

DOCUMENT RESUME

ED 412 037

RC 021 156

TITLE The Adventures of McGruff & Scruff in Indian Country: A Drug and Violence Prevention Comic-Activity Book.

INSTITUTION National Crime Prevention Council, Washington, DC.

SPONS AGENCY Department of Justice, Washington, DC. Bureau of Justice Assistance.

PUB DATE 1996-00-00

NOTE 21p.; Contains colored illustrations that may reproduce poorly.

CONTRACT 95-DD-BX-K003

AVAILABLE FROM National Crime Prevention Council, 1700 K St., N.W., Washington, DC 20006.

PUB TYPE Guides - Classroom - Learner (051)

EDRS PRICE MF01/PC01 Plus Postage.

DESCRIPTORS Alcohol Education; American Indian Education; Children; Comics (Publications); *Drug Education; Elementary Education; Family Violence; Juvenile Gangs; Learning Activities; *Peer Influence; *Prevention; *Problem Solving; *Reservation American Indians; *Safety; Substance Abuse

IDENTIFIERS Weapons

ABSTRACT

The purpose of this comic-activity book is to teach children how to be safe and how to deal with peer pressure. The book centers on the characters McGruff the Crime Dog, his nephew Scruff and American Indian children living on a reservation. Scruff, who is a child figure, encounters situations that children may experience or worry about, involving drugs, alcohol, gangs, weapons, sexual abuse, and domestic violence. By remembering his uncle's good advice, Scruff is better able to handle such problems and help other children to do the right thing and resist peer pressure. Other activities in the book include a word game, hidden pictures, a crossword puzzle, a maze, and other problem-solving games that relate to the message in the text. (LP)

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THE ADVENTURES OF McGRUFF® & SCRUFF® IN

INDIAN COUNTRY

A Drug and Violence Prevention
Comic-Activity Book

McGruff® the
Crime Dog

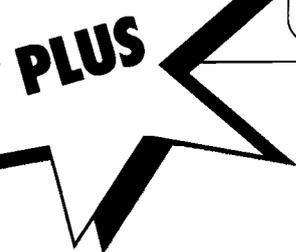


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**WORD GAME
HIDDEN PICTURE
CROSSWORD PUZZLE
AND MORE**

**TAKE A BITE OUT OF
CRIME®**

RC U21156



Dear Parents:

McGruff® the Crime Dog and his nephew Scruff® appear in this comic-activity book to help your children learn how to make themselves safer.

We know that children trust and love McGruff (an adult figure). Children trust McGruff as an adult who cares about them and offers helpful advice. Scruff, who is a child figure, gets into situations children may have encountered or worried about, involving alcohol and other drugs, gangs, and weapons. By remembering his uncle's good advice, Scruff is better able to handle these problems.

In addition, the book invites children to be part of the story—to complete drawing, coloring, word, and problem-solving games that relate to the messages in the text.

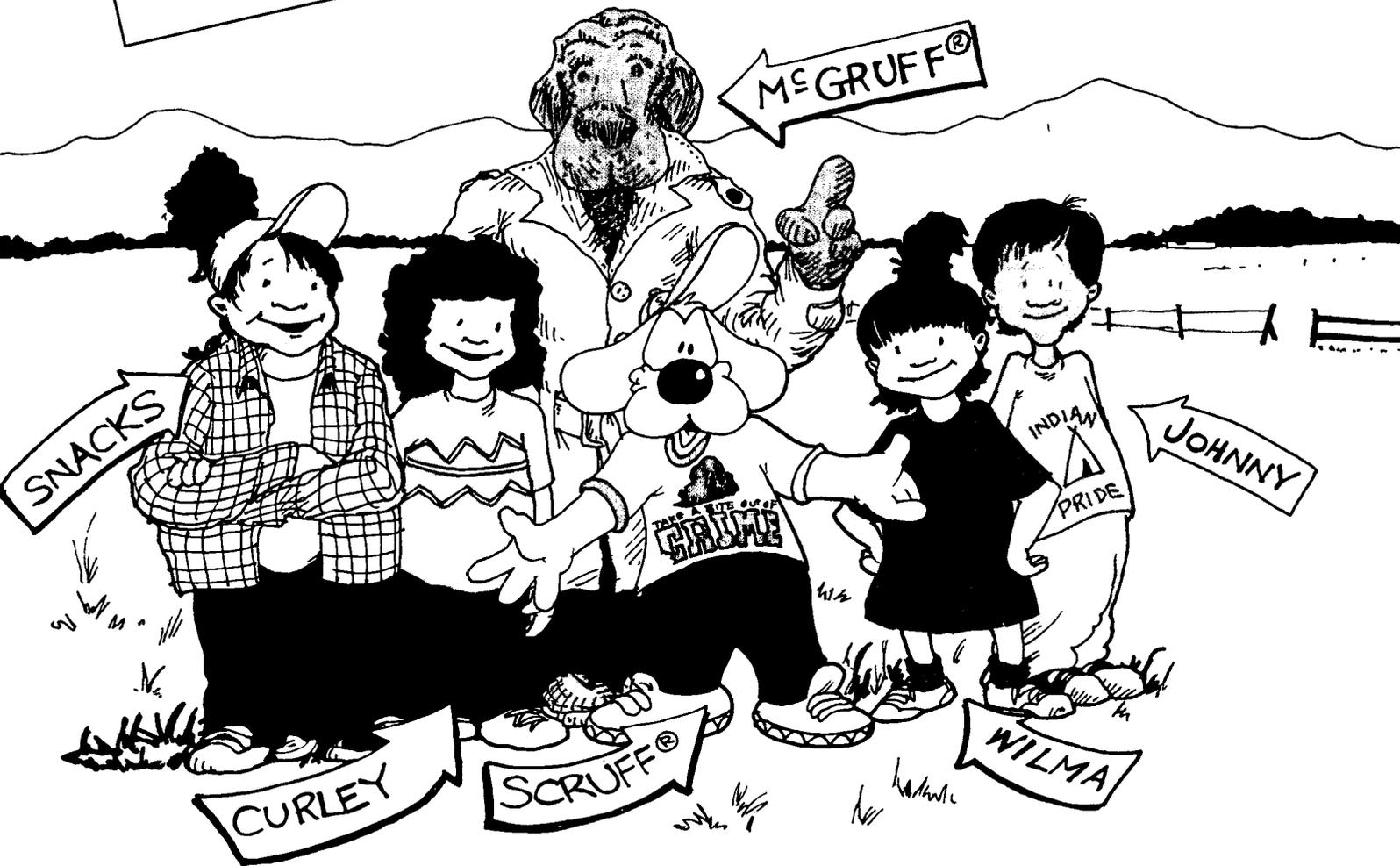
How can you build on the book's messages? Invite your child to read the book aloud to you—and to younger children in the family or on the reservation. Teach your child about your own reservation or community—places to go for help, places to avoid, ways to resist peer pressure, what to do if a weapon or drugs turn up, and how to turn to adults for help.

Talk with others in your community about what you can do together to help protect your children.

Thanks for helping to Take A Bite Out Of Crime®

The National Crime Prevention Council
and

The U.S. Department of Justice



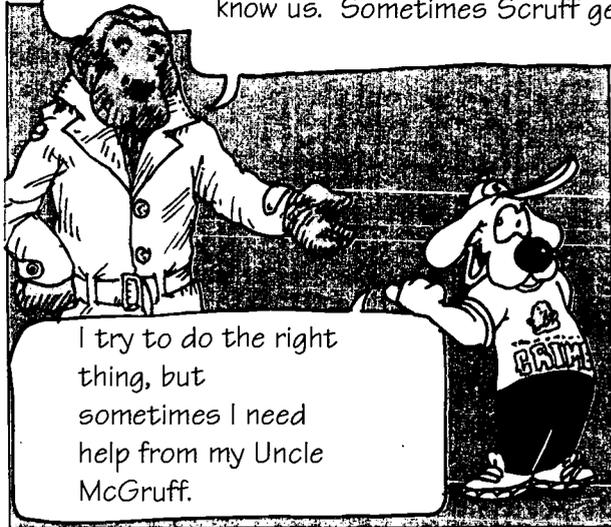
Special thanks to the Assiniboine and Sioux Tribes of the Fort Peck Indian Reservation, Montana, for suggesting the concept of this book, to Tom Kerr for illustrating the book, and to the reviewers and the many cultural experts from tribes across America who helped make this book a success.

