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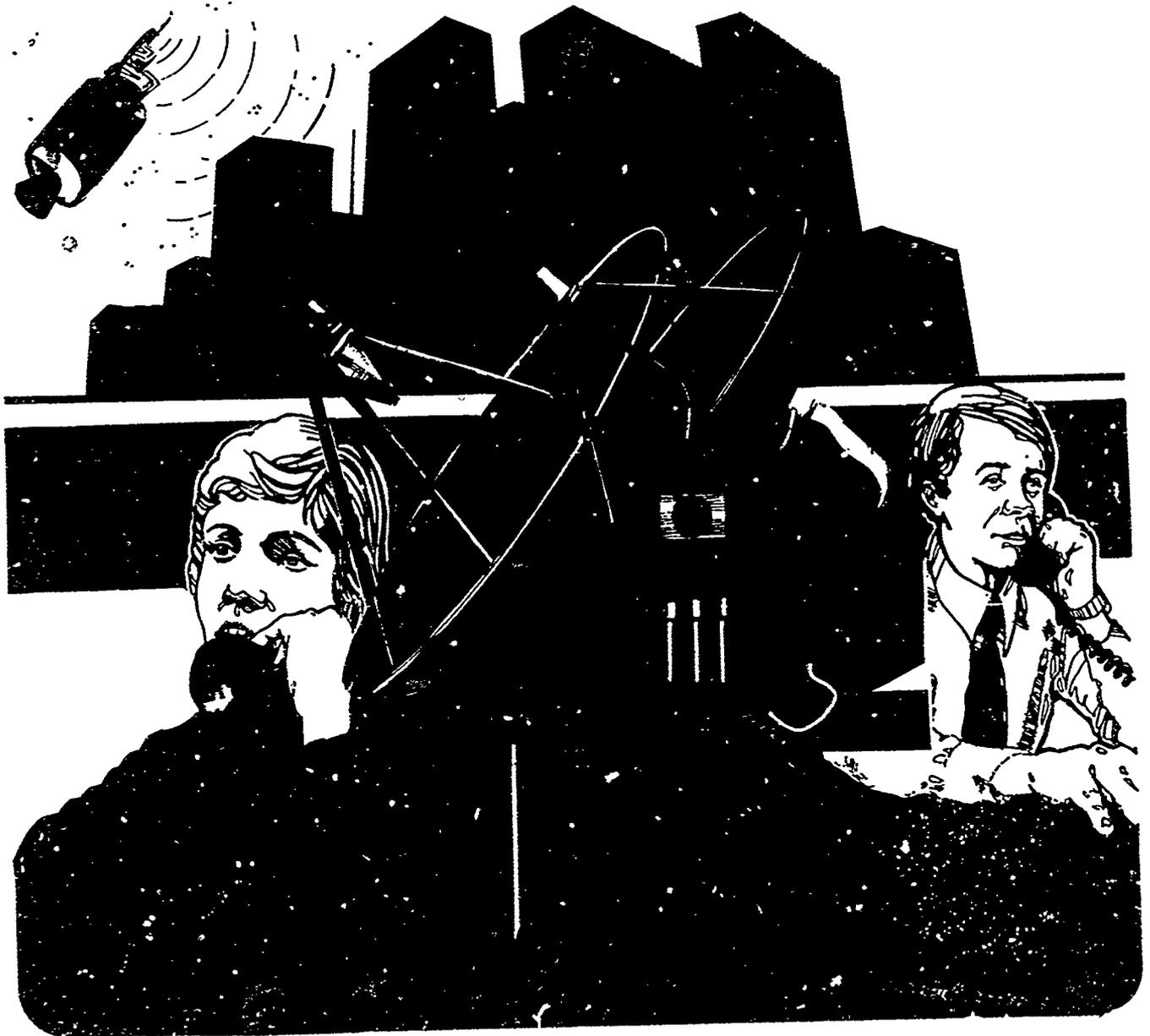
ABSTRACT

These materials for a five-unit course were developed to introduce secondary and postsecondary students to the telecommunications process and its impact on society. Units cover the following topics: orientation to telecommunications; telecommunications hardware; telecommunications software; methods of transmission; and applications. The first section is designed to show teachers how to use the materials and includes an explanation of instructional elements, an instructional task analysis for each unit, and a glossary. Twenty-two references, a list of 15 supplementary materials, including computer software, and a resource list also appear. The instructional elements for the units include objectives, suggested activities, information sheets. transparency masters, assignment sheets, handout sheets, tests, and test answers. Some elements, such as the information sheets, include diagrams and line drawings. (CML)

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# Introduction to Telecommunications

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# **INTRODUCTION TO TELECOMMUNICATIONS**

**Written by  
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**Edited by  
Jane Huston**

**Developed by  
The Mid-America Vocational Curriculum Consortium, Inc.**

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# INTRODUCTION TO TELECOMMUNICATIONS

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## FOREWORD

The wide acceptance and use of telecommunications in today's workplace and the resulting need for students to become more aware of these technologies has prompted the Mid-America Vocational Curriculum Consortium to develop *Introduction to Telecommunications*.

Designed to supplement a typical vocational program at either the secondary or postsecondary level, this publication introduces the student to the telecommunication process and its impact on society.

As this material is used, it is hoped that the student will be able to fill a broader role in their chosen occupation. Every effort has been made to make this publication basic, readable, and by all means, usable. Three vital parts of instruction have been intentionally omitted from the publication: motivation, personalization, and localization. These areas are left to the individual instructors who should capitalize on them. Only then will this publication become a vital part of the teaching-learning process.

Harley Schlichting, Chairman  
Board of Directors  
Mid-America Vocational  
Curriculum Consortium

Greg Pierce  
Executive Director  
Mid-America Vocational  
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## ACKNOWLEDGEMENTS

Appreciation is extended to those individuals who contributed their time and talent to the development of *Introduction to Telecommunications*.

The contents of this publication were planned and reviewed by:

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## USE OF THIS PUBLICATION

### Instructional Units

*Introduction to Telecommunications* contains five units of instruction. Each instructional unit includes some or all of the basic components of a unit of instruction; performance objectives, suggested activities for teachers and students, information sheets, assignment sheets, job sheets, visual aids, tests, and answers to the tests. Units are planned for more than one lesson or class period of instruction.

Careful study of each instructional unit by the teacher will help to determine:

- A. The amount of material that can be covered in each class period
- B. The skills which must be demonstrated
  - 1. Supplies needed
  - 2. Equipment needed
  - 3. Amount of practice needed
  - 4. Amount of class time needed for demonstrations
- C. Supplementary materials such as pamphlets or filmstrips that must be ordered
- D. Resource people who must be contacted

### Objectives

Each unit of instruction is based on performance objectives. These objectives state the goals of the course, thus providing a sense of direction and accomplishment for the student.

Performance objectives are stated in two forms: unit objectives, stating the subject matter to be covered in a unit of instruction; and specific objectives, stating the student performance necessary to reach the unit objective.

Since the objectives of the unit provide direction for the teaching-learning process, it is important for the teacher and students to have a common understanding of the intent of the objectives. A limited number of performance terms have been used in the objectives for this curriculum to assist in promoting the effectiveness of the communication among all individuals using the materials.

Reading of the objectives by the student should be followed by a class discussion to answer any questions concerning performance requirements for each instructional unit.

Teachers should feel free to add objectives which will fit the material to the needs of the students and community. When teachers add objectives, they should remember to supply the needed information, assignment and/or job sheets, and criterion tests.

## **Suggested Activities for the Instructor**

Each unit of instruction has a suggested activities sheet outlining steps to follow in accomplishing specific objectives. Duties of instructors will vary according to the particular unit; however, for best use of the material they should include the following: provide students with objective sheet, information sheet, assignment sheets, and job sheets; preview filmstrips, make transparencies, and arrange for resource materials and people; discuss unit and specific objectives and information sheet; give test. Teachers are encouraged to use any additional instructional activities and teaching methods to aid students in accomplishing the objectives.

### **Information Sheets**

Information sheets provide content essential for meeting the cognitive (knowledge) objectives in the unit. The teacher will find that the information sheets serve as an excellent guide for presenting the background knowledge necessary to develop the skill specified in the unit objective.

Students should read the information sheets before the information is discussed in class. Students may take additional notes on the information sheets.

### **Transparency Masters**

Transparency masters provide information in a special way. The students may see as well as hear the material being presented, thus reinforcing the learning process. Transparencies may present new information or they may reinforce information presented in the information sheets. They are particularly effective when identification is necessary.

Transparencies should be made and placed in the notebook where they will be immediately available for use. Transparencies direct the class's attention to the topic of discussion. They should be left on the screen only when topics shown are under discussion.

### **Assignment Sheets**

Assignment sheets give direction to study and furnish practice for paper and pencil activities to develop the knowledge which is a necessary prerequisite to skill development. These may be given to the student for completion in class or used for homework assignments. Answer sheets are provided which may be used by the student and/or teacher for checking student progress.

### **Job Sheets**

Job sheets are an important segment of each unit. The instructor should be able to demonstrate the skills outlined in the job sheets. Procedures outlined in the job sheets give direction to the skill being taught and allow both student and teacher to check student progress toward the accomplishment of the skill. Job sheets provide a ready outline for students to follow if they have missed a demonstration. Job sheets also furnish potential employers with a picture of the skills being taught and the performances which might reasonably be expected from a person who has had this training.

## Test and Evaluation

Paper-pencil and performance tests have been constructed to measure student achievement of each objective listed in the unit of instruction. Individual test items may be pulled out and used as a short test to determine student achievement of a particular objective. This kind of testing may be used as a daily quiz and will help the teacher spot difficulties being encountered by students in their efforts to accomplish the unit objective. Test items for objectives added by the teacher should be constructed and added to the test.

## Test Answers

Test answers are provided for each unit. These may be used by the teacher and/or student for checking student achievement of the objectives.

# INTRODUCTION TO TELECOMMUNICATIONS

## INSTRUCTIONAL/TASK ANALYSIS

**PRACTICAL APPLICATION: What  
The Student Should Be Able to Do  
(Psychomotor)**

**RELATED INFORMATION: What  
the Student Should Know  
(Cognitive)**

### UNIT I: ORIENTATION

1. Terms and definitions
2. History of telecommunications
3. Applications of telecommunications
4. Questions concerning the impact of telecommunications
5. Research a career in telecommunications
6. Develop a scrapbook of telecommunication items

### UNIT II: HARDWARE

1. Terms and definitions
2. Types of telephone hardware
3. Types of computers
4. Types of peripheral devices
5. Types of video equipment
6. Characteristics of networking systems
7. Research a new piece of hardware
8. Prepare a poster showing types of telecommunication hardware

**PRACTICAL APPLICATION: What  
The Student Should Be Able To Do  
(Psychomotor)**

**RELATED INFORMATION: What  
the Student Should Know  
(Cognitive)**

### **UNIT III: SOFTWARE**

1. Terms and definitions
2. Types of computer operating systems software
3. Characteristics of a telephone operating system
4. Types of business software
5. Types of audiovisual software
6. Research software currently being used in business and industry
7. Match types of business software with their applications
8. Determine the types of videotapes available in video stores

### **UNIT IV: METHODS OF TRANSMISSION**

1. Terms and definitions
2. Analog and digital transmission
3. Three modes of transmission
4. Speeds of transmission
5. Transportation systems
6. Survey businesses in your community to determine their use of telecommunications
7. Design a networking system to transmit data within your school

**PRACTICAL APPLICATION: What  
The Student Should Be Able To Do  
(Psychomotor)**

**RELATED INFORMATION: What  
the Student Should Know  
(Cognitive)**

**UNIT V: APPLICATIONS**

1. Types of data communications
2. Video communications
3. Types of audio communications
4. Graphic communications
  
5. Develop a message for voice mail
6. Develop an electronic mail message
7. Set up a conference call

# INTRODUCTION TO TELECOMMUNICATIONS

## GLOSSARY

Analog — A form of transmission over communication channels in a continuous waveform

Bandwidth (also known as grade) — The range or width of the frequencies available for transmission on a given channel

Baud — Unit used to measure transmission speeds

Bus configuration — Each computer plugs into a single bus cable that runs from workstation to workstation

Channel — Path for transmission of signals between two or more points

Central office — Centralized switching site which allows communications between two or more locations

Circuit — The connection which enables the customer to access common user and/or private line telecommunication services

Coaxial cable — Insulated hollow copper cylinder containing a signal wire conductor to transmit data

Communication software — Programs that assist in the transfer of information across communication channels by convincing the computer to act as if the microcomputer was a terminal and a part of the communication system

Computer operating systems — Programs that control the operation of the computer system

Data base management systems — Programs that serve as the interface between the data base and the programmer, operating system, and users

Digital — A form of transmission over communication channels in a series of on/off pulses

Download — To receive a file from another computer

Fiber optics — Tiny threads of glass used to transmit light pulses

Fully distributed network configuration — One in which every set of nodes in the network can communicate directly with every other set of nodes through a single communication link

Hardware — Physical components which make up a system

Hierarchical configuration — Network design for multiple CPU's, in which an organization's needs are divided into multiple levels that receive different levels of computer support

Impact printer — Printer that forms characters by physically striking a ribbon against paper

Integrated software — Two or more application programs which work together to allow easy movement of data between the applications

Links — The transmission channels which connect the nodes such as telephone lines and coaxial cables

Local-area networks — Operate within a well-defined and generally self-enclosed area

Modem — A device used to translate signals from analog to digital or digital to analog

Node — Refers to the entry/exit points of a network and consists of CPU's, printers, terminals, and/or other physical devices

Non-impact printer — The use of heat, laser technology, or photographic techniques to print output

PBX — Local telephone switch which serves stations within a company and accesses the public network

Remote networks — Cover large, geographically dispersed areas and are used mostly by large volume users due to cost

Ring configuration — Network design in which a number of computers are connected by a single transmission line in a circle

Software — Program or programs used to direct a system

Spreadsheet — Programs that create a table of data and allow any piece(s) of data to be defined mathematically in terms of any other data within the table

Star configuration — Network design in which all transactions must go through a central computer prior to being routed to the appropriate network computer

Telecommunication — Transmission of voice, data, and video through electronic means

Transponder — Receiver/transmitter combination that retransmits a received signal greatly amplified

Twisted pair — Two insulated copper wires twisted into pairs, used to transmit signals

Upload — To send a file from one computer to another

Word processor — Programs that perform text-editing functions

# INTRODUCTION TO TELECOMMUNICATIONS

## REFERENCES

(NOTE: An alphabetical list of references used in developing this text, a list of suggested supplemental materials, and a resource list may be found in Unit I, Suggested Activities.)

# ORIENTATION UNIT I

## UNIT OBJECTIVE

After completion of this unit, the student should be able to define telecommunications, list applications of telecommunications, and describe the impact of telecommunications on society. Competencies will be demonstrated by completing the assignment sheets and the unit test with a minimum score of 85 percent.

## SPECIFIC OBJECTIVES

After completion of this unit, the student should be able to:

1. Match terms related to telecommunications with their correct definitions.
2. Match dates related to the history of telecommunications with their correct events.
3. List applications of telecommunications.
4. List questions concerning the impact of telecommunications.
5. Research a career in telecommunications. (Assignment Sheet #1)
6. Develop a scrapbook of telecommunication items. (Assignment Sheet #2)

## ORIENTATION UNIT I

### SUGGESTED ACTIVITIES

- A. Obtain additional materials and/or invite resource people to supplement/reinforce information provided in this unit of instruction.

