations.

Early man invented a device for counting, it contained beads that could be moved—their position representing multiples of a count. This machine was the abacus. This machine was so well conceived that it has passed down through history and, in fact, continues to be used in some places to this very day.

One of the first, so called, computing machines was the "Pascaline" named after its inventor Pascal. It contained wheels and gears and could be used to add and subtract. It was considered so useful that Pascal had received some 50 orders for duplicates of his machine.

The "Automatic Loom" was invented by Joseph Jacques and Charles Babbage later refined the loom with his plans for the "Analytical Engine" which was controlled by punched cards and could add, subtract, multiply and divide—but this was a "plan" not an actual, operational machine. Then 1804 witnessed the "Comptometer" by Dorr E. Felt; it was constructed in a macaroni box.

Around 1890, holes punched in cards and a machine, processed the census data in three years. The previous 1880 census, having considerably less population with which to be concerned, had taken seven years to complete using manual computation. This new machine, called the "Data Tabulator," was built by Herman Hollerith and could sort as well as count data by "reading" the punched holes.

In 1944 the Harvard "Mark I," developed by Akins, was operable. It is considered the first working computer. It weighed five tons, contained 500 miles of wire and took up the space of three normal size living rooms. It used electric relay switches and programs on punched paper tapes and had the capability of doing three additions per second.

IAC, the first general purpose electronic digital computer was introduced in 1945. Built at the University of Pennsylvania, its primary feature was that it contained vacuum tubes (like those used in the old
APPRAISAL CHECKLIST: TELEVISION

Series title: ____________________________________________
Program title or number: __________________________________
Producer/distributor: ______________________________________
Production date: __________________________ Program length ______ min
Intended audience grade level: __________ Subject area: ____________

Objectives (stated or implied):

Brief description:

Entry capabilities required:
— prior knowledge
— reading ability, vocabulary
— math ability

RATING

Like to arouse student interest
[ ] High [ ] Medium [ ] Low

Technical quality
[ ] High [ ] Medium [ ] Low

Provides meaningful viewer participation
[ ] High [ ] Medium [ ] Low

Objectives relevant to curricular needs
[ ] High [ ] Medium [ ] Low

Focuses clearly on objectives
[ ] High [ ] Medium [ ] Low

Evidence of effectiveness (e.g., test results)
[ ] High [ ] Medium [ ] Low

Teacher's role clearly indicated
[ ] High [ ] Medium [ ] Low

Provides guide for discussion/ follow-up
[ ] High [ ] Medium [ ] Low

Strong points:

Weak points:______________________________________

Recommended action: ________________________________

Re. ever: ____________________________
Position: ____________________________
Date: ________________________________
These vacuum tubes were used as switches. Physically, by May's standards, this computer was huge—weighing 30 tons, taking up 3,000 cubic feet of space (about 3 to 4 times more space than the Mark I), and containing 18,000 vacuum tubes. However, the ENIAC could work more than 1,000 times as fast as the Mark I. Programs were wired on large electronic boards which in turn were plugged into the computer.

Around 1946 auxiliary memory was developed by Arthur Burks, Herman Goldstine, and John von Neumann which allowed programs to be stored outside the computer. Magnetic tapes and disks were used for this storage.

The early 1950's saw the EDVAC, built to use binary arithmetic and the UNIVAC I, the first computer to use a compiler and a programming language—and the first computer manufactured in quantity and sold commercially. 1961 brought scaled down versions of the vacuum tube and then . . . transistors (about 1/2" square). Transistors were not only smaller than vacuum tubes they were less expensive and had to be replaced less frequently. Also at this time programs were being stored directly in the computer. The size of computers was reduced from that of a building to room size and even to the size of several large file cabinets.

Transistorized computers were the second generation of the computer's evolution and they worked about five times as fast as the first generation computers which used the vacuum tubes.

In the late 1960's the "integrated circuit" was introduced. The integrated circuit or IC was a small piece of plastic (silicon) called a chip—which may contain hundreds or even thousands of electronic switches. These chips work like the transistor (and their predecessor the vacuum tube) but much faster.

The chip computers are the third generation computers. These computers are so fast that they can do 50 million additions per second—and manufacturers keep improving the speed.

In 1977 the world witnessed the arrival of the microcomputer—primarily for the general public—(the Apple and the TRS-80 were two of the first completely assembled computers). These computers used chips (about 1/4" square and containing more than 20,000 transistors). These computers weighed about 20 pounds and took up less than one cubic foot of space.

Very early in 1983 the Apple computer manufacturer came out with its up-dated version—the Apple IIe (the "e" stands for extended). The motherboard (printed circuit board) of this up-dated Apple contained only thirty-one electronic chips (integrated circuits)—the older Apple II+ had some ninety chips. The normal twenty-four memory chips (capable of 48K of memory) numbered only eight in the newer version but it was capable of storing 64 thousand characters. All in all, an increase in memory capacity (which had quadrupled in three years) was accomplished at the same time there was a significant decrease in the total number of chips used. And, the individual cost of these chips also decreased from about $20 to around $2.

And the story goes on! Keep tuned for the latest changes and up-dates.
DISKS for MICROCOMPUTERS: A BRIEF INTRODUCTION

Microcomputer disks are basically made up of two parts: the inner, thin--and usually floppy--circular, magnetic material on which is recorded (stored) information (data)--and the outer protective cover--with its soft inner lining (teflon impregnated material)--frequently referred to as a jacket. Typically the size of the jacket is 5 1/4 inches square and thus, they are referred to by this size. This enclosed disk is kept in a protective paper sleeve or envelope.

The inner circle of magnetic recording material is a disk of mylar, thinner than a human hair, covered with a glass smooth surface of clinically grown magnetic (iron oxide) crystals about 1/1000 of an inch thick.

This mylar disk spins around five times per second (or 300 revolution per minute) and is capable of making one choice after another at least 120,000 times per second.

The common phonograph record has one spiraling groove and moves from beginning to end. The floppy microcomputer disk has no grooves but instead--when initialized (or formatted) contains a series of concentric circles or tracks. The disk drive head moves back and forth across these tracks searching out data and reaching any point with equal speed. Most floppies have 48 to 96 tpi (tracks per inch). Tracks are divided into sectors. There are three standard types of sectoring for 5 1/4" discs: (1) soft sector--the actual number of tracks varies with the format of the computer; (2) 10 sector; and (3) 16 sector.

![Diagram of disk sectors](image)

Although the capacity of disks varies, the regular single-sided, double density 5 1/4" disk holds the equivalent of 55 double-spaced, typewritten pages. The disk's memory is created by magnetism. The tiny magnetic particles (crystals) on the
Disks' surfaces are written (arranged and rearranged), read, and erased magnetically—similar to the fashion in which a tape recorder works.

Since magneticism is used to place and retrieve data on computer disks it also has the capability of destroying (erasing) or altering data. This latter can be devastating if it causes drop out of some data or changes the location of decimal points in numerical data. Consequently, using or storing your computer disks near anything that can develop a (invisible) magnetic field must be avoided (e.g., electric motors, speakers in radios and other audiovisual equipment, telephones, electric typewriters, dictation equipment, electric fans and air conditioners, etc.). Actually any metal can become magnetized (i.e., desks, copyholders, screwdrivers, bookcases, etc.) or carry an electric charge and thus, if near your computer and disk storage, it should be frequently checked for magneticism—and discharged with a grounded wire. Magneticism is not the only enemy of your computer disks.

Imagine a speeding train on a railroad track—how much does it take to derail such a train? Not much! Computer writing on a disc is infinitely more precarious. With 120,000 decisions being made per second a bump 30 millionths of an inch high could "derail" your computer information. A piece of dust is 1,000 millicrons wide (a millicron is one millionth of an inch). Even very clean hands can leave a human oil trace 30 millicrons deep (and its almost impossible to wipe off a fingerprint)! Also, a person carrying a lot of static electricity can leave a data-erasing or altering fingerprint (not to mention the potential for damaging the chips in the computer itself.). Labeling the disk jackets with a pencil or even worse a ballpoint pen can crease the disk's surface just as it can be crimped by paper clipping materials to the disk—both of which can cause the writing/reading head to skip over data.

Because of the potential for disaster, as indicated above, a cardinal principal of microcomputing, to be remembered always, is this . . . if a disk contains important information you should protect this information by making a back-up copy which is stored in another—safe—location. And, although computers may be helping us to move toward a paperless society, another safeguard is to have a hardcopy (the data from a disk printed out on paper) that you can place your hands on in the event you need to remake some damaged, altered, or lost disks.

References


DISK CARE and USE

Disks require special handling. The following are a 'baker's dozen' of instructions which should help you to better understand the needs of computer disks and the kind of environment and handling you should provide for them:

- Handle only the black plastic jacket. Do not remove the black plastic jacket!
- Hold jacket where the label is on the upper corner.
- Do not allow anyone or anything to touch the exposed portion of the magnetic disk itself (e.g., at the center hub or in the oval cutout).
- Carefully and gently insert the disk all the way into the slot in the disk drive—never force it!
- Do not place disks on or near a magnet or magnetic field (e.g., television set or monitor, dictation equipment, telephone, etc.).
- Do not place other items (e.g., books, pencils, etc.) under nor on top of disks.
- Do not bend, crimp, fold, staple, rubberband, nor place paper clips on the disk.
- Do not write on the label or jacket with a ballpoint pen or even a pencil—use only a felt-pen...on a label and affix after writing. Also, do not place one label on top of another.
- Keep disks away from liquids, smokey, dirty, dusty, sticky environments (i.e., chalk dust, eraser crumbs, cigarette smoke particles). Never attempt to clean a disk with an eraser, detergents, alcohol, thinners, or freon.
- When not in use, keep disk in its paper sleeve or envelope. Store the disk vertically in a plastic case or other protective container designed to minimize static electricity and protect from accidental crushing and contamination from dust and other harmful substances.
- Do not store in sunlight nor next to a heater.
- Avoid temperature extremes (below -40 degrees F and above +125 degrees F)—allow disk to come to normal room temperature before use (actually anywhere between +50 degrees F and +125 degrees F with a relative humidity of 20% to 80% is acceptable).
- Disks containing information (data) worth saving are usually important enough to copy so that in the event of a disaster you will still have a back-up copy.
HOW TO INITIALIZE A DISK

Disks purchased from a vendor are "blank"—there is no information on them—and must be prepared, or "formatted" before they can be used to store information. This preparation is called initializing.

METHOD ONE

1. Boot the system with a DOS 3.3 System Master disk.
2. Place a blank disk in the drive (if you have two drives, place the blank disk in Drive #2)
3. Make certain the CAPS LOCK key is "on."
4. Type NEW and press the RETURN key (explanation: this erases everything in the computer's RAM).
5. Type the following:

   10 PRINT "PRACTICE DISK"
   20 PRINT "OWNED BY JOHN BUCK" (use your name)
   30 PRINT "EDM 101, SECTION A, FALL SEMESTER" (use your course number, e.g., SAN 141, correct section letter, and current semester)
   40 PRINT "1/1/1995" (use today's date)
   50 END *

   NOTE: Here is an alternative salutation:

   10 PRINT "THIS HELLO PROGRAM CREATED BY"
   20 PRINT "MARY DOE ON JANUARY 1, 1995" (use your name and current date)
   30 END *

   (Continued)
* = (Now complete the following to continue the above steps)

6. **NOTE:** You may want to "proof" your typing at this point and/or type RUN--then correct any errors.

7. Type INIT HELLO and press the RETURN key.

8. To double check that the disk was actually initialized, place the initialized disk in Drive #1 and turn the computer off and then back on again--OR--simply type PR#6 (which places less strain on the computer).

**METHOD TWO**

1. Boot the system with the an applications program (e.g., FrEdWriter, Apple Writer IIe, or some other program disk).

2. Check the program's main menu to determine if it is possible to initialize (format) a disk through the program--and if so, select the correct items from the menu(s).

**REMEMBER:** Often times the various applications software (FrEdWriter word processing or some of the teacher utilities) that you use will allow you to initialize (format) a disk. Check the "Main Menu" for such options as "Initialize disk" or "Diskette Support." By selecting one of these menu options and then following the directions and prompts given, you will be able to initialize your disk.

**NOTE:** Remember when you initialize a disk everything that previously may have been loaded on that disk WILL BE ERASED!
HOW TO COPY A DISK - ProDOS Operating System

Perform the following steps to copy information (data) from one disk to another:

1. Place the ProDOS USER’S DISK IN DISK DRIVE #1 (Get this disk from the instructor, graduate assistant, or computer Lab assistant.)
2. Place a blank diskette in disk drive #2
3. Select F (File Commands) from the menu
4. Next, select C (Copy Files) from the "File Commands" menu
5. The monitor screen will display the following:

```
--COPY--
PATHNAME: ("" blinking cursor"")
```

TO PATHNAME:

```
--ENTER PATHNAME AND PRESS <RETURN>--
```

6. The monitor screen will then display the following:

```
--INSERT SOURCE DISK AND PRESS <RETURN>--
```

REMEMBER: If the disk you are using to copy information onto already has information on it, this original information will be erased (lost forever) as the new information is copied on this disk.

TIP: Some software programs allow the user to copy information by selecting the correct items from the program’s menu(s).

(Continued - Over)
HOW TO COPY A DISK  -  DOS 3.3 Operating System

Perform the following steps to copy information (data) from one disk to another:

1. Place **DOS 3.3 SYSTEM MASTER** in disk drive #1 (Get this disk from the instructor, graduate assistant, or Computer Lab assistant.)

2. Place a blank diskette in disk drive #2

3. Type: **RUN COPYA** (Use one space between the word "RUN" and the word "COPYA".)

   and press the <RETURN> key (You should hear the drive spin and see the red light on the drive come on.)

4. The monitor screen will display the following:

   APPLE DISK DUPLICATION PROGRAM
   ORIGINAL SLOT: DEFAULT = 6

5. Now you may insert a disk (the information source or program to be copied) in disk drive #1 (You must first remove the DOS 3.3 SYSTEM MASTER disk from drive #1)

6. Press the <RETURN> key four times (This accepts the default values which, in most cases, you want.)

7. The screen will display the following:

   PRESS 'RETURN' KEY TO BEGIN COPY

   (The red light on the drive will go on and the copying will begin.)

8. Next, the screen will display the following:

   DO YOU WISH TO MAKE ANOTHER COPY?

   (If something has gone wrong an error message will be displayed instead; start the copy process all over. If you still have a problem seek help!)

**NOTE:** If the disk you are using to copy information onto already has information on it, this original information will be erased (lost forever) as the new information is copied on this disk.

**TIP:** Some software programs will allow the user to copy a disk by selecting appropriate items from the program's menu(s).

(Continued - Over)
The primary purpose of word processing is to facilitate written communication. There are over 300 word processing programs available. Bank Street Writer and Homeword are two popular programs designed for young people's use. Other available programs include Zardax and Applewriter II. Professional programs which provide for footnoting and indexing cost between $300 and $500 while those for the serious user range from between $100 and $300; beginners programs usually cost less than $100.

Remember, to truly and fully learn a good program will require a significant expenditure of time on your part. Although there will be some transfer or carry-over from one program to another in terms of general word processing principles, terminology, and even commands there will be enough differences between programs to require additional thoughtful study. Also, word processing is like many other skills, the user must involve him/herself on a regular basis so as not to become "rusty" (forget) the various features and commands. Thus, it is important that early-on you, the user, be able to select a program that contains the features that meet your needs so that too much time is not wasted relearning new programs until the "right" one is found. The following are some features which should be considered when selecting a word processing program.

Commands

Commands are easiest to learn when they are "natural" commands. A "natural" command is a letter associated with the command--usually the first letter of the operative word in the command (e.g., M = move, or B = beginning). Such commands are also referred to as mnemonic because they assist the user's memory in remembering not only the command but also the letter which represents the command.

Text Editing

Ability to write and edit in the same mode is easier than having to switch back and forth between two modes. More powerful word processors will allow deleting not only characters but also whole words, lines, sentences, or paragraphs; moving blocks of information such as paragraphs; merging a text file saved on your disk with one you are currently writing; and capitalization of letters.

Print Formatting

A good program will accommodate many different printers.

Print formatting gives directions to the printer about the arrangement of the text on the printed page. The best word processors are able to center a line, indent a paragraph, underline, justify the
right margins, set tab stops, number pages, and change to a new page. Some can print in boldface or italics and some can also print superscripts, subscripts, or special symbols.

"Control characters," which specify print format, underlining, title centering, etc., may be embedded in the body of a document. The user can easily see the embedded control characters on the display screen--but since they are embedded they are "hidden" from the printer (in other words the computer reads them and tells the printer how to print the text--but the embedded control characters as such do not get printed) so you do not see them on the printed document.

**Screen Display**

Some programs display text one way as you type and edit it--but then they print it differently (e.g., show a 40 column screen display but 70 columns on the printed page; show all upper case letters but printout as upper and lower case). Some programs display text on the screen exactly as you get it on the printed page.

Another display feature of some programs is that they allow the user to split the screen into two "windows." This feature permits the user to view two different parts of the same document at the same time or it can be used to see parts of two different documents at the same time.

**Support Materials**

Does the program come with a "Quick Reference Guide" card summarizing the commands--or can one be purchased separately? Some programs display commands at the top of the screen (i.e., Bank Street Writer). Other programs have a "help menu" incorporated in the program which can assist the user in remembering or understanding its various commands while they are in the process of using the program. Some programs have tutorials on how to use the program (either on the program disk or in the accompanying printed literature). Good programs will include a user manual. Some companies offer up-dated versions of a program--free-of-charge--or for a slight fee.

**Safety Features**

Good programs will incorporate safety features so that you don't lose data if you accidentally press the wrong key. Other features to look for might include: when text is to be deleted it becomes highlighted; a prompt may ask "Are you sure?" or some similar question when erasing a file or clearing the computer's memory. Some programs will allow you to retrieve text that you have moved or deleted. Many programs include a back-up copy or allow you to make the back-up copy yourself; others will provide a replacement.--this latter usually requires that the user has registered his/her purchase of the program with the publisher. It is important to know the publisher's policies and warranty for the programs purchased.
**Compatibility**

Can text from this program be saved to disk and then be read by other programs (e.g., spreadsheets, electronic dictionaries, file management systems, reporting and graphing programs, etc.)? As you move up to a more powerful word processing system will you be able to read the text files you've already created with the new system?

**Speed**

Programs that cannot accept characters as fast as you can type can become very frustrating. The speed with which editing is accomplished is important also (e.g., moving from the end of the text to the beginning--and back, or finding a word and replacing it, etc.).

**Ease of Use**

Is it "user friendly?" Is it menu driven? Does it use mnemonic control character sequences (e.g., BF = bold face)? Does the user have to memorize elaborate key presses or have the manual constantly on hand?

**Educational Uses**

Word processing is especially useful where the same or slightly modified versions of printed material are frequently needed. Some possible uses of word processing might include:

- Writing communications (memos, reports, letters to parents, etc.).
- Keeping information.
- Developing mailing lists (students/parents, volunteers, charitable organizations, community resources, etc.).
- Developing tests and test items (can be altered, updated, combined with new tests, etc.).
- Writing course materials (worksheets, handouts, bibliographies, resources lists, etc.).
- Written lesson plans.
HOW TO USE A PRINTER

To actually do word processing there are some important things you must know about printers. The printers you will be using in the EAP Computer Lab (Room 378E McGuffey Hall) are Epsons and Apple ImageWriters, however, the information covered on this handout is applicable to many other printers. Before you get working on the printer, notice how and where the cable connects the printer to the computer--and how the printer is supplied with electrical power. The various switches are especially important! Below is a diagram of the Epson and the attached sheet provides a diagram of the ImageWriter.

Typically the printers that you will use will have at least three important switches on them somewhere--when you begin to use a computer for the first time you need to look for and locate these switches. The most important is the ON/OFF switch. Usually it is found in the rear near the power supply cord--on the Epson printers it is located on the left side and toward the rear. If you try to print something with the printer's power switch in the "off" position, the computer may wait indefinitely for the printer to tell it that it is ready to print (sometimes a visual and/or audio warning message is provided to you via the computer indicating that the printer is not ready). The same thing will happen if there is no printer attached to the computer.

NOTE: Never try to print to the printer if there isn't a printer attached to

(Continued)
your computer—you may instead print to the monitor’s screen using the correct “print destination” value.

Another very important switch is the SEL or “selected” switch—on the Epson printers it is labeled the “ON LINE” switch. This switch tells the computer that the printer is ready to receive information. If the printer is not selected (“on line”) it will not allow the computer to send any information to be printed. In larger systems there may be several printers—any or all of which are “selected” to print a document from one of the system’s computers. If the selected (or on line) switch’s light is ON, it means the printer is ready to receive information. The switch toggles the select (or on line) light on or off. This switch will also turn the printer off if it runs out of paper. NOTE: Some printers will be selected when you turn the power on and some will not—you must check when you turn it on!

Another switch is the TOF (top of form) switch—on the Epson it is the FF (form feed) switch. This switch only works when the printer is not selected (or on line)—ready to receive information. When the printer’s power is ON and it is not in the selected or on line mode, you can press this switch and the printer will move the paper up and stop at the top of the next page (at the perforations). NOTE: You should always line up the top edge of the paper BEFORE you turn on the printer, since the printer has a memory and will remember where the page was positioned when it was turned on. The problem is that the printer always thinks this “position” is the top of the page. If you turn the power on and then try to position the top of the paper by using the knob at the right you will “confuse” the printer as to where the top of the page really is.

The LF or line feed switch (it has this label on the Epson printer) is another switch commonly found on printers. This switch usually works only if the printer is not selected—and its use is prohibited while the printer is actively engaged in printing. By pressing this switch the printer should roll the paper up one line feed each time the switch is pressed.