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This publication was made possible through Cooperative Funding Agreement No. 95-DD-BX-K003 from the Bureau of Justice Assistance, Office of Justice Programs, U.S. Department of Justice. Opinions are those of the National Crime Prevention Council or cited sources and do not necessarily reflect U.S. Department of Justice policy or positions. The Bureau of Justice Assistance is a component of the Office of Justice Programs, which also includes the Bureau of Justice Statistics, the National Institute of Justice, the Office of Juvenile Justice and Delinquency Prevention, and the Office for Victims of Crime.

Hey Kids! I'm McGruff the Crime Dog and this is my nephew Scruff—you may already know us. Sometimes Scruff gets into trouble, maybe just like you.



I try to do the right thing, but sometimes I need help from my Uncle McGruff.

Let us show you what we mean. Look what happened when Scruff and his buddy Johnny were playing in Johnny's house. Watch!



Where's your video game, Johnny?



In my room. But first let me show you something in here.



Yikes!

This is where my Dad keeps his pistol and rifle. Want to hold one?

Come on Scruff. It won't bite you. Here, just hold it.

It's not loaded.

OK kids, Scruff has three choices here. Turn the page to see the consequences of those choices.

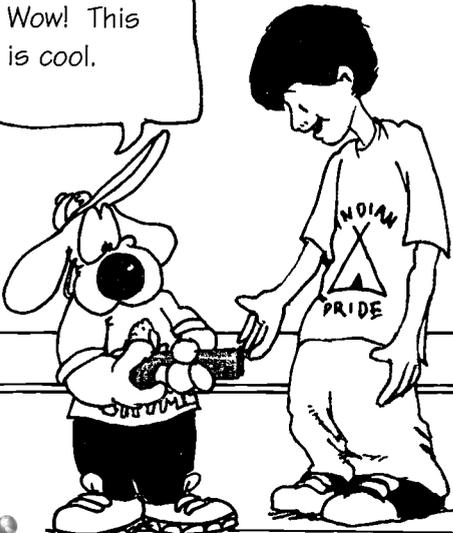


No...not really.



CHOICE 1:

Wow! This is cool.



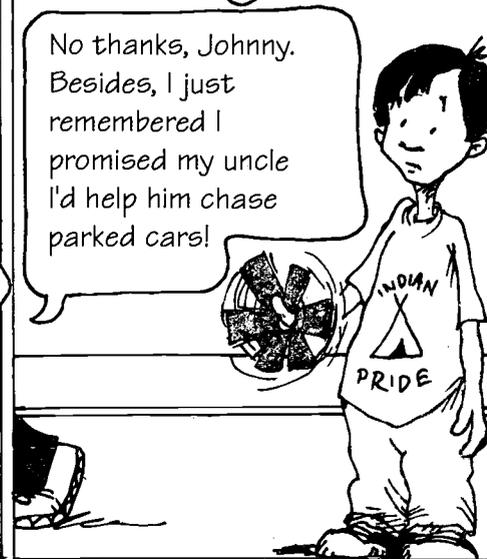
CHOICE 2:

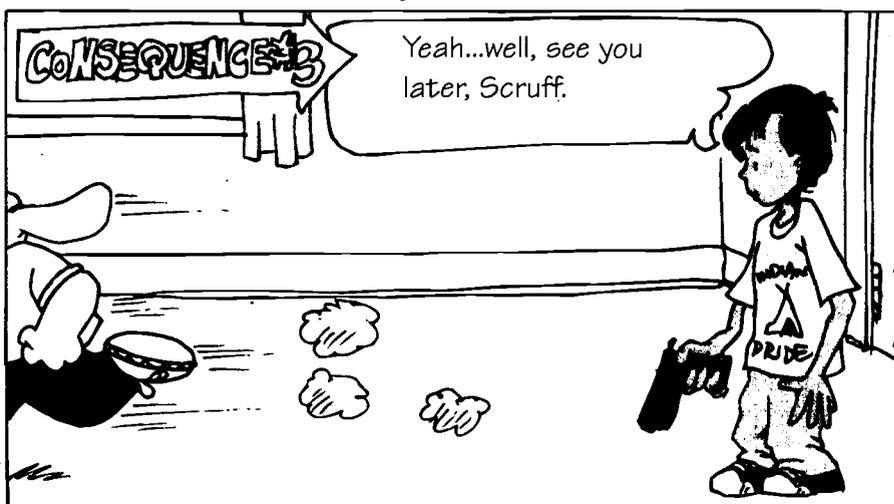
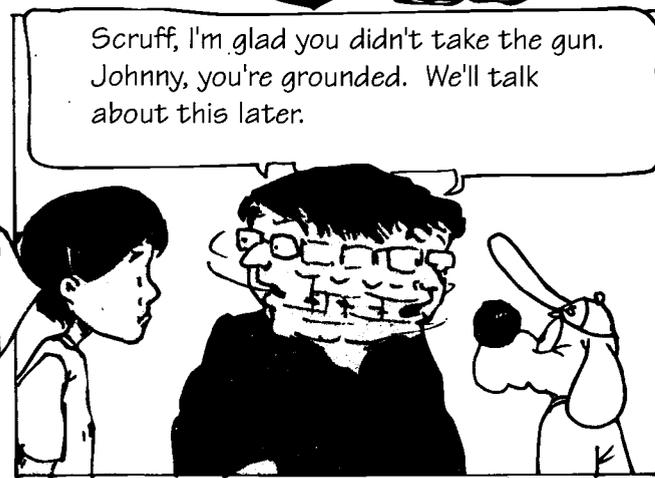
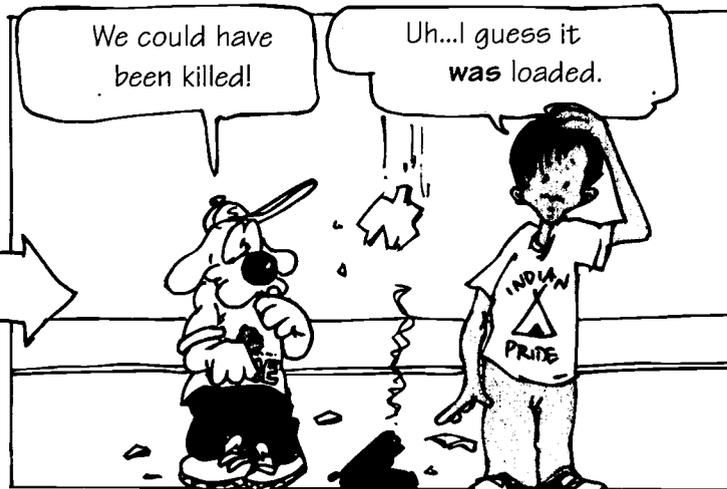
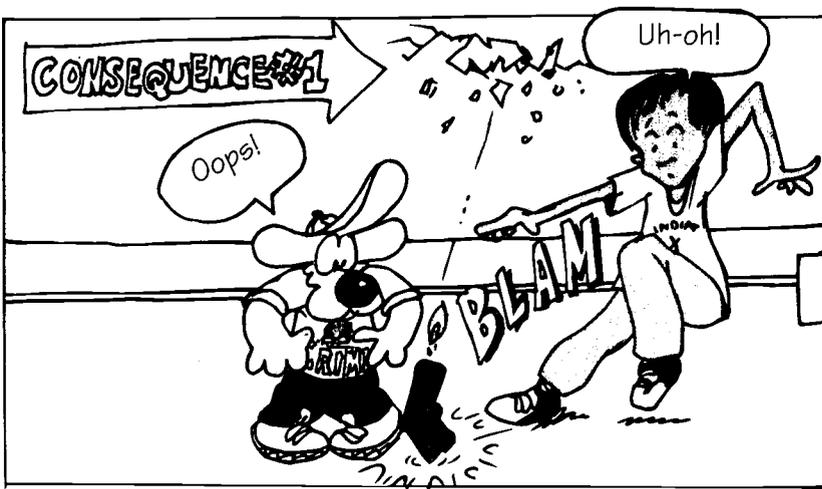
Put it back, Johnny. Let's play with something else.