(NOTE: This activity should be completed prior to the teaching of this unit.)

- B. Provide students with objective sheet.
- C. Discuss unit and specific objectives.
- D. Provide students with information and assignment sheets.
- E. Discuss information and assignment sheets.
- F. Integrate the following activities throughout the teaching of this unit:
1. Locate a film on the history of telecommunications. Contact your local telephone company or your local chapter of The Telephone Pioneers of America.
  2. Ask a representative from the telecommunications industry (telephone, computer, satellite, cable TV) to discuss the history of telecommunications, current trends, and careers in telecommunications.
  3. Ask a panel of business people using telecommunications in their business to share uses of telecommunications with your class.
  4. Discuss how telecommunications shock affects workers, i.e. fear of being replaced by a machine.
  5. Discuss past, present, and future changes as a result of telecommunication technology. Have students visit with individuals over 60 who can tell them about the changes they have seen as a result of new technology.
  6. Discuss how telecommunication affects and impacts on current events.  
 EXAMPLES: Election results — Reporting over the years  
 World disasters — Shuttle disaster in U.S., Chernobyl in Soviet Union; how quickly events are reported to world
  7. Have students compile a list of careers in telecommunications, including job titles, descriptions, requirements, qualifications, skills, salaries, etc.  
 (NOTE: Refer to *Occupational Outlook Handbook* or *Bulletin Board of Careers*.)
  8. Meet individually with students to evaluate their progress through this unit of instruction, and indicate to them possible areas for improvement.
- G. Give test.
- H. Evaluate test.
- I. Reteach if necessary.

## REFERENCES USED IN DEVELOPING UNITS OF INSTRUCTION

(NOTE: The following references were used in developing the five units of instruction which are included in *Introduction to Telecommunications*. Refer to this list when selecting supplemental materials for your students.)

- A. "Applications Software Today". Peterborough, New Hampshire: *Byte*, Volume 12, Number 7, Summer 1987.
- B. *The Basics Book of Data Communications*. Mansfield, Massachusetts: Codex.
- C. Benjamin, Robert I.; Rockart, John F.; Morton, Michael S. Scott; and Wyman, John. *Information Technology: A Strategic Opportunity*. Cambridge, Massachusetts. Sloan Management Review, Spring, 1984.
- D. Brightman, Richard W. and Dimsdale, Jeffrey M. *Using Computers in an Information Age*. Albany, New York: Delmar Publishers Inc., 1986.
- E. Brooks, John. *Telephone The First Hundred Years*. New York, New York: Harper & Row Publishers, 1976.
- F. "Business Communications: A Special Report". Cleveland, Ohio: *Modern Office Technology*, Penton Publication, September, 1987.
- G. "Computer Conferencing". Peterborough, New Hampshire: *Byte*, Volume 10, Number 13, December, 1985.
- H. Clark, James F. and White, Kathy Brittain. *Computer Confidence. A Challenge for Today*. Cincinnati, Ohio: South-Western Publishing Co., 1986.
- I. Gayeski, Diane M. *Corporate and Instructional Video Design and Production*. Englewood Cliffs, New Jersey: Prentice-Hall, Inc., 1983.
- J. Glossbrenner, Alfred. *Personal Computer Communications*. New York, New York: St. Martin's Press, 1985.
- K. Housel, Thomas J. and William E. Darden III. *Introduction to Telecommunications. The Business Perspective*. Cincinnati, OH: South-Western Publishing Co., 1988.
- L. Mandell, Steven L. *Computers and Data Processing Today*. St. Paul, Minnesota: West Publishing Company, 1986.
- M. *Introduction to Local Area Networks*. Digital Equipment Corporation, 1982.
- N. Martin, James. *Telecommunications and the Computer*. Englewood Cliffs, New Jersey. Prentice-Hall, Inc., 1976.
- O. Merritt, John A. "PBX: The Network Switch". *P C World*. San Francisco, California: P C World Communications, Inc., October, 1985.
- P. *Minnesota Technology Resource Notebook*. St. Paul, Minnesota. Telecommunications Development Center, Minnesota Extension Service, University of Minnesota, September 1986.

## REFERENCES USED IN DEVELOPING UNITS OF INSTRUCTION

- Q. Oliverio, Mary Ellen and Pasewark, William R. *Office Procedures and Technology*. Cincinnati, Ohio: South-Western Publishing Co., 1986.
- R. Stahr, Lisa B. "Tactics for Teleconferencing". *P C World*. San Francisco, California: P C World Communications, Inc., May 1985.
- S. *Telecommunications and You*. Los Angeles, California: IBM Telecommunication Education in conjunction with Morehead and Company, 1986.
- T. *Telecommunications Source Book*. Washington, DC: North American Telecommunications Association, 1986.
- U. Trainor, Timothy N. *Computer Literacy Concepts and Applications*. Santa Cruz, California: Mitchell Publishing, Inc., 1984.
- V. Utz, Peter. *Video User's Handbook*. Second Edition. Englewood Cliffs, New Jersey: Prentice-Hall, Inc., 1982.

## SUGGESTED SUPPLEMENTAL MATERIALS

### Telecommunication Simulators

(NOTE: Telecommunications simulators are now available for educators from the elementary level through the post-secondary level. The list below provides descriptions of current products on the market.)

- A. THE ELECTRONIC VILLAGE is a site-licensed simulation and tutorial introduction to telecommunications and bulletin board systems. Also comes with materials in telecommunications ethics. Exsym, 2728 23rd Street, Greeley, CO 80631; (303) 330-8021.
- B. THE ELECTRONIC MAILBAG is an electronic mail simulator with a complete curriculum. Multi-boot permission is granted for up to three computers. Exsym (see above address).
- C. WINDOW ON TELECOMMUNICATIONS is a unique site-licensed telecommunications vocabulary simulator. Exsym.
- D. GBBS "PRO" is actually one of the most sophisticated Apple-based bulletin board software packages on the market. One of its many features uses what is called a "local driver" or "modemless" driver. The driver allows GBBS "PRO" to function without a modem, enabling it to act as a live simulator or functional classroom message center. Later, the system can be hooked up to a modem and phone line, and students can actually go online. Micro Data Products, 537 Olathe Street, Unit G, Aurora, CO 80011; (303) 360-6200.
- E. INFORMATION CONNECTION is a package which simulates an on-line information search using a limited version of the Grolier online encyclopedia currently available on CompuServe. Grolier Electronic Publishing, Sherman Turnpike, Danbury, CT 06816, (203) 797-3756 or (800) 858-8858.

## SUGGESTED SUPPLEMENTAL MATERIALS

### Educational Software Packages with Telecommunications Capabilities

- A. The Other Side — Tom Snyder Productions  
123 Mt. Auburn St.  
Cambridge, MA 02138  
(617) 876-5841
- B. NEWSROOM — Springboard  
7808 Creekridge Circle  
Minneapolis, MN 55435  
(612) 944-3912
- C. WRITE AWAY — Peregrine Software  
1160 Appleseed Lane  
St. Louis, MO 63132  
(314) 997-2369
- D. Word Juggler — Quark  
2525 W. Evans, Suite 220  
Denver, CO 80219  
(303) 934-2211
- E. Pro-COM-A — Prometheus  
4545 Cushing Parkway  
Fremont, CA 94538  
(415) 490-2370

### Bulletin Board Software — Public Domain

- A. RBBS (IBM and compatibles)
- B. WAPBBS (Apple)
- C. MACE (Atari)

### Beginning Books

- A. Glossbrenner, A. *The Complete Handbook of Personal Computer Communications*. New York: St. Martin's Press, 1985.
- B. Glossbrenner, A. *How to Look It Up On-Line*. New York: St. Martin's Press, 1986.

## RESOURCE LIST

### Periodicals

(NOTE: The following is an alphabetical list of publications which may be beneficial as supplemental teaching aids and reference materials and can be obtained by writing to the addresses below.)

*Administrative Management*  
The Automated Office, Ltd.  
P.O. Box 7624  
Teaneck, NJ 07666

*Apple Orchard*  
908 George Street  
Santa Clara, CA 95050  
9 issues/year. Apple users only. News, software tips included.

*Byte*  
70 Main Street  
Peterborough, NH 03458  
Monthly technical magazine. Detailed descriptions of hardware, construction articles, in-depth reviews.

*Call A.P.P.L.E.*  
304 Main Street, Suite 300  
Renton, WA 98055  
7 issues/year. Apple users only. News, hardware tips, programs.

*Classroom Computer News*  
P.O. Box 266  
Cambridge, MA 02138

*Compute!*  
P.O. Box 5406  
Greensboro, NC 26403  
Monthly. For Atari, Commodore, or Apple users only. Good tutorial approach, many programs, software tips.

*Computer Decisions*  
Hayden Publishing Co., Inc.  
10 Mulholland Drive  
Hasbrouck Heights, NJ 07604

*Computers & Electronics*  
One Park Avenue  
New York, NY 10016  
Monthly. Many do-it-yourself hardware projects. Continuing coverage of audio, consumer electronics.

*Computerworld*  
International Data Corporation  
60 Austin Street  
Newton, MA 02160

*The Computing Teacher*  
International Council for  
Computers in Education  
c/o Department of Computer and  
Information Science  
University of Oregon  
Eugene, OR 97403

*Computronics*  
50 North Pascack Road  
Spring Valley, NY 10977

*Creative Computing*  
39 E. Hanover Ave.  
Morris Plains, NJ 07950  
Monthly. For Apple, Atari, Radio Shack, IBM, and Commodore users. Evaluations and applications for home and school.

*Creative Computing Buyer's Guides*  
39 E. Hanover Ave.  
Morris Plains, NJ 07950  
Two per year. Spring: Software Guide. Fall: Guide to Computers and peripherals.

*Desktop Computing*  
P.O. Box 997  
Farmingdale, NY 11737

*EC & TJ (Educational and Technology Journal)*  
Association for Education Communications  
and Technology  
1126 16th Street, NW  
Washington, D.C. 20036

*Educational Computer Magazine*  
P.O. Box 535  
Cupertino, CA 95015  
Bi-monthly. Success stories, how-to classroom applications, reviews.

## RESOURCE LIST

### *Educom Bulletin*

Interuniversity Communications Council  
Box 364, Rosedale Road  
Princeton, NJ 08540

### *Electronic Classroom*

TEC  
150 West Carob Street  
Compton, CA 90220

### *Electronic Learning*

902 Sylvan Avenue  
Englewood Cliffs, NJ 07632  
8 issues/year. Published by Scholastic. Lots of teacher contributions and reviews.

### *Infoworld: The Newsweekly for*

*Microcomputer Users*  
530 Lytton  
Palo Alto, CA 94301

### *Instructional Innovator*

1126 16th Street N.W.  
Washington, D.C. 20036  
Monthly. Covers audio visual, computers, and other related technology for schools.

### *Interface Age*

16734 Marquardt Ave.  
Cerritos, CA 90701  
Monthly. Has moved toward primarily a business orientation. Good comparison charts of hardware and software.

### *Journal of Computer-Based Instruction*

Association for Development of  
Computer-Based Instructional Systems  
8120 Perm Avenue, South  
Bloomington, MN 55431

### *Journal of Computers in Mathematic and Science Teaching*

P.O. Box 4455  
Austin, TX 73765

### *Journal of Data Education*

Society of Data Educators  
516 Mark Avenue  
Truth or Consequences, NM 87901

### *Media & Methods*

1511 Walnut Street  
Philadelphia, PA 19102  
9 issues/year. Aimed at elementary/secondary schools; covers audio/video as well as computers.

### *Microcomputer Index*

2464 El Camino Real #247  
Santa Clara, CA 95051  
Quarterly. One-line descriptions of all articles, reviews, and programs in 39 magazines.

### *Microcomputing*

80 Pine Street  
Peterborough, NH 03458

### *Microcomputer Applications*

International Society for Mini and  
Microcomputers  
Acta Press  
Box 2481  
Anaheim, CA 92804

### *MicroDiscovery*

P.O. Box 7500  
Bergenfield, NJ 07621  
Monthly. For beginners. Articles, tutorials, news. Very low level and non-technical.

### *MicroSIFT News*

Northwest Regional Educational Laboratory  
300 S.W. Sixth Avenue  
Portland, OR 97204

### *Modern Office Technology*

P.O. Box 91368  
Cleveland, OH 44101

### *PC*

39 East Hanover Avenue  
Morris Plains, NJ 07950  
Monthly. IBM Personal computer and clones. Huge magazine with articles, reviews of peripherals and software.

## RESOURCE LIST

*PC World*

555 DeHaro Street  
San Francisco, CA 94107  
Monthly. IBM personal computer only. Articles, stories, reviews about IBM PC and look-alikes.

*Personal Computing*

50 Essex Street  
Rochelle Park, NJ 07662  
Monthly. Business orientation with some items for home and education. Many articles and success stories. Some reviews.

*Personal Software*

Hayden Publishing Co., Inc.  
50 Essex Street  
Rochelle Park, NJ 07662  
Monthly. News, reviews.

*Popular Computing*

70 Main Street  
Peterborough, NH 03458  
Monthly. Orientation to beginners. Nice graphic presentation. Novice-level tutorials.

*School Microwave Reviews*

P.O. Box 246  
Dresden, ME 04342  
3 issues/year. Collection of software reviews for elementary/secondary level. Best of its kind. Publishes directory also.

*Softside*

6 South Street  
Milford, NH 03055  
Monthly. Program listings for TRS-80, Apple, and Atari. Somewhat inner directed with little outside advertising.

*Softalk*

11021 Magnolia Blvd.  
North Hollywood, CA 91601  
Monthly. Apple only. Cram full of articles, stories, reviews, programs, tutorials, hints.

*Softalk for IBM Personal Computer*

11021 Magnolia Blvd.  
North Hollywood, CA 91601  
Monthly. Programs, industry gossip, new product information.

*Software Digest*

EDP Services, Inc.  
7620 Turtle Turnpike  
Annadale, VA 22003

*Software Review*

Microform Review, Inc.  
520 Riverside Drive  
Westport, CT 06880

*Softwarenews*

Datapro Research Corp.  
1805 Underwood Blvd.  
Delran, NJ 08075

*Today's Office*

Hearst Business Publication  
P.O. Box 11716  
Philadelphia, PA 19101

*80 Micro*

80 Pine Street  
Peterborough, NH 03458  
Monthly. TRS-80 only. The bible for Radio Shack owners. Programs, tutorials, hardware hints, stories.

*80-U.S. Journal*

3838 South Warner Street  
Tacoma, WA 98409  
Monthly. TRS-80 only. Technical information, programs, reviews.

*99'er*

P.O. Box 5537  
Eugene, OR 97405  
Monthly. Texas Instruments only. Hints, programs, news, reviews.

## RESOURCE LIST

### Microcomputer and Educational Organizations

(NOTE: The following is an alphabetical list of organizations related to microcomputers and education which may be beneficial in obtaining reference materials.)