One last important thing about a printer is its memory. The printer has a buffer in which it temporarily stores information fed to it by the computer before it actually prints the information. This memory will remember the last few items of information sent to it (e.g., if it was told to underline, or if it was told to center justify a title, etc.) and it will continue to process this information until it is told to stop, until its memory is emptied, or it is erased. Thus, if you were to “stop” printing (e.g., with a CONTROL + RESET command) in the middle of a document and then start over to print this document from its beginning on the top of a new page, what you would get printed on the very top of this new page—before the beginning of the document—would be the information in the printer’s buffer that was left over from the previous printing. To avoid this type of problem, you should turn the printer “OFF” and back on again before printing something new—this will clear the printer’s memory.
APPLE "IMAGE WRITER II" (colored white)

Switches

- Error
- PWR
- On/off
- Select
- Print quality
- Line feed
- Form feed
- Paper load eject

PRINT QUALITY

(Turn off "select" switch before setting print quality light!)

- On off
  - Standard Quality
  - Medium Speed
    - (180 cps)
    - Density - Medium

- Off on
  - Draft Quality
  - High Speed
    - (250 cps)
    - Density - least

- On on
  - Near Letter Quality
  - Slow Speed
    - (45 cps)
    - Density High
UTILITIES

General

Utilities are specialized programs—programs for a special purpose. The purpose may be suited to office and/or home needs or, they may be designed to help teachers. Utilities are "canned"—programs already developed and ready to use. All the user must do is supply the data; the program provides directions and a means to input and manipulate the data. "Word processing," "data bases," "spreadsheets," and "electronic grade books" are some examples of utilities.

When two or more utilities are "packaged" together (e.g., word processing, data base, and spreadsheet) they are usually referred to as being integrated. An "integrated" package has various programs in the package which can function independently but they may also be used together in various combinations. The term "integrated" means that the programs that comprise the package are compatible—information can be transferred and used among any and all of the programs included in the package (e.g., account names and amounts—or student names and test scores—from a spreadsheet can be merged with addresses from a data base and used by the word processor to generate and address invoices or progress reports).

Data Base Management

DBMS, or data base management systems, are large, organized collections of related information. Data base is another word for a file. In the case of computers, it is an electronic file. A data base may contain just about any alphanumeric information that is needed for a particular purpose. NOTE: Actually data base is probably a misnomer as applied to microcomputers since only a relatively few microcomputer programs are capable of handling a number of information files simultaneously. A more accurate name might be an "electronic file" manager.

A data base is usually organized into three (3) elements of information—files, records, and fields. An analogy is easily drawn between methods of storing information with which the user is already familiar and the electronic data base. Visualize filing cabinets as data base files; manila folders as the records; and the pieces of paper in the file as fields. Most paper filing systems, however, are usually limited in the number of ways—or avenues—that a user can use to search for needed information. And such searches are typically done in a time-consuming manner—by hand.

Unlike most paper filing systems, one of the important features of an electronic data base is that it usually allows the user to find
(search) information automatically and through a variety of avenues (sort routines). As an example, a data base could be searched for all persons residing in a particular zip code area (or all students with a certain grade point average). Further, assuming the data base contained this data, other search criteria could be coupled with the above as part of the sort routine (e.g., age, last names beginning with a particular letter, grade level in school, etc.). Depending on the size of the file the computerized data base could probably sift out the specific persons wanted in a few minutes as compared to the hours it would take a manually searched paper file system.

**Spreadsheets**

Basically an electronic spreadsheet is a grid (matrix) of columns and rows--the resulting "cells" of which contain numerical (or possibly alphabetical) data. As an example, visualize each row containing a product name or student's name and each column representing the product cost or student assignment/test grade.

The function of the electronic spreadsheet goes well beyond the mere record keeping described above, however. Spreadsheets typically can total and average each row of numbers as well as the accumulated rows of numbers--not to mention each column and the various totals of columns. Not only can it average but some programs will permit other mathematical manipulations of the data such as standard deviations. One of the most important functions of a spreadsheet--frequently referred to as the "power" of a spreadsheet--is its ability to predict. Based on accumulated data the user can ask the computer to "predict" final averages or totals by supplying the expected number of additional occurrences. Or, the user might ask a what-if question--"what would happen if" different numbers were substituted in certain (or all) cells? Examples might be (a) prediction: if a student receives the same grade on the remaining assignments and tests--as averaged on previous items (user supplies the number of items remaining to be completed)--what is the student likely to average for all items?; or what if a student were to receive such-and-such grade on remaining assignments and tests, how would this affect the final average for all items?

**Teacher Utilities**

There are many kinds of teacher utilities available. Some assist teachers with the construction of quizzes and exams, others can be used to develop instructional materials for classroom use or for management of classroom tasks. Probably the most popular are the electronic grade books which allow teachers to enter student names and the grades they receive on various class activities and then they compute the students' grades.
## ELEMENTARY MECC SOFTWARE: 1988-89

### Kindergarten

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* Italic - New Program
* Requires 128k
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* Requires 128k

**Italics** - New Program

All orders must be on school letterhead, by institutional purchase order, or prepaid (check only; please add shipping of 20% on orders up to $15.00, 15% on orders of $15.01 and up). Send to:

SOITA
Miami University
Oxford, Ohio 45056
## JUNIOR/SENIOR MECC SOFTWARE: 1988-89

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**ITALICS - New Program***

* Requires 128k

## ENGLISH

|    | English/Parts Of Speech | $3.00 | $3.75 |
|    | Writing A Narrative | $3.00 | $2.00 |
|    | Writing A Character Sketch | $3.00 | $2.00 |
| #A-106 | Word Hard: Sound-Alikes | $3.00 | $2.00 |
| #A-114 | Writing An Opinion Paper | $3.00 | $2.00 |
| #A-120 | Word Hard: Look-Alikes | $3.00 | $2.00 |
| #A-132 | Mecc Writer | $3.00 | $3.75 |
| #A-133 | Mecc Write Start | $3.00 | $3.00 |
| #A-134 | Mecc Speller | $3.00 | $2.00 |
| #A-135 | Mecc Editor | $3.00 | $3.00 |
| #A-139 | Ghost writer | $3.00 | $2.50 |
| #A-170 | Number Munchers | $3.00 | $3.00 |
| #A-171 | Showtime | $3.00 | $3.00 |
| #A-188 | Reading Machines IV | $3.00 | $2.50 |

## FOREIGN LANGUAGE

| #A-121 | Jueux Mathematiques Classiques | $3.00 | $3.00 |

## HEALTH & NUTRITION

| #743 | Nutrition | $3.00 | $3.75 |
| #750 | Heart Attack/Toxicity | $3.00 | $3.75 |
| #751 | Health Hazards | $3.00 | $3.00 |
| #753 | Lean/Recipe | $3.00 | $3.75 |
| #756 | Food Facts | $3.00 | $3.75 |
| #A-103 | Smoking: It’s Up To You | $3.00 | $3.00 |
| #A-127 | Salt and You | $3.00 | $2.00 |

## INDUSTRIAL ARTS/SAFETY

| #718 | Driver’s Ed/Ind Arts | $3.00 | $3.75 |
| #754 | Hestioss | $3.00 | $3.00 |
| #A-401 | Energy House | $3.00 | $3.00 |
| #A-403 | Logic Gates | $3.00 | $3.75 |
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### Music

| #712 | Music Theory                  | $3.00   | $3.75   |

### Problem-Solving

| #754 | Heatloss                      | $3.00   | $3.75   |
| #778 | Guessing And Thinking         | $3.00   | $3.00   |
| #780 | Mind Challenge                | $3.00   | $3.00   |
| #784 | Problem Solving Strategies    | $3.00   | $3.75   |
| #A-161 | Jenny's Journeys             | $3.00   | $2.00   |
| #A-162 | Path Tactics                 | $3.00   | $2.00   |
| #A-401 | Energy House                 | $3.00   | $3.00   |
| #A-403 | Logic Gates                   | $3.00   | $3.75   |

### Science

| #707 | Sci. Vol. 3: Earth/Life       | $3.00   | $3.00   |
| #708 | Sci. Vol. 1: Biology/Physics  | $3.00   | $3.00   |
| #754 | Heatloss                      | $3.00   | $3.75   |
| #781 | Oh, Deer!                     | $3.00   | $3.00   |
| #A-107 | Ducks                        | $3.00   | $2.00   |
| #A-111 | Pets, Ltd.                   | $3.00   | $2.00   |
| #A-128 | Discovery Lab                | $3.00   | $2.00   |
| #A-155 | Sky Lab                       | $3.00   | $3.75   |
| #A-191 | Odell Lake                   | $3.00   | $2.50   |
| #A-199 * | Zoyon Patrol                | $3.00   | $3.00   |
| #A-250 * | Dataquest: N.A. Mammals     | $3.00   | $3.50   |
| #A-251 | Chemistry: Periodic Table    | $3.00   | $3.50   |
| #A-401 | Energy House                 | $3.00   | $3.00   |
| #A-402 | Genetics                     | $3.00   | $3.75   |

### Social Studies

| #710 | Soc. St. Vol 1: Energy/Crime | $3.00   | $3.75   |
| #711 | Soc. St. Vol 2: Falsafe/Crisis| $3.00   | $3.75   |
| #A-122 | Computers In Government     | $3.00   | $3.00   |
| #A-140 | Dataquest: The Presidents   | $3.00   | $3.75   |
| #A-157 | Oregon Trail               | $3.00   | $3.00   |
| #A-161 | Jenny's Journeys            | $3.00   | $2.00   |
| #A-163 | Dataquest: The Fifty States | $3.00   | $3.00   |
| #A-173 * | Databases in Class/AppWks   | $3.00   | $3.75   |
| #A-197 | Dataquest: World Community  | $3.00   | $3.00   |
| #A-198 * | Preserve, Protect, Defend the Constitution | $3.00 | $3.00 |

### Teaching Assistants

| #771 | Grade Manager                | $3.00   | $3.75   |
| #A-116 | Puzzles And Posters         | $3.00   | $2.00   |
| #A-119 | Master Spell                | $3.00   | $2.00   |
| #A-126 | Study Guide                 | $3.00   | $3.75   |
| #A-132 | Mecc Writer                 | $3.00   | $3.00   |
| #A-144 | Labels, Letters, And Lists  | $3.00   | $3.75   |
| #A-167 | Quickflash                   | $3.00   | $3.00   |
| #A-172 | Dataquest Composer          | $3.00   | $3.75   |
| #A-173 | Databases in Class/AppWks   | $3.00   | $3.75   |
| #A-174 | Appleworks Database Sampler | $3.00   | $3.75   |
| #A-194 * | Calendar Crafter IKS (3.5")  | $3.00   | $3.00   |
| #A-228 * | MECC Outliner             | $3.00   | $3.50   |
| #A-240 | Computer Inspector          | $3.00   | $3.50   |
| #A-241 * | LabelMaker                 | $3.00   | $3.50   |
| #A-242 * | Teacher Option Organizer   | $3.00   | $3.50   |
| #A-950 | MECC Product Index          | $3.00   | $3.00   |

All orders must be on school letterhead, by an institutional purchase order, or prepaid (check only, please add shipping of 20% on orders up to $15.00, 15% on orders of $15.01 and up). Send to:

SOITA
Miami University
Oxford, Ohio 45056
History

What is meant by generations of computers (not to be confused with the Pepsi Generation)?

What were the names of the computers primarily associated with each generation?

What does the generation of computers have to do with computer uses in education (clue: think in terms of "types" and "sizes" of computers)?

Disk Care

What can cause damage to computer disks—especially "floppy disks"?

How does damage to computer disks affect the data (information) stored on the disks?

Computer Operation

How can we eliminate the potential for damage caused by static electricity?

What is the importance of the "RETURN" key on the Apple IIe computer?

Computer Uses in Education

What is CAI and how may it be helpful to the learner and teacher?

What is CBT and how may it be helpful to the learner and teacher?

What is CMI and how may it be helpful to the learner and teacher?
Advantages and Limitations of Computers in Education

Advantages:

Limitations:

Software Categories and Applications
Does the cost (expense) of computers and courseware have to do with their use in schools?

( Clue: Chapter 13 in text "Limitations of Computers"

#2. How abundant are direct-instruction courseware and how does abundance correlate with "quality?"

( Clue: Chapter 13 in text "Limitations of Computers"

#3. Generally, what is the "compatibility" problem associated with courseware and computers?

( Clue: Chapter 13 in text "Limitations of Computers"

#4. Why don't we find more teachers writing (programming) their own courseware?

( Clue: Chapter 13 in text "Limitations of Computers"

#5. Why might some educators be concerned about the use of computer courseware with students?

( Clue: Chapter 13 in text "Limitations of Computers"

#6. Why might some learners resist the "control" of computer software as the means for learning new information and skills?

(continued over)
**#7#1.** Why do computers offer an advantage for students who are slower readers or slower learners?

(Clue: Chapter 13 in text, "Advantages of Computers")

**#8#2.** What is the advantage that the computer offers when it is capable of recording and storing students' past learning performance?

(Clue: Chapter 13 in text, "Advantages of Computers")

**#9#3.** Why is the amount (scope) and depth (detail) of information which can be stored in a computer's memory and used in learning sequences an advantage for teachers?

(Clue: Chapter 13 in text, "Advantages of Computers")

**#10#4.** What is one reason why the use of computers might motivate greater performance on the part of students?

(Clue: Chapter 13 in text, "Advantages of Computers")

**#11#5.** What is the benefit of using computer courseware for teaching the same specific facts, principles, concepts, etc., when a teacher's responsibility for facilitating such learning is spread across several different sections of a course or grade?

(Clue: Chapter 13 in text, "Advantages of Computers")

**#12#*5.** How can CBT improve the efficiency and effectiveness of a learning situation?

(Clue: Chapter 13 in text, "Advantages of Computers")
FrEdWriter Documentation

by

June Wedesweiler Dodge
November 30, 1985

Presented by
Region 15 Teacher Education & Computer Center
San Diego County Office of Education

Jack Hill, Director
Al Rogers, Computer Specialist

FreeWriter (c) Paul Lutus, 1984
FrEdWriter (c) CUE Softswap Project, 1986
ProDOS (c) Apple, 1983
FrEdWriter written by Al Rogers
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ICKSTART READY REFERENCE GUIDE TO FrEdWriter - STARTING

CREDITS
FreeWriter (c) Paul Lutus, 1984. FrEdWriter (new, improved FreeWriter for Education) by Al Rogers; (c) CUE Softswap Project, 1986. ProDOS (c) Apple 1983.

BASICS
FrEdWriter is easy to learn. You must know 4 things to use FrEd:

1. KEYS on the keyboard make LETTERS on the screen
2. DELETE key ERASES mistakes
3. ARROW keys MOVE the cursor around the text
4. The <T>utor command displays the TUTOR, which tells you more about FrEd

TYPING FrEd COMMANDS:
FrEdWriter commands look like this: <P>rint, <S>ave, <L>oad.
They are executed this way:
1. PRESS the CONTROL (or CTRL) KEY at the left side of your keyboard; keep it down.
2. STRIKE the letter inside the < >; release both keys.

LOADING DOCUMENTATION
The FrEdWriter disk contains complete documentation, by June Wedesweiler Dodge of San Diego CUE, in four text files called: 
C.A, DOC.B, DOC.C and DOC.D. Use FrEdWriter to load, read, and print them.

1. Clear memory with the <N>ew command (Control-N). At the prompt at the bottom of the screen, type 'Y'; press RETURN.
2. If you are using a 40-column screen (large type), type the <W>idth command. At the prompt at the bottom of the screen, type '65' and press RETURN. (The right side of the text will be invisible at first. Use the Right-Arrow to see it all.)
3. Type the <L>oad command (Control-L). At the prompt at the bottom of the screen, type 'DOC.A' and press RETURN.

PRINTING DOCUMENTATION
1. Load DOC.A as described in LOADING DOCUMENTATION above.
2. Type the <P>rint command (Control-P); press RETURN
3. Tap the ARROW key until you highlight TOP LINE; press RETURN.
4. Type '***** FrEdWriter Documentation DOC.A-# *****' and press RETURN.
5. Turn printer on, then press RETURN.
6. Repeat for DOC.B, DOC.C, DOC.D

CONTENTS:
DOC.A=Intro, Main Menu
DOC.B=File Management
DOC.C=Editing
DOC.D=Formatting, Printing, Prompts
QUICKSTART READY REFERENCE GUIDE TO FrEdWriter - COMMANDS

Here is a complete list of FrEdWriter Commands. This same list is also in the <T>utor inside FrEdWriter. Details about each command are found in the reference to the right.

Apple II, II Plus, //e and //c

<table>
<thead>
<tr>
<th>COMMAND</th>
<th>REFERENCE IN DOCUMENTATION</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;T&gt;</td>
<td>Show this TUTOR</td>
</tr>
<tr>
<td>&lt;P&gt;</td>
<td>PRINT this document</td>
</tr>
<tr>
<td>&lt;S&gt;</td>
<td>SAVE from memory to disk</td>
</tr>
<tr>
<td>&lt;L&gt;</td>
<td>LOAD from disk to memory</td>
</tr>
<tr>
<td>&lt;F&gt;</td>
<td>FIND and replace words</td>
</tr>
<tr>
<td>&lt;W&gt;</td>
<td>Change page WIDTH</td>
</tr>
<tr>
<td>&lt;C&gt;</td>
<td>Use with arrows to CHANGE CASE</td>
</tr>
<tr>
<td>&lt;R&gt;</td>
<td>REVEAL/Hide Paragraph Markers</td>
</tr>
<tr>
<td>&lt;B&gt;</td>
<td>Jump to text BEGINNING</td>
</tr>
<tr>
<td>&lt;E&gt;</td>
<td>Jump to text END</td>
</tr>
<tr>
<td>&lt;N&gt;</td>
<td>NEW Page (erase memory)</td>
</tr>
<tr>
<td>&lt;X&gt;</td>
<td>Center a line</td>
</tr>
<tr>
<td>&lt;Q&gt;</td>
<td>QUIT FrEdWriter (Return to Menu)</td>
</tr>
<tr>
<td>&lt;V&gt;</td>
<td>Accept Control Keys as Letters</td>
</tr>
<tr>
<td>ESC</td>
<td>Change the page top line</td>
</tr>
</tbody>
</table>

Additional quick-reference commands:

Apple //e and //c

FUNCTION

CURSOR MOVEMENT

Left/Right-arrows (character)
Up-arrow (line)
Open-Apple-Up-arrow (paragraph)
Down-arrow (line)
Open-Apple-Down Arrow (paragraph)

DELETES TEXT or SPACES

DELETE key (erase letter)
Open-Apple-Delete (erase line)

INSERT TEXT or SPACES

TAB key (if text 5 spaces)

CAPITALIZATION

CAPS LOCK key

BLOCK MOVE

Open-Apple Left/Right-arrows

PROMPTED WRITING

Open-Apple-P (In/Out writing mode)
Open-Apple-A (top line)
RETURN (side line)
Open-Apple-Z (bottom line)
Open-Apple-R and Y (removes prompts)

Open-Apple (pauses scroll through Shift prompt box)
OVERVIEW

BEFORE YOU BEGIN USING THIS PROGRAM
You should already know how to:

- turn the computer on and off;
- handle disks correctly; and
- load a program.

HARDWARE REQUIREMENTS
In order to use this program, you will need to have:

1. An Apple //e or //c Computer
   OR
   An Apple II[ or ][ Plus computer 64K of memory and a
   lower-case character chip
2. One disk drive
3. A monitor.

Additional hardware that can be used with FrEdWriter:
1. 80-column card (Apple //e only)
2. Printer which MUST be installed in slot 1
3. Second disk drive

ABOUT THIS PROGRAM AND MANUAL
This manual, written by June Wedesweiler Dodge, will show you
how to use FrEdWriter, a public domain word processing program.
FrEdWriter is the enhanced FreeWriter for Education, designed and
programmed by Al Rogers of the San Diego Teacher Education
Computer Center. It is based on FreeWriter, by Paul Lutus.

Public domain = refers to a program you can freely give to
whomever you wish. You may not sell it.

Word processing = refers to the program that at its simplest
level turns the computer into a very special typewriter.

File = refers to your text written with FrEd.

BEST COPY AVAILABLE
This manual will show you how to use this program. By following the manual you will be able use FrEdWriter to:

- enter, edit;
- store, retrieve; and
- print files.

LESSONS WITH FrEd

(1)
During the summer and fall of 1985 a select group of teachers from San Diego participated in a summer writing project jointly funded by the San Diego Teacher Education Computer Center and the Curriculum Implementation Center. The project was coordinated by June Dodge.

The teachers in this project wrote and tested lessons that incorporated:

1. Word Processing (FrEdWriter)
2. The National Writing Project
3. The teaching of literature
4. The California Model Curriculum Standards.

These lessons, and others as they are contributed, will be available in March, 1986 through the CUE, Inc. Softswap network. For information: Send $1.00 for postage and handling to CUE Softswap Project, SMERC Library and Microcomputer Center, San Mateo County Office of Education, 333 Main Street, Redwood City, CA 94063.

(2)
Users of FrEdWriter who write lessons or prompted files that they would like to contribute to the CUE Softswap Project should send their disk files and release form to: Bruce Fleury, Softswap Chair, 3225 Petunia, San Diego, CA 92117.

(3)
If you are interested in having the coordinator of the TECC-CIC Summer FrEdWriting project come to your site to conduct a "Trainer of Trainers" workshop, please send request and stamped envelope to: San Diego TECC, 6401 Linda Vista Road, San Diego, CA 92111, Attn: FrEd Trainer of Trainers. We will send you workshop outline and pricing information.
STARTING (LOADING) FrEdWRITER

1. Put the FrEdWriter disk into drive one.
2. Close the drive door.
3. Turn the power on the monitor and the computer (either one first).
4. Wait while the disk whirs.
5. When the red light goes off, you will see the MAIN PROGRAM MENU:

********************************************
FrEdWriter
V.4 December 6, 1985
MAIN PROGRAM MENU

************
DATE: <NO DATE>
TIME: <NO TIME>

1. Read this First
2. Start FrEdWriter
3. Set Date & Time
4. Format a new disk
5. Copy a disk
6. View, Delete, or Copy Document
7. Credits

TYPE YOUR CHOICE:

THE MAIN PROGRAM MENU

The main program menu gives you 7 options. This section will explain what they are and the steps to follow in selecting each option.