CHOICE 3:

No thanks, Johnny. Besides, I just remembered I promised my uncle I'd help him chase parked cars!





Kids, in Choice 1, Johnny and Scruff shouldn't have been playing with the gun. Someone could have been killed.



In Choice 2, Johnny was wrong to play with the gun. Scruff was right in telling him to put it away, but Scruff should have done more. Scruff should also have left and told a grown-up.



In Choice 3, Scruff did the **best** thing. He said no to Johnny, got out of there fast, and went to talk to an adult.



Sometimes you find dangerous things where you least expect them.

Let's see how long we can stay upside down.

This is crazy! My hands hurt.

Uh-oh! What's this?

Drugs and pills, they can kill!

What will we do with them?

Let's take them to the police.

Let's not. Let's be smart and remember what my uncle told us to do if we find something dangerous.

What's the advice kids?

Yeah!

S- Stop and move away.

C- Careful, don't touch.

R- Run real fast and get a trusted adult, like an elder or a police officer.

U- Unsafe things like drugs or weapons could mess up your future.

F- Follow these rules to be safe and healthy.

F- Friends should be safe too.

And look what it spells.
S-C-R-U-F-F
SCRUFF!



You know, just when I think Scruff is learning, he goes and does something not so smart. Look what happens when Scruff takes a short cut through the arcade.



Hey! Here's a short cut to the community center.

Wouldn't go in there, even on a dare.

No, it isn't safe.



Come on. I've gone this way lots of times.

It's not like it used to be. Now there are gangs.

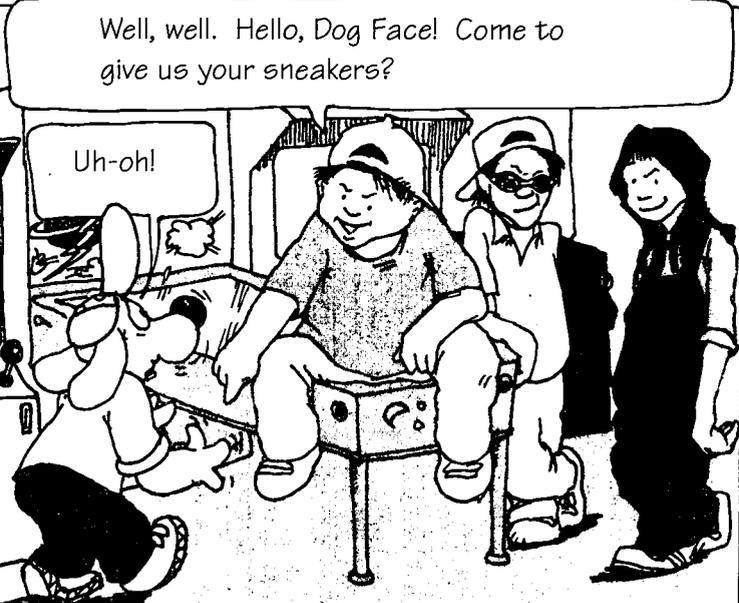
Bad things like drug deals go on in there.



It looks okay. Let's go.

I'm not taking a chance, Lance.

Me either. We're outta here.



Well, well. Hello, Dog Face! Come to give us your sneakers?

Uh-oh!



Now what, Scruff? You got yourself into a mess. So it's time to start using your head.



Um...You guys really don't want my sneakers.

And why not?



Because I have a very contagious foot infection.

Whoa, don't get near us. We could catch it.



In fact, it's spreading all over my body.



I don't feel so good!



What's going on here?

Don't get near him. He's outrageous.

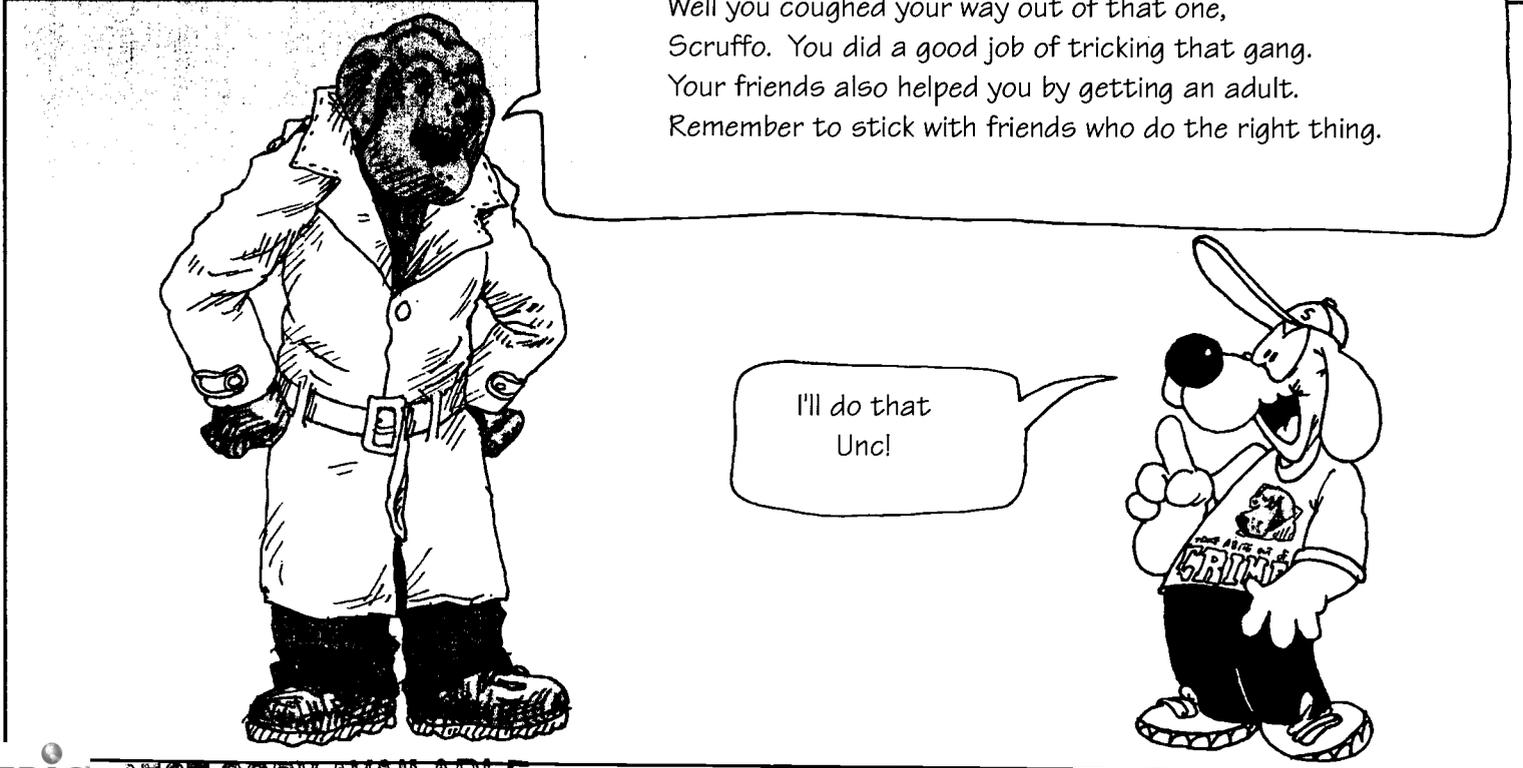
HACK COUGH



He's what?