American Association of School Administrators  
1801 North Moore Street  
Arlington, VA 22209  
(703) 528-0700

American Federation of Information Processing Societies, inc.  
1815 North Lynn Street  
Arlington, VA 22209

American Society for Information Science  
1155 16th Street, N.W.  
Washington, D.C. 20036  
(202) 659-3644

American Society for Training and Development  
P.O. Box 5307  
Madison, WI 53705

Apple for the Teacher  
c/o Ted Terry  
5848 Riddio Street  
Citrus Heights, CA 95610

Association for Computer Users (ACU)  
P.O. Box 9003  
Boulder, CO 80301  
(303) 443-3600

Association for Computing Machinery (ACM)  
1133 Avenue of the Americas  
New York, NY 10036  
(212) 265-6309

Association for Educational Communications and Technology (AECT)  
1126 16 Street, N.W.  
Washington, D.C. 20036  
(202) 833-4180

Association for Educational Data Systems (AEDS)  
1201 16th Street, N.W.  
Washington, D.C. 20036  
(202) 833-4100

## RESOURCE LIST

Association for the Development of Computer-Based Instructional Systems (ADCIS)  
 Bond Hall  
 Western Washington University Computer Center  
 Bellingham, WA 98225  
 (206) 676-2860

Association of School Business Officials in the U.S. and Canada  
 720 Garden Street  
 Park Ridge, IL 60068

Commission on Software Issues in the Eighties  
 c/o Daniel T. Brooks, Chairman  
 6106 Lorcom Court  
 Springfield, VA  
 (703) 569-6064

Computer-Based Education Research Laboratory  
 University of Illinois  
 Urbana, IL 61801

Computer-Using Educators  
 c/o W. Don McKell  
 Independence High School  
 1776 Educational Park Drive  
 San Jose, CA 95133

Council for Educational Development and Research  
 1518 K Street, N.W.  
 Suite 206  
 Washington, D.C. 20005

Datapro Research Company  
 1805 Underwood Blvd.  
 Delran, NJ 08075  
 (800) 257-9406

Educational Technology Center  
 University of California  
 Irvine, CA 92717  
 (714) 833-6911

EDUCOM  
 P.O. Box 364  
 Princeton, NJ 08540  
 (609) 734-1915

International Council for Computers in Education (ICCE)  
 Department of Computer and Information Science  
 University of Oregon  
 Eugene, OR 97403

## RESOURCE LIST

Laboratory for Personal Computers in Education  
State University of New York  
Stony Brook, NY 11094  
(516) 246-8418

Lawrence Hall of Science  
University of California  
Berkeley, CA 94720  
(415) 642-3167

Michigan Association for Computer Users in Learning (MACUL)  
c/o Wayne County Intermediate School District  
33500 Van Born Road  
Wayne, MI 48184  
(313) 326-9300

Micro Co-Op  
P.O. Box 432  
West Chicago, IL 60185  
(312) 231-0912

MicroSIFT  
Northwest Regional Educational Laboratory  
500 Lindsay Building  
710 2nd Avenue, S.W.  
Portland, OR 91204  
(503) 248-6974

Microcomputer Center  
San Mateo Educational Resources Center Library  
333 Main Street  
Redwood City, CA 94063  
(415) 363-5469

Microcomputer Education Applications Network  
256 North Washington Street  
Falls Church, VA 22046

Microcomputer Resource Center  
Teachers College  
Columbia University  
New York, NY 10027  
(212) 678-3740

Minnesota Educational Computing Consortium (MECC)  
2520 Broadway Drive  
St. Paul, MN 55113  
(612) 376-1101

**RESOURCE LIST**

National Association of Computer Stores  
3255 South U.S. 1  
Fort Pierce, FL 33450  
(305) 465-9450

Northwest Council for Computers in Education  
Computer Center  
Eastern Oregon State College  
La Grande, OR 97850  
(503) 963-2171

Society for Applied Learning Technology  
50 Culpepper Street  
Warrenton, VA 22816  
(703) 347-0055

Texas Computer Education Association  
7131 Midbury  
Dallas, TX 75230  
(214) 361-9472

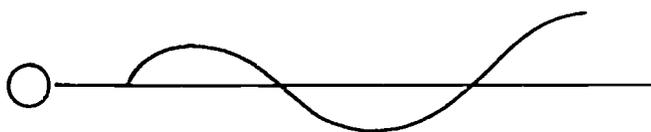
# ORIENTATION UNIT I

## INFORMATION SHEET

### I. Terms and definitions

- A. Analog — A form of transmission over communication channels in a continuous waveform

EXAMPLE: Human voice



- B. Coaxial cable — Insulated hollow copper cylinder containing a signal wire conductor to transmit data



- C. Digital — A form of transmission over communication channels in a series of on/off pulses

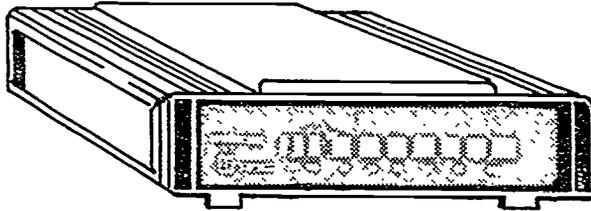
EXAMPLE: Turning on a light switch



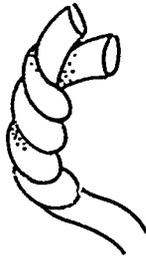
- D. Fiber optics — Tiny threads of glass used to transmit light pulses
- E. Hardware — Physical components which make up a system

## INFORMATION SHEET

- F. Modem — A device used to translate signals from analog to digital or digital to analog



- G. PBX — Local telephone switch which serves stations within a company and accesses the public network
- H. Software — Program or programs used to direct a system
- I. Telecommunication — Transmission of voice, data, and video through electronic means
- J. Twisted pair — Two insulated copper wires twisted into pairs, used to transmit signals



## II. History of telecommunications

- A. Communications before 1844
1. Smoke signals across the sky when there was no rain
  2. Pounding of drums limited to a certain distance
  3. Development of the weaving device which used punched cards to control the loom and patterns in the weave
- B. 1844-78
1. Early telegraph started the communication process via an electrical wire path

## INFORMATION SHEET

2. Analytical difference engine developed by Charles Babbage in 1850 which used two sets of punched cards for instructions
  3. Invention of the telephone in 1876 by Alexander Graham Bell
- C. 1878-1900
1. Vacuum tube was introduced
  2. Transmission technological advances improved long distance transmissions through the development of copper twisted pair
  3. Hollerith's data processing machine used punched paper and pins to do the 1890 United States Census
- D. 1900-1960
1. In the 1920s, electronic experiments led to transmission of pictures
  2. Coaxial cable was introduced
  3. The impact of the transistor, introduced in 1947, led to the development of systems which were smaller and more powerful
  4. World War II led to a great deal of research and development of radio telecommunications systems  
  
EXAMPLES: AM, FM, UHF, shortwave
  5. Voice, data and video transmission over microwave radio relay systems was introduced by Bell System  
  
EXAMPLES: Television, long distance calling
  6. IBM introduced its first computer, the Model 701, and Remington-Rand offered the UNIVAC for commercial sale  
  
(NOTE: The Model 701 was what is commonly referred to as a main-frame today)
- E. 1960-1975
1. Development of the integrated chip in 1960; used in the first computer-controlled PBX
  2. New options in software and hardware became available for customer selection
  3. Minicomputers came of age during the 1970s
  4. Modems were used even though they were slow and expensive

## INFORMATION SHEET

### F. 1975-85

1. Voice and data transmission improved due to technological changes
2. Microcomputers such as personal computers were introduced and became an important business tool
3. Fiber optics and other enhanced transmission processes were being developed and introduced to improve the transmission of voice, data, and video
4. The breakup of the Bell System in 1984 created a trend toward a multiple-vendor environment causing an explosion of telecommunications technologies

### G. 1985 and beyond

1. Local area networks were introduced which met the needs of users wishing to share peripherals, resources, and data
2. New technologies will further lead to the interconnections for voice, data, and video systems through improvements in transmission and switching as well as services

## III. Applications of telecommunications

### A. Travel industry

1. Reservations for airlines, lodging, and rental cars
2. Automatic ticketing
3. Seat assignments
4. Flight information with access to arrivals, departures, cancellations, and passenger count

### B. Banking

1. Automated teller machines
2. Communications between remote branches and main office
3. Home banking for the payment of bills and inquiries regarding accounts
4. Access to information for loan processing such as credit reports

## INFORMATION SHEET

- C. Broadcasting
  - 1. Satellites and moveable receivers for news coverage
  - 2. Linkage to graphics programs for headlines and artwork
  - 3. Transmission of video to and from remote areas
  
- D. Education
  - 1. Registration and admission records availability
  - 2. Interactive video and computer touch-screens for curriculum enhancement
  - 3. Video broadcasting to multiple student locations across campus or state
  - 4. Computer terminal access between students and instructors
  - 5. Recruiting, fundraising, and alumni associations
  - 6. Class scheduling and grading
  
- E. Health care
  - 1. Emergency communication to aid patients
  - 2. Staff training using video or teleconferences
  - 3. Records and information regarding patients
  
- F. Insurance
  - 1. Remote agents can be connected with large insurance company files via telecommunications
  - 2. Access to program applications which will perform policy and risk analysis
  - 3. Claims processing
  
- G. Manufacturing
  - 1. Quality control through part production using communications between design equipment and production equipment
  - 2. Centralized records for billing, shipping, and order processing

## INFORMATION SHEET

### H. Retailing

1. Inventory control and automated reordering
2. Customer information and orientation with the use of touch screens
3. Automatic bar code reading, check and charge authorizations, and billing information
4. Home shopping

### I. Cross-industry

1. Payroll
2. Order entry
3. Pricing charges
4. Inventory control
5. Electronic order exchange
6. Human resource management
7. Business accounting
8. Benefits management
9. Electronic mail

### IV. Questions concerning the impact of telecommunications

- A. What are the special requirements for business and industry?
- B. What are the implications of a "paperless society"?
- C. Can confidentiality be maintained?
- D. What is the impact on individuals as technological change is forced on them in the workplace?
- E. Will telecommunication eliminate the need to travel to school, work, or to handle any business situations?

## ORIENTATION UNIT I

### ASSIGNMENT SHEET #1 — RESEARCH A CAREER IN TELECOMMUNICATIONS

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions: Research a career in telecommunications for an industry of your choice. Write a report to include the following:

1. State job title.
2. Include a job description.
3. Determine education needs.
4. List job qualifications (prior experience, skills, etc.)
5. List salary possibilities.
6. State potential career advancement opportunities.
7. Discuss changes which have taken place due to telecommunications (past, present, and future)

(NOTE: Sources of information for your report might include the *Occupational Outlook Handbook*, *Bulletin Board of Careers*, want ads, career counselors, and business magazines.)

## ORIENTATION UNIT I

### ASSIGNMENT SHEET #2 — DEVELOP A SCRAPBOOK OF TELECOMMUNICATION ITEMS

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions: Find ten items which are the direct result of telecommunication and mount these items on paper in a scrapbook format. Place one item per page and include a brief description including the following information:

1. The name of the item and its source
2. How the item (its information) was communicated (telephone, computer, facsimile)
3. How the information was handled prior to telecommunication technology

(NOTE: Items in your scrapbook might include an airline ticket or boarding pass, utility bill, bank statement, data base address label, insurance claim, bar code from grocery item, retail price tag, and advertisement on telecommunication equipment.)

# ORIENTATION UNIT I

## TEST

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

1. Match the terms on the right with their correct definitions.

- |         |   |                      |
|---------|---|----------------------|
| _____a. | A form of transmission over communication channels in a continuous waveform                   | 1. Analog            |
| _____b. | Insulated hollow, copper cylinder containing a signal wire conductor to transmit data         | 2. Coaxial cable     |
| _____c. | Transmission of voice, data, and video through electronic means                               | 3. Digital           |
| _____d. | Physical components which make up a computer system   | 4. Fiber optics      |
| _____e. | A form of transmission over communication channels in a series of on/off pulses               | 5. Hardware          |
| _____f. | Program or programs used to direct a system   | 6. Modem             |
| _____g. | Local telephone switch which serves stations within a company and accesses the public network | 7. PBX               |
| _____h. | A device used to translate signals from analog to digital or digital to analog                | 8. Software          |
| _____i. | Tiny threads of glass used to transmit light pulses   | 9. Telecommunication |
| _____j. | Two insulated copper wires twisted into pairs, used to transmit signals                       | 10. Twisted pair     |

## TEST

2. Match dates related to the history of telecommunications on the right with their correct events.

- |         |  |                    |
|---------|--|--------------------|
| _____a. | Transmission technological advances improved long distance transmissions through the development of copper twisted pair                          | 1. Before 1844     |
| _____b. | Development of the integrated chip which was used in the first computer-controlled PBX   | 2. 1844-1878       |
| _____c. | Coaxial cable was introduced   | 3. 1878-1900       |
| _____d. | Local area networks were introduced which met the needs of users wishing to share peripherals, resources, and data                               | 4. 1900-1960       |
| _____e. | IBM introduced its first computer, the Model 701, and Remington-Rand offered the UNIVAC for commercial sale                                      | 5. 1960-1975       |
| _____f. | New options in software and hardware became available for customer selection   | 6. 1975-1985       |
| _____g. | Fiber optics and other enhanced transmission processes were being developed and introduced to improve the transmission of voice, data, and video | 7. 1985 and beyond |
| _____h. | Early telegraph started the communication process via an electrical wire path  |                    |

3. List one of the applications of telecommunications for each of the following areas:

- a. Travel Industry

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- b. Banking

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TEST

c. Broadcasting

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---

d. Education

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e. Health care

---

---

f. Insurance

---

---

g. Manufacturing

---

---

h. Retailing

---

---

i. Cross-industry

---

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## TEST

4. List three questions concerning the impact of telecommunications.

- a. \_\_\_\_\_  
\_\_\_\_\_
- b. \_\_\_\_\_  
\_\_\_\_\_
- c. \_\_\_\_\_  
\_\_\_\_\_

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

5. Research a career in telecommunications. (Assignment Sheet #1)
6. Develop a scrapbook of telecommunication items. (Assignment Sheet #2)

# ORIENTATION UNIT I

## ANSWERS TO TEST

1.
 

a.	1	f.	8
b.	2	g.	7
c.	9	h.	6
d.	5	i.	4
e.	3	j.	10
  
2.
 

a.	3	e.	4
b.	5	f.	5
c.	4	g.	6
d.	7	h.	2
  
3. May select any one for each of the following areas:
  - a. Travel industry
    - 1) Reservations for airlines, lodging, and rental cars
    - 2) Automatic ticketing
    - 3) Seat assignments
    - 4) Flight information with access to arrivals, departures, cancellations, and passenger count
  
  - b. Banking
    - 1) Automated teller machines
    - 2) Communications between remote branches and main office
    - 3) Home banking for the payment of bills and inquiries regarding accounts
    - 4) Access to information for loan processing such as credit reports
  
  - c. Broadcasting
    - 1) Satellites and moveable receivers for news coverage
    - 2) Linkage to graphics programs for headlines and artwork
    - 3) Transmission of video to and from remote areas
  
  - d. Education
    - 1) Registration and admission records availability
    - 2) Interactive video and computer touch-screens for curriculum enhancement
    - 3) Video broadcasting to multiple student location across campus or state
    - 4) Computer terminal access between students and instructors
    - 5) Recruiting, fundraising, and alumni associations
    - 6) Class scheduling and grading
  
  - e. Health care
    - 1) Emergency communication to aid patients
    - 2) Staff training using video or teleconferences
    - 3) Records and information regarding patients

**ANSWERS TO TEST**

- f. Insurance
    - 1) Remote agents can be connected with large insurance company files via telecommunications
    - 2) Access to program applications which will perform policy and risk analysis
    - 3) Claims processing
  - g. Manufacturing
    - 1) Quality control through part production using communications between design equipment and production equipment
    - 2) Centralized records for billing, shipping, and order processing
  - h. Retailing
    - 1) Inventory control and automated reordering
    - 2) Customer information and orientation with the use of touch screens
    - 3) Automatic bar code reading, check and charge authorizations, and billing information
    - 4) Home shopping
  - i. Cross-industry
    - 1) Payroll
    - 2) Order entry
    - 3) Pricing changes
    - 4) Inventory control
    - 5) Electronic order exchange
    - 6) Human resource management
    - 7) Business accounting
    - 8) Benefits management
    - 9) Electronic mail
4. Any three of the following:
- a. What are the special requirements for business and industry?
  - b. What are the implications of a "paperless society"?
  - c. Can confidentiality be maintained?
  - d. What is the impact on individuals as technological change is forced on them in the workplace?
  - e. Will telecommunication eliminate the need to travel to school, work, or to handle any business situations?
- 5.6. Evaluated to the satisfaction of the instructor

# HARDWARE

## UNIT II

### UNIT OBJECTIVE

After completion of this unit, the student should be able to describe the hardware and equipment needed for the telecommunication process. Competencies will be demonstrated by completing the assignment sheets and the unit test with a minimum score of 85 percent.