NOTE: While you are using the options presented from the main menu, the ESC key is used as the "all-purpose escape, quit what I'm doing and get me back to the main-menu key."

SELECTING AN OPTION

In order to make a selection you simply have to press the number (1 - 7) and then press RETURN.
This section tells you the things you will need to know to get started using FrEdWriter. It explains how to load the documentation for FrEdWriter, and about the online <T>utor.

At any time, press RETURN to continue; press ESC to return to the main menu.

2. START FREDWRITER

This selection will get you into FrEdWriter, the word processor.

SELECT DISPLAY MODE
If you have an Apple //c or a //e with an 80-column card, you must choose whether you want FrEd in 40-columns or 80-columns. A 40-column display uses larger letters and is appropriate for younger children or demonstrations. Older children and adults will use smaller letters which let you see a full 80 letters on the screen. The display mode selection page looks like this:

/ Press 4 for 40-Column
FrEdWriter <
\ Press 8 for 80-Column

When FrEd loads, you will see the program Credit/Copyright screens. Press RETURN three times to pass these screens. Do NOT press Control-Reset to skip them.

While you are in FrEdWriter you can read a summary of editing commands by typing the <T>utor command.

NOTE: Any character in brackets (like <T>utor) is a 'control key sequence.' Type them this way:
1. Press the CONTROL-key (or CTRL key); keep it down.
2. Tap the letter within the brackets.
3. Release both keys.

All of the editing commands are described in the section on Editing (DOC.C)

At anytime you are in the word processor, press the <Q>uit command to return to the main menu. Be sure you have <S>aved your document before using <Q>uit, since the computer's memory will be erased when you leave FrEd.
--- PAGE 11 ---

: SET DATE AND TIME

---

This selection allows you to set the date and the time. This a useful feature which can help you decide which version of a file is your newest.

DATE
You will be asked to enter the first three letters of the month, the date, and the last two numerals of the year.

TIME
You will be asked to enter the hour, the minutes and whether it is AM or PM.

At anytime, press the ESC key to return to the main menu.

4. FORMAT A NEW DISK

---

This will allow you to format (that is, prepare) a blank data disk for use with FrEd. When you format a new disk, you:
1. erase the disk
2. prepare it to receive information.

NOTE: Be careful with this option. THE DISK IN THE TARGET DRIVE WILL BE **** COMPLETELY **** ERASED

In order to format a disk, you will need a disk that is either new, or one that has information on it that you no longer care about having.

STEPS TO FORMAT A FREDWRITER DISK
1. Select #4 (Format a New Disk) from the main program menu.
2. Press RETURN.
3. Respond to the prompts:
   6    (Traditionally, the drives are in slot 6)
   2 or 1    (If you have two drives, place the blank disk in drive two and press 2. If you have one disk drive, place the blank disk in drive one, and press 1. CAUTION: THIS TARGET DISK WILL BE COMPLETELY ERASED.)
   WORK    (You MUST name your disk. We suggest you give ALL of your data disks the same name, such as DATA or WORK.)
Press RETURN (The disk drive will whir while the disk is being formatted.)
4. You will be asked if you would like to make another formatted disk. If you do:
   o Remove the formatted disk, insert the new disk to be formatted.
   o Respond Y.
5. If you do not want to format another disk, PUT FrEd BACK IN DRIVE 1 and press N.
COPY A DISK

The COPY program on this disk will let you copy an entire program or data disk. It will work ONLY with 2 disk drives. If you have only 1 disk drive, you must use another copy program such as the filer program on the ProDOS Users Disk from Apple Computer.

Source = The original disk, the one you want to copy
Target = The disk you are going to put the copy on, the formatted disk. This disk will be completely overwritten with the contents of the source disk

NOTE: In order to use this copy program, you must:
1. have TWO disk drives
2. Target disk must be a ProDOS formatted disk. If your disk is not ProDOS formatted, use Selection 4 from the FrEd main menu to format your target disk.

STEPS TO COPY A DISK

1. Select #5 (Copy a disk) from the main program menu.
2. Press RETURN two times.
3. Insert the disk to be copied into drive one, insert the formatted disk into drive two.
4. Respond to the prompts.
   6 (slot)
   1 (drive of the original, or source disk)
   6 (slot)
   2 (drive of formatted disk that will receive the copy, or target disk)
   Y (The original disk will completely overwrite the target disk)
5. The drives will whir while the copying takes place.
6. You will be asked if you want make another copy. If you do, place the new disks in the drives and press Y.
7. If you are done making copies, PUT FrEd BACK IN, DRIVE 1 and press N. You will return to the main menu.

NOTE: IF YOU FAIL TO HAVE FRED IN DRIVE 1 AT THIS POINT, THE COPY PROGRAM WILL TERMINATE. THE ONLY WAY TO GET THINGS GOING AGAIN IS TO REBOOT THE FREDWRITER DISK. NOTHING HAS BEEN HARMED.... THIS IS JUST AN INCONVENIENCE COMMON TO PUBLIC DOMAIN PROGRAMS.
When you make this selection you will be able to:
- VIEW a file
- LOCK a file
- UNLOCK a file
- DELETE a file
- RENAME a file
- COPY a single file from drive 1 to drive 2

Steps
1. Select #6 from the main menu.
2. Wait while the next program is loaded.
3. Type the number of the drive you will examine.
4. You will see a listing, or catalog of the first 9 text files on the disk.

If there are more than 9 text files, you may use the arrow keys to "turn" to the next page of files. When you see the name of the file you wish to select, press the number in front of the file name.
5. Your choices are now displayed at the bottom of the screen. (See below). Press the arrow keys to highlight the function you wish to perform on the file.

PREFIX:/WORK/

BLOCKS FREE: 241 BLOCKS USED: 39

```
# PROGRAM SIZE MODIFIED
----- ----- ---------------
1 FRED 12345 29-NOV-85 15:35
2 *SAN.DIEGO 12345 20-NOV-85 10:00
3 ONE 00400 29-NOV-85 15:35
4 PERSON.PROMPT 00400 <NO.DATE>
5 SAMPLE.TO.AL 00999 28-NOV-85 16:00
6 =RETURN TO MAIN MENU
```

VIEW LOCK UNLOCK DELETE RENAME COPY

SELECT:<--> BACK: ESC

NOTE: To change drives press ESC.
'IEW
See the contents of the file. This can be useful when you are looking for a particular file. Press any key to stop/start the display. ESC and then RETURN will exit to the menu above.

LOCK
A locked file is protect from accidental changes, or deletion from the disk. A locked file has an asterisk before its name in the catalog (SAN.DIEGO in the EXAMPLE SCREEN above is locked). Once selected, you cannot escape from this operation.

UNLOCK
Unlocks a locked file so you can change it or delete it from the disk. Once selected, there is no escape.

DELETE
This option will permanently erase a file from the disk. Once selected, there is no escape.

RENAME
This option will allow you to give a new name to a file. The file name must begin with a letter, and must have 15 or fewer characters, and may NOT include any spaces. (Use periods as space holders, as in DOC.A) Once selected you will see prompt "New name: ". Respond with the new name. (press RETURN to escape at this point.)

COPY
Copy lets you copy a single file from one disk to another. Two drives are required for this option. Once selected, there is no escape. You may need to reboot the program disk if an incorrect choice is made.

7. CREDITS
---
This section will give you the background of the FrEdWriter project. The names of the direct contributors to the project are listed.
FrEdWriter Documentation    DOC.B
by June Wedesweiler Dodge

FILE MANAGEMENT

FrEd lets you store your document on the disk; later you can call up the document file for revision and/or printing. This section will explain SAVING and LOADING document files with FrEdWriter.

File = refers to the document, report or letter written with FrEd

Saving = refers to putting the file on the disk. Saved files can later be retrieved for revision or printing.

Loading = refers to retrieving a saved file from the disk. FrEd puts the retrieved file in his memory, at which time you can view, edit, revise, or print the document.

Default = refers to what the program will automatically select unless you tell it to select something else.

Delimiter= refers to the markers surrounding a word or phrase used to set off a portion of text you wish to <S>ave, <L>oad, <F>ind, or <F>ind and replace. See DOC.B-4 and DOC.C-9 for legal delimiters.
LOADING A DOCUMENT FILE

First clear FrEd's working memory by typing the <N>ew Command. (You will be asked if you really want to do this. Answer with a 'Y' and press RETURN.)

1. Type the <L>oad Command.
2. At the <L>oad prompt at the bottom of the screen type the name of the document (either upper or lower case).
3. Press RETURN.

ADDITIONAL NOTES ON LOADING

DISK CATALOG
(A) -- If you have forgotten the name of the file, respond to the <L>oad prompt by typing a question mark and pressing RETURN. Look at the list of names; press RETURN; enter the name of the file you want; press RETURN.

SWITCH DISK DRIVES
(B) -- You can switch from drive 1 to drive 2 and back using the question mark: At the prompt <L>oad (? = Catalog): type a question mark, a comma, and D1 or D2: <L>oad (? = Catalog): ?,D2 will switch to drive 2 and stay there until you switch back to drive 1.

(C) -- SUGGESTION: If you only have one drive, or if you are using FrEd with children--- Put the program on each student file disk. Each disk can hold approx. 42 pages of data in addition to the FrEd program. To make a self-contained data/program disk: format disk, copy your master program disk, and delete the DOC files. (See DOC.A for procedures)

SECOND LEVEL FEATURES
(D) -- To MERGE two files, see DOC.B-6
(F) -- To LOAD a portion of a file, see DOC.B-6
(G) -- To COPY an entire file in memory, see DOC.B-7
(H) -- To COPY a section of a file in memory, see DOC.B-7
(I) -- To VIEW a file, see DOC.B-9 and DOC.A-14 and 15
SAVING A FILE

Once you have written a document, it is very important to save it to the disk. If you don't, it will be lost when you exit FrEd or turn the computer off.

This is the procedure for saving a newly created file:
1. Type the <S>ave command
2. At the <S>ave prompt at the bottom of the screen, type the name of the file.
3. Press RETURN.

ADDITIONAL NOTES ON SAVING

(A) -- If you have already given the file a name (which will happen if you have previously <L>oaded it or <S>aved it), the name of the file will appear after the <L>oad or <S>ave prompt at the bottom of the screen. In order to save the file by the same name you may use one of two procedures:

1. Use the right arrow key to scan over the name of the file. Press RETURN. You will be asked if you want to delete the previous version of the file. If you press Y or Yes and RETURN, the old version of that file will be deleted and only the new version will be saved on the disk. If you decide that you want to keep both the old and the new version you would press N or No and RETURN; Then repeat the process and type a new name.
2. Simply type the = sign over the first character of the file name. This saves a few keystrokes. However, you don't get a second chance to avoid clobbering the old version. This method overwrites the old file automatically, so be careful with this one.

(B) -- If you want to save the same file by a different name, type over the existing name with a new name and press RETURN.

(C) -- You can look at the disk catalog by typing a question mark at the <S>ave prompt. Switch disk drives by typing a question mark, comma, and D1 or D2:
   <S>ave (?=Catalog): ?,D2

(D) -- NOTE: FrEd files can only be saved on ProDOS formatted disks. See DOC.A for directions on formatting a disk.

(E) -- RULES FOR FILE NAMES
   o File names may not be longer than 15 characters
   o The filename MUST BEGIN WITH A LETTER.
   o A filename may contain ONLY LETTERS, NUMBERS, and PERIODS.
     It MAY NOT CONTAIN SPACES. USE A PERIOD TO HOLD A SPACE.
MERGING TWO FILES
Merging involves joining two documents together into one file.
1. <L>oad one of the files.
2. Move the cursor to where you would like the second file to appear.
3. <L>oad the second file. You will see the prompt, "Are you sure you want to merge?" Respond Y.
4. The second file will appear inside the first file.
5. <S>ave the file by either a new name or by one of the old names. (Using an old name will delete the old version of the file.)

LOADING A PORTION OF A FILE
You can load a part of a file from the disk. This can be helpful if you want to extract a portion of a document without loading an entire file and then deleting the unwanted portions. You can also merge part of a file on disk with a file already in memory. Here’s how:
1. Place the cursor where you want the file section to appear.
2. Type the <L>oad command.
3. At the <L>oad prompt at the bottom of the screen, type:
   `FILENAME!Part 1!Part 2!`
   where 'FILENAME' is the name of your file, 'Part 1' is the name of the first 3-4 words to be extracted, and 'Part 2' is the last 3-4 words to be extracted. You must type the exclamation marks. They are called "delimiters" and are frequently used by FrEdWriter.
COPYING AN ENTIRE FILE IN MEMORY
There will be times when you want to duplicate your entire document without having to retype it. Let’s say you have typed a form that will be reproduced, and two forms will fit on a page. Now you would like to replicate the form without retyping.

This is the procedure:
1. Move the cursor to the end of the document.
2. Type the <L>oad command.
3. At the <L>oad prompt at the bottom of the screen, type the ‘#’ symbol and press RETURN. This symbol is used whenever you wish to copy something in memory. Although you use the <L>oad command, nothing is loaded from the disk. Typing just the ‘#’ duplicates the entire file in memory.

COPYING PORTIONS OF A FILE IN MEMORY
1. Move the cursor to the space on the line directly in front of the paragraph or block of text you wish to copy.
2. Enter a symbol you will remember. (For example %)
3. Move the cursor to the space directly after the block to be copied.
4. Enter the marker symbol (%% again.
5. Move the cursor to the place where you would like the second copy of the form to appear.

Type the <L>oad command. At the <L>oad prompt at the bottom of the screen, type

#!%%!%%!

and press RETURN. The marked portion of your file will be copied where you had placed your cursor. The cursor will now be blinking at the end of the copy.

An alternate technique could be used: Type #!Part 1!Part 2!; refer to DOC.B-4 for procedure details.
EXTRA INFORMATION ON COPYING

(A) -- The markers at the beginning and the end may be different, if you want to distinguish between the beginning and the end of the file portion. In other words, you could use % to mark the beginning, and $ to mark the end.

(B) -- If you do not want the markers to be copied, enter N after the last delimiter (!). For example, <LOAD: #!%!$$!N

(C) -- If you want to copy a series of portions of a file you may do that at one time. Use the same markers around the sections you would like to copy. Enter A after the last delimiter. For example, <LOAD: #!%!$$!A

(D) -- You may use the N and the A together. For example, <LOAD: #!%!$$!NA

(E) -- You may use existing words from the file as the markers. For example, for this paragraph:

<LOAD: #!(E) -- You may! entire paragraph:! duplicates this entire paragraph.

VIEWING A FILE, WITHOUT LOADING THE FILE.

If you would like to check to see what a file has in it without losing what you have in memory, follow these steps:

1. <LOAD
2. Enter the name of the file you want to see
3. Enter a backward slash \
4. Press RETURN.
5. You may get the prompt about "merging" files; if so, type Y RETURN
6. Stop and Start the display by pressing Control-S

The file will be displayed on the screen. It is not formatted and may look entirely different than you would expect. However, this is a good way to quickly see the contents of several different files without having to load each one in turn. This is also a good way to find the beginning and end of portions of a file which you want to extract from the disk.

NOTE: You may also view a file from the Main Program Menu by selecting option #6. However, in order to use #6 you must save the file to the disk before returning to the main menu, or you will lose the file. See Page DOC.A-14 & 15.
FILE MANAGEMENT SUMMARY

CONTROL KEY SEQUENCES ARE FORMATTED LIKE THIS: <S>ave, <L>oad

The procedure for a control key sequence is:
1. Press the control key, keep it down.
2. Tap on the key inside the <> brackets.
3. Release both keys.

CHANGING YOUR MIND, ESCAPING
If you start a <L>oad or <S>ave procedure and realize you want to escape from the procedure, press RETURN as soon as the prompt appears at the bottom of the screen. If you type the name of the file and press RETURN, there will be a second prompt in some cases that will allow you a second chance to escape.

ONE DISK DRIVE USERS
Whenever you start a <S> or <L> procedure, replace the FrEd disk with your file data disk before pressing RETURN. See page DOC.B-2 for suggestion.

TO LOAD FrEdWriter
1. Press 3, RETURN to set the date & time
2. Press 2 to Select FrEdWriter.
3. On Apple II and //e without 80 column cards: Press RETURN
   On Apple //c and //e with 80 column card: Press 4 for 40 column FrEd, 8 for 80 column FrEd
4. Press RETURN 3 times to skip credit screens

TO CLEAR THE MEMORY (<N>ew)
1. <N>
2. Respond to prompt with a Y
3. Press RETURN.

TO <L>oad A PREVIOUSLY SAVED FILE (WHEN YOU KNOW THE NAME)
1. Clear the memory (unless you want to merge files).
2. <L>
3. Enter the name of the file you want.
4. Press RETURN.

TO <L>oad A PREVIOUSLY SAVED FILE (DON'T REMEMBER THE NAME)
1. Clear the memory of the computer (unless you want to merge files).
2. <L>
3. Press the question mark key, press RETURN.
4. Read the list of files on the disk, press RETURN.
5. Enter the name of the file you would like.
6. Press RETURN.
TO CHANGE THE DRIVE BEING ACCESSED
1. <L> or <S>
2. Press the question mark key, a comma, a D and the number of the drive you want to access. ?, D1
3. Press RETURN three times to go back to edit page.

TO <S>ave A FILE (FIRST TIME SAVED)
1. <S>
2. Enter the name of the file.
3. Press RETURN.

TO <S>ave A FILE (BY THE SAME NAME AS PREVIOUSLY USED)
1. <S>
2a. Use right arrow key to cross over the existing name.
2b. Or type = sign over the first letter of the name.
3. Press RETURN.
4. Respond to the prompt, type Y.
5. Press RETURN.

TO FIND OUT THE NAME OF THE CURRENT FILE IN MEMORY
1. Press the control key, keep it down.
2. Press the S or the L key, release both keys.
3. Read the name of the file.
4. Press RETURN.

TO <S>ave A FILE (YOU WANT TO CHANGE THE NAME)
1. Press the control key, keep it down.
2. Press the S key, release both keys.
3. Type the new name on top of the old name. (Don’t worry if the new name is shorter than the old name; it won’t look past the last cursor.)
4. Press RETURN.

REFER TO DOC.A FOR DISK MANAGEMENT
EDITING
This section will show you the editing features of FrEd. When you finish this section you will be able to:

- read the online tutor
- change the data line display
- control cursor movement
- define paragraphs
- insert text
- delete text
- join and split, indent paragraphs
- center a line
- change the case of text
- move a block of text to another place in the file
- find, and find and replace a word or phrase

TUTOR
While you are writing with FrEd, you may need to review commands. Type the <T> command to read the online <T>UTOR.

DATA LINE DISPLAY
While you are in the editing mode of FrEd a data line is displayed at the top of the screen.

```
!FrEdWriter  Size: 15215  <T>utor  !
```

--- Each time you insert or delete a character the document Size will change.
--- The data line can appear as described above; as a scale; or it can be hidden from view.
--- To change the data line, tap ESC key. Each time ESC is pressed the data line will change.
CONTROLLING CURSOR MOVEMENT

The cursor is the flashing rectangle that moves along the typing line. It indicates the place where the next letter will appear as you type. There are three ways to move the cursor around the page.

1. ONE SPACE/CHARACTER OR LINE AT A TIME
2. ONE PARAGRAPH AT A TIME
3. TO THE BEGINNING OR ENDING OF A FILE

The chart below shows cursor movement keys. Multiple-key sequences are typed this way: Press and hold down the first key (or two keys if 3 are described); tap the last key; release all keys.

For repeated cursor movement, hold down the 1st key(s); tap repeatedly on the last key.

The < > brackets stand for the control key.

When in doubt about the order for keystrokes, press the control key first.

<table>
<thead>
<tr>
<th>FUNCTION</th>
<th>APPLE //e</th>
<th>APPLE ]+[</th>
</tr>
</thead>
<tbody>
<tr>
<td>To right one char/space</td>
<td>--&gt;</td>
<td>--&gt;</td>
</tr>
<tr>
<td>To left one char/space</td>
<td>&lt;--</td>
<td>&lt;--</td>
</tr>
<tr>
<td>Up one line</td>
<td>Up Arrow key</td>
<td>&lt;A&gt;</td>
</tr>
<tr>
<td>Down one line</td>
<td>Down Arrow key</td>
<td>&lt;Z&gt;</td>
</tr>
<tr>
<td>Up one defined paragraph</td>
<td>Open Apple-Up Arrow</td>
<td>Shift-&lt;A&gt;</td>
</tr>
<tr>
<td>Down one defined para.</td>
<td>Open Apple-Down Arrow</td>
<td>Shift-&lt;Z&gt;</td>
</tr>
<tr>
<td>To beginning of file</td>
<td>&lt;B&gt;</td>
<td>&lt;B&gt;</td>
</tr>
<tr>
<td>To end of file</td>
<td>&lt;E&gt;</td>
<td>&lt;E&gt;</td>
</tr>
</tbody>
</table>

INSERTING TEXT

Text is easily added to a FrEd document. Simply type. As text is inserted, all text to the right and below the cursor moves over to make room.

Here are the steps to follow to insert text:

1. Move the cursor to the exact place where you want the new text to be added.
2. Enter the new text.
3. Press the space bar after the last word.
DELETING TEXT

DELETING CHARACTERS

1. Move the cursor to the space or character immediately to the right of the word or character you want to delete.
2. //e: Press the DELETE key; ][++: Press Control-D

Every time you press the DELETE key the character to the left of the cursor will be PERMANENTLY deleted.