Ummm...contagious. We were just leaving!

Yeah. Fast!



Well you coughed your way out of that one, Scruffo. You did a good job of tricking that gang. Your friends also helped you by getting an adult. Remember to stick with friends who do the right thing.

I'll do that Unc!



Kids, start at the bottom of this maze and help Scruff and his friends get to the community center. Do not cross any lines or go through any dangerous objects. Remember, in real life you should avoid dangerous places. Always walk with a friend rather than alone.



Kids, I want to talk about something that's very serious. Sometimes children are touched by adults in ways that make them feel uncomfortable. The adult may be someone in the family or someone outside of the family—a friend or a stranger.

If someone touches your private parts—your body parts that are covered by your bathing suit—say "No!" and get away quickly. Tell an adult you trust. If that person doesn't believe you, keep telling until someone believes you.

You have a right to be safe. Other people don't have a right to hurt you or touch your body without your permission.

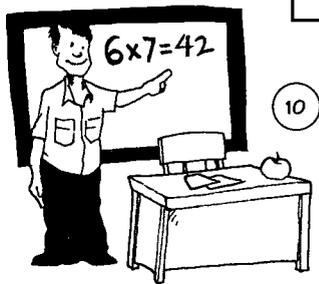
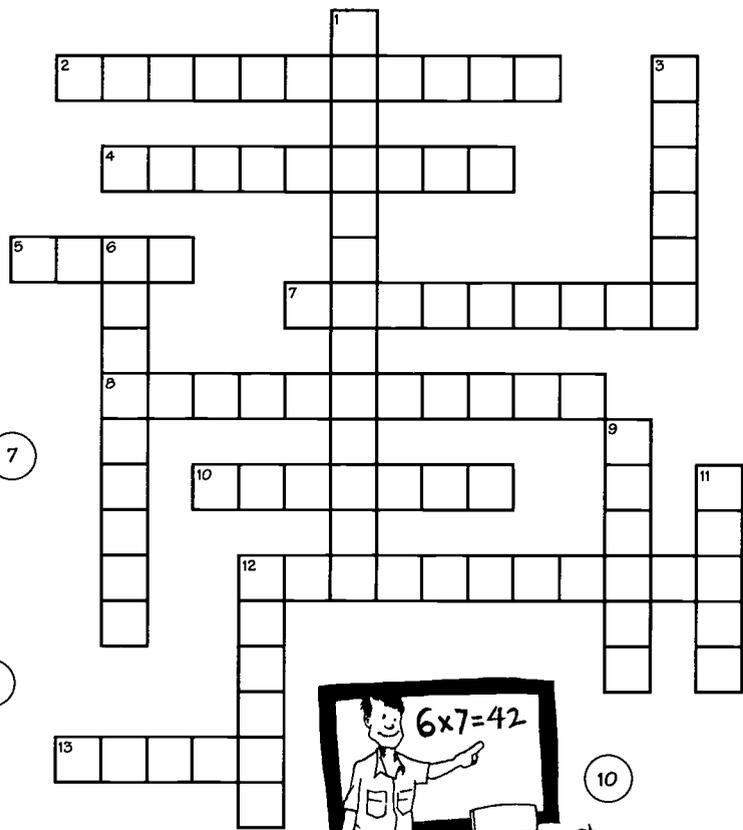
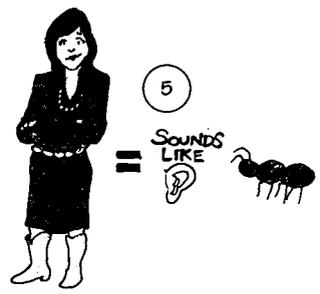
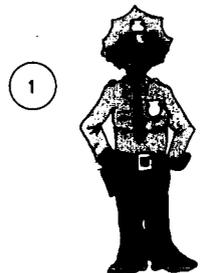
It's okay for kids to ask for help if something scary or bad is happening. They should ask for help even if the adult says to keep it a secret.

What's happening isn't your fault. You are not to blame.

Remember that you are not alone. Lots of children just like you have gotten help. So talk to an adult who can help.



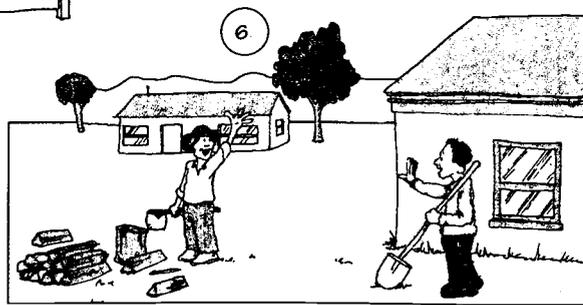
Kids! Below are pictures of grown-ups on your reservation or in your community that you can go to for help with any kind of problem. Fill in the puzzle with the correct names of the people below.



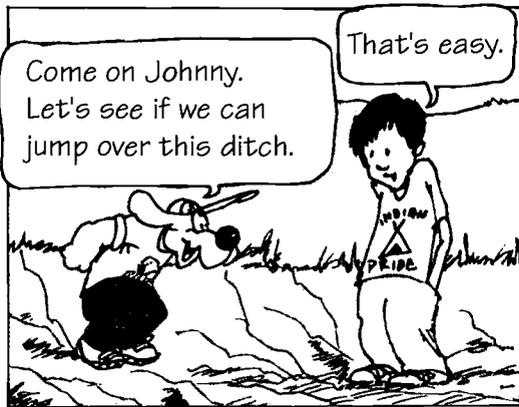
12 Down



Across



Answers: 1) Police Officer 2) Grandmother 3) Mother 4) Principal 5) Aunt 6) Neighbors 7) Counselor 8) Grandfather 9) Doctor 10) Teacher 11) Nurse 12 across) Firefighter 12 down) Father 13) Uncle



Come on Johnny. Let's see if we can jump over this ditch.

That's easy.



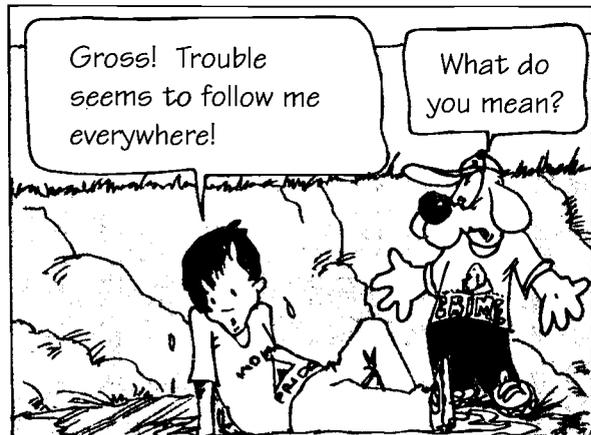
Watch this.



OOOOOPS



Wow! Johnny does it again.



Gross! Trouble seems to follow me everywhere!

What do you mean?