### SPECIFIC OBJECTIVES

After completion of this unit, the student should be able to:

1. Match terms related to hardware with their correct definitions.
2. Match types of telephone hardware with their descriptions.
3. Match major types of computers with their characteristics.
4. Complete statements concerning types of peripheral devices.
5. Describe four types of video equipment.
6. Select true statements concerning characteristics of networking systems.
7. Research a new piece of hardware. (Assignment Sheet #1)
8. Prepare a poster showing types of telecommunication hardware. (Assignment Sheet #2)

## HARDWARE UNIT II

### SUGGESTED ACTIVITIES

- A. Obtain additional materials and/or invite resource people to supplement/reinforce information provided in this unit of instruction.

(NOTE: This activity should be completed prior to the teaching of this unit. Suggested supplemental materials are listed in Unit I.)

- B. Make transparencies from the transparency masters included with this unit.
- C. Provide students with objective sheet.
- D. Discuss unit and specific objectives.
- E. Provide students with information and assignment sheets.
- F. Discuss information and assignment sheets.

(NOTE: Use the transparencies to enhance the information as needed.)

- G. Integrate the following activities throughout the teaching of this unit:
1. Take students on a field trip to view hardware being used on-the-job.
  2. Have a school official discuss/explain the data processing network which is used at school.
  3. Hold a class discussion for students to share the information obtained in completing Assignment Sheets #1 and #2.
  4. Hold a poster contest in conjunction with Assignment Sheet #2 to provide students with an added incentive to be creative.
  5. Ask hardware vendors in your area to demonstrate hardware to students if you do not have equipment.
  6. Compile a list of nationally known computer companies such as E.ire, Computerland, Radio Shack, Computer Craft, Businessland, etc. and have students identify those companies found locally.
  7. Have students use equipment if it is available.
  8. Schedule the viewing of a teleconference for students to see process in action.
  9. Meet individually with students to evaluate their progress through this unit of instruction, and indicate to them possible areas for improvement.
- H. Give test.
- I. Evaluate test.
- J. Reteach if necessary.

# HARDWARE UNIT II

## INFORMATION SHEET

- I. Terms and definitions
  - A. Bus configuration — Each computer plugs into a single bus cable that runs from workstation to workstation
  - B. Download — To receive a file from another computer
  - C. Fully distributed network configuration — One in which every set of nodes in the network can communicate directly with every other set of nodes through a single communication link
  - D. Hardware — Physical components which make up a system
  - E. Hierarchical configuration — Network design for multiple CPU's, in which an organization's needs are divided into multiple levels that receive different levels of computer support
  - F. Impact printer — Printer that forms characters by physically striking a ribbon against paper
  - G. Links — The transmission channels which connect the nodes such as telephone lines and coaxial cables
  - H. Modem — Device used to translate signals from analog to digital and digital to analog
  - I. Node — Refers to the entry/exit points of a network and consists of CPU's, printers, terminals, and/or other physical devices
  - J. Non-impact printer — The use of heat, laser technology, or photographic techniques to print output
  - K. Remote networks — Cover large, geographically dispersed areas and are used mostly by large volume users due to cost
  - L. Ring configuration — Network design in which a number of computers are connected by a single transmission line in a circle
  - M. Star configuration — Network design in which all transactions must go through a central computer prior to being routed to the appropriate network computer
  - N. Upload — To send a file from one computer to another

## INFORMATION SHEET

### II. Types of telephone hardware

- A. Single line set — Plain old telephone set (POTS)
- B. Multi-line set — The ability to access one or more lines
- C. Key systems
  - 1. Offers flexibility and a wide variety of uses
  - 2. Features of the system include pickup, hold, intercom, visual and audible line signals, cutoff, exclusion, and manual signaling
- D. Private Branch Exchange (PBX)
  - 1. Local telephone switch which serves stations within a company and accesses the public network
  - 2. Typically have to dial "9" from an internal station to access a group of outside lines
- E. Centrex system — Central office based leased service provided by the local exchange company

(NOTE: Some features include: incoming calls can be received without going through a central switchboard, each extension has its own seven-digit number, and calls can go through the switchboard if number is not known.
- F. Hybrid key system — Key telephone system which resembles PBX in that it shares line-access characteristics of both standard key and PBX systems
- G. Automatic call distributor — System designed to distribute a large volume of incoming calls to a number of agents
- H. Cellular
  - 1. Technology employing low-power radio transmission as an alternative to local loops for accessing the switched telephone network
  - 2. Users may be stationary or mobile
  - 3. Calls are passed under control of a central site from one cell's transmitter to an adjoining one with minimal switchover delay
- I. Bridge — Connection which permits multiple stations to access one line

EXAMPLE: Telephone teleconference

## INFORMATION SHEET

### III. Major types of computers

(NOTE: Some characteristics/functions of computers may apply to more than one type.)

#### A. Microcomputers

1. Main computing component is located on one integrated circuit or chip
2. Smallest of all computers
3. Usually the least expensive
4. Also known as a personal computer
5. May allow user to download information from mainframe or mini-computer and then upload the information back to the other computer

#### B. Minicomputer

1. Also called medium-sized computers
2. Can perform many of the tasks on a reduced scale that mainframes can
3. Less expensive, slower and smaller than a mainframe but larger, faster, and more expensive than a microcomputer

#### C. Mainframe computer

1. Able to support multiple operating systems
2. Peripherals will run at higher speeds
3. Able to handle the processing needs of large organizations
4. Requires special power and environmental control requirements
5. Usually housed in a special room

#### D. Super computer

1. Most expensive; largest and fastest of the major types of computers
2. Used for scientific applications

## INFORMATION SHEET

### IV. Types of peripheral devices (Transparency 1)

#### A. Modem (Transparency 2)

1. **MO**dulator/**DE**modulator
2. Transforms the bit patterns (digital signal) from the terminal into an analog signal that can be sent along standard communication lines
3. Receives the analog signal and converts it back to the original digital signal
4. Acoustic connect is designed to use a regular telephone receiver with two cups in which the earpiece and mouthpiece are placed
5. Direct connect permits modem to be connected directly into the telephone jack

#### B. Monitor

1. Television-like device for viewing computer information
2. Monochrome or single color displays may be black and white, green, amber, or almost any color, and most monochrome video displays are high resolution displays
3. Also called video display terminal or screen

(NOTE: Light pens or touch screens can also serve as input devices with a monitor.)

#### C. Keyboard

(NOTE: When the monitor and keyboard are manufactured as one unit, this is called a terminal.)

1. Used to input data into the system
2. May have standard keys, numeric keys, control keys, alternate keys, function keys, reset key, and an escape key

#### D. Printer

1. Computer output device that produces printed copy
2. Must be compatible with the microcomputer
3. Quality of print and speed of printer should be considered when selecting the type of printer
4. There are two types of printers — impact and non-impact

EXAMPLES: Impact — Dot-matrix, daisy-wheel, chain  
Non-Impact — Inkjet, laser

#### E. Other peripheral devices related to telecommunications — Bar code reader, mouse, page scanner, light pens, touch screens

## INFORMATION SHEET

### V. Types of video equipment (Transparency 3)

#### A. Monitor

1. Does the job of either a TV monitor or a TV receiver
2. Accepts either radio frequency from which it derives picture and sound, or it accepts video and audio separately and displays them
3. May look exactly like a home TV set except for one switch and socket on the side or back
4. Switch changes the TV from a monitor to a receiver

#### B. Camera

1. Consists of a lens, a box of electronics with built-in automatic controls to give you a good picture, an electric cord for power, and a socket called VIDEO OUT
2. Needs a cable to connect the VIDEO OUT to the VIDEO IN of either a monitor or a videotape recorder

#### C. Videocassette recorder (VCR)

(NOTE: This may also be referred to as a videotape recorder [VTR].)

1. Can record a videocassette or play it back
2. Format can vary
  - a. Cassette, cartridge, reel-to-reel
  - b. VHS, BETA, 8mm, Umatic
  - c. Size of tape ( $1/2$ ",  $3/4$ ", and 8mm)

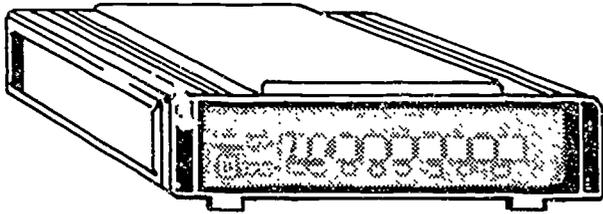
#### D. Microphone

1. Used to transmit and record audio sounds
2. Can be a separate unit or part of the camera or recorder
3. Can be used to project sound in a large group for a conference

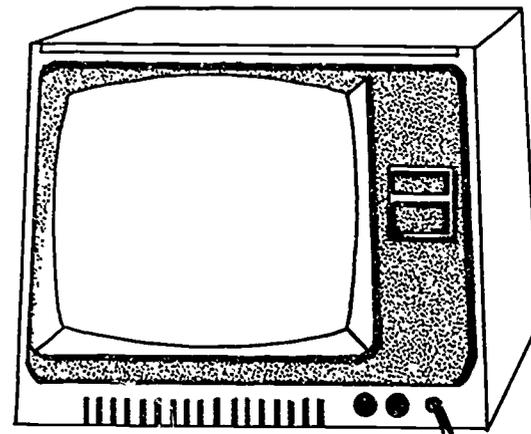
### VI. Characteristics of networking systems (Transparency 4)

- A. Networking is the linking together of CPU's and terminals via a communication system which allows users at different locations to share files, devices, and programs.
- B. Networks may be remote or local.
- C. All networks are comprised of two basic components: nodes and links.
- D. A network's architecture can be a star, ring, hierarchical, bus, or fully distributed configuration.