DELETING LINES

You may wish to delete a large portion of text more quickly. This procedure lets you delete one line at a time:

1. Move the cursor to the space immediately after the line you want to delete.
2. //e: Hold down Open Apple key; ][++: Hold down Shift key
3. //e: Press DELETE key; ][++: Press Control-D

Be careful when you use this option. Deletion is very quick...remember the auto-repeat function in the Apple //e and //c!

NOTE: See the FIND and REPLACE section for another way to delete quickly.

DEFINE PARAGRAPHS

WORD WRAP

As you use FrEd your typing speed will improve because of "WORD WRAP." This describes the way words automatically move to the line below as you type near the end of a line of text. You don't have to concentrate on hyphenating words or running out of room on a line.

TWO REASONS TO AVOID PRESSING RETURN AT ENDS OF LINES

1. You'll save time.
2. Reformatting for printing will be easier.

THE INVERSE P APPEARS EVERY TIME YOU PRESS THE RETURN KEY. It signals the ending of a paragraph, and is called a PARAGRAPH MARKER.

TURN PARAGRAPH MARKERS (INVERSE P) ON AND OFF WITH THE <R>veal Command.
JOIN, SPLIT AND INDENT PARAGRAPHS
In order to join or split paragraphs you must be able to insert and delete characters. When you join paragraphs you’ll be deleting the blank spaces and paragraph markers (inverse P’s) that were between them. When you split paragraphs you will be inserting new paragraph markers.

These are the steps to follow to JOIN PARAGRAPHS:
1. Place the cursor on the first letter of the bottom paragraph.
2. APPLE //e -- Tap the DELETE key until the paragraph is moved up to where you would like it.
APPLE ][+ -- Tap <D>elete

These are the steps to follow to SPLIT A PARAGRAPH:
1. Place the cursor in the space directly AFTER the last letter or character that defines the end of the first paragraph.
2. Press the RETURN key twice to separate the paragraphs.

These are the steps to follow to INDENT A PARAGRAPH:
1. Place the cursor on the first character of the paragraph.
2. Press the space bar (or press TAB for 5 spaces).

CHANGING UPPER/LOWER CASE
1. Place the cursor at the beginning or end of the block which you wish to change.
2. Type the <C>ase command.
3. Use the left or right arrow to move across the b. ck to be changed.

Upper case letters will change to lower case, and vice versa.

CENTERING A LINE
You may automatically center a line of text, provided:
a. The line preceeding it ended with a RETURN
b. The line to be centered ends with a RETURN

Steps
1. Place the cursor on the line of text
2. Type <X>
3. The line will center and cursor will move to the next line.
Moving blocks of text is very easy. However, it will move only 250 characters at a time.

1. Move the cursor to the space immediately after the last word you want to move.

2. //e: Hold Open Apple key down; ]+[: Hold Shift key down.

3. Tap the left arrow key until all text you wish to move has disappeared.

4. Move the cursor to the new location of the text.

5. //e: Hold Open Apple key down. ]+[: Hold the Shift Key down

6. Tap the right arrow key until all the letters you want are recovered.

NOTE: This moves only up to 250 characters at a time. See DOC.B for ways to COPY larger blocks of text within your document.
FIND and REPLACE

These are helpful and important advanced features. You will probably not use them until you are comfortable with FrEd.

There are three ways to use the find and replace feature:

1) FIND -- to quickly search out words and phrases in a document.

2) FIND and REPLACE -- manual

3) FIND and REPLACE -- automatic

FIND a WORD or PHRASE:
1. Move to the <B>eginning of the file.

2. Type the <F>ind command.

3. At the prompt at the bottom of the screen, type a delimiter (an exclamation mark, slash, etc.; see below)

4. Write the string (word or phrase) you would like to find

Enter the delimiter again.

6. Press the RETURN key.

   In other words, if you were looking for the word 'Apple', you would type
   <F>ind: !Apple! RETURN

7. The program will scan the file and will stop at the first occurrence of that string. If you want to find another occurrence of the string, press the RETURN key. Press any other key to stop.
MANUAL FIND AND REPLACE

FIND AND REPLACE allows you to quickly and easily make numerous identical changes in a document.

Here are the steps for a manual find and replace:

1. Move to the <B>eginning of the file
2. Type the <F>ind command
3. Type a delimiter after the prompt (See below for legal delimiters).
4. Enter the string (word or phrase) you want to find.
5. Enter the delimiter again.
6. Enter the new string.
7. Enter the final delimiter.
8. Press the RETURN key.
   Example: <F>ind !Aple!Apple!

Ed will scan the file from the cursor forward. When it finds the next occurrence of the search string, it will stop and display the following prompt:

[F]ind: RETURN=Proceed / Y=Replace

9. Press either:
   a) RETURN to continue the search without replacing the search string.
   b) Y to replace the search string with the new string. After the change is made you'll be given the prompt:
      [F]ind: RETURN=Proceed
      Press either:
      RETURN to continue the search.
      ANY OTHER KEY to stop the search.

The ESC key can always be pressed to terminate the FIND operation.
AUTOMATIC FIND AND REPLACE

When you use the manual FIND and REPLACE you are prompted at every occurrence of the search string.

However, when you use the automatic FIND and REPLACE FrEd will scan the entire document and replace EVERY search string with the new string.

The steps to follow are written out in the previous section. The difference is that you'll enter an A (in upper or lower case) after the final delimiter.  [F]ind: !wory!worry!a

Be careful when using the automatic FIND and REPLACE.

The CASE of the letters will make a difference. If you ask for a search for the word !overview! you'll not find the word !Overview!.

The SPACES will make a difference. If you ask for a replacement of the word HE with the word SHE (!HE!SHE!A) you'll find that ALL occurrences of the letters HE will be changed to SHE. For example:

- HE will become SHE
- THEY will become TSHEY
- THEM will become TSHEM
- THERE will become TSHERE, etc.

You can avoid this problem by using spaces in your search string.

(! HE ! SHE !a)

DELETING WITH FIND AND REPLACE

You may also use find and replace to delete up to 255 characters.

1. Mark the beginning and ending of the section to be deleted with a marker, such as %% or $$. Refer to the next section for information on the special search symbols.

2. Move the cursor so it is above the section to be deleted.

3. Type the <F>ind command.

5. Enter this information <%%=%%><

6. Press the RETURN key.
DELIMITERS and SPECIAL SEARCH SYMBOLS

FrEdWriter recognizes several different delimiters so you can conduct very sophisticated searches. You can search for Paragraph Markers (also known as "Return symbols," since they appear each time you press the RETURN key); for strings of letters of variable length; and words for which you are unsure of the spelling.

THIS CHART SHOWS THE POSSIBLE COMBINATIONS:

<table>
<thead>
<tr>
<th>Delimiter Symbol</th>
<th>Any Length Symbol</th>
<th>&quot;Return&quot; Symbol</th>
<th>Wild Card Symbol</th>
</tr>
</thead>
<tbody>
<tr>
<td>!</td>
<td>none</td>
<td>none</td>
<td>none</td>
</tr>
<tr>
<td>&lt;</td>
<td>=</td>
<td>&gt;</td>
<td>?</td>
</tr>
<tr>
<td>#</td>
<td>$</td>
<td>%</td>
<td>&amp;</td>
</tr>
<tr>
<td>&amp;</td>
<td>(apostrophe)</td>
<td>(</td>
<td>)</td>
</tr>
<tr>
<td>*</td>
<td>+</td>
<td>,</td>
<td></td>
</tr>
</tbody>
</table>

FIND AND REPLACE EXAMPLES

!cat!dog! All occurrences of 'cat' will be found, you'll be asked if you would like it to be changed to 'dog'.

<Th??g< Any five letter word will be found that begins with a Th and ends with a g

<??t< Any three letter word will be found that ends in 't'.

&later.(&now.(& Any sentence ending with the word later will be found. You'll be asked if you would like the word 'later' changed to 'now'.

<< <<< All RETURN keys (inverse Ps) will be found. You'll be asked if you like the RETURN deleted and a space inserted. (Useful feature for telecommunications!)

Try these and all Find and Replace procedures on files that have been saved. Start with small files to practice. Remember that upper and lower case are not the same in Find and Replace.

Note: If you have already conducted a <F>ind, you will see the last set of delimiters and text displayed after the <F>ind prompt at the bottom of the screen. If you want the SAME search, simply type '=' over the first character and press RETURN. If you want a DIFFERENT search, type over the old characters with the new ones.
QUITTING FrEdWriter

You can quit FrEd by turning off your computer, rebooting a different program disk, or by using the <Q>uit command to return to the main FrEdWriter Menu.

Be sure you have saved your file to disk before you quit FrEd, since all text in FrEd's memory will be erased by one of these actions.

The <Q>uit command returns to the main menu. You will be asked if you really want to do that, since all text in memory will be erased. Respond Y if you have already saved your file to disk (or if you don't want to save your file).

Make sure the FrEd disk is in drive 1 before <Q>uitting. If it is not in drive one you may have to reboot FrEd.
-- PAGE 11 --

SUMMARY

CONTROL THE CURSOR MOVEMENT
1. Use the arrow keys (J+[+ arrows and <A>, <Z>)
2. Use Open Apple Arrow keys (J+[+ Shift <A>, <Z>)
3. <B>eginning, or <E>nd

DEFINE PARAGRAPHS
1. Press the RETURN key

TOGGLE THE DISPLAY OF PARAGRAPH MARKERS
1. Use control R, <R>eeveal

INSERT TEXT
1. Move the cursor to the insertion point.
2. Enter the new text.
3. Press the space bar after the last word.

DELETE CHARACTERS
1. Move the cursor to the space immediately to the left of the character to be deleted.
2. Press the DELETE key. (J+[+ <D>)

DELETE LINES
1. Move cursor to space immediately to the left of the line to be deleted.
2. Press the Open Apple, keep it down.
3. Tap on the DELETE key, once for each line. (J+[+ Shift <D>)

JOIN TWO PARAGRAPHS
1. Move cursor to the first letter of the bottom paragraph.
2. Tap the DELETE key until the paragraph is moved up. J[ <D>

SPLIT A PARAGRAPH
1. Move the cursor to the space directly after the last character of the first paragraph to be defined.
2. Press the RETURN key until the paragraph is correctly positioned.

CHANGE CASE OF TEXT
1. Position cursor on first or last letter to be changed
2. <C>
3. Tap the right or the left arrow key
4. Tap the space bar to break out of <C> mode
ENTER LINE
1. Place cursor on line to be centered (anywhere on line)
2. Be sure line is surrounded by carriage returns
3. <X>

INDENT A PARAGRAPH
1. Move the cursor to the first letter of the paragraph.
2. Press the space bar or TAB key.

RETURN TO THE MAIN MENU
1. <Q>uit
2. Respond to prompts

BLOCK MOVE
1. Move the cursor to the space immediately after the last word to be moved.
2. Press the Open Apple key, keep it down ([+ Shift <-- )
3. Tap the left arrow key.
4. Move the cursor to the new position
5. Press the Open Apple key, keep it down ([+ Shift --> )
6. Tap the right arrow key.

FIND
1. Go to <B>eginning of file
2. <F>
3. Enter delimiter
4. Enter the word to be found
5. Enter delimiter
6. Press RETURN

FIND AND REPLACE
1. Go to <B>eginning of file
2. <F>
3. Enter delimiter
4. Enter the word to be found
5. Enter delimiter
6. Enter the replacement word
7. Enter delimiter
8. (If doing an automatic Find and Replace, enter an A)
9. Press RETURN

RETURNING TO MAIN MENU
1. <Q>
2. Respond to prompts.
PRINTING AND FORMATTING DOCUMENTS

This section will show you how to format and print FrEd files. Save your file before printing it.

You can print a document either on paper or on the screen. You can print to the screen to see how the document will look when it is actually printed on paper. This can save you time and paper.

Before printing your file you can change some of the formatting options. Most of these options are changed by going into the <P>rint mode. A few of the options must be changed while in the edit mode.

Default = A specific value used whenever FrEd is loaded. For instance, the default paper size is 66 lines single spaced. You can change many default values.

Toggle = Some values have only 2 choices. Changing the default value "toggles" back and forth between the two choices.

Print your document by typing the <P>rint command.
PRINT DEFAULT VALUES

The print menu is displayed below. The default values are indicated and are set up for standard 8.5 by 11 paper. The legal range of values is also indicated.

SCREEN with DEFAULTS SHOWN

POSSIBLE VALUES

| FrEdWriter Printer | ------------- |

- Use ARROWS to choose;
- Press "RETURN" to go
- Press "ESC" to quit

PRINT THIS DOCUMENT

<table>
<thead>
<tr>
<th>Line Length</th>
<th>65</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Line Spacing</th>
<th>Single</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Left Margin</th>
<th>5 Letters</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Page Length</th>
<th>66 Lines</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Top &amp; Bottom Margins</th>
<th>10 Lines</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Form Feed</th>
<th>Yes</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Line Feed</th>
<th>No</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>First Page Number</th>
<th>1</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Print Pages</th>
<th>All</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Print Prompts</th>
<th>No</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Print Destination</th>
<th>Printer</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Top Line:</th>
<th>--PAGE #--</th>
</tr>
</thead>
</table>

# of characters depends on <W>idth

ACCEPTING THE DEFAULTS

The highlighter starts out on "PRINT THIS DOCUMENT." If you do not wish to make any changes, turn on your printer and press RETURN.

CHANGING PRINT VALUES

1. Press the arrow keys to move the highlighter to the value you want to change.

2. Press RETURN.

3. If there are prompts, respond to them and press RETURN.

4. The cursor will jump to PRINT THIS DOCUMENT

5. Repeat as needed to change other print options.
PRINT MENU OPTIONS

NOTE: All changes made in the PRINT menu will affect the entire file.

LINE SPACING
Refers to spacing between printed lines. Single or double spacing allowed. Use manual spacing to affect portions of a file.

LEFT MARGIN
Refers to started point of printing in relationship to the left side of the paper. Default is 5 characters. Maximum is 65 which can allow you to place text on the extreme right edge of the paper (e.g., when writing books or newsletters).

PAGE LENGTH
Refers to how long the paper is. Most printers print 6 lines per inch. Regular 11 inch paper is 66 lines. Legal sized paper (14 inches long) is 84 lines.

TOP & BOTTOM MARGINS
Refers to the length of the skip over the perforation. The top margin is always at least 2 spaces. To change the relationship, adjust paper in printer.

FORM FEED
If your printer doesn't advance to the next page, change to no.

LINE FEED
If all text is printed on one line change the default value to yes.

FIRST PAGE NUMBER
The page number of the first page in the document. Change this to print out a multi-file document. For instance, you may wish the second file to begin numbering pages at page 12 instead of page 1. Change the value to 12.

If value is set to zero or one, the "TOP LINE" will not be printed on the first page. (It will be printed on all following pages.

PRINT PAGES
Respond with range of numbers in relationship to first page number. Enter the same number twice to print one page at a time. Enter RETURN to switch back to ALL.

PRINT PROMPTS
Prints out prompts when set to YES. When you select YES be sure to use the HARD "PAGE" break to ensure your prompts are printed correctly.

PRINT DESTINATION
This option lets you print to either screen or printer. The printer interface MUST BE in slot 1.
TOP LINE

Allows you to print a header at the top of each page. The "#" symbol will be translated to the page number. If "FIRST PAGE NUMBER" is set to 0 or 1, the header will not be printed on the first page.

OTHER PRINT OPTIONS not found in <P>rint menu

CHANGING THE LINE LENGTH
You'll notice that you are unable to change the line length from the printer menu. If you would like to change the line length you must be in the edit mode.

Line length refers to the number of characters printed on one line. A normal page width for 8.5 by 11 paper is 65 characters. This is the default value in 80 column mode.

To change the LINE LENGTH, you must be in edit mode.
1. <W>idth
2. Respond to the prompt by entering a number (up to 240).
3. Press RETURN.

NOTE: if you type 0 or any character other than a number, you may set your screen width to zero. In this case, your text will disappear. However, you have not lost your text. Repeat the <W>idth command using a number 15-240.

Default line length is: 65 letters in 80 column mode, and 38 letters in 40 column mode. You can change these values to suit your needs.

If you select a number that is wider than the screen, you can't see the entire line at one time. The information is still in the file; when you move the cursor across the line you'll see how the text will be displayed using horizontal scrolling.

NOTE: When you change line length with <W> you will discover the importance of pressing the RETURN key only at the end of a paragraph. You will see paragraphs written this way will automatically format themselves to the new line width.
ADDITIONAL FEATURES

UNDERLINE TEXT
BOLDFACE TEXT
ITALICS

INTERACTING WITH THE PRINTER

FrEd allows you to use all the capabilities of your printer. In order to interact with your printer, YOU'LL NEED TO KNOW THE PRINTER CODES FOR IT. These are found in your own printer manual.

EXAMPLE -- the printer code for italics on the Epson FX-80 Escape-4. Italics are turned off and normal print is restored with and printer code Escape-5. Here is how you would enter this sequence into your document to produce italics:

1. Move the cursor to the space in front of the word to be printed in italics.
2. Press Control-V; ESC; 4 (3 separate keystrokes)
3. Move the cursor to the space after the last word to be italicized
4. Press Control-V; ESC; 5 (3 separate keystrokes)

If you make mistakes, you can delete control characters with the DELETE key.

TABBING
The TAB key inserts 5 spaces in your text. ][* = (I)

HARD PAGE BREAK
Normally, FrEdWriter will print 56 lines on a page and then begin a new page. (This value is determined by the PAGE LENGTH and TOP & BOTTOM MARGIN values in the PRINT MENU.) If you want to begin a new page before 56 lines have been printed, you can "force" a page break. Do this by typing the command ".page" or ".PAGE" in your text. The ".PAGE" must be at the left edge of the line and must be the only thing on that line. It will look like this:

. page
which will cause a new page to begin at this point when you print the document out.
PROMPTED WRITING

This is a SPECIAL FEATURE which lets you give on-screen prompts, or instructions, to students for guided writing activities. A student loads in a file you have prepared, follows directions inside "prompt boxes" and types responses as directed. The prompt boxes are locked to prevent any writing inside them.

After responding to a prompt box, the student uses the down-arrow to move the cursor to the next prompt box and writes to the directions there.

When the student's finished work is printed, the prompts will not appear unless you change that option in the <P>rint mode. The prompts can quickly (and permanently) be removed from the edit space, so the student can edit a more final draft of file.

The Writing Lessons Disks associated with FrEdWriter (Available from CUE Softswap; See page DOC.A-5) contain procedural examples of this technique. You will find excellent examples of how this technique can be used to help your children learn writing skills.

Below is an example of how a prompt box will appear when it is printed:

PROMPT BOX (top line)
******************************************
**<-- side line
**
** A Writing Prompt
**
** To print out this screen, you would
** set the PRINT PROMPTS to YES on the
** PRINT MENU.
****************************************** (bottom line)

STEPS TO CONSTRUCT A PROMPT BOX

This is the procedure to follow:

1. Open Apple-P Enters Prompt box mode
2. Open Apple-A Prints top line
3. RETURN Jumps to next line & Prints side line
4. Enter your prompt
5. Open Apple-Z Enter bottom line, exits prompt mode
NOTES ON PROMPT MODE:

APPEARANCE OF PROMPT BOX
When a prompt box is constructed or seen on the screen, it will appear as inverse lines.

TO EDIT/DELETE or INSERT TEXT IN EXISTING BOXES
1. Open Apple-P
2. Move cursor to do editing
3. Open Apple-P

TO ENTER/EXIT the PROMPT WRITING MODE
1. Open Apple-P (toggles)

TO STOP CURSOR SCROLL IN A LONG PROMPT BOX
1. Open Apple

TWO WAYS TO SEE TEXT WITHOUT PROMPTS
1. HIDDEN PROMPTS
   <P>rint mode
   PRINT PROMPTS.........NO
   PRINT DESTINATION......SCREEN or PRINTER
2. PERMANENT DELETE PROMPTS FROM TEXT
   Open Apple-P
   Open Apple-R

   Respond Y to "Are you sure?" prompt
   Cursor will appear at the top of the file

PLANNING PROMPTS
The best prompts are planned ahead of time. Before using prompts with an entire class, TEST the prompt on a sample student. This can save you lots of confusion with the entire class.

HELPFUL STANDARDIZATION
The last prompt box could have the PRESS COI -L-B message (see the end of DOC.A for example).

The first prompt boxes could contain directions such as USE THE ARROW KEY TO ADVANCE, DON'T USE THE RETURN KEY, and directions for the heading (See DOC.A for example).

Prompts should be constructed with <W>idth set to 38 so they can be shared with other educators. (See DOC.A-5)
ONTING AND FORMATTING SUMMARY

CHANGE LINE <W>idth

TAB (5 spaces)

CHANGE <P>RINT VALUES
1. <P>
2. Press arrow key to highlight choice
3. Press RETURN
4. If there are prompts, respond
5. Press RETURN
See DOC.D page 2 for defaults and choices

CONSTRUCT PROMPT BOX
1. Open Apple-P
2. Open Apple-A
3. Enter prompt, press RETURN at end of each line
4. Open Apple-Z

TOGGLE PROMPT MODE (to edit)
1. Open Apple-P

PERMANENTLY DELETE PROMPTS
1. Open Apple-P
   Open Apple-R and Y
NOTE: The following questions relate ONLY to the "Computer Module" and, as regards equipment, ONLY to Apple II computers and their peripheral equipment. Please answer these questions relative to Apple II's and NOT other computer experience(s).

Instructions: Respond to the following questions by CIRCLING the number which most accurately designates what you feel your ability (knowledge, skill, attitude) is today. 0 = the low end of the scale and 9 = the high end of the scale.