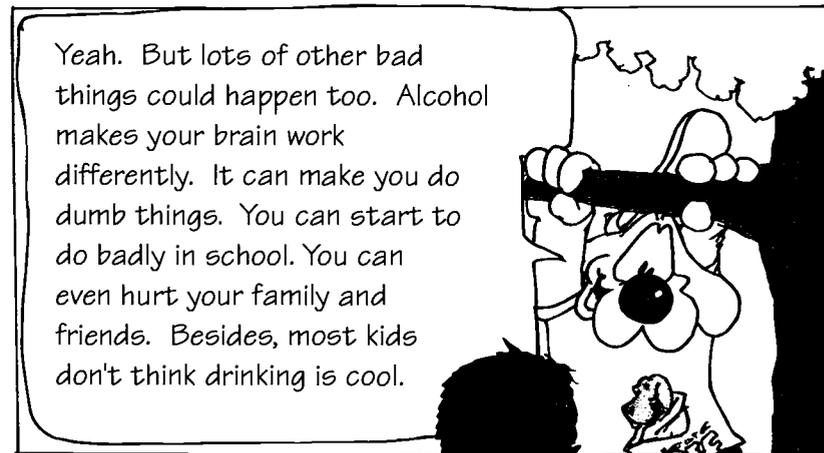


Like, today a big kid I know wanted me to drink some beer with him.

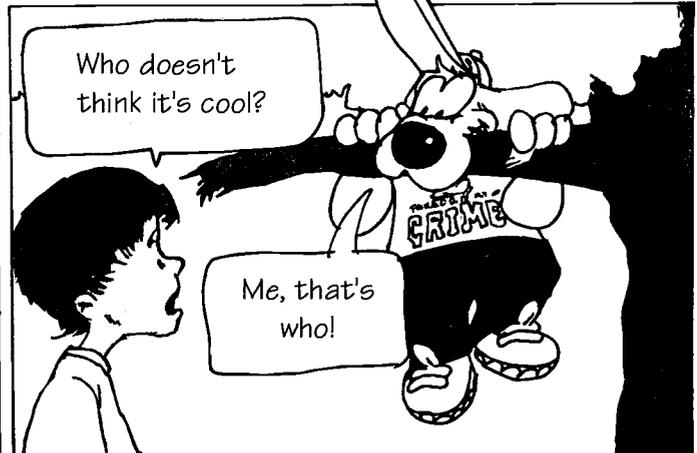
Uh-oh! Something bad could happen.



You mean I could get caught?

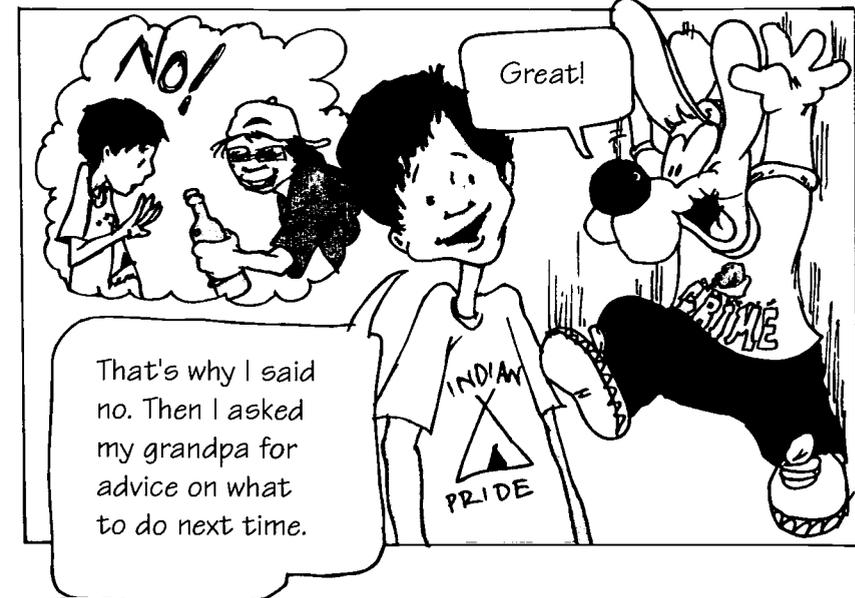


Yeah. But lots of other bad things could happen too. Alcohol makes your brain work differently. It can make you do dumb things. You can start to do badly in school. You can even hurt your family and friends. Besides, most kids don't think drinking is cool.



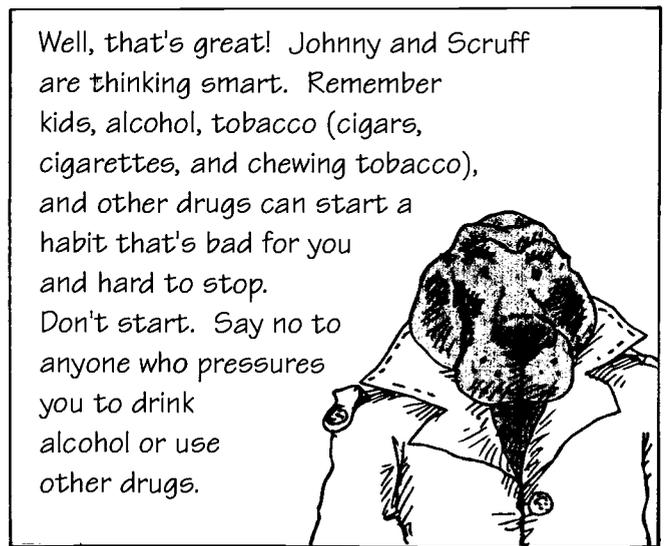
Who doesn't think it's cool?

Me, that's who!



Great!

That's why I said no. Then I asked my grandpa for advice on what to do next time.



Well, that's great! Johnny and Scruff are thinking smart. Remember kids, alcohol, tobacco (cigars, cigarettes, and chewing tobacco), and other drugs can start a habit that's bad for you and hard to stop. Don't start. Say no to anyone who pressures you to drink alcohol or use other drugs.

Kids, here is a hidden picture. But first you must do the math in each space to figure it out. If the answer is 9 color those spaces brown. If the answer is 12 color those spaces yellow. Color all other spaces green.



Math problems in the puzzle:

- $11-4$
- $3-1$
- $5+5$
- $1+1$
- $14-7$
- $10+6$
- $12-3$
- $12-5$
- $10+3$
- $7+3$
- $15-9$
- $6+3$
- $7+5$
- $8+8$
- $10+3$
- $10-7$
- $9-4$
- $6+6$
- $16+2$
- $9+4$
- $5+2$
- $8+3$
- $10-1$
- $8+4$
- $5+8$
- $3+2$
- $3+11$
- $11-2$
- $14-2$
- $2+10$
- $7+2$
- $7+6$
- $1+8$
- $20-11$
- $7-5$
- $11+6$
- $16-9$
- $4+4$

What is the hidden picture?

And why is it behind a warning sign?



Answer: The hidden picture is a bottle of beer. It is against the law for children to drink beer and other kinds of alcohol.



Here's trouble. Scruff and Wilma are headed to the playground to meet their friends. They run into some tough guys sniffing.

Trouble ahead, we could be dead.

Those guys look baaad! I smell trouble.



What should we do, Scruff?



We could go to...a store or...a relative's house.

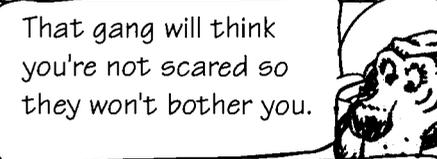


But there's none around.

Looks tough! Let's remember what your Uncle McGruff says.



Stand up straight, look confident, and walk by them.



That gang will think you're not scared so they won't bother you.