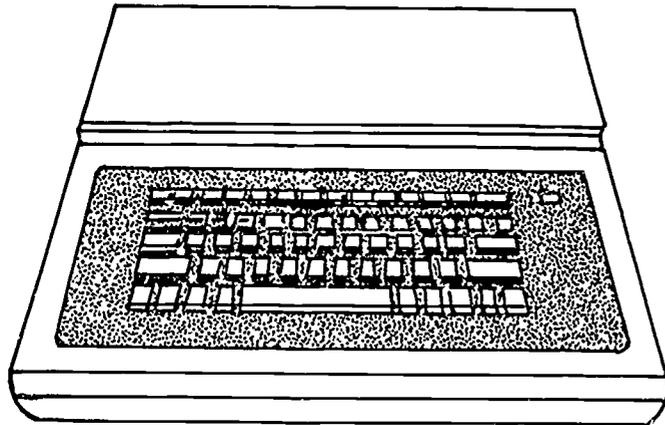
# Types of Peripheral Devices



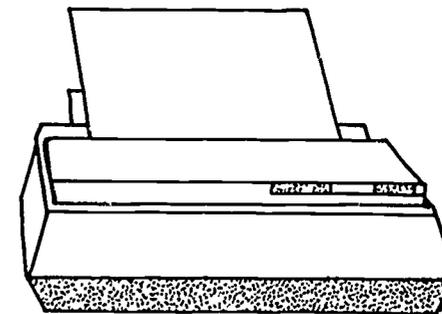
**Modem**



**Monitor**

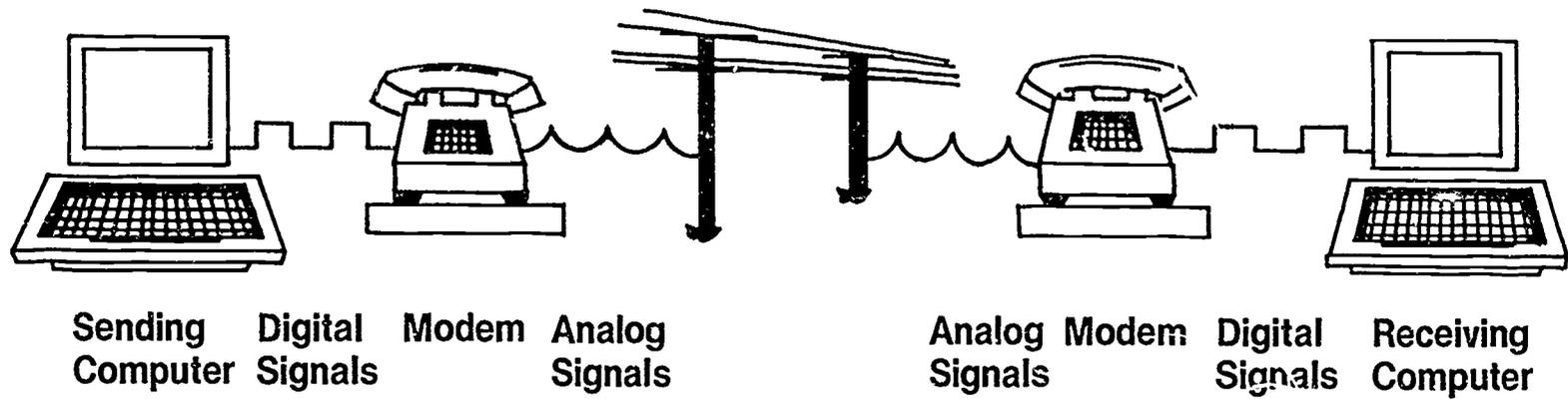


**Keyboard**

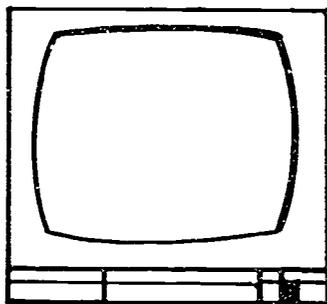


**Printer**

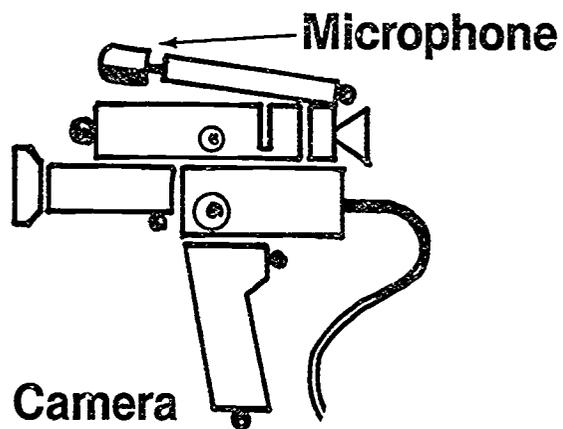
# How a Modem Works



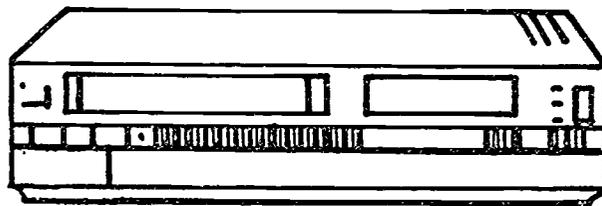
# Video Equipment



**Monitor**

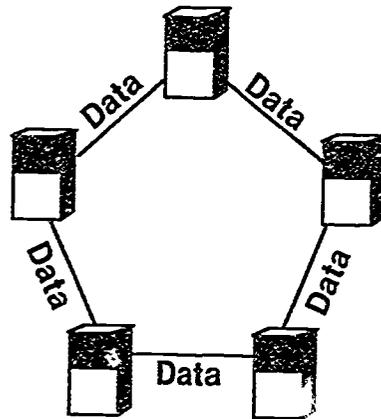


**Camera**

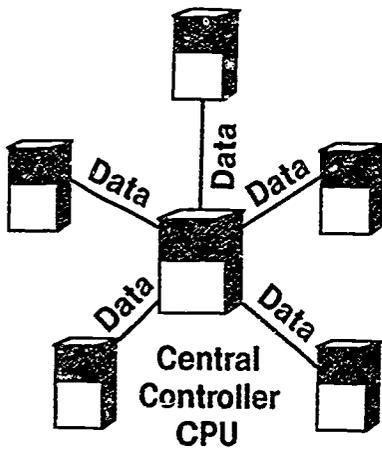


**Videocassette Recorder (VCR)**

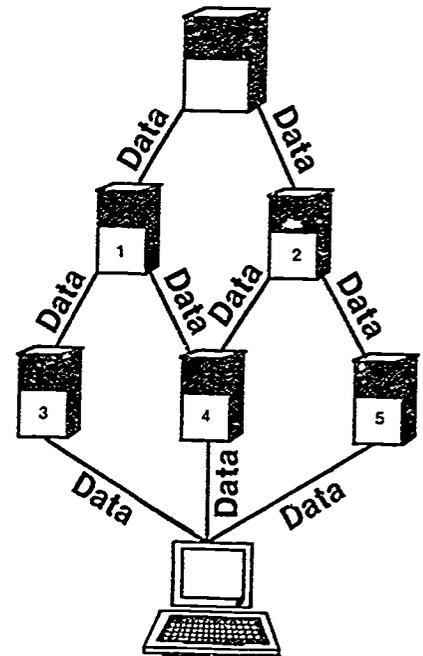
# Networking Systems



Ring Configuration

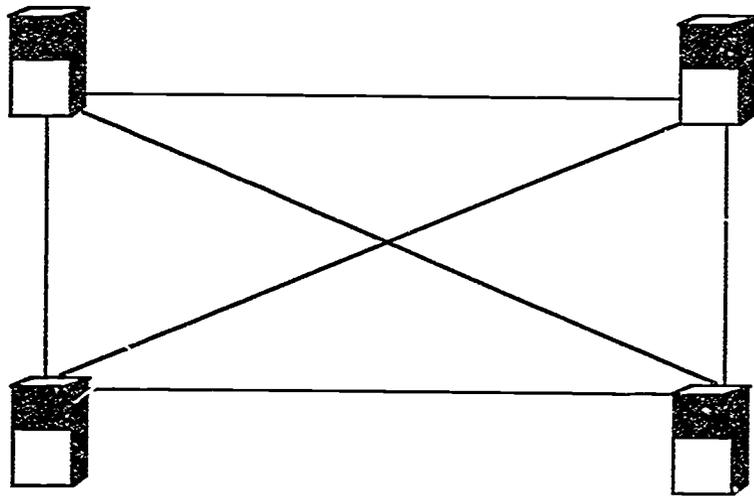


Star Configuration

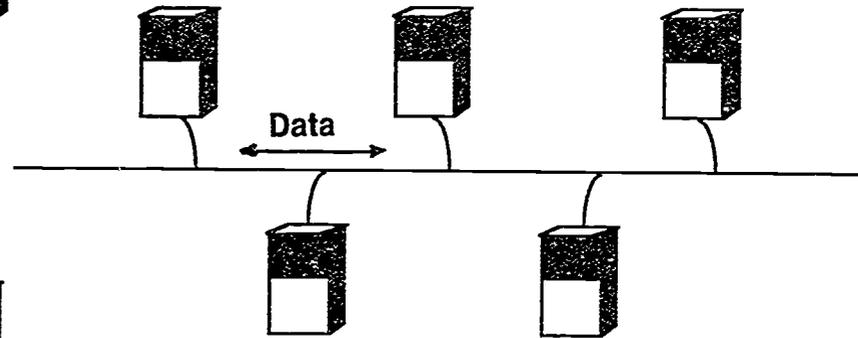


User Level Hierarchical Configuration

# Networking Systems (Continued)



Fully Distributed Configuration



Bus Configuration

## HARDWARE UNIT II

### ASSIGNMENT SHEET #1 — RESEARCH A NEW PIECE OF HARDWARE

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions: Research a new piece of hardware using computer magazines and brochures from vendors. Then, write a two-page report.

Some specific items which you will need to include are the following:

- A. Type of hardware
- B. Application(s)
- C. Businesses where hardware may be found
- D. Training time needed to use hardware
- E. Features advertised
- F. How new hardware compares to previous models

## HARDWARE UNIT II

### ASSIGNMENT SHEET #2 — PREPARE A POSTER SHOWING TYPES OF TELECOMMUNICATIONS HARDWARE

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions: Using computer or business magazines and vendor brochures, prepare a poster showing at least eight types of telecommunications hardware. Include a description of each type and list the applications.

(NOTE: Colored board may be used and poster should be large enough to present picture and information in a pleasing manner. Be creative.)

EXAMPLES: Telephone hardware, computer systems, peripheral devices, video equipment

## HARDWARE UNIT II

### TEST

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

1. Match the terms on the right with their correct definitions.

- |         |  |  |
|---------|--|--|
| _____a. | Network design in which a number of computers are connected by a single transmission line in a circle  | 1. Bus configuration                       |
| _____b. | The transmission channels which connect the nodes such as telephone lines and coaxial cables   | 2. Download                                |
| _____c. | One in which every set of nodes in the network can communicate directly with every other set of nodes through a single communication link              | 3. Fully distributed network configuration |
| _____d. | Physical components which make up a system   | 4. Hardware                                |
| _____e. | Each computer plugs into a single bus cable that runs from workstation to workstation  | 5. Hierarchical configuration              |
| _____f. | Refers to the entry/exit points of a network and consists of CPUs, printers, terminals, and/or other physical devices                                  | 6. Impact printer                          |
| _____g. | To send a file from one computer to another  | 7. Links                                   |
| _____h. | Network design for multiple CPU's, in which an organization's needs are divided into multiple levels that receive different levels of computer support | 8. Modem                                   |
| _____i. | The use of heat, laser technology, or photographic techniques to print output  | 9. Node                                    |
| _____j. | Cover large, geographically dispersed areas and are used mostly by large volume users due to cost  | 10. Non-impact printer                     |
| _____k. | Device used to translate signals from analog to digital and digital to analog  | 11. Remote networks                        |
|         |  | 12. Ring configuration                     |
|         |  | 13. Star configuration                     |
|         |  | 14. Upload                                 |

## TEST

- \_\_\_\_\_l. Network design in which all transactions must go through a central computer prior to being routed to the appropriate network computer
- \_\_\_\_\_m. To receive a file from another computer
- \_\_\_\_\_n. Printer that forms characters by physically striking a ribbon against paper
2. Match types of telephone hardware on the right with their descriptions.
- |   |                                  |
|---|----------------------------------|
| _____a. System designed to distribute a large volume of incoming calls to a number of agents  | 1. Single line set               |
| _____b. Leased service provided by the local exchange company   | 2. Multi-line set                |
| _____c. Connection which permits multiple stations to access one line   | 3. Key systems                   |
| _____d. Calls are passed under control of a central site from one cell's transmitter to an adjoining one with minimal switchover delay  | 4. Private branch exchange (PBX) |
| _____e. Plain old telephone set   | 5. Centrex system                |
| _____f. Features of the system include pickup, hold, intercom, visual and audible line signals, cutoff, exclusion, and manual signaling | 6. Hybrid key system             |
| _____g. Local telephone switch which serves stations within a company and accesses the public network                                   | 7. Automatic call distributor    |
| _____h. The ability to access one or more lines   | 8. Cellular                      |
| _____i. Key telephone system which resembles PBX  | 9. Bridge                        |

## TEST

3. Match the major types of computers on the right with their characteristics.

(NOTE: Answers may be used more than once.)

- |         |   |                       |
|---------|---|-----------------------|
| _____a. | Supports a large number of individual terminals                     | 1. Microcomputer      |
| _____b. | Most expensive; largest and fastest of the major types of computers | 2. Minicomputer       |
| _____c. | Requires special power and environmental control requirements       | 3. Mainframe computer |
| _____d. | Also called medium-sized computers                                  | 4. Super computer     |
| _____e. | Smallest of all computers   |                       |
| _____f. | Able to support multiple operating systems                          |                       |
| _____g. | Usually the least expensive   |                       |
| _____h. | Used for scientific applications                                    |                       |

4. Complete the following statements concerning types of peripheral devices by inserting the word(s) that best complete(s) each statement.

- a. The modem receives the \_\_\_\_\_ signal and converts it back to the original \_\_\_\_\_ signal.
- b. The monitor is a television-like device for viewing computer information; it is also called a \_\_\_\_\_ or screen.
- c. The keyboard is used to \_\_\_\_\_ into the system.
- d. The \_\_\_\_\_ of print and \_\_\_\_\_ of printer should be considered when selecting type of printer.
- e. Other peripheral devices related to telecommunications are bar code reader, \_\_\_\_\_, page scanner, light pens, and touch screens.

## TEST

5. Describe the four types of video equipment listed below.
- a. Monitor — \_\_\_\_\_  
\_\_\_\_\_
  - b. Camera — \_\_\_\_\_  
\_\_\_\_\_
  - c. Videocassette recorder — \_\_\_\_\_  
\_\_\_\_\_
  - d. Microphone — \_\_\_\_\_  
\_\_\_\_\_
6. Select true statements concerning the characteristics of networking systems by placing an "X" in the blanks preceding the true statements.
- \_\_\_\_a. Networking is the linking together of CPU's and terminals via a communication system which allows users at different locations to share files, devices, and programs.
  - \_\_\_\_b. Networks may be remote or local.
  - \_\_\_\_c. All networks are comprised of two basic components: nodes and links.
  - \_\_\_\_d. A network's architecture can be a star, ring, hierarchical, bus, or fully distributed configuration.

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

- 7. Research a new piece of hardware. (Assignment Sheet #1)
- 8. Prepare a poster showing types of telecommunication hardware. (Assignment Sheet #2)

## HARDWARE UNIT II

### ANSWERS TO TEST

1.
 

a. 12	f. 9	k. 8
b. 7	g. 14	l. 13
c. 3	h. 5	m. 2
d. 4	i. 10	n. 6
e. 1	j. 11	
  
2.
 

a. 7	f. 3	
b. 5	g. 4	
c. 9	h. 2	
d. 8	i. 6	
e. 1		
  
3.
 

a. 3	d. 2	g. 1
b. 4	e. 1	h. 4
c. 3	f. 3	
  
4.
  - a. Analog, digital
  - b. Video display terminal
  - c. Input data
  - d. Quality, speed
  - e. Mouse
  
5. Answer should include a basic description of the following:
  - a. Monitor
    - 1) Does the job of either a TV monitor or a TV receiver
    - 2) Accepts either radio frequency from which it derives picture and sound, or it accepts video and audio separately and displays them
    - 3) May look exactly like a home TV set except for one switch and socket on the side or back
    - 4) Switch changes the TV from a monitor to a receiver
  - b. Camera
    - 1) Consists of a lens, a box of electronics with built-in automatic controls to give you a good picture, an electric cord for power, and a socket called VIDEO OUT
    - 2) Needs a cable to connect the VIDEO OUT to the VIDEO IN of either a monitor or a videotape recorder

## ANSWERS TO TEST

- c. Videocassette recorder (VCR)
    - 1) Can record a videocassette or play it back
    - 2) Format can vary
      - a) Cassette, cartridge, reel-to-reel
      - b) VHS, BETA, 8mm, Umatic
      - c) Size of tape ( $\frac{1}{2}$ ",  $\frac{3}{4}$ ", and 8mm)
  - d. Microphone
    - 1) Used to transmit and record audio sounds
    - 2) Can be a separate unit or part of the camera or recorder
    - 3) Can be used to project sound in a large group for a conference
6. All are true
- 7-8. Evaluated to the satisfaction of the instructor

# SOFTWARE UNIT III

## UNIT OBJECTIVE

After completion of this unit, the student should be able to distinguish among the types of software currently being used in business and industry. Competencies will be demonstrated by completing the assignment sheets and the unit test with a minimum score of 85 percent.

## SPECIFIC OBJECTIVES

After completion of this unit, the student should be able to:

1. Match terms related to software with their correct definitions.
2. Match types of computer operating systems software with their characteristics.
3. Select characteristics of a telephone operating system.
4. Match types of business software with their examples.
5. List examples for each type of audiovisual software.
6. Research software currently being used in business and industry. (Assignment Sheet #1)
7. Match types of business software with their applications. (Assignment Sheet #2)
8. Determine the types of videotapes available in video stores. (Assignment Sheet #3)

## SOFTWARE UNIT III

### SUGGESTED ACTIVITIES

- A. Obtain additional materials and/or invite resource people to supplement/reinforce information provided in this unit of instruction.

(NOTE: This activity should be completed prior to the teaching of this unit. Suggested supplemental materials are listed in Unit I.)