1. How would you rank your knowledge of how personal computer systems--like the Apple II--work (e.g., the central processing unit, the read only memory, the random access memory, the keyboard, disk drives, display monitor, printer, etc.)? 0 1 2 3 4 5 6 7 8 9

2. How would you rank your ability to comfortably use personal computer systems--like the Apple II? 0 1 2 3 4 5 6 7 8 9

3. How would you rank your ability to comfortably load a computer program into the computer and get it started? 0 1 2 3 4 5 6 7 8 9

4. How would you rank your ability to comfortably reload a new computer program into the computer and get it started, once the computer is already turned on--without turning off the computer and starting over? 0 1 2 3 4 5 6 7 8 9

5. How would you rank your ability to comfortably use a word processing software package? 0 1 2 3 4 5 6 7 8 9

6. WRITE the name of the particular word processing software package that you are familiar with:
7. How would you rank your awareness of "teacher utilities" (computer software to help teachers with typical teaching tasks--e.g., producing teaching materials, developing quizzes, grading students, etc.)? 

0 1 2 3 4 5 6 7 8 9

8. WRITE the name of any computer software packages (list all that you are familiar with) that are designed to help teachers produce materials for teaching (these are generally referred to as "Teacher Utilities"): 

a. ____________________  

b. ____________________  

c. ____________________  

d. ____________________

9. How would you rank your ability to comfortably use the teacher utility(ies) identified above in Q #8?

a. 0 1 2 3 4 5 6 7 8 9  

b. 0 1 2 3 4 5 6 7 8 9  

c. 0 1 2 3 4 5 6 7 8 9  

d. 0 1 2 3 4 5 6 7 8 9

10. WRITE the name of a computer software package, that you are familiar with, that is designed to help teachers keep a record of student projects and grades (generally referred to as an electronic gradebook):

_______________________

11. How would you rank your ability to comfortably use the electronic gradebook listed in Q #10? 

0 1 2 3 4 5 6 7 8 9

12. How would you rank your knowledge and understanding of the current copyright laws as the apply to the use of computers and computer software? 

0 1 2 3 4 5 6 7 8 9
13. Why should we keep computer disks away from telephones, air conditioners, and audio speakers?:

A. The sounds they make may be picked up on the disk which would interfere with the data;

B. The heat emitted by all of these is generally sufficient to warp a disk;

C. Each of these is an electrical source which may energize the disk with static electricity;

D. All of these can develop magnetic fields which may be capable of erasing data on a disk;

E. All of the above answers are true.

14. What is the major reason for not writing information with a ball point pen on a label already affixed to a disk?:

A. The ink will leak through the disk jacket, thus, destroying the data on a disk;

B. The pressure of the pen's point may crease the disk thus, making it impossible to write or read data to or from the disk;

C. Movement of the pen's point across the disk may develop static electricity which could destroy the data on the disk;

D. The ink, when the disk is placed into its envelope, may because of friction begin to spread until it covers the read/write window, thus, destroying data on the disk;

E. All of the above answers are true.

15. External, or auxiliary, storage of the user's data for the Apple II microcomputer is typically located in?:

A. 5-1/4 inch floppy disks;

B. Chips;

C. RF modulator;

D. RAM;

E. 8 track audio cassette tapes;
16. When a computer is commanded to "load" a file, it:

A. Physically removes the file from a disk (the file is no longer on the disk) and places the contents in the computer's RAM (and usually, on the monitor screen);

B. Physically removes the file from a disk (the file is no longer on the disk) and places the contents in the computer's ROM (then from the ROM, with additional commands) the user loads it to the monitor screen;

C. Reads the file from a disk—the file's contents remain physically on the disk but the contents are also transferred into the computer's RAM (and are usually placed on the monitor screen);

D. Reads the file from a disk—the file's contents remain physically on the disk but the contents are also transferred into the computer's ROM (and are usually placed on the monitor screen);

E. None of the above is correct.

17. The memory of a computer known as ROM:

A. Automatically erases when power is interrupted;

B. Is located outside of the computer on a disk;

C. Is the memory to which data is not usually written or changed;

D. Is considered "temporary" memory;

E. All of the above answers are correct.

18. A "byte" is:

A. One bit of information;

B. Two bits of information;

C. Two K of information;

D. The term used to indicated what happens when the static electricity in a person's body is released, destroying data or computer chips;

E. None of the above answers are correct.
19. A "cursor" is:

A. A question the computer uses to prompt the user to input a value;
B. An item permanently printed in the computer software program;
C. Both "A" and "B" above;
D. An item found in the catalog or directory of files found on a disk;
E. A symbol, usually a blinking square, displayed on the screen to indicate the position of the next character to be typed.

20. An "integrated software package" is:

A. A software package that is found permanently within the computer's memory;
B. A software package that is integrated into one of the computer's chips;
C. Separate software applications, such as a word processor, a database, and/or a spreadsheet, that are all in one software package and are able to access common data files;
D. All of the above;
E. None of the above.

21. The term "ASCII" is:

A. The American Standard Code for Information Interchange;
B. A series of eight bits of information, each of which represents a character;
C. Bytes of information that represent letters of the alphabet, numbers, symbols, and/or control characters;
D. All of the above;
E. None of the above.
22. "IC" is the same as:
   A. Integrated circuit;
   B. Chip;
   C. Both "A" and "B";
   D. Information Code;
   E. None of the above.

23. A "menu" is:
   A. A list of the information files contained on a floppy disk;
   B. A list of options from which the user of a program may select;
   C. An icon (iconographic) which represent one of several items contained in a program;
   D. All of the above;
   E. None of the above.

24. When we say that the computer "defaults" to a preset value, this means:
   A. That the program will automatically select a value unless the user exercises her/his choice;
   B. That the program will automatically fail to initialize (format) a disk even though the user gave all of the correct commands;
   C. That the program will automatically neglect to send text to the printer—or may make the printer print one line over and over again;
   D. That the program will automatically fail to save the user's file even though the user gave all of the correct commands;
   E. None of the above is correct.
25. A teacher using a computer to help with recording student progress and selecting the next instructional steps and/or materials is an example of:

A. Computer-instructional development;
B. Computer-assisted instruction;
C. Computer-managed instruction;
D. All of the above answers are correct.
E. None of the above are correct answers.

26. Relative to current copyright laws, it is legal to:

A. Purchase one copy of a piece of computer software and make copies for other teachers—when their sole use of the software will be strictly for educational purposes;
B. Purchase one copy of a computer software program to load simultaneously into the computers in your classroom (or computer lab) so that several students can use the same software program at the same time;
C. Request copies of software programs from producers for preview, which you then copy on your own disks (without purchasing any of them) and then return the originals to the producers. The purpose for copying the disks is to use them with students in your class who have a one-time-only need for the information presented in the software (after students complete their assignments you destroy the copied software programs);
D. All of the above are permitted;
E. None of the above are permitted.

27. The CAI mode that provides immediate reinforcement after each correct response is:

A. Gaming;
B. Simulation;
C. Discovery;
D. Drill and practice;
E. None of the above answers is correct.
28. The most important step in the final selection of computer courseware to fit specified learning needs and objectives is:

A. Examine sources of information about available courseware (e.g., producer’s literature and catalogs, directories and indexes, magazine ads, etc.) and order;

B. Establish the learning objectives;

C. Study evaluative reviews (generally published in professional journals) or evaluative directories of computer courseware;

D. Preview the courseware;

E. None of the above.
A UNIT In

PHOTO/GRAPHICS

for Presentation and Instruction
PHOTO/GRAPHICS UNIT
UNIT INFORMATION AND SCHEDULE OF ACTIVITIES

Unit Information
Instructor: Dr. Tom Kopp (373 McGuffey 529-7278 or 726-6607)
Office Hours: Mon & Wed 4-5, Tues & Fri 10-12, and by appt.
Graduate TA: Cath Hellmann (383 McGuffey, 529-6443 - Ext. 8474)
Open Lab Hours: TBA
Lockers: Lockers are located under work tables. Help yourself to one but please remove any locks or materials by end of your unit

Session Activities

Day One - Unit Introduction
- Welcome and unit orientation
- Assignment of "Evaluating Environments for Teaching With Media"
- Overhead projector demonstration
- A first look at the topic of mediated presentations

ASSIGNMENT: Bring to class Day 2 the following: 1) high contrast graphics suitable for thermofax overhead transparency production (see examples bound in manual), and 2) two pictures cut from magazines, calendars, etc., for use in mounting activity (should be 8 1/2" x 11" or smaller)

Day Two - Equipment Operation, Overheads, and Mounting
- Demonstrations of carousel slide projector and portable projection screen
- Team equipment practice
- Demonstration of wet and dry mounting techniques
- Demonstration of overhead transparency production

ASSIGNMENT: Read "How To Copy Anything" and "The Learning Potential of Picture Taking" articles in manual. Review The Book of White Shadows on display shelf in Room 377. Bring to class Day 3 the following: 1) a few interestingly shaped objects (eg., keys, jewelry, leaves, marbles) for use in darkroom activity, and 2) a photo, picture, or any visual object that you will photograph to make a slide

(continued)
Day Three - Photo Day
- Teams participate in rotating activity centers in areas of:
  1. Classroom snapshot photography
  2. Darkroom skills
  3. Copystand work (Demonstrate copystand)
  4. Slide show editing (Demonstrate slide sorter)

Assignment: Listen to "Why Realia?" tape on reserve in 211 Gaskill or available from instructor and read "Experiential Media" Clinical description and "Show and Tell" format in manual. Find an item of realia that can be used in any of the instructional capacities described in these guides. Bring it to class with you on Day 4 for showing and telling your colleagues how you would propose to use it.

Day Four - Show and Tell Day
- Sign up for Equipment Check-Off appointments on Day 5
- Class members share examples of realia and experiential media
- Determine order of presentations
- Review presentation evaluation criteria
- View videotaped examples of past presentations

Due Today: "Evaluating Environments for Teaching With Media" assignment and "Experiential Media" realia sharing activity

Day Five - Equipment Check-Off and Work Day
- Appointments for equipment and media project check-off
- Workday for preparing materials for presentations

Day Six - Presentation Day

Day Seven - Presentation Day
- Fill in course evaluation form
PHOTO/GRAPHICS UNIT
CLINICALS/ASSIGNMENTS SUMMARY

P/G 1  Eval. of Environments For Teaching W/ Media (10 pts) - Due Day 4
• assignment sheet and checklist in manual
• assigned/explained Day 1

P/G 2  Equipment Operation (24 pts) - Checklist Completed Day 5
• checklist in manual specifies the required performance for each piece of equipment
• equipment demonstrations will be conducted during classes (See unit session schedule for schedule of demonstration dates)
• checkoff will be done by appointment on Day Five
• assigned/explained Day 1

P/G 3  Mediated Presentation (40 pts) - Due Day 6 & 7
• combination of at least one form of projected and one form of nonprojected media
• well-rehearsed presentation and equipment operation skills
• order of presentations determined by lot
• videotaped examples of presentations good and bad reviewed in class
• assigned/explained Day 1

P/G 4  Presentation Media Production (14 pts) - Due Day 6 & 7
• media product is designed and produced by student for use in Mediated Presentation;
  after presentation, media is submitted for separate evaluation
• explained/assigned Day 1

P/G 5  Experiential Media (8 pts) - Due Day 4
• After listening to tape and reading clinical description, student locates example of realia
  for sharing with colleagues in class

Attendance (4 pts)
• perfect attendance is part of the unit grading structure

Notes: 1) Hand in assignments to GA by end of class on due days. 2) At the end of the P/G Unit you will receive a letter grade and point total that represents your progress to date in the entire EDT 343/443/543 course. Consult instructor if you wish print out of your personal file.
Clinical Experience in Photo/Graphics - P/G 1

Evaluating Environments for Teaching With Media

This clinical experience emphasizes Professional Development Statement No. 4, 'USES APPROPRIATE INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY.' It relates to Course Theme No. 6, "Using Media (and Media Production Projects) in Teaching."

I. Clinical Experience Description

A. The Problem:

Despite our knowledge of proper media techniques, the conditions that we meet in actual teaching facilities seldom match what we know to be optimum. With this so often the case, we are forced to evaluate just how appropriate our teaching spaces are for media use, with the intention of hopefully making whatever modifications or compromises we can.

B. Your Response:

Choose a classroom on this campus, and thinking in terms of the recommendations for projection in the text (Kemp, Chapter 21), from class discussions, and your personal experience as a student, evaluate them in terms of their appropriateness for media use.

Using the checklist and worksheet, Classroom Rating Form, 1) describe the room and the kinds of courses offered in it, 2) point our any problems that might be encountered with any aspect of teaching with media equipment or materials in that space, and 3) make whatever recommendations that seem to emanate from your evaluation. Keep your comments and ratings brief, but of a nature suggesting constructive change.

C. Feedback

After turning in the completed form, your lab instructor will evaluate your remarks in terms of their utility in bringing about modifications either in the physical characteristics of the room or a teacher's usage of ' for projection. A mark of "Satisfactory": or "Unsatisfactory" will be given your efforts along with any comments your instructor deems appropriate. All efforts will be made to share your determinations with the rest of the class so that some degree of consensus on this campus' facilities for projection can be determined.
CLASSROOM RATING FORM

for Clinical Experience P/G 1
Evaluating Environments for Teaching With Media

Directions: Please use this form for the room you have chosen to evaluate.

Room and building -

What kinds of classes are generally held in this room?

Approximately how many students fit comfortably in the room?

On the back of this page, draw a simple diagram of the room pointing out existing windows, doors, chairs, podium, etc.. Indicate where existing media equipment is positioned or where, if no equipment is in evidence, they would most likely be positioned. In evaluating and making recommendations your chosen room, you might consider the following:

- number of student desks
- type of student desks
- tables vs desks?
- desk arrangement
- acoustics
- podium
- ventilation
- outside distractions
- presence of windows
- size of windows
- windows darkenable?
- shades, curtains?
- windows openable?
- carpet?
- electrical outlets, number and location
- position of room lights
- positions of light switches
- blackboard, bulletin boards, and other equipment?
- projection screen appropriate for different forms of projection
- can screen be adjusted for keystone effect?
- room size
- room shape
- space for portable media equipment?
- nature of instructor space in front of room
- projection booth or stand?
- wall speakers and room PA system?
- other?

(To Next Page)
What problems might be encountered if one were to teach using media in this classroom?

What recommendations or suggestions would you make to anyone intending to use this room for instruction?

Satisfactory _________
Unsatisfactory
Lab Instructor _______
Date __________________
Clinical Experience in Photo/Graphics - P/G 2

Media Equipment Operation

This clinical experience emphasizes Professional Development Statement No. 4 "USES APPROPRIATE INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY." It relates to Course Theme No. 6, "Using Media (and Media Production Projects) in Teaching."

I. Clinical Experience Description

A. The Problem:

If a teacher fumbles in the use of media equipment, the quality and value of any resulting media experience can be defeated. Certain pieces of "core" equipment, therefore, need to be learned and practiced for smooth classroom use.

B. Your Response:

Using the criteria from Equipment Operation Checklist, and the class demonstrations done for each required technique or piece of equipment, practice the proper use of each, then demonstrate your competence (as evidenced by the established Checklist criteria) for your lab instructor. All demonstrations on the checklist are to be scheduled for the Day 5 "Equipment Checkoff and Work Day."

C. Feedback:

Depending on your effort, you will receive a score on the checklist's 24-point scale.
Equipment Operation Checklist
EDT 434/443/543
Photo/Graphics Unit

During your appointment on the equipment checkoff day, perform the tasks listed for each of the following pieces of equipment and hand in for evaluation the indicated media production projects. In addition to the class demonstrations, the Kemp references provide additional guidance.

EQUIPMENT TO BE DEMONSTRATED

1. Overhead Projector [Demo Day 1; Kemp 321]
   [ ] Place the projector at the proper distance to fill the screen
   [ ] Tilt projector head to proper adjustment; eliminate the keystone effect
   [ ] Show a well-focused transparency
   [ ] Perform the progressive disclosure technique
   [ ] Show how to replace the projector bulb
   [ ] Locate and show how (and when) the roller is used
   [ ] Demonstrate at least three effective techniques for overhead projector use

   Total points (out of 3) = ________

2. Carousel Slide Projector [Demo Day 2; Kemp 321]
   [ ] Starting with the projector, lens, cords, etc. in the carry case, assemble for use
   [ ] Load ten slides in a Carousel tray, and project them centered and filling the screen
   [ ] Demonstrate controls for elevating, lowering, and tilting screen image
   [ ] Demonstrate use of the zoom function
   [ ] Focus the image with the remote control
   [ ] Using the remote control, show the ten slides in forward and reverse order
   [ ] Show two slides using the "select" function
   [ ] Show procedure for "unjamming" a slide in the projector
   [ ] Show how the projector bulb is changed
   [ ] Demonstrate at least three effective techniques for effective Carousel use
   [ ] Disassemble the projector and return it to the case

   Total points (out of 3) = ________

3. Portable Projection Screen [Demo Day 3; Kemp 336]
   [ ] Starting with the screen folded for carrying, assemble and adjust for low, high, and standard classroom projection height
   [ ] Adjust screen for overhead projector use
   [ ] Adjust screen for slide and motion picture projector use
   [ ] Disassemble, ready once again for carrying

   Total points (out of 3) = ________

4. Slide Sorter [Demo Day 3; Kemp 229]
   [ ] Sequence ten slides using a slide sorter

   Total points (out of 3) = ________

5. Copystand [Demo Day 3; Kemp 95]
   [ ] Explain how a camera is modified for copy work
   [ ] Briefly outline the steps in using a copystand

   Total points (out of 3) = ________

MEDIA PROJECTS TO BE HANDED IN

1. Thermofax Overhead Transparency [Demo Day 4; Kemp 202]
   [ ] Make and mount an overhead transparency from a paste-up to class standard

   Total points (out of 3) = ________

2. Drymounting [Demo Day 2; Kemp 130]
   [ ] Drymount a cut-out picture or photograph to class standard

   Total points (out of 3) = ________

3. Rubber Cement Mounting [Demo Day 2; Kemp 130]
   [ ] Mount a cut-out picture using the rubber cement method to class standard

   Total points (out of 3) = ________

Total Points (out of 24) = ________
Clinical Experience in Photo/Graphics - P/G 3

Mediated Presentation

This clinical experience emphasizes Professional Development statement No. 4, "USES APPROPRIATE INSTRUCTIONAL MATERIALS, MEDIA, AND TECHNOLOGY." It relates to Course Theme No. 6, "Using Media (and Media Production Projects) in Teaching."

I. Clinical Experience Description

A. The Problem:

When we think of presentations with media, the image that tends to form includes projectors, tape recorders, and other forms of equipment but, while equipment helps, without question, the ultimate impact of media presentation is embodied in the human teacher sharing the lesson with his/her students. If that teacher lacks a command of the media tools at his/her disposal, the outcome can be more than a single ineffective lesson but a deterioration in the image and value of instructional media in the classroom.

B. Your Response:

Using at least one form of projected and one form of nonprojected media, plan, produce, rehearse, and deliver a classroom presentation of no longer than ten minutes for the other members of the media class. Fill in the front of the Mediated Presentation Information Form to share the specifications of your presentation with the instructor. Provide a blank videotape so that a video document of your performance can be made for your review.

C. Feedback:

Feedback will be provided in three forms: 1) The instructor will evaluate your performance using the Mediated Presentation Information Form and the Presentation Evaluation Form (this will establish your grade for this activity), 2) Each of your classmates will provide feedback and comments for you via the colleague copies of the Evaluation Form, and 3) The videotape will give audio and visual data to augment and complement the other forms of written data.
Mediated Presentation Information Form
EDT 543/443/343 - Photo/Graphics Unit

Instructions: Fill in the presentation information box below. Hand in form (and any other handouts or material pertinent to your presentation) with your videotape on the day of presentations. Your presentation will be evaluated using the criteria on the separate Presentation Evaluation sheet.

Your classmates will use an identical form to provide further feedback on your presentation. While certainly helpful to you, their feedback will not be figured into your grade.

=================================================================

PRESENTATION INFORMATION

Presenter Name ____________________________ Section ________

Topic:

The specific group of learner for whom this presentation is intended:

Your behaviorally-stated objectives for this instructional experience:

Forms of media that will be employed in this presentation:

Projected media -

Nonprojected media -
### Mediated Presentation Evaluation Form

**Planning**

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<td>• Objectives clearly established</td>
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<td>• Subject matter competence demonstrated</td>
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<td>• Time used efficiently</td>
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<td>• Evidence of careful prep</td>
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**Media and Materials**

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<td>• Suited to audience</td>
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<td>• Related to stated objectives</td>
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<td>• Appropriate choice of auditory/visual/print/manipulative/sensory media</td>
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<td>• Legible/audible to entire class</td>
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<td>• Attractive, creative materials</td>
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**Utilization Techniques**

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<td>• Environment/details prepared</td>
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<td>• Learners prepared to listen and learn</td>
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<td>• Different learning styles accommodated</td>
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<td>• Appropriate repetition</td>
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<td>• Adequate learner involvement</td>
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<td>• Useful, sensitive feedback</td>
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<tr>
<td>• Personal qualities conducive to learning (enthusiasm, sincerity, friendliness, etc.)</td>
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<td>• Fluency in the use of AV</td>
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**Overall Impact/Impression**

I would give this presentation a grade of _______
Clinical Experience in Photo/Graphics - P/G 4

Presentation Media Production

This clinical experience emphasizes Professional Development Statement No. 3, "PLANS INSTRUCTIONAL METHODS., MEDIA, AND TECHNOLOGY APPROPRIATE TO INSTRUCTIONAL GOALS." It relates to Course Theme No. 5, "Preparing Media for Teaching."

I. Clinical Experience Description

A. The Problem:

Effective instructional media users always attempt to locate or modify appropriate media when planning a presentation but, there are many times when those materials are just not available. In these cases, instructors must design and produce customized media to meet the needs of the occasion.

B. Your Response:

Using the media production instruction presented in the module along with all facilities and resources that have been made available to you, choose one option from the Menu of Presentation Media Possibilities and produce a custom media product to be used in your Mediated Presentation.