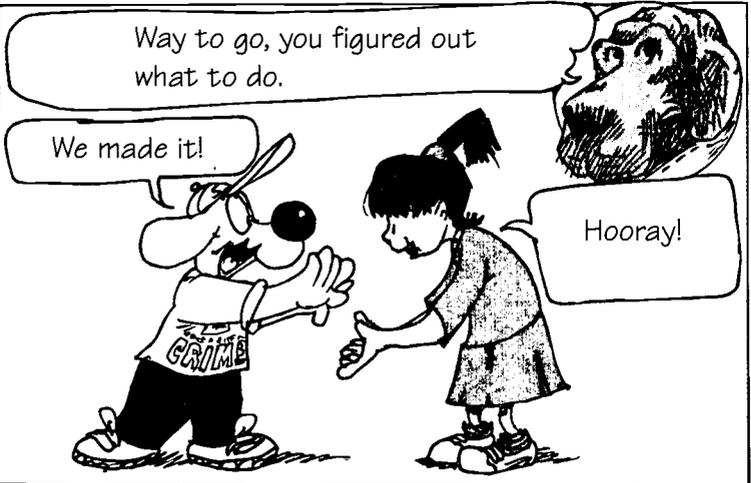
Ulp!

Double Ulp! Let's walk.



It's working.

Keep walking!



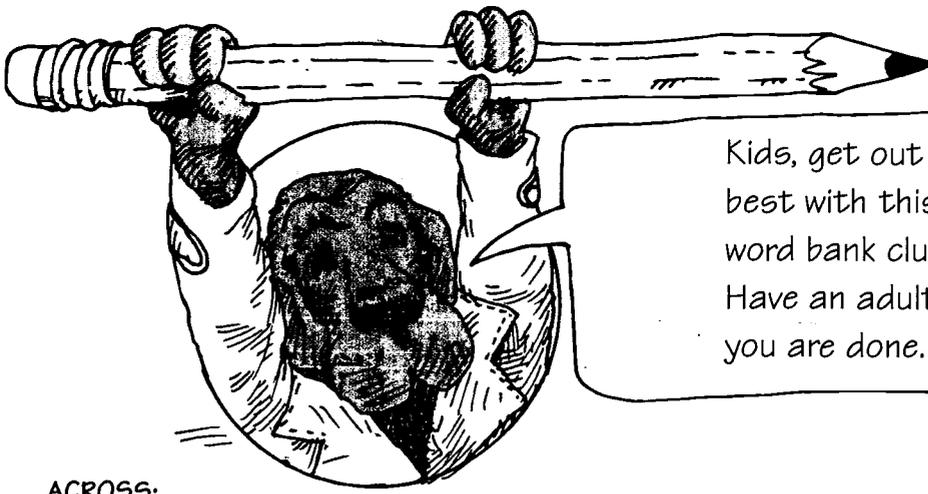
Way to go, you figured out what to do.

We made it!

Hooray!

Remember, kids, when you sense trouble with bullies or gangs, try to find a safe place to go. But if there's no place to go, stand up straight and walk tall. Chances are the bullies will leave you alone. Scruff knew those guys were extra trouble because they were using dangerous chemical fumes to get high. Huffing or sniffing is bad news. It can hurt your lungs and damage your brain. It can even kill you!





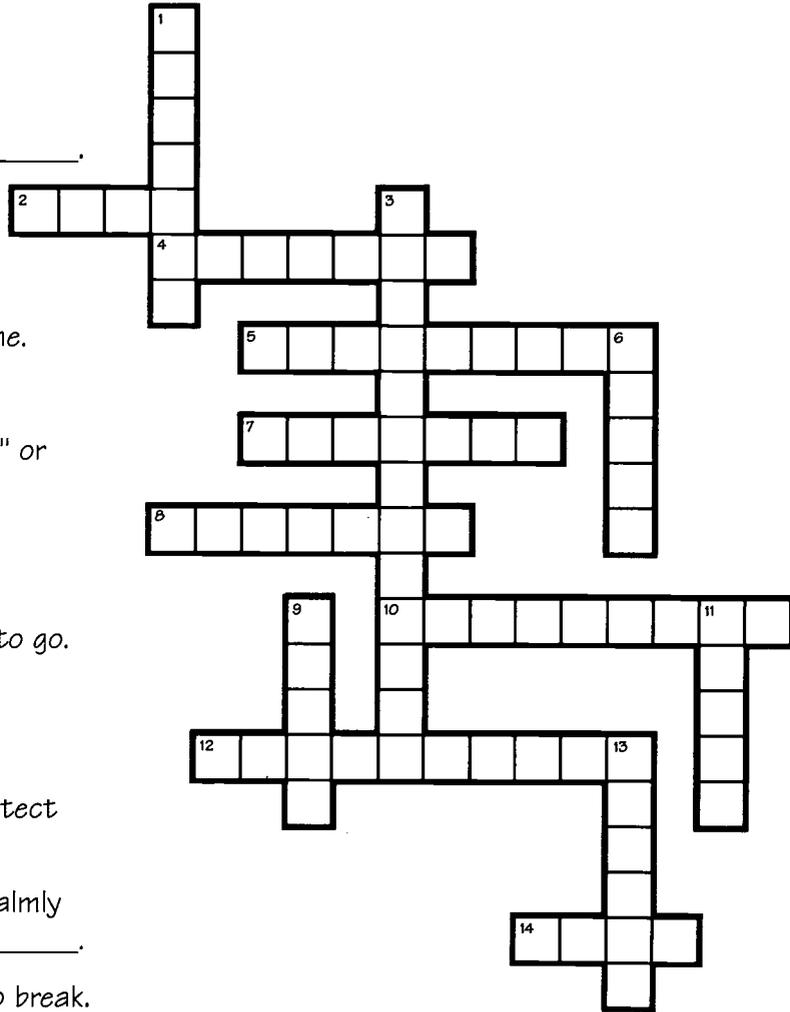
Kids, get out your pencils and try your best with this crossword puzzle. Use the word bank clues to fill in the puzzle. Have an adult check your work when you are done.

ACROSS:

2. A _____ is a group of people who often dress alike and who threaten others with violence.
4. Beer, wine, and whiskey are different kinds of _____.
5. _____, sometimes called "pot" or "weed," hurts your brain and is against the law for everyone.
7. It is better to walk with _____ than to walk alone.
8. _____ the Crime Dog.
10. _____ are chemicals that people "huff," "sniff," or inhale to get high. They can be deadly.
12. Smoking _____ is bad for you and can cause lung disease.
14. When you sense trouble, try to find a _____ place to go.

DOWN:

1. Drinking alcohol is _____ for children.
3. A tribal _____ is someone who helps protect and serve people on a reservation.
6. If a bully bothers you, you can walk away, try to calmly talk it out, stick with friends, or tell a trusted _____.
9. Using _____ can start a bad habit that is hard to break.
11. If you find a pistol, a rifle, or other weapon.... Stop! Don't _____! Get away! Tell a grown-up you trust!
13. _____, is McGruff's nephew.



WORD BANK: adult, alcohol, cigarettes, drugs, friends, gang, illegal, Inhalants, Marijuana, McGruff, police officer, safe, Scruff, touch,

Answers: Across: 2) gang 4) alcohol 5) Marijuana 7) friends 8) McGruff 10) Inhalants 12) cigarettes 14) safe Down: 1) illegal 3) police officer 6) adult 9) drugs 11) touch 13) Scruff



What's the matter Leena?

Nothing.

I know you better than that. You used to be happy all the time. Now you look really sad and worried.

I'm really scared of my dad and really worried about my mom.

Why are you scared of your dad?

What's happening with your mom?

Ummm...You see...You see... When my dad gets mad he hits my mom. It's worse when he drinks alcohol. I'm scared.



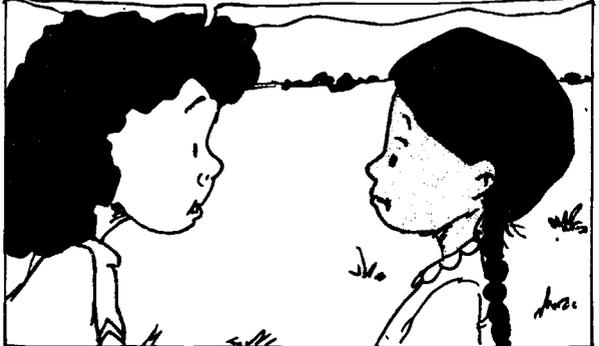
Maybe it would help if you talk to a grown-up about what's going on.