- B. Provide students with objective sheet.
- C. Discuss unit and specific objectives.
- D. Provide students with information and assignment sheets.
- E. Discuss information and assignment sheets.
- F. Integrate the following activities throughout the teaching of this unit:
1. Write to software vendors to request demonstration copies of programs.
  2. Demonstrate software to students if equipment and software are available.
  3. Have students learn software packages if equipment and software are available. This knowledge will be useful for possible projects in other units.
  4. Take students on a field trip to view hardware and software being used in local businesses.
  5. Show examples of audiovisual software to students.
  6. Meet individually with students to evaluate their progress through this unit of instruction, and indicate to them possible areas for improvement.
- G. Give test.
- H. Evaluate test.
- I. Reteach if necessary.

# SOFTWARE UNIT III

## INFORMATION SHEET

### I. Terms and definitions

- A. Communication software — Programs that assist in the transfer of information across communication channels by convincing the computer to act as if the microcomputer was a terminal and a part of the communication system
- B. Computer operating systems — Programs that control the operation of the computer system
- C. Data base management systems — Programs that serve as the interface between the data base and the programmer, operating system, and users
- D. Integrated software — Two or more application programs which work together to allow easy movement of data between the applications
- E. Local-area networks — Operate within a well-defined and generally self-enclosed area
- F. Software — Program or programs used to direct a system
- G. Spreadsheet — Programs that create a table of data and allow any piece(s) of data to be defined mathematically in terms of any other data within the table
- H. Word processor — Programs that perform text-editing functions

### II. Types of computer operating systems software and their characteristics

- A. UNIX
  - 1. Developed by Bell Laboratories
  - 2. One of the most powerful operating systems on the market and allows performance of more than one task at a time by multiple users
  - 3. Can be used on all types of computer systems
- B. XENIX
  - 1. Is called the UNIX work-alike operating system
  - 2. Developed by Microsoft
  - 3. Can work on more than one program at a time

## INFORMATION SHEET

- C. MS-DOS
  - 1. Developed by Microsoft
  - 2. Used on many IBM compatible microcomputers
- D. PC-DOS
  - 1. Developed by International Business Machines Corporation (IBM)
  - 2. Used on IBM personal computers
- E. Apple DOS
  - 1. Developed by Apple Computer, Inc.
  - 2. Used on Apple microcomputers
- F. TRS-DOS
  - 1. Developed by Radio Shack Division of Tandy Corporation
  - 2. Used on Radio Shack microcomputers
- G. Office System II — Developed by IBM to replace PC-DOS

### III. Characteristics of a telephone operating system

- A. Will allow the user to perform a variety of operations
- B. Varies with the hardware depending upon the vendor and equipment choice
- C. Is internal within an organization
- D. May include the following features:

(NOTE: There are more than 100 features available.)

- 1. Speed dialing
- 2. Automatic redial
- 3. Call waiting
- 4. Call queing
- 5. Call forwarding
- 6. Conference calling
- 7. Call pickup
- 8. Message center

## INFORMATION SHEET

### IV. Types of business software and their examples

#### A. Integrated software

1. Apple Works
2. Symphony
3. Enable
4. Write Power II
5. Smart System
6. DeskMate

#### B. Data base management system

1. dBASE III Plus
2. Double Helix 1.0
3. Omnis 3 plus 3.24
4. Paradox 1.1
5. Powerbase 2.3
6. R:BASE System W
7. Reflex for the Macintosh 1.01
8. Universal base SIX 6.6

#### C. Spreadsheet

1. Excel
2. Lotus 1-2-3
3. SuperCalc 4
4. Trapeze

## INFORMATION SHEET

## D. Word processing/desktop publishing

1. Displaywrite 4
2. Multimate
3. Pagemaker
4. Ventura Publisher
5. Word Perfect
6. WordStar 2000
7. WriteNow 1.0
8. MindWrite 1.0
9. Microsoft Word

## E. Communication

1. ASCII Pro 1.3
2. Blast-II 3.0
3. Crosstalk XVI 3.61
4. Flash 1.12
5. HyperACCESS 3.20
6. MicroPhone 1.0
7. Microsoft Access 1.01
8. ProComm 2.4.2
9. Fed Ryder 9.4
10. Relay Gold 2.0
11. Smartcom II 2.1
12. Telescope 1.0
13. Kermit
14. Info Access
15. Pro Comm A

## INFORMATION SHEET

## V. Types of audiovisual software

## A. Audio tapes

1. Reel-to-reel
2. Cassette

## B. Video tapes

(NOTE: Size can vary depending upon equipment.)

1. Beta
2. VHS
3. 8mm
4. Umatic

## SOFTWARE UNIT III

### ASSIGNMENT SHEET #1 — RESEARCH SOFTWARE CURRENTLY BEING USED IN BUSINESS AND INDUSTRY

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions. Using magazines and vendor brochures, research the types of software currently being used in business and industry in one of the following areas:

Data base management

Spreadsheet

Word processing/desktop publishing

Communications

Integrated software

Write a short report on the software package you have chosen. The following questions should be answered.

- A. What are the features of the software package?
- B. How much does it cost?
- C. What computer systems will it run on?
- D. What are the business applications?
- E. Who developed the software?
- F. What are the advantages of the software?
- G. What are the disadvantages of the software?
- H. What is the availability of the software?

## SOFTWARE UNIT III

### ASSIGNMENT SHEET #2 — MATCH TYPES OF BUSINESS SOFTWARE WITH THEIR APPLICATIONS

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions: Match the types of software listed on the right with their applications. Answers may be used more than once.

- |   |  |
|---|--|
| <p>_____a. Typing a letter</p> <p>_____b. Combining data files into a report</p> <p>_____c. Organizing sales figures</p> <p>_____d. Text editing</p> <p>_____e. File handler</p> <p>_____f. Financial calculations</p> <p>_____g. Sharing data between computers</p> <p>_____h. Varies type styles for publishing</p> <p>_____i. Financial reports and graphs</p> <p>_____j. Two or more packages for processing data</p> | <p>1. Integrated software</p> <p>2. Data base management system</p> <p>3. Spreadsheet</p> <p>4. Word processing/desktop publishing</p> <p>5. Communication</p> |
|---|--|

## SOFTWARE UNIT III

### ASSIGNMENT SHEET #3 — DETERMINE THE TYPES OF VIDEOTAPES AVAILABLE IN VIDEO STORES

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions. Visit your local video stores to determine the various types of videotapes which are available. List two examples in each category.

A. Educational

1. \_\_\_\_\_

2. \_\_\_\_\_

B. Business

1. \_\_\_\_\_

2. \_\_\_\_\_

C. Entertainment

1. \_\_\_\_\_

2. \_\_\_\_\_

D. Health and Fitness

1. \_\_\_\_\_

2. \_\_\_\_\_

E. Personal Improvement

1. \_\_\_\_\_

2. \_\_\_\_\_

# SOFTWARE UNIT III

## ANSWERS TO ASSIGNMENT SHEETS

Assignment Sheet #1 — Evaluated to the satisfaction of the instructor

### Assignment Sheet #2

a.	4	f.	3
b.	1	g.	5
c.	3	h.	4
d.	4	i.	3
e.	2	j.	1

Assignment Sheet #3 — Evaluated to the satisfaction of the instructor

# SOFTWARE UNIT III

## TEST

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

1. Match the terms on the right with their correct definitions.

- |         |   |                                 |
|---------|---|---------------------------------|
| _____a. | Operate within a well-defined and generally self-enclosed area  | 1. Communication software       |
| _____b. | Programs that perform text-editing functions  | 2. Computer operating systems   |
| _____c. | Programs that assist in the transfer of information across communication channels by convincing the computer to act as if the microcomputer was a terminal and a part of the communication system | 3. Data base management systems |
| _____d. | Programs that control the operation of the computer system  | 4. Integrated software          |
| _____e. | Programs that serve as the interiface between the data base and the programmer, operating system, and users   | 5. Local-area networks          |
| _____f. | Program or programs used to direct a system   | 6. Software                     |
| _____g. | Programs that create a table of data and allow any piece(s) of data to be defined mathematically in terms of any other data within the table  | 7. Spreadsheet                  |
| _____h. | Two or more application programs which work together to allow easy movement of data between the applicat'ons  | 8. Word processor               |

## TEST

2. Match the types of computer operating systems on the right with their correct characteristics.

- |         |  |                     |
|---------|--|---------------------|
| _____a. | Used on the Radio Shack microcomputer          | 1. UNIX             |
| _____b. | Developed by IBM to replace PC-DOS             | 2. XENIX            |
| _____c. | Used on IBM personal computers                 | 3. MS-DOS           |
| _____d. | Developed by Apple Computer, Inc.              | 4. PC-DOS           |
| _____e. | Developed by Bell Laboratories                 | 5. Apple DOS        |
| _____f. | Is called the UNIX work-alike operating system | 6. TRS-DOS          |
| _____g. | Developed by Microsoft                         | 7. Office System II |

3. Select characteristics of a telephone operating system by placing an "X" in the blanks preceding the correct characteristics.

- \_\_\_\_\_a. Limits the user to only two or three operations
- \_\_\_\_\_b. Is internal within an organization
- \_\_\_\_\_c. Speed dialing, automatic redial, and conference calling are a few of the features
- \_\_\_\_\_d. Varies with the hardware depending upon the vendor and equipment choice

## TEST

4. Match types of business software on the right with their correct examples.

- |                |  |   |
|----------------|--|---|
| <p>_____a.</p> | <p>1) Multimate<br/>2) Pagemaker<br/>3) Word Perfect</p>             | <p>1. Integrated software</p>                     |
| <p>_____b.</p> | <p>1) Crosstalk XVI 3.61<br/>2) Flash 1.12<br/>3) Pro Comm 2.4.2</p> | <p>2. Data base management system</p>             |
| <p>_____c.</p> | <p>1) Excel<br/>2) Lotus 1-2-3<br/>3) Trapeze</p>                    | <p>3. Spreadsheet</p>                             |
| <p>_____d.</p> | <p>1) Paradox 1.1<br/>2) Powerbase 2.3<br/>3) Omnis 3 plus 3.24</p>  | <p>4. Word processing/<br/>desktop publishing</p> |
| <p>_____e.</p> | <p>1) Smart System<br/>2) Symphony<br/>3) Enable</p>                 | <p>5. Communication</p>                           |

5. List two examples for each type of audiovisual software.

a. Audiotapes

1) \_\_\_\_\_

2) \_\_\_\_\_

b. Video tapes

1) \_\_\_\_\_

2) \_\_\_\_\_

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

6. Research software currently being used in business and industry. (Assignment Sheet #1)
7. Match types of business software with their applications. (Assignment Sheet #2)
8. Determine the types of videotapes available in video stores. (Assignment Sheet #3)

## SOFTWARE UNIT III

### ANSWERS TO TEST

1.   a.   5                   e.   3  
      b.   8                   f.   6  
      c.   1                   g.   7  
      d.   2                   h.   4
2.   a.   6                   e.   3  
      b.   7                   f.   2  
      c.   4                   g.   2 or 3  
      d.   5
3.   b, c, d
4.   a.   4  
      b.   5  
      c.   3  
      d.   2  
      e.   1
5.   a.   1) Reel-to-reel  
       2) Cassette
- b.   Any two of the following:  
          1) Beta  
          2) VHS  
          3) 8mm  
          4) Umatic
- 6-8.   Evaluated to the satisfaction of the instructor

# METHODS OF TRANSMISSION

## UNIT IV

### UNIT OBJECTIVE

After completion of this unit, the student should be able to describe the methods of transmission including the speed, mode, grades, and transportation systems used in the telecommunication process. Competencies will be demonstrated by completing the assignment sheets and the unit test with a minimum score of 85 percent.

### SPECIFIC OBJECTIVES

After completion of this unit, the student should be able to:

1. Match terms related to methods of transmission with their correct definitions.
2. Distinguish between analog and digital transmission.
3. Define the three modes of transmission.
4. Match the speeds of transmission with their correct uses.
5. Match transportation systems with their correct descriptions.
6. Survey businesses in your community to determine their use of telecommunications. (Assignment Sheet #1)
7. Design a networking system to transmit data within your school. (Assignment Sheet #2)

## METHODS OF TRANSMISSION UNIT IV

### SUGGESTED ACTIVITIES

- A. Obtain additional materials and/or invite resource people to supplement/reinforce information provided in this unit of instruction.

(NOTE: This activity should be completed prior to the teaching of this unit. Suggested supplemental materials are listed in Unit I.)

- B. Make transparencies from the transparency masters included with this unit.
- C. Provide students with objective sheet.
- D. Discuss unit and specific objectives.
- E. Provide students with information and assignment sheets.
- F. Discuss information and assignment sheets.

(NOTE: Use the transparencies to enhance the information as needed.)

- G. Integrate the following activities throughout the teaching of this unit:
1. Invite a technical expert to your class to discuss methods of transmission with students.
  2. Demonstrate methods of transmission if equipment and software are available.
  3. Locate and show films which discuss methods of transmission. Your local telephone company may be an excellent source.
  4. Have students collect examples of components used to make telecommunications work.
  5. Explain the input/output process and how components work.
  6. Ask a member of a computer user group to speak to class.
  7. Compile a list of businesses in your community which use hardware and software to communicate. Explain how the equipment is used.
- EXAMPLES: Telephone company, bank, cooperative, utility company, insurance, library, government offices
8. Set up an oscilloscope to a telephone and have students view modulation/demodulation waveforms.

## SUGGESTED ACTIVITIES

9. Have students make a collage of transportation modes and systems to depict methods of transmission.
  10. Have students share their information collected in Assignment Sheet #1 with the rest of the class.
  11. Have students establish a true communications link between two devices. Refer to Handout #1.
  12. Meet individually with students to evaluate their progress through this unit of instruction, and indicate to them possible areas for improvement.
- H. Give test.
- I. Evaluate test.
- J. Reteach if necessary.

# METHODS OF TRANSMISSION UNIT IV

## INFORMATION SHEET

### I. Terms and definitions

- A. Bandwidth (also known as grade) — The range or width of the frequencies available for transmission on a given channel
- B. Baud — Unit used to measure transmission speeds
- C. Central office — Centralized switching site which allows communications between two or more locations
- D. Channel — Path for transmission of signals between two or more points
- E. Circuit — The connection which enables the customer to access common user and/or private line telecommunication services
- F. Transponder — Receiver/transmitter combination that retransmits a received signal greatly amplified

EXAMPLE: Satellites usually contain several transponders

### ii. Analog and digital transmission (Transparency #1)

- A. Analog — A form of transmission over communication channels in a continuous waveform
- B. Digital — A form of transmission over communication channels in a series of on/off pulses

### III. Modes of transmission

- A. Simplex transmission — Transmits data in only one direction; can either send or receive data but it cannot do both
- B. Half-duplex transmission — Transmits data in two directions but only one way at a time
- C. Full-duplex transmission — Transmits data in both directions simultaneously

(NOTE: This is a very versatile type of transmission.)

## INFORMATION SHEET

### IV. Speeds of transmission

(NOTE: Baud rate is the speed of the transmission. Synchronization requires computers on each end of a data transmission to work together so data that are sent can be properly interpreted.)