C. Feedback:

After presenting your Mediated Presentation, you will turn in your media production product, along with the Media Production Info/Eval Form, for separate evaluation. A score out of a fourteen possible points will be assigned based on the criteria on the form.
Clinical Experience P/G 4
A Menu of Presentation Media Production Possibilities

In producing this media to be used in your Mediated Presentation and then handed in to be counted toward P/G Clinical 4, choose and personally execute one of the following options:

Option
A 1 overhead transparency with at least 3 cels, hinged and mounted
B set of 3 simple overhead transparencies, mounted
C 1 complex overhead transparency (might contain applied color, movement features, disclosure devices, etc), mounted
D 1 chart (flowchart, hierarchy chart, etc)
E 1 poster
F 1 diagram
G 1 map (pictorial, geographical, conceptual, etc.)
H 1 bulletin board (stake claim to a board by putting name on a piece of paper and tacking it to the board you'd like to use)
I set of 5 study prints (with labels), mounted
J set of 10 slides (with at least one title slide), in carousel tray for projection
K 1 display (with appropriate labels and display mounting system)
L 1 game (full group, small group, individual, etc.)
M 3 page handout
N 1 puzzle
O set of 3 sequenced flipchart visuals
P 1 feltboard
Q 1 hook and loop board (eg. with velcro)
R 1 electronic matching board
S 1 demonstration model
T 1 Big Book (large format bound "book" for group reading activity)

Others only by prior written approval, with approval sheet handed in with project
Presentation Media Production (P/G 4) Info/Eval Sheet
(To be handed in with project after completing Mediated Presentation)

Name ___________________________ Section ________ Date_________

Part I (Student provides this information)

In terms of the Menu of Media Possibilities, what media option have you chosen to produce?

Subject matter/topic?

For what specific group of learners is this product intended?

What are your behavioral objectives for its use?

Part II (This part is filled in by the evaluator)

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<th>Subject matter accurate?</th>
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<th>Appropriate application of principles of graphic design (balance, emphasis, movement, harmony, etc)?</th>
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<th>Technical quality (lettering, illustrations, construction, arrangement of parts, etc.)?</th>
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Score out of possible 14 = _____
Clinical Experience in Photo/Graphics - P/G 5

Experiential Media

This clinical experience emphasizes Professional Development Statement No. 4 "USES APPROPRIATE INSTRUCTIONAL METHODS, MEDIA, AND TECHNOLOGY." It relates to Course Theme No. 6, "Using Media (and Media Production Projects) in Teaching."

I. Clinical Experience Description

A. The Problem:

By the time the average American reaches age 21, they will have watched television for three solid years, have slept seven years, and have sat passively in classrooms for an additional 2.1 years. In perhaps the potentially most vibrant years of a person's life, therefore, one faces at least 12.1 full years of almost perfect physical and probably mental inactivity. In that most forms of traditional classroom media, while adding a dimension of sight and sound, do not contribute significantly to the decline of spectatorism and learner passivity. The use of media that more fully represents contact with reality and direct, purposeful experience can help restimulate a learner's ability and willingness to conduct the business of life and living.

B. Response:

After listening to the audiocassette "Why Realia?," the student will find an item of realia that can be used in any of the listed instructional capacities. Using the Show and Tell Format, they will prepare to share the use of this item with their classmates in a sharing ("Show and Tell") session.

C. Feedback:

Students who locate an appropriate realia item, prepare for the sharing session using the suggested format, and actually get up in class and "Show and Tell" how their piece of experiential media can be used instructionally will receive the full eight points allotted to this assignment.
During Day Four, we will slip back in time to our primary school years for a lively session of Show and Tell.

After listening to the tape "Why Realia?," locate an item of realia that you would propose to use in an instructional context of your choice. Then, to prepare for your brief moment of showing and telling your 343 colleagues how this item would be used as instructional media, use the format below. Please be sure to rehearse your remarks before coming to class.

Show and Tell Format
P/G Clinical 5

- Your name
- The learners with whom the realia would be used
- The lesson topic
- The item you propose to use as realia in this lesson
- Any relevant background, descriptions, or explanations
- Method of sharing the object(s) with the learners
- Which attribute of realia do you feel this item best embodies?
  - Lesson introduction
  - Lesson conclusion
  - Vehicle for "micro-exploration"
  - Strategy for helping learners develop appreciation
  - Means for stimulating imagination/creativity
  - Vehicle for transferring what happens in the classroom to real-life application
  - Aid in process of comparing/contrasting/classifying
  - Method of maintaining attention, and therefore retention
  - Provides useful variety from the methods traditionally used in the teaching of your subject
  - Way of helping students deal with the everpresent relevance issue
  - Vehicle for creating more of a multi-sensory experience
- Any special considerations or conditions in using this realia with learners (expense, security, safety, storage, logistics, availability, messiness, etc.)?

Example (format checkpoints are highlighted):

My name is John Doe. The learners I would be working with are eighth grade social studies students in a lesson on life at the turn-of-the-century.

I would use an oldtime snapshot camera that I found at a garage sale as my realia. Snapshot photography was very popular at the turn of the century and this type of camera was owned by millions of people. Interestingly, even though it is nearly 90 years old, you can still buy film that will fit it.

I would first show my kids how to use the camera in a brief class presentation, then pass it around for them to initially experience. On another day, I would load it with film and we would take some pictures with it.

I think handling this camera and trying to take a picture with it will create a moment during which my students will begin to appreciate how life then differs from life now.

The camera is pretty old so I would need to make sure no one manhandles it and I would want to make sure students all have an equal chance to give the camera a try. I might also need to find a good way to display the photos we take.
The Cone of Experience

Levels of Abstraction

Verbal Symbols

Visual Symbols

Radio and Recordings

Still Pictures

Motion Picture: Edited Mediated Reality

Educational Television: Real Time, Mediated Reality

Exhibits: Edited Reality

Study Trips, Viewing Reality

Demonstrations: Learner Becomes a Spectator

Dramatized Experiences: Involving, Qualitative

Contrived Experiences: Representation of Reality

Direct Purposeful Experiences: Multisensory, Highly Qualitative

Most Abstract

Least Abstract
Here are some examples of high contrast pictures and graphics suitable for use in thermofax transparency production. Avoid images with any gray or color in them. Good sources include: newspapers, magazines, coloring books, clip art, catalogs, activity books, junk mail, hand-drawn sketches, etc. You may bring in graphics bound in a book - it isn't necessary to cut it out before using it in this assignment.

- An Oxford, Ohio, law forbids women from undressing in front of a photograph of a man.
If you own a good camera, inevitably all your friends will think you can save them much time and money by copying prints for which they've lost the negatives, pictures from 13Joks, stamps, and the like. Sadly, it's true. Also, there are and will be countless times you'll want a photographic copy of something yourself.

If you're not prepared for copying, it can be a time-consuming chore, and results may be far less than satisfactory. However, you can easily keep on hand the simple tools needed.

The simplest way to copy, requiring the least equipment, is to copy outdoors under either a bright overcast sky or in the bright shade, such as under a tree. Avoid bright sunlight since it is very contrasty, produces shadows (including the shadow of the camera on what you're copying), and can cause exposure difficulties. If you don't have a copying stand, a tripod will do. Use a close-focusing lens: a macro lens is best, but a close-focusing zoom at a small aperture can do in a pinch. If you move the gray card, replacing it with the object to be copied, and shoot using the exposure determined by the gray card. To play it safe, particularly if you are shooting color slides, bracket two exposures for each subject, one 1/2 f-stop above and one 1/2 stop below correct exposure.

Color print or slide films may take on a slightly bluish cast in bright shade, so I'd suggest shooting through a UV or 1A skylight filter to counteract it.

You may have some difficulty framing your subject precisely if you are using a tripod, since many tripods don't have provision for making small changes in height at low levels. Move the subject up and down using books or magazines underneath until you have the desired framing.

While copying outdoors may be good for your health, success has much to do with the weather, convenience, and where you live. If you're an apartment dweller, it may prove almost impossible.

Copying indoors, of course, is the answer for many of us. And it's easy, too, provided you don't follow the directions given in most books and instructions on copying. Lay off those photofloods! They're expensive, broiling hot (not good for subjects at close range), and have short lives. Instead, go to your local hardware store and buy two inexpensive, relatively cool-running, 75-watt household reflector floods. They usually have 2,000-hour lives, so you may never have to buy another in your lifetime.

Use 'em with no filtration for your black-and-white copying, keeping the lamps opposite each other and at 45-degree angles to your subject (see drawing at bottom). For color film, buy 80A and 82C filters for your lens and do the copying through both filters. Your store will probably have to order the filters since few stock them. But once you have 'em, you're set, as we've said, for life.

When copying glossy materials, watch out for reflections from your subject; you can see them, or glare, through your viewfinder. By moving the lights slightly, you should be able to get rid of both.

You say you can't hold your material to be copied sufficiently flat? A piece of antireflection glass atop the subject is a useful way to solve such problems.

Herbert Keppler
The camera is capable of doing what many other mediated modes of education have failed to do: to link the student in the classroom with the world as it exists outside the classroom.

Picture-taking is the art form of the people; it's time education took advantage of this. Most people are unwilling to consider themselves "writers" or "artists," but anyone old enough to look through a viewfinder and press a shutter button is comfortable with the label of "picture-taker." The burgeoning sales of cameras and film—enhanced in recent years by the advent of "instant photography" (first Polaroid, now also Kodak)—attests to this universality. Yet education continues in large measure to ignore this mode of expression, emphasizing instead the more traditional approach of writing as a vehicle for learning and self-expression.

School sponsored photography can take many forms. A special benefit of the "instant picture" format is that it allows immediate feedback by eliminating the lag time between inspiration and finished image. Students might be asked to take individual shots which function as statements on a particular idea, or be assigned a photo-essay. This consists of a group of pictures that develop a single theme. The pictures could stand on their own, or be accompanied by some type of written commentary—factual or impressionistic—which elaborates on the individual images. If the pictures are prints, the text can be incorporated as part of a written and illustrated report. Slides are preferred, the text might be recorded on a tape to be used as part of a slide-sound presentation. The specific format chosen would depend on personal preference and available equipment.

There is hardly a subject of school study that cannot admit visual expression. Many of the students who feel hampered when it comes to expressing themselves in writing can produce photographic images that are personal, concrete, and perceptive. The end result is a fuller understanding of the subject, generated by the involvement that photography demands.

Pictures offer another distinct advantage over written themes. Most teachers are aware of the powerful stimulus provided by peer evaluation, but have also experienced the frustration of trying to get students to comment meaningfully on each other's work. This is rarely the case with photos. Students are eager to see the shots of others, to

Ned Eckhardt is an assistant professor in the Radio and Television Department of Herkimer County (N.Y.) College.

January 1977
discuss impressions, seek explanations, offer comments—
- generally to engage in a give-and-take rarely seen in
classrooms. This is especially true when students discuss
common assignment which each fulfilled individually or
in small work groups.

A logical next step in the sharing of student photo-
graphs—and a source of added incentive—is to take the
pictures beyond the classroom. Sharing between schools
provides benefits to students in both locations. A com-
mon theme, previously agreed upon, will find distinctively dif-
ter expression by students in urban, suburban, and
rural settings. Exchanging such images not only broadens
the perspective of all involved, but helps link students of
suffering backgrounds and experiences. Taken even fur-
ther, it is possible that student-made photographs—espe-
cially if done in the slide format—can be shown to inter-
sted groups (clubs, business or civic associations, etc.).

They may even be offered to local television stations
which often look for program ideas featuring local scenes
and people—especially when the production is cost-free.

Printed photographs can be loaned to banks, shopping
centers, and other places where people have time to
browse. In short, we live in a highly visual society,
and any form of visual expression is likely to have wide appeal
both in its preparation and in its presentation.

Specific Course Applications

The application of photography to specific course areas
is almost limitless. The following suggestions can help
prime the pump.

In Language Arts, the understanding of such literary
devices as mood, tone, style, point-of-view, and symbolism
can be demonstrated by assigning the creation of personal
photographic images. The vital extra dimension here is
that the subjective feelings attached to the images (e.g.,
loneliness portrayed by a shot of a solitary person walking
a city street) is inextricably woven into the objective ele-
ments of the picture (scene, lighting, angle, composition).

Just as a writer selects words that carry both objective
and emotional connotations, so the picture-maker conveys
images that work on many levels. A picture of cows cross-
ing a country road with cars stopped on both sides can be a
humorous pastoral moment, or an ironic and symbolic
comment on our times.

Many of the students who feel hampered
when it comes to expressing themselves in
writing can produce photographic
images that are personal, concrete,
and perceptive.
Social studies classes can use pictures of the local environment as a reflection of contemporary mores and beliefs. Studies of ethnic groups, subcultures, specific age groups lend themselves to visual images, and often the camera will draw the students deeper into the subject. Essay-essays of ethnic customs, teenage dances, the world's softball league, or local celebrations provide insights that rarely emerge from a study of charts and case histories. They help students explore facets of their culture and provide an opportunity for personal comment as well.

History departments can enrich the local archives as well as their classes. There is a movement across the country toward oral history in the form of taped interviews with older people. Why not extend this hands-on approach by assigning photo-essays that spotlight neighborhood buildings, monuments, and artifacts? Contrasting studies of change can suggest a historical perspective, an understanding of how time and human events impact on the world we all inhabit. A before-and-after essay on urban renewal—or simply the replacement of an old structure with a newer one—would make an intriguing first assignment.

Broader Educational Applications

Photography in the classroom can be used to increase proficiency in many skill areas. Among these are perception abilities, motivation, and survival skills.

In the context of the total school experience, the perception of visual images is rarely integrated into any intelligible system: students see forms made by other people, but none created by themselves. One result of this fragmentary jumble is a loss of consciousness for how uniquely individual perception is. A photographic image expresses a person's own perception of the world, and reinforces the point that the "forms" of life exist on two levels: the physical "out there" which can be captured on film, and the personal "inside" which can only be expressed through symbols. One of the best ways for students to relate to their environment is for them to look for and study the significant forms in it. By creating photographic images, students also create awareness. They come to realize that their perceptions are not isolated oddities, but are reflected in—and can be expressed through—the forms that exist around them. This leads to a deeper awareness of the forms, and then of the meanings that can be attached to these forms. The end result is a growing ability to perceive the relationship of the external world of objects to the internal world of ideas.

The school use of photography can increase student motivation both in terms of technical achievement and heightened self-confidence. While most cameras are fairly simple to operate, they do take some getting used to. Students feel a sense of achievement in knowing that they control the medium, both technically and aesthetically. And the more control they exercise, the greater the motivation to express themselves through photographs. As picture quality and content improve, so does student self-confidence. Personal expression takes on a new validity because it is done increasingly well. Students become autodidactic—teaching themselves to communicate visually because they want to, not because of outside cajoling or the pressure of grades. It is a happy development for them— and for their teacher as well.

Photography allows students to work on basic survival skills in a concentrated form. It is one thing to problem-solve in the abstract world of research papers and written exams, but quite another to be handed a roll of film, given a 48-hour time limit, and told you must, for example, pre-

sent the problem of loneliness in old age and show three solutions; or make an environmental statement on your town. Life itself then becomes the laboratory in which the problem is solved. Tied to the problem-solving aspects of creative photography are the basic skills of organizing and planning. To find and recognize the proper images, to regulate time and energy in the most efficient manner—these are excellent training for living a productive and useful life. Team assignments give students a chance to participate in the problem-solving process on a group level, engaging in the exchange, the sharing and compromising, the discussions and decisions that are a part of independent adult life.

The camera is capable of doing what many other mediated modes of education have failed to do: to link the student in the classroom with the world as it exists outside the classroom. Whether picture-taking is used in conjunction with a particular curriculum area or for its own sake as a vehicle of student expression, it can inject new vitality into the experience of school. Everyone is able to take pictures; photography is perhaps the most universal form of expression and communication in American culture today. Though there are obvious levels of professionalism that all will not attain, there is a level of proficiency that few will fail to reach. This potential alone warrants a more prominent role for photography in the schools.

PHOTOGRAPHY RESOURCES

Famous Kodak generates a constant flow of practical publications ranging from leaflets to books from the basic to the highly sophisticated. Especially valuable is their Here’s How... and the... Classroom Projects Using Photography guides (one for elementary one for secondary, $0.95 each). The people at Kodak are most helpful: write and describe your needs and/or request a listing of publications. Contact Donald G. Coman, Corporate Information, Eastman Kodak, 343 State St., Rochester, NY 14650.

The Time-Life Library of Photography consists of numerous hardbound books (about $10 each) covering different aspects of photography and accompanied by compelling photographs. The information is clear and through the pictures are themselves an invitation to photography. Barbara and John Upson have prepared a one-volume work based on the Time-Life series: Called Photography. This excellent text presents the scope and detail of the Time-Life volumes (Educational Associates/Little Brown & Co. $12.95 paperback).

Persont Publications has a monthly magazine, Photography, plus magazine format books especially valuable is their Basic Guide to Photography by Lou Jacobo ($3.95).

The Craft of Photography by David Vessell (Harper & Row, $10) originated as a series of articles in the excellent magazine, Camera 35. It covers every phase of photographic work with information that is precise, practical, and thorough.

The Book of Photography by John Hedgecoe (Alfred A. Knopf, $17.95) is described by "Supplify, 'How to See and Take Better Pictures' by the emphasis—on seeing and the views in the book are breathtaking. Though it also covers technique, the book strives primarily to develop a sense for what is a quality photograph.

Photography Simple and Creative by Jane Elam (Van Nostrand Reinhold, $3.95) contains experimental work that even beginners can do; though most of it requires a darkroom taking photography beyond the snapshot stage. The book covers pictures made with and without a camera.

Basic Photography is a mixed media kit (one for color, one for black and white) that helps students learn the fundamentals. It is available from GrayStone Films, 336 Bayview Ave., NY 11201.

Photography in Focus by Mark Jacobs and Ken Krokda is a basic text for introducing a photography course into the curriculum (National Textbook Co., $6.95).

The Family of Man by Edward Steichen (NAL/Signet, $3.95) was a forerunner of the many books of photographs now available, and is still one of the most arresting and sensitive collections of people pictures around. It will appeal to anyone interested in photography—of people.

Incisive Images of Man series (Set I and Set II), includes strips and prints of some of the greatest photographs ever taken. The series is an excellent supplement to the study of photography, as well as a moving documentation of universal human values and concerns.

A word of caution. Many commercial photographic books—with the notable exception of the Kodak publications—contain pictures of nudes. While these represent a legitimate aspect of the art, they might raise eyebrows—or voices—in some situations.
# Mediated Presentation Evaluation for

**Planning**

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| Overall Impact/Impression | | |

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# Mediated Presentation Evaluation

For "[Name of Presentation]"

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## Overall Impact/Impression

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I would give this presentation a grade of ________

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224

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Overall Impact/Impression

I would give this presentation a grade of _______.

226 227
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Comments
# Photo/Graphics Unit

If asked to do the following today, using the following scale, how would you rate your degree of competence?

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1. Design and execute instructional photo and graphic media using the established principles of graphic design
2. Analyze classroom environments for their appropriateness for media use
3. Successfully use a carousel slide projector in a presentation (includes loading the slide tray)
4. Set up and adjust a classroom-size portable projection screen
5. Use a thermofax machine to make both thermal ditto masters and overhead transparencies
6. Use a spirit duplicator (ditto machine)
7. Effectively use an overhead projector in a presentation
8. Use a 35mm camera with close-up lens, filters, and copystand for making copy slides and prints
9. Adjust and use a drymount press and tacking iron to mat photos and other pictures
10. Produce a clean, professional-looking mount using a cut-out picture and a liquid adhesive such as rubber cement
11. Sequence a slide program using a slide file and sorter
12. Make a photographic print using a darkroom
13. Design and organize a classroom activity that uses snapshot photography
14. Develop a lesson in which you use realia and other such experiential media
15. Comfortably plan and deliver a presentation on a given topic using media you have produced and the appropriate A-V equipment to share it.
For second semester, revised scale of points for LIS module.

<table>
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<th>LIS</th>
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100
Using the Card Catalog

INTRODUCTION

In libraries the card catalog is the index to books and other materials. The catalog of any given library may be thought of as the most important of its reference sources, since it is the key used by both librarians and users for determining what informational sources the library owns.

Card catalogs are composed of labeled and numbered drawers of cards which give descriptive information about what a library owns, and call numbers for determining the location of materials. The cards are called "entries," which simply mean the various listings for the publications filed in different places throughout the card catalog. For example, if a book has an author card, a title card, and a subject card, it then has a total of three entries. In addition, guide cards and cross references are provided to make the card catalog easier to use. Catalogs grow as library materials are added.

Attention will be given to the card catalog at the beginning as well as throughout the duration of the course.

2. TYPES OF LIBRARY CARD CATALOGS

Divided and Dictionary Catalogs

Although there are several types of library retrieval devices, including book catalogs, and those in automated/computerized forms; most school libraries still maintain the type composed of 3x5 inch cards. Of the latter, they are usually either of the "divided" or the "dictionary" type. Divided card catalogs are separated by type of entry, usually with authors and titles in one part, and subject headings in another. In spite of the fact that many school, public, and academic libraries have converted to the divided catalog, many still maintain the "dictionary" catalog. The dictionary type includes all cards arranged alphabetically in a single catalog. All card catalogs on the Miami campus are of this type.

3. USING THE CARD CATALOG

Information Given on Catalog Cards

As previously stated, card catalogs are composed of author, title, subject and other entries; as well as guide and cross reference cards. Examine the following sample card and become acquainted with the information given on catalog cards.
Of the various components of this card, some require special consideration.

1) **Date of Publication**

   The date on the preceding card is given as 1988, and there is little reason to doubt that the material in the book closely approximates that date.

2) **Pages**

   It may be that the length of a work is significant for making choices. If so, paging is always placed in this position on the catalog card.