I'm afraid Dad will get more angry and really hurt Mom or me.

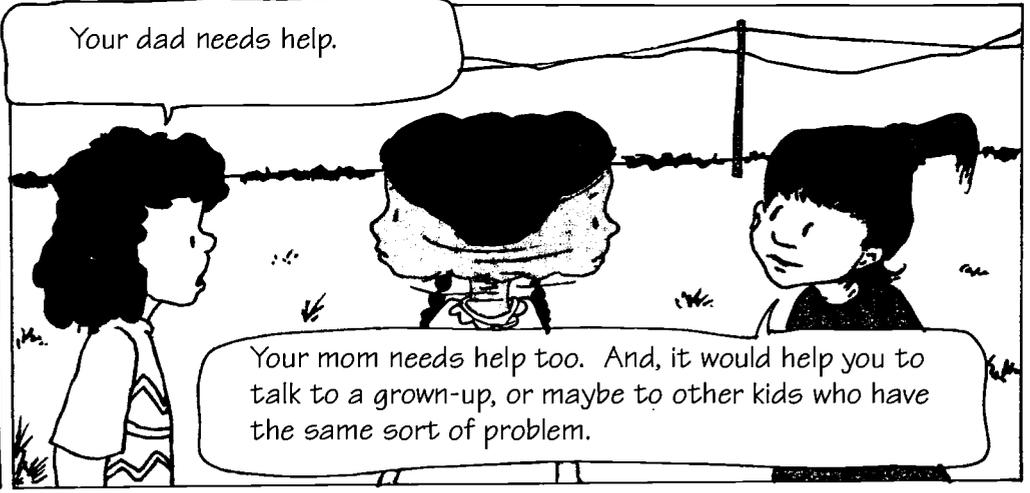


Why don't you talk to your teacher or another grown-up you trust?

You could talk to your Aunt Iris.



Or your Grandma.



Your dad needs help.

Your mom needs help too. And, it would help you to talk to a grown-up, or maybe to other kids who have the same sort of problem.



Aunt Iris will know what to do. I'll go talk to her now.



Kids, here's your chance to show us what you've learned. In the space below, draw a picture of what you would do if:

Someone pressures you to use alcohol or other drugs

OR

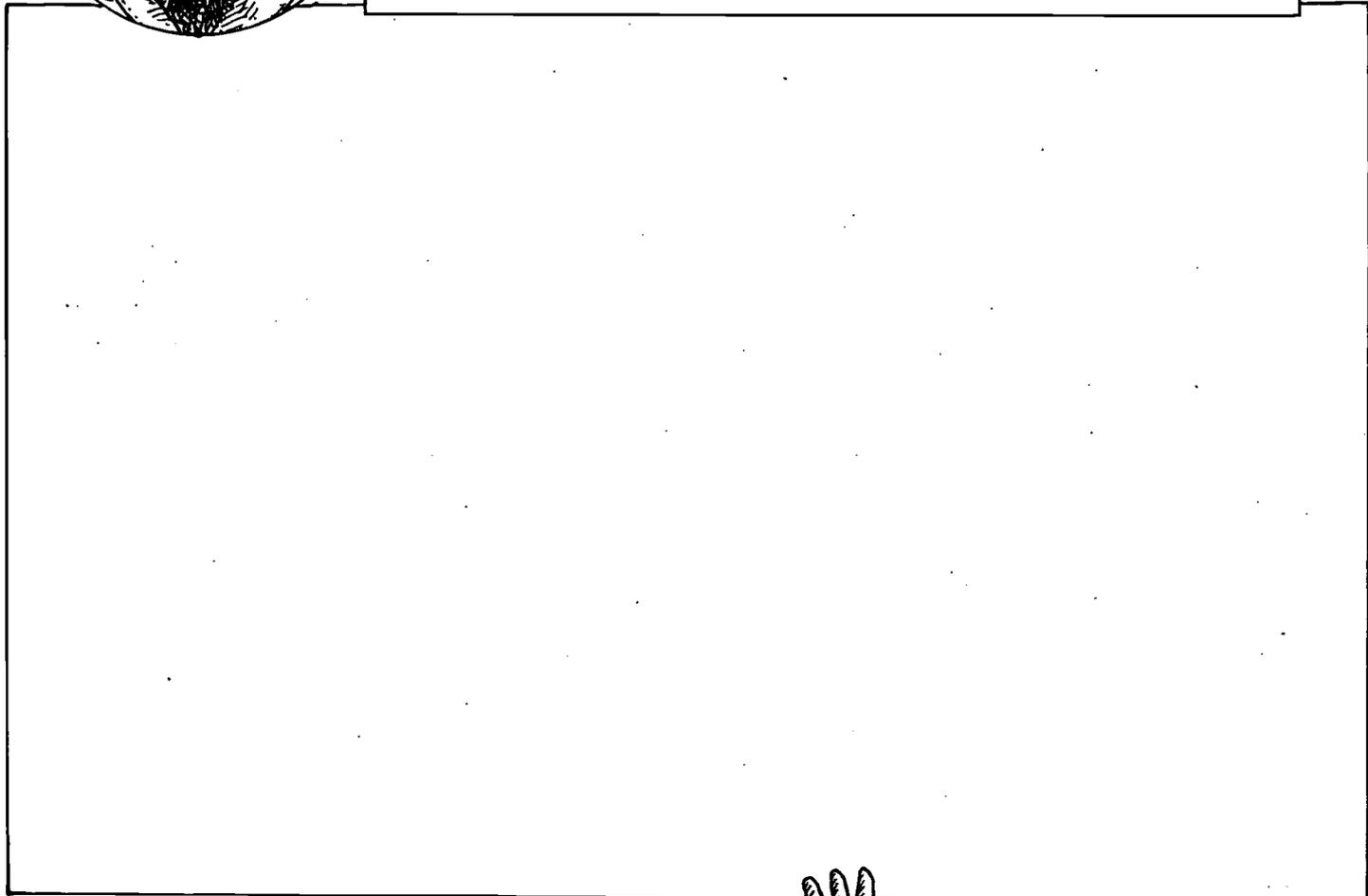
Someone pressures you to sniff inhalants

OR

You are approached by bullies or gang members

OR

You find a gun.



The next time you have a problem remember our advice. That's how you can help us

"Take A Bite Out Of Crime!"

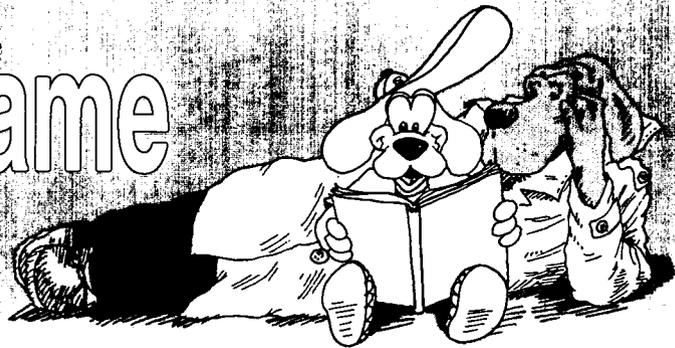


See you soon.



McGruff and Scruff

The WHAT IF Game



Kids, circle the letter of the answer you think is best. There may be more than one correct answer for each question. The answers are at the bottom of the page. Be strong! Don't look before you answer.