- A. 110 bits per second — About 10 character per second and is used in teletypes
- B. 300 bits per second — About 27 characters per second and is used by many information retrieval services
- C. 1200 bits per second — Can send data at approximately four times the rate of a modem with a baud rate of 300
- D. 2400 bits per second — Newest kind of modem can transport at this speed
- E. 5600 bits per second — USA standard which is being changed to the 6400 standard of the Integrated Service Digital Network (ISDN)
- F. 9600 and 19200 bits per second — About 870 and 1750 characters per second and are used for high volume, computer-to-computer communications which do not require human intervention
- G. 1.5 megabits per second — Used for high volume applications on private lines to reconfigure data networks; used to offload computers and to derive voice, data, and image channels through multiplexers

EXAMPLE: Skynet 1.5 Satellite Service

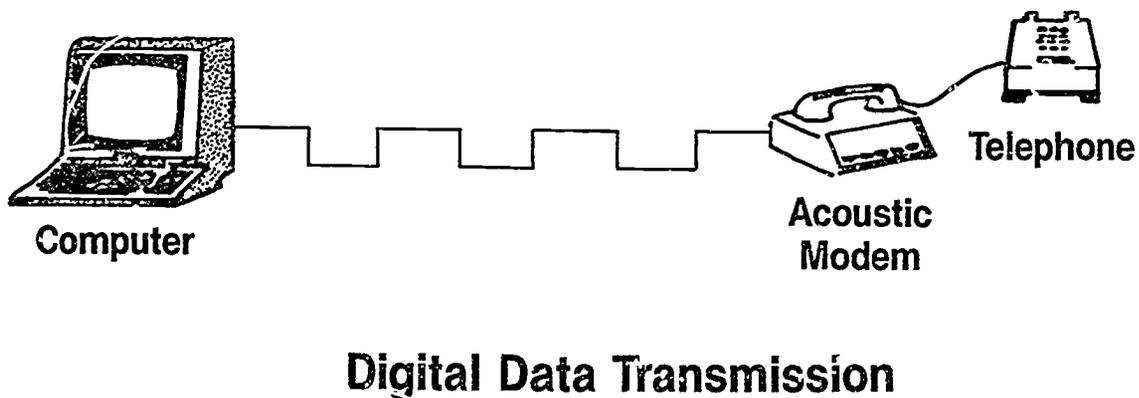
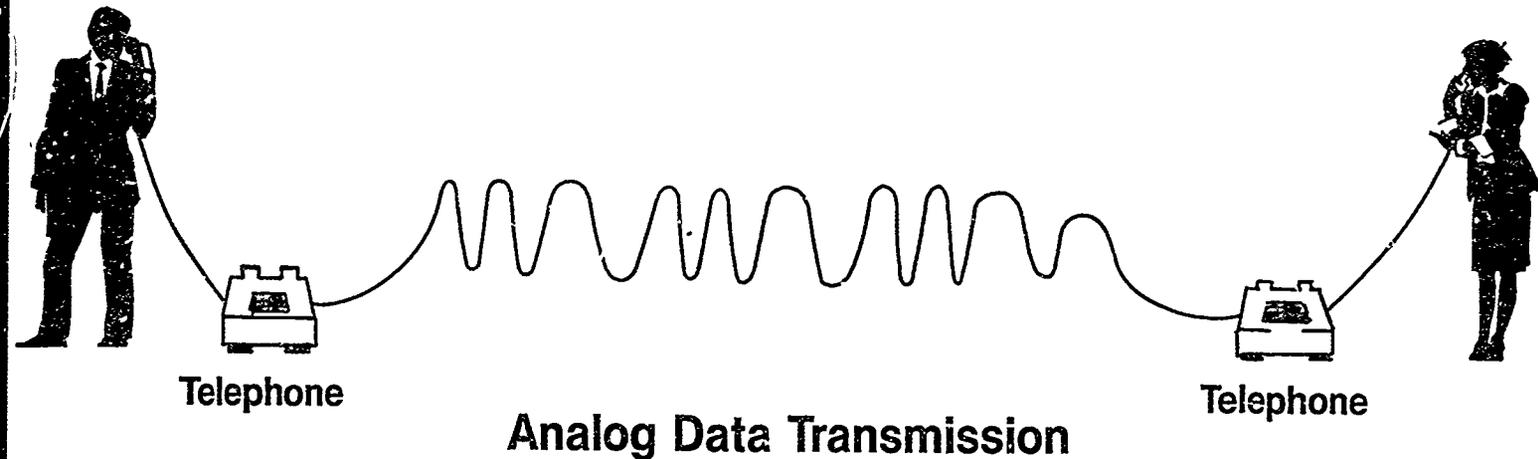
### V. Transportation systems (Transparency 2)

- A. Telephone circuits/channels
  - 1. Telephone lines are transmission facilities within a telephone system; part of a local loop that connects a subscriber to the central office
  - 2. Packet switching is a data transmission technique in which data messages are divided into blocks or packets of standard length, each of which has address and control information coded into it
- B. Twisted pair
  - 1. Two insulated copper wires twisted into pairs
  - 2. Can be used across town or across country
  - 3. Primary path between phones, terminals, and modems to telephone company's central office

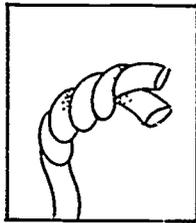
## INFORMATION SHEET

- C. Microwave (Transparency 3)
1. High-frequency transmission signals and equipment that can transmit signals
  2. Usually include line-of-sight or omni-directional, open-air transmission
  3. Easily disturbed
  4. Towers or tall buildings with horns or dishes are repeater stations which pick up the signal, amplify it, and pass it to the next tower
- D. Fiber optics — A data transmission concept using cables made of tiny threads of glass to transmit light pulses
- E. Coaxial cable
1. Also called COAX
  2. Insulated hollow copper cylinder containing a signal wire conductor to transmit data
- F. Digital carrier
1. A means to send signals from any sources over a signal physical channel
  2. Can carry voice or data
- G. Satellite (Transparency 4)
1. Transponders on satellites act as relay stations for uplink and downlink earth stations
  2. Uplinks transmit narrow microwave beams to the satellite
  3. Downlinks receive amplified signals from satellite transponders
  4. Satellite's coverage area is called footprint
  5. Works best in one-way transmission; for two-way there is a noticeable delay in response

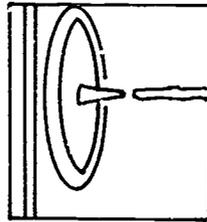
# Analog and Digital Transmission



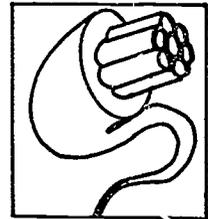
# Transportation Systems



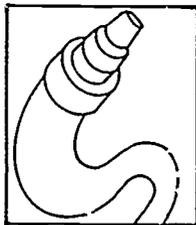
**Twisted  
Pair**



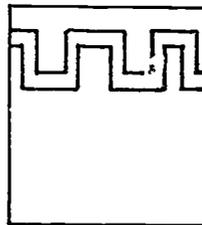
**Microwave**



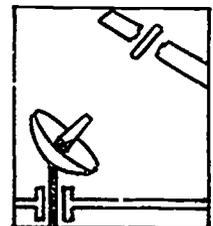
**Fiber  
Optics**



**Coaxial  
Cable**

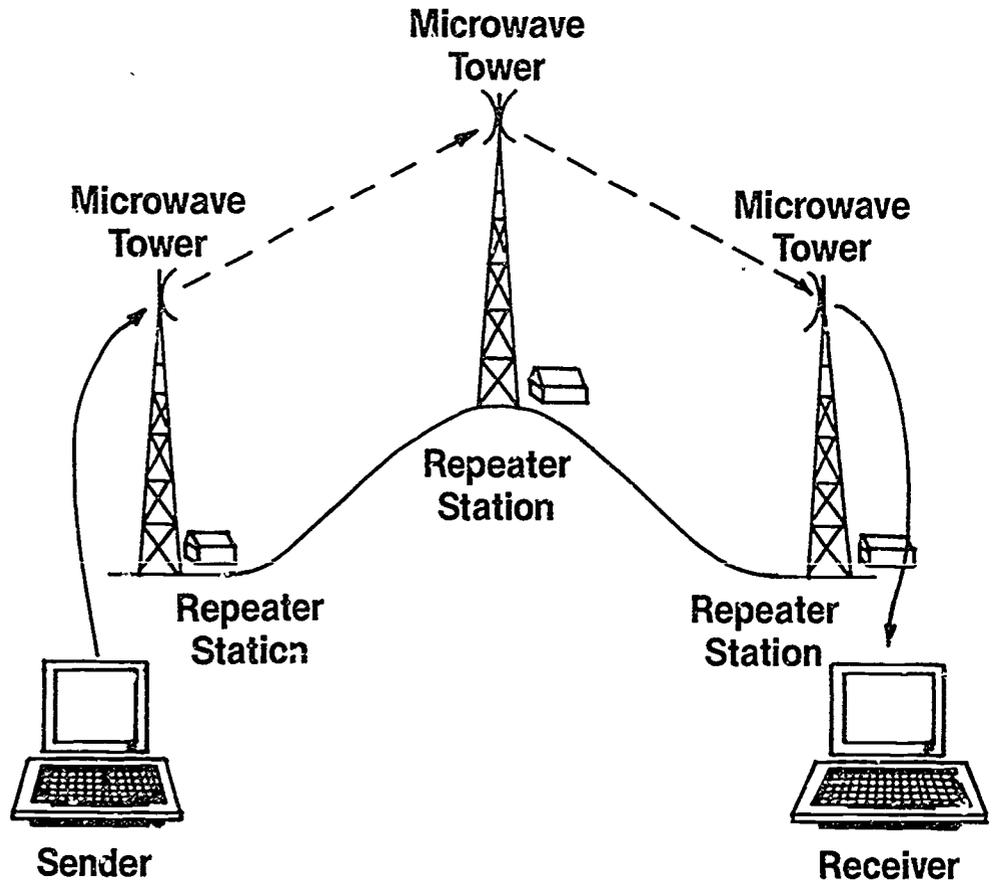


**Digital  
Carrier**

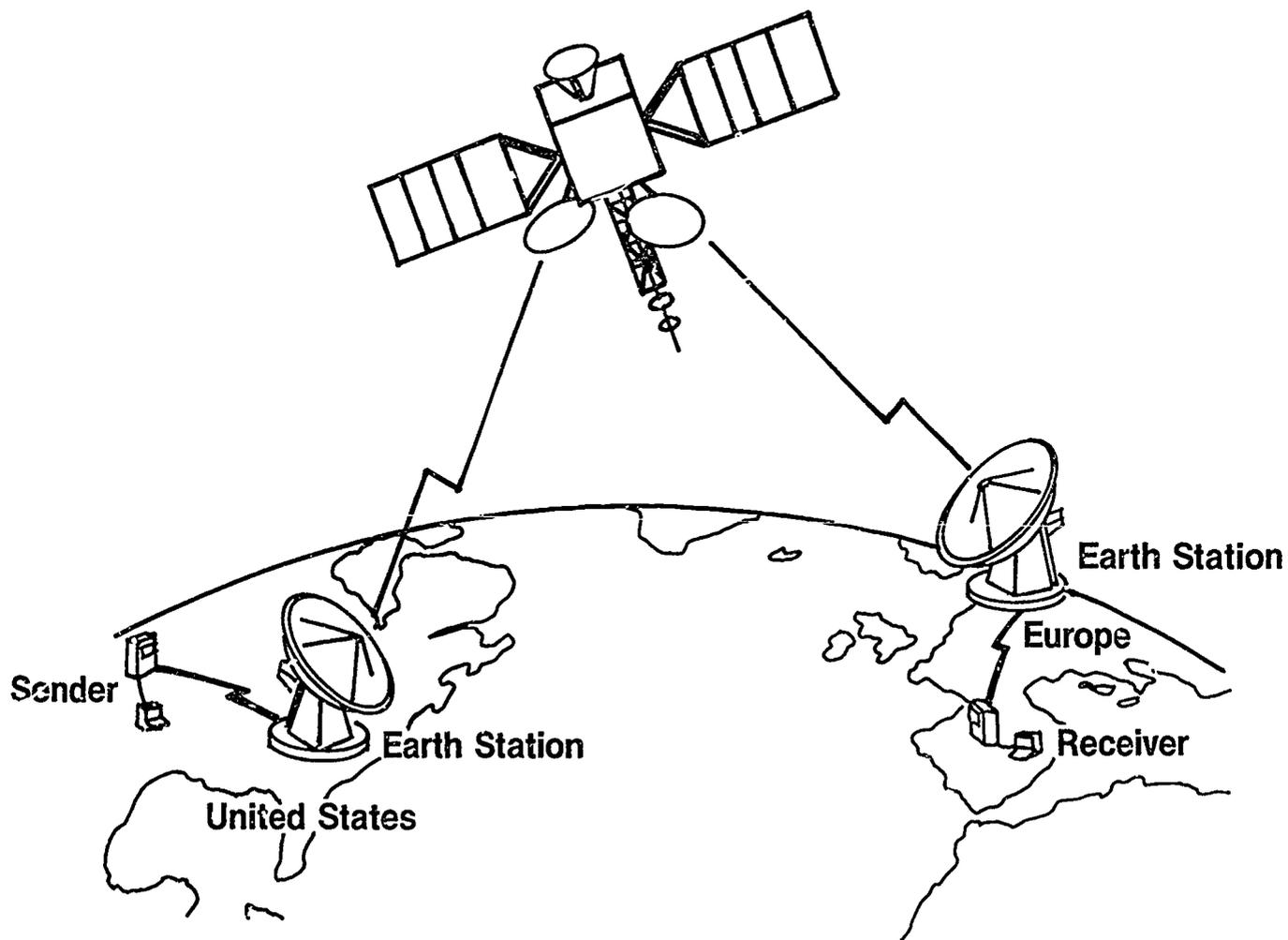


**Satellite  
Link**

# Microwave Network



# Satellite Communication System



## METHODS OF TRANSMISSION UNIT IV

### HANDOUT #1 — CONNECT 2 PCs TOGETHER VIA THE SERIAL PORT ON PC (ELIMINATING MODEMS) TO ESTABLISH A TRUE COMMUNICATIONS LINK BETWEEN TWO DEVICES

#### PURPOSE:

To demonstrate an actual telecommunications (or data communications) session within the confines of the classroom, utilizing both hardware and software. Attempts should be made to experiment with different transmission speeds, dissimilar pieces of communications software and associated communications parameters such as parity, data bits and stop bits (the instructor should see that documentation is provided for the various software packages). This experimentation can be done once a path has been established between the two PCs.

#### EQUIPMENT NEEDED:

2 - IBM or compatible PCs with serial port

1 or more communications software package such as those found in Unit III, Objective IV.

1 'NULL MODEM CABLE' \* to connect the 2 PCs together via the serial port in the back of the PC.

\* NULL MODEM CABLE — A cable (RS232) that incorporates the proper cross-over connections that allow you to connect 2 PCs together via the serial port.

#### PROCEDURE:

1. Setup the 2 PCs approximately 10ft. apart or the length of the NULL MODEM CABLE you have acquired, as long as they are within 50 ft.
2. Connect the 2 PCs with the NULL MODEM CABLE to the serial port on the back of both PCs (male connector on the PC).
3. Boot your PC with DOS and load your communications software on both PCs.
4. Set the communications parameters on both PCs so they match and establish a session.
5. At this point you should be able to communicate between PCs.
  - a) Send messages
  - b) Transfer files
6. Experiment with different software and options as stated above.