3) **Illustration Information**

   The card indicates that the book is illustrated (ill.). When applicable, illustrative material such as portraits, maps, diagrams, music scores, etc. are given.

4) **Notes**

   When choosing materials from the card catalog, be mindful of any notes which might better describe the work. On this card a note indicates that a bibliography appears on pages 196-203. Although different types of notes appear on cards, those concerning bibliography are especially important since they lead the user to a list of additional sources of information.

5) **Tracings**

   Shown near the bottom of many catalog cards, the tracings indicate various card catalog entries under which the publication is filed throughout the card catalog. Using the preceding author card as an example of this, the tracings reveal that there is:

   a) A subject entry in the "I" section of the card catalog under: INDIANS OF NORTH AMERICA--HISTORY
   b) A title entry in the "R" section of the card catalog under: THE RED MAN'S CONTINENT
   c) A series entry in the "A" section of the card catalog under: AMERICAN INDIAN SERIES

   This demonstrates that any given publication might have many different cards (or "entries") distributed throughout the card catalog. Including an entry for the author, this book by Anne Baker requires a total of four (4) cards.

**Types of Cards in the Catalog**

1) **Author entries**

   Most author entries are the names of individuals. However, this is not always the case. Indeed, it is sometimes difficult to determine authorship of a work. Frequently, the author entry is not the name of a person, but the name of a corporation, association, society, university, government office, etc. Librarians refer to these as "corporate entries." At other times, there is neither a person nor a corporate body to claim authorship; and - in a sense - the title then becomes the author. Following are examples of these three types:

   a) **Personal authors**

      Smith, John
      Watkins, Rosemary
b) Corporate bodies as authors

- Ford Motor Company
- Yale University
- American Medical Association
- Chicago. Board of Health
- Ohio. Department of Finance
- U.S. Office of Education

Example:

Z
718
.A5
American Library Association.
Student use of libraries: an inquiry into the needs of students, libraries and the educational process. (Chicago, 1984.
xii, 212 p. illus. 24 cm.


Bibliographical footnotes.

1. Libraries and students. 2. Library conferences. 3. Title.
4. Title: An inquiry into the needs of students, libraries, and the educational process.

Z718.7.A59 027.62 64-17921
Library of Congress

Example:

912
illus maps

1 Atlas 2 Statistics 1 Hudson G Donald, ed.

66W6231 (W) The H. W. Wilson Company

250
2) Title Entries

Title entries are especially useful when one does not know the author and/or when the full name or spelling is uncertain. At other times it's easier to locate a publication by title rather than by author. For example, if attempting to locate the title *Time of the Nightingale*, by Robert Smith, the search would be far more simplified by going to the "T" section of the card catalog, in place of searching through the many duplicate names for Robert Smith.

3) Subject Entries

Subject headings are extremely useful when one does not know the author or title of works for which material is needed. In card catalogs subject entries are designated at the top of the catalog card in BLACK CAPITAL LETTERS.

4) Guide Cards

Guide cards are raised above other cards in the catalog and are liberally distributed as aids for rapidly finding the entries one is seeking. Since guide cards are not ordinarily provided for each heading in the catalog, always be mindful that they are only guides and not indicators of all headings. In the example below, information on the topics INITIALS, INLAND NAVIGATION, and INQUISITION will be found in the drawer even though guide cards for these subjects are not provided.

5) Cross References

a) "See" cross references

Cross References are provided throughout card catalogs for assisting the user. The two types of cross references are:

- These indicate that one is not looking under the correct name or term which has been chosen for the card catalog. Follow the instruction when encountering one of these.
Examples:

Twain, Mark

see

Clemens, Samuel Langhorne, 1835-1910

That is, go to Clemens in the catalog.

AMERICAN/ART

see

ART, AMERICAN

That is, go to ART, AMERICAN in the catalog.

b) "See also" cross references

This type leads to related subjects under which more specific materials will be listed. When encountered, glance at the list to determine if one of the subjects is more suitable. These lists are also quite useful when one is attempting to limit a large topic to a more narrow aspect of it.
Example:

TRANSPORTATION

see also

AIR TRAVEL
COASTWISE NAVIGATION
ELECTRIC RAILROADS
EXPRESS SERVICE
INLAND NAVIGATION
PACK TRANSPORTATION
PIPE LINES
PNEUMATIC-TUBE TRANSPORTATION
SUBWAYS
WATERWAYS

Proceeding beyond this list of suggested references, assume that one has chosen the subject INLAND NAVIGATION, and then the catalog drawer of cards with that subject heading. At the end of those headings still other, more specific cross references might be found. Remember that cross reference networks are extremely useful in narrowing or limiting topics for which one is seeking information.

Example:

INLAND NAVIGATION

see also

BRIDGES - NAVIGATION CLEARANCE
INTERCOASTAL WATERWAYS
TOWING

Libraries may differ in the practice of filing "see also" cross references. Usually school libraries file these cards after the subject to which they refer. Some libraries may file these cards before subjects.

c. Arrangements of the Card Catalog

It is most important to recognize that the following filing rules apply to most libraries. Understanding a few of the basic filing rules is very important for making the most effective use of the card catalog.
1) Cards are arranged according to "word by word" filing and NOT "letter by letter" filing. Note how considerably different the same entries file according to the two systems of arrangement.

<table>
<thead>
<tr>
<th>Word by word</th>
<th>Letter by letter</th>
</tr>
</thead>
<tbody>
<tr>
<td>New York</td>
<td>Newfoundland</td>
</tr>
<tr>
<td>New Zealand</td>
<td>Newspapers</td>
</tr>
<tr>
<td>Newfoundland</td>
<td>New York</td>
</tr>
<tr>
<td>Newspapers</td>
<td>New Zealand</td>
</tr>
</tbody>
</table>

NOTE: A simple rule for remembering the system of "word by word" filing is: "Nothing files before something." Thus, in the above example at left, the spaces between the word New and York, and between New and Zealand are considered as "nothings" and file before the first word in Newfoundland. Look at this example and be certain to understand.

2) Articles (a, an, the) are ignored if the first word of a title, but are recognized in filing when they come after the first word.

The title An April After, will be filed under "April," with the article "An" disregarded; but, in the second title below, note that the "an" is regarded. Analyze the following three for correct filing order:

The Power of Adam
The Power of an Oracle
The Power of Legislation

3) When a person appears as both an author and a subject, the author entries file before the subject entries.

d. Subject Headings

Since users of the card catalog frequently seek materials by looking under subjects (rather than authors or titles) it is important to have a knowledge and understanding of some basic principles relating to them.

1) Wording of Subject Headings

There are a number of different forms for the wording of subject headings. The most common are:

a) Single Words

Gold
Sociology
Treaties

b) Compound Headings

Boats and boating
Caricatures and cartoons
Cities and towns

c) Phrase Headings

Love in literature
Geographical distribution of animals and plants
d) **Nouns with Adjectives** *(inverted headings)*

- Architecture, Ancient
- Architecture, Colonial
- Architecture, Domestic
- Psychology, Religious
- Education, Elementary
- Education, Higher
- Education, Secondary

2) **Uniformity of Subject Headings**

Libraries in the United States cooperate by using uniform subject headings in their card catalogs. Inasmuch as subject headings are not always worded as one might expect, this cooperative effort is advantageous to library users, since they can always expect to find similar subject matter under familiar headings regardless of the library they are using. If, for instance, you were seeking information on the American Civil War, you would find this subject matter entered not under "A" or "C" in the card catalog, but under U.S. - HISTORY - CIVIL WAR in the "U" section.

3) **Specificity of Subject Headings**

Librarians assign the most specific subject heading for given topics. **ALWAYS** look under the most specific term, as oposed to the general.

Examples:

A book about measles will appear under the heading **MEASLES** and **not** under **DISEASES**, **COMMUNICABLE DISEASES**, or **CHILDREN - DISEASES**.

A book about music for the church will **not** appear under the subject of **MUSIC**, but under the specific heading of **CHURCH MUSIC**.

A book on domestic animals will appear under the subject **DOMESTIC ANIMALS** and **not** under the subject **ANIMALS**, while a book about a specific domestic animal will appear under the name of that specific animal.

When beginning to search for subject matter in the card catalog, it is always advisable to look under the heading most specifically reflecting the information; rather than looking under general headings. If you find nothing, or not enough to satisfy your needs, then work back into larger subjects which would include the topic.

Of **all** strategies for seeking material, this is the **most** important to remember. This applies to the card catalog, periodical indexes, and other reference sources.

**Example:**

If looking for information on **HALLEY'S COMET**, you find no entries in the card catalog, or not enough to suit your needs, then move back to the narrowest category inclusive of the subject. That is, check the subject **COMETS**.

4) **Finding The Subject Headings You Need**

a) **Designation of Subject Headings**

Remember that in the card catalogs subject headings are designated at the top of catalog cards in capital letters.
b) **Spelling**

Be sure you have the correct spelling. If in doubt, check a dictionary to be certain of the spelling of words.

c) **Filing of Subject Headings in the Card Catalog**

1) **General Rule**

When there is more than one card with the same subject, they are all filed alphabetically by author.

```
1. Abrams, Leonard Simon
2. Jackson, Thomas
3. Wilson, James Clyde
```

2) **History Subdivisions for Places**

Under any one country, state, etc., periods of history are arranged chronologically, and not alphabetically.

```
1. U.S. - HISTORY - 1600-1775, COLONIAL PERIOD
2. U.S. - HISTORY - 1775-1783, REVOLUTION
4. U.S. - HISTORY - 1861-1865, CIVIL WAR
5. U.S. - HISTORY - 1900-1999, 20TH CENTURY
```

3) **Books About Authors and Books About Author's Works**

Works about authors (that is, biographies) are filed after all the books by the author. (See card 6 below)

An interpretation or criticism of a specific work of an author is filed immediately after the author card for that work. (See card 3 below)
d) **Subdivisions of Subject Headings**

A library might own large amounts of materials on some subjects, with little or no coverage of others.

If you were looking for material on the history of education, it would be an inconvenience to search through the many catalog cards with the subject heading on EDUCATION until you came upon books dealing with your subject. In order for you to be able to turn directly to the cards dealing with the specific material you want, subdivisions are added to subjects to make them less general and more specific. The subject heading for materials about the history of education would be EDUCATION - HISTORY. If, on the other hand, you wanted a bibliography of materials on the subject of the history of education, the correct heading in the card catalog would be EDUCATION - HISTORY - BIBLIOGRAPHY. Subdivisions create a more specific subject heading.

While the above two subdivisions (i.e., HISTORY, and BIBLIOGRAPHY) may appear after almost any subject in the card catalog, many subdivisions appear only after subjects to which they specifically apply.

Three main types of subdivisions which are added to subjects to make them more specific are:

1) **SUBDIVISIONS TO SHOW PHYSICAL FORM**
   e.g. A music dictionary would appear under MUSIC - DICTIONARIES (The form is DICTIONARIES)

2) **SUBDIVISIONS TO SHOW GEOGRAPHY**
   e.g. A book on the geology of Ohio would appear under GEOLOGY - OHIO
Note: In some instances the place is first, with the subject as a subdivision, e.g., U.S. - COMMERCE.

At other times some subjects (especially in music and art) are inverted to show nationality, e.g. PAINTING, FRENCH.

3) SUBDIVISIONS TO SHOW SPECIAL ASPECTS OF A SUBJECT

   e.g. Information on the history of education will be found under EDUCATION - HISTORY (The special aspect is HISTORY)

The following subdivisions are but a few of the most commonly used.

<table>
<thead>
<tr>
<th>SUBDIVISION</th>
<th>EXAMPLE</th>
</tr>
</thead>
<tbody>
<tr>
<td>BIBLIOGRAPHY</td>
<td>U.S. - HISTORY - BIBLIOGRAPHY</td>
</tr>
<tr>
<td>BIOGRAPHY</td>
<td>U.S. - BIOGRAPHY</td>
</tr>
<tr>
<td>DICTIONARIES</td>
<td>CHEMISTRY - DICTIONARIES</td>
</tr>
<tr>
<td>DIRECTORIES</td>
<td>COLLEGES AND UNIVERSITIES - DIRECTORIES</td>
</tr>
<tr>
<td>DRAMA</td>
<td>U.S. - HISTORY - CIVIL WAR - DRAMA</td>
</tr>
<tr>
<td>FICTION</td>
<td>RUSSIA - HISTORY - REVOLUTION, 1917-1921 - FICTION</td>
</tr>
<tr>
<td>FINANCE</td>
<td>PUBLIC UTILITIES - FINANCE</td>
</tr>
<tr>
<td>HANDBOOKS, MANUALS, ETC.</td>
<td>ELECTRIC ENGINEERING - HANDBOOKS, MANUALS, ETC.</td>
</tr>
<tr>
<td>HISTORY</td>
<td>NEGROES - HISTORY</td>
</tr>
<tr>
<td>(but not after music and literature subjects)</td>
<td>ENGLISH POETRY - HISTORY AND CRITICISM</td>
</tr>
<tr>
<td>HISTORY AND CRITICISM</td>
<td>SHORT STORIES - INDEXES</td>
</tr>
<tr>
<td>(used only under music and literature subjects)</td>
<td>FRANCE - MAPS</td>
</tr>
<tr>
<td>INDEXES</td>
<td>FARM PRODUCE - MARKETING</td>
</tr>
<tr>
<td>MAPS</td>
<td>ART - PERIODICALS</td>
</tr>
<tr>
<td>MARKETING</td>
<td>ART - STATISTICS</td>
</tr>
<tr>
<td>PERIODICALS</td>
<td>FRANCE - STATISTICS</td>
</tr>
<tr>
<td>STATISTICS</td>
<td></td>
</tr>
</tbody>
</table>

The important thing to remember is the concept of subdivisions and that they narrow topics. Additionally, always keep in mind that you should think before going to the card catalog to seek the subject matter you need. For instance, concerning the above example of a bibliography on the history of education, the most important element is EDUCATION, since you really do not want HISTORY in general or a BIBLIOGRAPHY in general. To limit the broad topic of EDUCATION, the next aspect to seek is HISTORY. After finding EDUCATION - HISTORY, you then want to find one in the form of a BIBLIOGRAPHY. Thus, EDUCATION - HISTORY - BIBLIOGRAPHY.

E) Using Tracings to Locate Subject Headings

Tracings list the various entries under which a given book is filed in the card catalog.

Although tracings are intended primarily for librarians, users of the card catalog can make effective use of them in the following ways:

1) If you know the author of a book on a given topic and want more on that topic, go to the bottom of the author card and determine the subject heading from the tracings. Then look up this subject in the card catalog and you will find other books on the same subject.
Example:

You have read the book *Asia and United States Policy*, by Wayne A. Wilcox, and need more books on that topic. By going to the following author card you find that the subject heading for the book is:

**U.S. - FOREIGN RELATIONS - ASIA**

The next step is to go to the "U" section of the card catalog and check the subject **U.S. - FOREIGN RELATIONS - ASIA**, where other books on the subject are listed.

Tracings are always given at the bottom of author cards.

Periodical literature, periodical indexes, and abstracting services

1. INTRODUCTION

Vital to any library is its periodical collection. Periodicals (more commonly known as magazines) are published continuously and referred to as periodicals since they are issued according to predetermined intervals. Some are published weekly, some every other week, while others appear monthly, annually, etc. Some have continued publication for extended periods of time (e.g., *Blackwood's Magazine* has been published continuously since 1817) while others were discontinued after a period of publication.

Periodicals are published in virtually all subject areas ranging from the most popular (e.g., *The Reader's Digest*) found on news stands, to the most scholarly and specialized (e.g., *The Journal of Bioenergetics*) which are available only by subscription. In the United States alone, some 10,000 periodicals are published annually, while on the worldwide basis there are in excess of 60,000.

Because they are important to library collections for a number of reasons, some periodicals are retained either in the original form or in microformat.
2. VALUE OF PERIODICAL LITERATURE

Information found in books will not always satisfy your needs, whereas a periodical might provide the materials you are seeking for a class assignment, your personal interests, etc.

a. Periodicals supplement existing book materials with very current information in such areas as science, political science, current social issues, economics, etc.; and for recent information about individuals, or for individuals who have only recently come into prominence.

b. By nature of their recency, periodicals include unique, new subjects too recent to appear in books.

c. Periodicals might include a narrow or minute topic (new or old) for which information has never appeared in books.

d. The periodical collection of a given library might include information for which the library does not own books on the subject, even though books on the subject have been published.

e. Periodicals provide a chronological flow of the weekly, monthly, or annual development of subjects.

f. They are especially useful when only brief—rather than extended—material is needed.

There are numerous indexes for providing access to the contents of periodicals. Perhaps the best known is the READERS' GUIDE TO PERIODICAL LITERATURE which is found in most school libraries.

BIOGRAPHICAL SOURCES

Of the various reasons for making use of biographical information, the most obvious is the need for basic facts about a person such as dates, achievements, education, family background, etc.

On the other hand, since individuals are linked to specific events, fields of study and/or the course of history in given places, biographies about them will frequently reveal non-biographical information. The foundation of the Christian Science Church, for instance, would undeniably lead one to its founder Mary Baker Eddy. Correspondingly, biographies of Jean Paul Sartre would include information on the existentialist movement, while biographical information about Eli Whitney would undoubtedly detail the development of the cotton gin.

As always, plot a strategy before commencing the search for library resources. The following are important to consider when seeking biographical materials:

1. **Amount of material needed**

   For comprehensive biographical material about an individual, seek whole books by looking under the person's name in the card catalog. If there are no books about the person, or if the number is insufficient, then continue the search.

   For brief facts, check a general encyclopedia (e.g., *The Encyclopedia Britannica*) or a special encyclopedia dealing with the person's field (e.g., *Grove's Dictionary of Music and Musicians*). Another strategy is to look in a single volume dictionary dealing with biography, either of the general or the specific type. A good general dictionary is *Webster's Biographical Dictionary*, while an example of the specific type is *Who's Who in the Theatre*.

   With no previous knowledge of the above titles, remember again that the card catalog is the "key" to the library, and that knowledge of how to use it will frequently pay off. Thus, in the card catalog under the subject of MUSICIANS - BIOGRAPHY will be found books about musicians.
2. Is the person living or deceased?

This is important, since some reference books deal only with the living (e.g., Current Biography) while others include only notable dead people (e.g., The Dictionary of American Biography).

Given the fact that these are unfamiliar titles, they could be located under the following subject headings in the card catalog:

- Current Biography
- The Dictionary of American Biography
- Biography - 20th Century
- U.S. - Biography - Dictionaries

3. Nationality, or places of significance to the individual

For instance, to find information about people either born in Italy, or foreigners residing there, it may be that the best biographical information would appear in a book found in the card catalog under the subject Italy - Biography.

Look under similar headings for people from given states, cities, etc.

4. Profession/occupation of the individual

If the person is an industrialist, an educator, an artist, etc., it may be that there is a specific reference book dealing with that professional area. Look under that professional field in the card catalog, with appropriate subdivisions. Remember to think out the way the subject heading would appear (e.g., if looking for an American educator, the subject heading would be Educators - US - Biography).

Identifying names of people in a given professional field

There are reference works which provide the facility for locating the names of those engaged in a given field. Two of the best sources for this approach are Current Biography and Biography Index.