- 1. What if you are walking home from school and a group of older kids you know invite you to huff some gasoline with them. You should...**
 - A. Tell them to go stick their heads in the sand.
 - B. Huff just a little to see what it is like.
 - C. Say no thanks and get away.
- 2. What if you are playing at your friend's house and your friend pulls out his grandfather's rifle from under the bed. You should...**
 - A. Gather all your friends together so everyone can see the rifle.
 - B. Pretend you don't see it and try to forget about it.
 - C. Try holding it because you don't want your friend to think you aren't cool.
 - D. Leave and tell a trusted adult.
- 3. What if a friend tells you she has found some beer that her parents won't know is missing. She wants you to drink some with her. You should...**
 - A. Try some because she is cool and you want to continue to be friends with her. Besides, you will only try it this one time.
 - B. Tell your friend no thanks, and if she's a real friend she won't offer you alcohol anymore.
 - C. Tell her no because you have to get home and do your homework.
 - D. Tell her no and ask if she knows the bad things alcohol does to her body.
- 4. What if a bully keeps picking on you on the playground at school. You should...**
 - A. Get all your friends together and beat the bully up.
 - B. Try your best to ignore the bully. If that doesn't work, try talking calmly to get out of the situation.
 - C. Realize it is not your fault that the bully keeps picking on you. Tell a teacher, a relative, a counselor, or another trusted adult and ask them for help.
- 5. What if you come home from the community center one day and your Dad is drunk. You get scared because sometimes he gets mean when he's been drinking. You should...**
 - A. Ignore the problem and hope it will go away because this is a family secret you need to keep.
 - B. Get your Dad another beer because then he'll be nice to you.
 - C. Tell an adult you trust—like an elder, an aunt, or an uncle—about your fear so they can help your Dad and the rest of your family get help.

BEST COPY AVAILABLE

Answers: 1. (c) Say no and get away fast. Huffing dangerous chemicals (called inhalants) is bad news and you die. Stay away from people who use inhalants. 2. (d) Guns are serious trouble and should be reported immediately to a trusted adult. 3. (b-c-d) Each of these answers can be right, as long as you say no! 4. (b-c) Both are good answers. 5. (c) You don't have to keep family secrets. Tell a grown-up if you are worried about something.

Thanks to the following adults for providing input to this project:

Daniel H. Anderson, Sac and Fox Nation, OK; Brenda Atencio, Pueblo of San Juan, NM; Esther Attean, Passamaquoddy Tribe, ME; Ellen Bad Moccasin, United Sioux Tribes of South Dakota, SD; Chief Thomas Tate Barry, Makah Tribal Police Department, WA; Leatrice Big Crow, Oglala Sioux, SD; Wilma Bordeaux, Rosebud Sioux Tribe, SD; Sgt. Woodward Brooks, Miccosukee Tribe, FL; Liz Brown, Cherokee Nation, OK; Donna Buckles-Whitmer, Fort Peck Assiniboine and Sioux Tribes, MT; Karla C. Button, Seneca Nation of Indians, NY; Monica L. Carrasco, Jicarilla Apache Tribe, NM; Alena and Marie E. Chalan, Pueblo of Cochiti, NM; Stella Charles, Nez Perce Tribe, ID; Darlene Conrad, Northern Arapahoe, WY; Catherine A. dePlour, Office of Native American Programs, HUD, Washington, D.C.; Diane L. Diaz, Seminole Tribe of Florida, FL; Dolores Dumontier, Confederated Salish and Kootenai Tribes, MT; Vivian Echavarria, BS, CHES, Alaska Area Native Health Services, AK; Helen Gachupin, Pueblo of Jemez, NM; Inspector Ken Gauthier, Green Bay Police Department, WI; Irma Gonzales, Ysleta del Sur Pueblo, TX; Jay Goss, Blackfeet Tribe/Colville Tribal Police, WA; Stella Hamilton, Tana Chiefs Conference, Inc., AK; Pamela Hammond, Hoopa Valley Tribe, CA; Dawna Hare, Pawnee Tribe of Oklahoma, OK; Iris Heavy Runner, Montana Blackfeet Tribe, MT; John Hensley, Cherokee and Comanche Tribes, Los Angeles, CA; Evie Hoffmann, Pleasant Point Substance Abuse Program, ME; Veronica James, CBSPP/ Gambell Youth Project, AK; Colby Johnson, Muscogee (Creek) Tribe, OK; Darlene Johnson, Fort Peck Assiniboine and Sioux Tribes, MT; J. Randy Keller, Delaware Tribe of Indians, OK; Cathy Kendall, Montana Board of Crime Control, MT; Menominee Youth Council, WI; Patty McGeshick, Fort Peck Assiniboine and Sioux Tribes, MT; Marie Mitchell, Penobscot Indian Nation, ME; Captain James Molloy, Dept. of Public Safety, WI; Fidel Moreno, Yaqui/Huichol Tribes, NM; Jacque Morigeau, Confederated Salish and Kootenai Tribes, MT; Michael Moskowitz, NY; Officer Gary Ness, Oneida Indian Tribe, WI; Christopher J. Paisano, Navajo Nation, Fort Defiance, AZ; Mertle Patterson, Lawton Indian Hospital, OK; Gilbert Pasqua, Achamawi Tribe/Pueblo of Santa Clara, CA; Ada Pecos-Melton, Pueblo of Jemez, NM; Richie Plass, Menominee Indian Tribe, WI; Dr. Joseph Pluchinota, Development Consultants, NM; Dennis Powless, Oneida Indian Tribe, WI; Gregory Richardson, North Carolina Commission of Indian Affairs, NC; Lois Rider, M.S.W., Chitimacha Tribe of Louisiana, LA; Susie Roberts, Washington Department of Community Trade and Economic Development, WA; Rick Robinson, Northern Cheyenne Nation, MT; Gilbert Sanchez, Pueblo of Laguna, NM; Judith Sand, Catholic Family Services, ND; Roxanne and Jessica Selissen, Oneida Tribe of Wisconsin, WI; Pat Serna, Jicarilla Apache Tribe, NM; Sgt. Jesse Sparks, Fort Mojave Tribe, AZ; Caleb Strickland, Lumbee Tribe, Washington, DC; Joan S. Takehara, Sisseton-Wahpeton Dakota Tribe, CA; Timothy L. Taylor, Kiowa Tribe, OK; Mary F. Tenorio, RN, Ph.D., Pueblo of Santo Domingo, NM; Onita Viramontes, Delaware Indian Tribe, CA; Betty Jo Wozniak, Menominee Indian Tribe of Wisconsin, WI; Beverly M. Wright, Wampanoag Tribe of Gay Head, MA; John Yasenachak, Ed. P., Penobscot Indian Nation, ME; Geneva Yazzie, NM; Charleen Yellow Kidney, Confederated Salish and Kootenai Tribes, MT; Curley Youpee, Fort Peck Assiniboine and Sioux Tribes, MT.

Special thanks to the following adults who helped coordinate site visits with children to make this a better book:

Max Benson, Pawnee Tribe of Oklahoma, OK; Rita Bradshaw and Laurie Goins, Wickcliff Elementary, OK; Beverly Caldwell, Faye Sapp, and Alana Tuder, Kenwood Elementary, OK; J.R. Claphan, Cherokee Nation, OK; Lucinda Dale, Navajo Nation, NM; Janis Duryea, Cherokee Nation/ Pawnee Tribe, OK; Georgia Garcia, Pueblo of San Juan, NM; Monica Garcia, Pueblo of Isleta, NM; Helen Gachupin, Pueblo of Jemez, NM; Linda Hale and Herma Langwell, Horace Mann Elementary, OK; Marilyn Locklear, Lumbee Tribe, NC; Wilson Romero Sr., Pueblo of Cochiti, NM; Carol Salazar, Jicarilla Apache Tribe, NM; Belva Shields, Pueblo of Santa Clara, NM.

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