5. People of recent prominence

To locate biographical information for those of this category, it may be necessary to consult very late periodicals, including newspapers.
SELECTED EXAMPLES OF BIOGRAPHICAL REFERENCE SOURCES

A. Universal Biography (living and deceased)
   1. McGraw-Hill Encyclopedia of World Biography
   2. Webster's Biographical Dictionary
   3. Biography Index

B. Universal Biography (living)
   1. Current Biography
   2. Who's Who in the World

C. National Biography (deceased)
   1. Dictionary of American Biography
   2. Dictionary of National Biography (Great Britain)

D. National Biography (living)
   1. Who's Who in America
   2. Who's Who (Great Britain)

E. Professions
   1. Contemporary Authors
   2. McGraw-Hill Modern Men of Science
The 10 Main Classes

000  Generalities
100  Philosophy & related disciplines
200  Religion
300  Social sciences
400  Language
500  Pure sciences
600  Technology (Applied sciences)
700  The arts
800  Literature (Belles-lettres)
900  General geography & history
### The 100 Divisions

<table>
<thead>
<tr>
<th>000</th>
<th>Generalities</th>
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<tr>
<td>010</td>
<td>Bibliography</td>
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<tr>
<td>020</td>
<td>Library &amp; information sciences</td>
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<tr>
<td>030</td>
<td>General encyclopedic works</td>
</tr>
<tr>
<td>040</td>
<td>General serial publications</td>
</tr>
<tr>
<td>050</td>
<td>General organizations &amp; museology</td>
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<td>060</td>
<td>Journalism, publishing, newspapers</td>
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<td>070</td>
<td>General collections</td>
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<td>080</td>
<td>Manuscripts &amp; book rarities</td>
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<table>
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<td>Paranormal phenomena &amp; arts</td>
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<td>Specific philosophical viewpoints</td>
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<td>150</td>
<td>Psychology</td>
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<td>Logic</td>
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<tr>
<td>170</td>
<td>Ethics (Moral philosophy)</td>
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<tr>
<td>180</td>
<td>Ancient, medieval, Oriental</td>
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<td>Natural religion</td>
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<td>220</td>
<td>Bible</td>
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<td>230</td>
<td>Christian theology</td>
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<td>240</td>
<td>Christian moral &amp; devotional</td>
</tr>
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<td>250</td>
<td>Local church &amp; religious orders</td>
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<tr>
<td>260</td>
<td>Social &amp; ecclesiastical theology</td>
</tr>
<tr>
<td>270</td>
<td>History &amp; geography of church</td>
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<tr>
<td>280</td>
<td>Christian denominations &amp; sects</td>
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<td>Other &amp; comparative religions</td>
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<td>Political science</td>
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<td>330</td>
<td>Economics</td>
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<td>Law</td>
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<td>Public administration</td>
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<td>Social problems &amp; services</td>
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<td>370</td>
<td>Education</td>
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<td>380</td>
<td>Commerce (Trade)</td>
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<td>390</td>
<td>Customs, etiquette, folklore</td>
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</tbody>
</table>

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<tr>
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<td>Linguistics</td>
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<tr>
<td>420</td>
<td>English &amp; Anglo-Saxon languages</td>
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<td>Germanic languages</td>
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<td>440</td>
<td>Romance languages</td>
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<tr>
<td>450</td>
<td>Italian, Romanian, Rhaeto-Romanic</td>
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<tr>
<td>460</td>
<td>Spanish &amp; Portuguese languages</td>
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<tr>
<td>470</td>
<td>Italic languages</td>
</tr>
<tr>
<td>480</td>
<td>Hellenic Classical Greek</td>
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<td>490</td>
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<td>Astronomy &amp; allied sciences</td>
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<td>530</td>
<td>Physics</td>
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<td>540</td>
<td>Chemistry &amp; allied sciences</td>
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<tr>
<td>550</td>
<td>Sciences of earth &amp; other worlds</td>
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<tr>
<td>560</td>
<td>Paleontology Paleozology</td>
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<td>570</td>
<td>Life sciences</td>
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<td>580</td>
<td>Botanical sciences</td>
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<td>590</td>
<td>Zoological sciences</td>
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<tr>
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<th>Technology (Applied sciences)</th>
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<td>Agriculture &amp; related technologies</td>
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<td>640</td>
<td>Home economics &amp; family living</td>
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<td>Management &amp; auxiliary services</td>
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<td>Chemical &amp; related technologies</td>
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<td>Manufacture for specific uses</td>
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<td>Civic &amp; landscape art</td>
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<td>Architecture</td>
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<tr>
<td>730</td>
<td>Plastic arts Sculpture</td>
</tr>
<tr>
<td>740</td>
<td>Drawing, decorative &amp; minor arts</td>
</tr>
<tr>
<td>750</td>
<td>Painting &amp; paintings</td>
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<tr>
<td>760</td>
<td>Graphic arts Prints</td>
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<td>770</td>
<td>Photography &amp; photographs</td>
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<td>780</td>
<td>Music</td>
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<td>Recreational &amp; performing arts</td>
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<td>820</td>
<td>English &amp; Anglo-Saxon literatures</td>
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<td>830</td>
<td>Literatures of Germanic languages</td>
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<tr>
<td>840</td>
<td>Literatures of Romance languages</td>
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<tr>
<td>850</td>
<td>Italian, Romanian, Rhaeto-Romanic</td>
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<tr>
<td>860</td>
<td>Spanish &amp; Portuguese literatures</td>
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<tr>
<td>870</td>
<td>Italic literatures Latin</td>
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<td>Hellenic literatures Greek</td>
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<td>Literatures of other languages</td>
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<td>General geography Travel</td>
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<tr>
<td>920</td>
<td>General biography &amp; genealogy</td>
</tr>
<tr>
<td>930</td>
<td>General history of ancient world</td>
</tr>
<tr>
<td>940</td>
<td>General history of Europe</td>
</tr>
<tr>
<td>950</td>
<td>General history of Asia</td>
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<td>960</td>
<td>General history of Africa</td>
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<tr>
<td>980</td>
<td>General history of South America</td>
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<tr>
<td>990</td>
<td>General history of other areas</td>
</tr>
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</table>
EDM 343

Worksheet: BIOGRAPHY

Name: ______________________________

Section (circle one): ___________________________

ABCDEFGHIJKLMNOPQRSTUVWXYZ

Part A: CURRENT BIOGRAPHY

For this part of the worksheet, use your copy of CURRENT BIOGRAPHY. Note the number on your copy and enter it in the upper right corner of this sheet. For your specific problems, turn to the white sheet.

1. Turn to the "In This Issue" page in the front and give the name of the FIRST person listed in the field of: ______________________________

The name is: ______________________________

2. Look up the biography for: ______________________________

   a. What is the person's occupation? ______________________________

   b. Give the birth date of the person: ______________________________

   c. Give an address for this person: ______________________________

   ______________________________

3. ______________________________

4. ______________________________ died in or around the year during which your copy of CURRENT BIOGRAPHY was published.

   a. On what date did the person die? ______________________________

   b. Give the full citation to the periodical in which the obituary appears.

   ______________________________

5. Go to the index at the back of your copy. What months does the index cover?

   ______________________________
Note the number you entered in the upper right corner on page 1, circle that number below. In the card catalog at King Library, find the correct subject heading for the subject matter following the number circled. You will have to determine the correct subject heading, as it does not appear in the card catalog as given below.

The subject heading is: _______________________________________

The call number on the FIRST card under the subject is: ____________________________

Biographies about people from:

1. Japan
2. Italy
3. Minnesota
4. Maine
5. Tennessee
6. Vermont
7. Connecticut
8. West Virginia
9. California
10. state of Washington
11. Scotland
12. Pennsylvania
13. Virginia
14. Australia
15. Finland
16. Georgia
17. Greece
18. Norway
19. Italy
20. Ohio
21. Michigan
22. Kansas
23. Indiana
24. Hungary
EDT 343

No. ______

Name ________________________

READERS' GUIDE TO PERIODICAL LITERATURE

Section: ______

Note the number written on your copy of the READERS' GUIDE TO PERIODICAL LITERATURE. Write this number in the space provided in the upper right corner of this sheet. Your specific problems will correspond to this number. When you are asked to look for a subject, be sure to find the specific subject heading to fit what is requested. Please do not mark or write in your copy of the READERS' GUIDE. (* = check Serials Holdings List)

1. a. Give the full citation for the first article listed under the topic of ________________________________

   The citation is: ________________________________
   ____________________________________________
   ____________________________________________

   b. Give the full title of the periodical in the citation you have written above. ________________________________
   ____________________________________________
   ____________________________________________

   c. In what volume of the periodical is the article? ______

   * d. The periodical is: (check)
   not at Miami University ______
   King Library ______
   Brill Science Library ______
   Amos Music Library ______
   Wertz Art/Arch Library ______

2. a. You are looking for an article on the topic of ______

   The correct heading for this subject is: ________________________________
   ____________________________________________
   ____________________________________________

   b. Give only the full title of the periodical in the first citation which appears under the subject heading you have written above: ________________________________
3. a. Find the correct subject heading on the topic of: 
   The correct subject heading is:

   Now find the "see also" cross reference under that specific topic and list them below (if more than two, list only two).

   b. Turn to the page on which you will find the first cross reference you have written above. Now give the full citation for the first article which appears under that subject.

   *c. The periodical is: (check)
      - not at Miami University
      - King Library
      - Brill Science Library
      - Amos Music Library
      - Wertz Art/Arch Library

4. a. Find the correct subject heading on the topic of: 
   The correct subject heading is:

   b. Give the full citation for the first article which appears under that subject.

   c. Now find the correct subject heading on the topic of: 
      The correct subject heading is:

5. a. You are looking for a review of:
   Give the full citation for the first review given:
CD-ROMs for the Library

Carolyn Dodson

Optical technology has opened up a new method of data storage and retrieval for libraries. Compact Discs with Read Only Memory (CD-ROM) are available for cataloging aids, bibliographic searching, full-text searching, and other tasks. To evaluate a CD-ROM product, a potential user should look at size of database, updating requirements, and price.

CD-ROMs have become a major topic in library journals and conferences. Almost overnight, it seems, librarians are faced with decisions about acquiring CD-ROM systems for their libraries. In this article, that is intended to serve as background information for librarians who are considering adding CD-ROMs to their libraries, I will describe CD-ROMs and list examples of products of optical disc technology. Then I will point out some ways of evaluating CD-ROM publications.

Compact Discs—Read Only Memory are plastic discs 4.72 inch in diameter with a storage capacity of over 500 megabytes, which is roughly equal to 250,000 pages of text, or 1500 floppy disks, or 50 hard disks. This is enough typed characters to stretch from San Francisco to Denver. CDs are read on a "player" that can be attached to a desktop IBM compatible personal computer.

Pits etched on the discs are read by a laser, and indeed, CD technology was only made possible by the development of mass produced, low-powered lasers. Because the laser reads the digital information through a coating of plastic, the head mechanism does not touch the disc, eliminating wear and head crashes. Thus, reliability of CDs is the highest of any present-day computer memory.

The costs of a CD information system are low. Although producing a master disc costs several thousand dollars, production of injection-molded copies from the master is $10 to $20 each or less, and, in addition, the CD-ROM drive containing a laser to read the data and transmit them digitally to a personal computer will sell for only several hundred dollars.

The recent standardization of CD-ROM hardware makes it possible to purchase a drive and start a collection of discs. Software standards, however, have not been fully developed yet, so that, whereas a disc can be run on any drive, each database has its own software, either on the disc itself or on a floppy disk. Not only is software not standardized, but up to now most have been adapted from either mainframe/magnetic disks or pc/small magnetic disks. In fact, what is needed is software developed specifically for CDs.
EDM 343/443/543

W-XES

Name: ________________________________

Section (circle one): A B C D E F G H I J K L M N

For your topic, consult the following sources to obtain citations or references to information:

A. Card catalog
B. Readers' Guide to Periodical Literature
C. Infotrac
D. Education Index
E. CIJE
F. RIE (ERIC)

For B, D, E, & F, search any 1 recent year. For each source, indicate under what subject headings you found citations to information. Do not list more than 2 subject headings.

For each source, list the citations found. Do not list more than 2 citations for any one subject heading. Assignment is to be TYPED.

Topics
1. Education of teachers
2. Tracking in education
3. Violence in schools
4. Supervising student teachers
5. Academic advisement
6. Reading readiness
7. School reform
8. Funding schools
9. Accountability in education
10. Literature for adolescents
11. Disciplinary problems of school children
12. Administration of high schools
13. Teaching arithmetic
14. Teaching social studies
15. School buildings
16. Teacher shortage
17. Children and television
18. Teaching as a profession
19. School books
20. Teaching art
21. School bands
22. Drinking and youth
23. ____________________________

(OVER) 27()
TOPIC

A. Card catalog
   1. Subject heading
      a. citation
      b. citation
   2. Subject heading
      a. citation
      b. citation

B. Readers' Guide
   1. Subject heading
      a. citation
      b. citation
   2. Subject heading
      a. citation
      b. citation

C, D, E, & F same as above

Give complete subject headings, include any subdivisions. Type subject headings in CAPITAL letters.
For B, D, E, & F, use any recent annual volume (1981-88). Indicate year of volume used.
For RIE, give ED #.
Write the NUMBER of your New York Times Index in the upper right corner of this sheet. For your problems, CIRCLE the same number on the white sheets.

1. New York Times Index
   a. The correct subject heading for this is: ______________________________________
   b. Entries under each subject are arranged chronologically. Give only the dates of the first & last entries under subject:
      First entry: ________  Last entry: ________
   c. Locate the obituary for this person: ______________________________________
      Give the following to find this information:
      Date: ________  Page: ________
      Section(IF given): ________  Column: ________
   d. Answer this question by locating the appropriate summary:
      ______________________________________
      ______________________________________
      ______________________________________
   e. Give the following to find this information:
      Date: ________  Page: ________
      Section(IF given): ________  Column: ________
   f. The correct subject heading for this is: ______________________________________

Consult the Facts On File volume for the date assigned to you, and answer the question.

The answer is: ____________________________
3. CQ Researcher  
(formerly Editorial Research Reports)  
(H35 .E35 and ref)  
Examine a copy of CQ Researcher.  
a. What is the title of the copy:  

b. What is the date of the copy:  

c. See the Bibliography on the last pages. List below three categories of items in the bibliography:  
1.  
2.  
3.  

d. Enter below the FULL entry for the FIRST BOOK listed in the bibliography:  

COMPLETE THIS PROBLEM AT KING LIBRARY.  

e. Check the Library catalog to determine if MU has the book.  
If not, check here:  
If yes, give call number:  

4. New York Times Index  
(index tables: 1980-to the present; prior to 1980: AI 21 .N44)  

Get the year of the New York Times Index as indicated on the white sheet. Locate the FIRST ARTICLE pertaining to the topic opposite the date of your volume.  
The reference necessary to locate the article in the correct issue of the New York Times is:  

Date:  
Page:  
Section(IF given):  
Column:  

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FREE MATERIALS SOURCES

1. Free Materials for Schools and Libraries (periodical)

2. Educators Guide to Free Audio and Video Materials  
   Ref LB 1043 .Z9 E34

3. Educators Guide to Free Films  
   Ref LB 1044 .E3 1991

4. Educators Guide to Free Filmstrips and Slides  
   Ref LB 1043.8 E3

5. Educators Guide to Free Health, Physical education and  
   Recreation Materials  
   Ref Z 6121 .E38

6. Educators Guide to Free Home economics materials  
   Science Ref TX 1 .E38x

7. Educators Grade Guide to Free Teaching Aids  
   Ref AG 600 .E3 1990

8. Educators Guide to Free Guidance Materials  
   Ref HF 5381 .A1 E3

9. Educators Guide to Free Science Materials  
   Science Ref Q 181 .A1 E3

10. Educators Guide to Free Social Studies Materials  
    Ref AG 600 .E315 1990

    Sci.Lib. QA 76.16 .G84

12. Smallwood, C.  
    Current Issues Resource Builder: Free and  
    Inexpensive Materials for Librarians and Teachers  
    Z 692 .F73 S6 1989

13. Smallwood, C.  
    Free Resource Builder for Librarians and  
    Teachers  
    Ref Z692 .F73 S62 1986

14. Smallwood, C.  
    Exceptional Free Library Resource Materials  
    Z 689 .S52 1984x

15. Smith, Adeline  
    Free Magazines for Libraries  
    Z 692 .S5 S57 1985

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TEACHER RESOURCES

Periodicals

1. The Booklist (King Library)
   Reviews current quality adult, young adult, and children's books & nonprint materials. Includes a section reviewing reference works.

2. The Horn Book Magazine (King Library)
   Reviews current children's books.

   Reviews both adult & children's science materials.

Elementary School

4. Children's Catalog Ref PN 1009 .A1 W55x
   Annotated list of the best fiction & non-fiction titles written for children from preschool to the sixth grade.


891

275
Junior High School

"the best fiction and non-fiction books in a wide
range of subject areas."

15. Gillespie, J.  The Junior High School Paperback
Collection  PN 1009 .A1 G48851 1985

16. Gillespie, J.  Best Books for Junior High Readers
Ref PN 1009 .A1 B467 1991

17. Your Reading: a Booklist for Junior High and Middle
School Students  PN 1009 .A1 Y681 1988

Senior High School

"a select list of fiction and non-fiction that meets
the needs of today's secondary school students
(grades 9-12)".

"the best adult, non-fiction books on a wide range
of subjects."

20. Fiction Catalog  Ref PN 3451 .Z9x H8
"an annotated list of the best English-language titles."

21. Waldhorne, A.  Good Reading: a Guide for the Serious
Readers  Ref Z 1035 .G63 1990

22. Abrahamson, R.  Books for You: a Booklist for Senior
High Students  Ref PN 1009 .A1 G24 1988

23. Shapiro, L.  Fiction for Youth: a Guide to Recommended
Books  Ref Z 1037 .S485 1986

24. Walker, E.  Book Bait: Detailed Notes on Adult Books
Popular with Young People  PN 1009 .A1 W261 1988

25. Paulin, M.  Outstanding Books for the College Bound
Z 1037 .087 1984

Books for Young People  Z 479 .G55 1987

27. Gillespie, J.  The Senior High School Paperback
Collection  Ref PN 1009 .A1 G489 1986
Special Focus Sources


33. Baskin, B. More Notes From a Different Drummer: a Guide to Juvenile Fiction Portraying the Disabled Z 1037 .9 B36 1984

34. Dreyer, S. The Bookfinder: a Guide to Children's Literature About the Needs & Problems of Youth Aged 2-15 Ref Z 1037 .D74x


37. Menendez, A. Civil War Novels: an Annotated Bibliography PS 374 .C53 1986

38. Lass-Kayser, M. Books on American Indians and Eskimos: a Selection Guide for Children and Young Adults E 77 .4 B665 1978


High Interest Easy Reading


45. Pilla, M. Resources for Middle-Grade Reluctant Readers Z 1039 .S5 P54 1987

46. High Interest Easy Reading: for Junior & Senior High School Students Z 1039 .S5 N4 1984

Magazines


Nonprint Materials

50. Film & Video Finder 3v. Ref LB 1044 .Z9 1991


52. Index to 35mm Educational Filmstrips 3v. LB 1043 .Z9 1985

Reference

53. El-Hi Textbooks and Serials In Print Ref Z 5817 .E4x 1991

54. Kraus Curriculum Development Library (microfiche) IMC A collection of curriculum guides on microfiche and indexed for easy access.

BIOGRAPHICAL INFORMATION

Indexes

1. Biography Index  Ref Z 5301 .B5 (on index tables)
   An index to biographical material in books and magazines.

2. Breen, K.  Index to Collective Biographies for Young Readers
   CT 104 .B74 1988

International Sources

3. Current Biography  Ref CT 100 .C8
   Annual volumes, monthly supplements

   Ref CT 103 .M27


7. Who Was When?: A Dictionary of Contemporaries  Ref CT103 .D4

United States

   Contains no living persons & no persons who have not
   lived in the United States.

9. Webster's American Biographies  Ref CT 213 .W43

10. Who's Who in America  Ref E 176 .W642

Art & Music


    Music Ref ML 105 .B16 1984


15. Ewen, D.  Musicians Since 1900: Performers in Concert &
    Opera  Music Ref ML 105 .E97
Authors

16. World Authors Ref PN 451 .W672
17. Grant, M. Greek and Latin Authors Ref PA 31 .G7
    Sketches of 376 Greek and Latin authors covering the years 800B.C. to 1000A.D.
18. Kunitz, S. European Authors, 1000-1900 PN 451 .K8
19. Kunitz, S. British Authors Ref PR 105 .K9
22. Contemporary Authors;...a guide to current writers in fiction, general nonfiction, poetry, journalism, drama, motion pictures, television and other fields Ref Z 1224 .C6

Women


Others

27. Kane, J. Facts About the Presidents Ref E 176.1 .K3
1. You can locate a book through the card catalog by looking up its ___________, ___________, or ___________.

2. If a student wanted to see if any magazine articles had been written on a topic, what reference works would you direct him to?

3. Name 2 reference works you might direct a student to if he wanted to get some information about a famous living writer.

4. The number classification system used in most libraries is called _________________________________.

5. If you wanted to find out the approximate reading level of a work of fiction, what references would you consult?

6. What reference would you consult to find recommended videocassettes on a given topic?

7. What materials are usually kept in a library's vertical files?

8. If a student wanted to do some research on the collapse of communism in Russia, what sources would you direct him to?

9. How can the library or librarian be of service to you in your teaching?
Using the rating scale below, please respond to the following questions.

<table>
<thead>
<tr>
<th>Disagree</th>
<th>Disagree</th>
<th>Disagree</th>
<th>Neutral</th>
<th>Agree</th>
<th>Agree</th>
<th>Agree</th>
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<td>2</td>
<td>3</td>
<td>4</td>
<td>5</td>
<td>6</td>
<td>7</td>
</tr>
</tbody>
</table>

I feel extremely competent and able to:

___ 1. Identify learners’ emotional, social physical and intellectual characteristics for the purpose of instruction.

___ 2. Identify and provide a rationale, goals and objectives in curricular planning.

___ 3. Design instructional methodology in media and technology appropriate to instructional goals and objectives.

___ 4. Select and adapt curricular resources including media and technology appropriate to identified instructional goals and objectives.

___ 5. Develop curricular materials that reflect a culturally diverse society.

___ 6. Develop curricular materials and instructional methodologies to enhance the learning of culturally different pupils.

___ 7. Develop curricular materials and instructional methodologies to enhance the learning of exceptional pupils.

___ 8. Incorporate instruction in reading, critical thinking, problem solving and study skills to enhance pupil's learning.

___ 9. Organize a positive classroom environment to enhance instruction.

___ 10. Utilize effective patterns of communication in the school and community.

___ 11. Implement individual and group management skills.

___ 12. Implement instructional methodologies to complement goals and objectives.

___ 13. Demonstrate a repertoire of appropriate teacher skills and behaviors.

___ 14. Design and implement, for diagnostic and prescriptive purposes, evaluation procedures consistent with policies, goals, objectives and strategies.

___ 15. Demonstrate the ability to synthesize and evaluate the structure, history, philosophy, governance and the current issues in education.

___ 16. Demonstrate a willingness and ability to evaluate and improve instructional and professional effectiveness.
The curriculum fosters an instructional program in which content may be clustered around themes or related concepts. The media specialist plans with the classroom teacher to ensure that the media collection provides the resources needed.

Credits

Developed by Dr. Inez L. Ramsey
James Madison University
Harrisonburg, VA

The Division of School Media Specialists continues to make every effort to assist you in understanding and implementing a proactive role in the educational process with an emphasis on media.

For more information, please consult your Regional Director or any DSMS officer.

Phyllis Joseph
DSMS President

Ten Key Points for Integrating the Whole Language Curriculum with the Media Center

Presented by

Division of School Media Specialists

Available Publications:
Information Power: Guidelines for School Library Media Programs available through AECT.

$11.95 Members
$12.95 Non-members

aect
Association for Educational Communications & Technology
1025 Vermont Ave. N.W. - Suite 820
Washington, D.C. 20005
(202) 347-7839

For more information about DSMS contact:

PHYLLIS JOSEPH
DSMS President
C U.S.D. #2
Washington School
Marion, IL 62959
(618) 993-6321

and

DR. INEZ L. RAMSEY
DSMS Membership Chair
James Madison University
Harrisonburg, VA 22807
(703) 568-6791