(NOTE: Check with your instructor to determine the appropriate experiments to be conducted on other existing software.)

## METHODS OF TRANSMISSION UNIT IV

### ASSIGNMENT SHEET #1 — SURVEY A BUSINESS IN YOUR COMMUNITY TO DETERMINE METHODS OF TRANSMISSION

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions: Survey a business in your community to determine their use of telecommunications. Write a short report. Be very specific. Use examples and information from previous units to develop the questions below as well as those you might add.

Possible questions:

1. What applications do they use it for?
2. What types of hardware do they have?
3. What software programs are they using?
4. What modes of transmission are available to different businesses?
5. What baud rate is being used?

## METHODS OF TRANSMISSION UNIT IV

### ASSIGNMENT SHEET #2 — DESIGN A NETWORKING SYSTEM TO TRANSMIT DATA WITHIN YOUR SCHOOL

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions: Design a networking system which will transfer data from the school secretary to the administrator's office.

(NOTE: It is important to use the previous four units to complete this assignment sheet.)

1. Define applications and records which could be transmitted.
2. List hardware which is needed. Be specific as to what vendor and products would be used.
3. List software programs which will be used to transfer data.
4. Discuss methods of transmission.

## METHODS OF TRANSMISSION UNIT IV

### TEST

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

1. Match the terms on the right with their correct definitions.

- |         |  |                   |
|---------|--|-------------------|
| _____a. | Path for transmission of signals between two or more points  | 1. Bandwidth      |
| _____b. | Centralized switching site which allows communications between two or more locations                           | 2. Baud           |
| _____c. | The range or width of the frequencies available for transmission on a given channel                            | 3. Central office |
| _____d. | Unit used to measure transmission speeds   | 4. Channel        |
| _____e. | Receiver/transmitter combination that retransmits a received signal greatly amplified                          | 5. Circuit        |
| _____f. | The connection which enables the customer to access common user and/or private line telecommunication services | 6. Transponder    |

2. Distinguish between analog and digital transmission by placing an "A" for analog in the blank preceding the correct description.

- \_\_\_\_\_a. A form of transmission over communication channels in a series of on/off pulses
- \_\_\_\_\_b. A form of transmission over communication channels in a continuous waveform

3. Define the three modes of transmission.

- a. Simplex transmission — \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_
- b. Half-duplex transmission — \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_
- c. Full-duplex transmission — \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## TEST

4. Match the speeds of transmission on the right with their correct uses.

- |         |  |                  |
|---------|--|------------------|
| _____a. | Newest kind of modem can transport at this speed   | 1. 110           |
| _____b. | About 27 characters per second and is used by many information retrieval services  | 2. 300           |
| _____c. | About 870 and 1750 characters per second and are used for high volume, computer-to-computer communications which do not require human intervention                           | 3. 1200          |
| _____d. | About 10 characters per second and is used in teletypes  | 4. 2400          |
| _____e. | Can send data at approximately four times the rate of a modem with a baud rate of 300  | 5. 5600          |
| _____f. | USA standard which is being changed to the 6400 standard of the Integrated Service Digital Network (ISDN)  | 6. 9600 to 19200 |
| _____g. | Used for high volume applications on private lines to reconfigure data networks; used to offload computers and to derive voice, data, and image channels through multiplexes | 7. 1.5           |

5. Match the transportation systems on the right with their correct descriptions.

- |         |   |                                 |
|---------|---|---------------------------------|
| _____a. | 1) Two insulated copper wires twisted into pairs  | 1. Telephone circuits/ channels |
|         | 2) Can be used across town or across country  | 2. Twisted pair                 |
|         | 3) Primary path between phones, terminals, and modems to telephone company's central office     | 3. Microwave                    |
| _____b. | A data transmission concept using cables made of tiny threads of glass to transmit light pulses | 4. Fiber optics                 |
| _____c. | 1) Also called COAX   | 5. Coaxial cable                |
|         | 2) Insulated hollow copper cylinder containing a signal wire conductor to transmit data         | 6. Digital carrier              |
|         |   | 7. Satellite                    |

## TEST

- \_\_\_\_\_d.    1) High-frequency transmission signals and equipment that can transmit signals
- 2) Usually include line-of-sight or omnidirectional open-air transmission
- 3) Easily disturbed
- 4) Towers or tall buildings with horns or dishes are repeater stations which pick up the signal, amplify it, and pass it to the next tower
- \_\_\_\_\_e.    1) A means to send signals from any sources over a signal physical channel
- 2) Can carry voice or data
- \_\_\_\_\_f.    1) Transponders on satellites act as relay stations for uplink and downlink earth stations
- 2) Uplinks transmit narrow microwave beams to the satellite
- 3) Downlinks receive amplified signals from satellite transponders
- 4) Satellite's coverage area is called footprint
- 5) Works best in one-way transmission; for two-way there is a noticeable delay in response
- \_\_\_\_\_g.    1) Telephone lines are transmission facilities within a telephone system; part of a local loop that connects a subscriber to the central office
- 2) Packet switching is a data transmission technique in which data messages are divided into blocks or packets of standard length, each of which has address and control information coded into it

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

6. Survey businesses in your community to determine their use of telecommunications. (Assignment Sheet #1)
7. Design a networking system to transmit data within your school. (Assignment Sheet #2)

## METHODS OF TRANSMISSION UNIT IV

### ANSWERS TO TEST

1.
  - a. 4
  - b. 3
  - c. 1
  - d. 2
  - e. 6
  - f. 5
  
2. b
  
3.
  - a. Transmits data in only one direction; can either send or receive data but it cannot do both
  - b. Transmits data in two directions but only one way at a time
  - c. Transmits data in both directions simultaneously
  
4.
  - a. 4
  - b. 2
  - c. 6
  - d. 1
  - e. 3
  - f. 5
  - g. 7
  
5. 

a.	2	d.	3	g.	1
b.	4	e.	6		
c.	5	f.	7		
  
- 6-7. Evaluated to the satisfaction of the instructor

# APPLICATIONS

## UNIT V

### UNIT OBJECTIVE

After completion of this unit, the student should be able to discuss the various types of applications for telecommunications and the equipment needed to accomplish the applications. Competencies will be demonstrated by completing the assignment sheets and the unit test with a minimum score of 85 percent.

### SPECIFIC OBJECTIVES

After completion of this unit, the student should be able to:

1. Match types of data communications with their correct descriptions.
2. Select true statements concerning video communications.
3. Distinguish between types of audio communications.
4. Select true statements concerning graphic communications.
5. Develop a message for voice mail. (Assignment Sheet #1)
6. Develop an electronic mail message. (Assignment Sheet #2)
7. Set up a conference call. (Assignment Sheet #3)

## APPLICATIONS UNIT V

### SUGGESTED ACTIVITIES

- A. Obtain additional materials and/or invite resource people to supplement/reinforce information provided in this unit of instruction.

(NOTE: This activity should be completed prior to the teaching of this unit. Suggested supplemental materials are listed in Unit I.)

- B. Provide students with objective sheet.
- C. Discuss unit and specific objectives.
- D. Provide students with information and assignment sheets.
- E. Discuss information and assignment sheets.
- F. Integrate the following activities throughout the teaching of this unit:

1. If equipment is available, you could do the following:

(NOTE: Refer to Handouts #1, #2, and #3.)

- a. Set up a bulletin board system.
- b. Upload or download files.
- c. Send and retrieve a message via electronic mail.
- d. Participate in a teleconference.
- e. Conduct a conversation between two remote computers.
- f. Send a message through a facsimile machine.

2. Take students on a field trip to view a facsimile and see the transmission process.

3. Invite guest speakers to discuss applications in their business.

4. Meet individually with students to evaluate their progress through this unit of instruction, and indicate to them possible areas for improvement.

- G. Give test.
- H. Evaluate test.
- I. Reteach if necessary.

# APPLICATIONS UNIT V

## INFORMATION SHEET

### I. Data communications

#### A. Electronic mail

1. Transmits and stores messages electronically
2. Speed is a very important asset
3. Can solve time zone differences between the sender and receiver

#### B. Bulletin board service (BBS)

(NOTE: This service usually requires a password and account number.)

1. Is a computer information service which is accessible over various transmission systems
2. Serves microcomputer users
3. Allows users to post messages and ask for technical help and information
4. Must dial bulletin board service number, make connection, and then the bulletin board information is available

#### C. Real-time processing

1. Processes transactions as they occur  
EXAMPLE: Electronic funds transfer
2. Requires information to be readily available  
EXAMPLE: Seat assignment for a ticketed passenger on an airline flight

#### D. Teleconferencing

1. Allows group of people to meet without coming to the same location
2. Teleconferencing has three levels
  - a. Public conference which is available to everyone
  - b. Closed conference open only to those who know the correct password
  - c. Read-only conference which allows anyone to receive it but only participants to make comments
3. Eliminates travel costs

## INFORMATION SHEET

- E. Bibliographic services
  - 1. Are libraries
  - 2. Are available most any time of the day or night
  - 3. Allow users to use key words as part of their search to help get only useful information
  - 4. Various services are available
    - a. BRS and BRS/After Dark aimed primarily at large users
    - b. Dialog is one of the largest and oldest services
    - c. Dow Jones News/Retrieval is business-oriented
    - d. The Source and Compu Serve are the most popular among small computer users
- F. Full text
  - 1. Presents exactly what was published
  - 2. Is not just summaries and abstracts
  - 3. Provides instant delivery
  - 4. Is a newsletter in electronic form
- G. File transfer
  - 1. Allows various users to access material
  - 2. May require an access code or password for security
  - 3. Provides branch offices and main office with immediate information
- II. Video communications
  - A. Allows the participants to see and hear what is happening
  - B. Requires special equipment which is costly
  - C. Satellite technology helps companies with offices around the world communicate through teleconferencing
- III. Audio communications
  - A. Conference call
    - 1. Allows user to talk to several people simultaneously at different locations
    - 2. Call can be scheduled in advance with a conference operator, or can be dialed directly with an alliance bridge (700 number)

## INFORMATION SHEET

3. Exact time for the call and all numbers must be given to the operator
4. Participants must be notified in advance

(NOTE: Refer to Handout #1 for steps to set-up a conference call.)

### B. Voice mail

1. Allows caller to leave a message for a person who is unable to answer a telephone call
2. Sends message in analog form, converts it to digital form, and stores it in the computer's memory
3. Allows the computer to generate human-like speech through speech synthesis

## IV. Graphic communications

### A. Facsimile

1. Is a popular, inexpensive form of electronic mail
2. Can transmit photographic images as well as text
3. Machines on the sending and receiving ends must be compatible
4. Machine scans the page and encodes the information and sends it over the telephone lines
5. Takes very little time
6. Branch offices can have information immediately using a facsimile

### B. Electronic blackboard

1. Is a special board where images can be transmitted to a screen or terminal in another location
2. Many have electronic devices which scan the information and print hard copies of the information printed on the board

## APPLICATIONS UNIT V

### HANDOUT #1 — HOW TO SET UP A CONFERENCE CALL

1. Make sure you use an outside line\*and:
  - Have a list of conferee telephone numbers
  - Use a touch-tone telephone with a  and a
2. Call ALLIANCE Service(s)\*\*
 

(Audio) 0+700+456-1000

(Graphics) 0+700+456-2000
3. Enter number of locations—including yourself
4. Dial a telephone number

Domestic:

+    +    -

International:

+

Country Code + City Code  
+ Local number

When party answers—

Dial  to continue or  to cancel

5. Dial and add other locations
6. To join conference—dial
7. To end conference, all hang up

Courtesy of AT&T

## APPLICATIONS UNIT V

### HANDOUT #2 — HOW TO SET UP REMOTE COMMUNICATIONS AND SEND A FILE TO A REMOTE COMPUTER

Read the manual of your communications software about the sending and receiving of files.

1. Make sure you have both computers and modems turned on.
2. For best results on a microcomputer for remote transmission, use the following settings for your communications software. Consult the manual of your communications software for instructions on how to set your software to these settings.

8 data bits  
No parity  
1 stop bit  
Half duplex

3. Boot your communications software.
4. Make sure one of the remote computers is in terminal mode, ready to answer the phone.
5. Dial the remote number. The remote computer should answer the phone and establish carrier signal.
6. You should be able to type information to and from the remote computer.

(NOTE: The half duplex setting allows you to see and receive information that you are typing.)

## APPLICATIONS UNIT V

### HANDOUT #3 — HOW TO DOWNLOAD A FILE FROM A BULLETIN BOARD SERVICE

Consult the manual of your communications software for instructions on how to download (receive) a file from a host computer.

In this procedure you will be downloading a software program from a host computer, unpacking the file, and then running the program.

Most files on a bulletin board system are "packed" or "archived" in order to save disk space. These files must be "unpacked" after you download the file. If you are not adept at unpacking files, it is suggested that you contact the systems operator of the bulletin board service or a member of a local computer user group to obtain information on how to unpack files after you have downloaded the file. Some common file extensions that show packed files are:

IBM/IBM Compatibles  
Filename.ARC

APPLE  
Filename.BNY  
XX.filename  
Filename.pp

1. Log on to a bulletin board system and read the help file on how to download a file from that system. You may wish to turn on the test buffer and capture this information for viewing off-line.

(NOTE: You should be sure you have set your communication software to receive files in XMODEM (or other appropriate protocol). Consult your manual for instructions on how to set your download protocol.)

2. From the main menu, locate the command to view the files that the system has in the file directories.
3. While scanning through the file directories, locate the name of a file you wish to download.
4. Use the system's appropriate command to download the file of your choice. Make sure you have a data disk so that the file can be saved to disk.
5. Unpack the file.
6. Run your program.



## APPLICATIONS UNIT V

### ASSIGNMENT SHEET #2 — DEVELOP AN ELECTRONIC MAIL MESSAGE

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

Directions. Develop an electronic mail message which could be sent to branch offices in Dallas, New York, St. Louis, and Omaha requesting the following information:

1. Sales data is needed by the end of month
2. Reports should be developed listing names and total sales
3. Figures should include sales as well as returns
4. Questions should be sent to your attention



## APPLICATIONS UNIT V

### ANSWERS TO ASSIGNMENT SHEETS

Assignment Sheet #1 — Evaluated to the satisfaction of the instructor

Assignment Sheet #2 — Evaluated to the satisfaction of the instructor

#### Assignment Sheet #3

1. Dial 0+700+456-1000
2. Enter 05
3. Dial 1-213-555-1212 #
4. Dial 1-817-555-1212 #
5. Dial 1-303-555-1212 #
6. Dial 1-405-555-1212 #
7. Then #
8. To end conference, all hang up

# APPLICATIONS UNIT V

## TEST

NAME \_\_\_\_\_

SCORE \_\_\_\_\_

1. Match the data communications on the right with their correct descriptions.

- |         |   |   |
|---------|---|---|
| _____a. | 1) Transmits and stores messages electronically<br>2) Speed is a very important asset<br>3) Can solve zone differences between the sender and receiver  | 1. Electronic mail<br>2. Bulletin board service<br>3. Real time processing<br>4. Teleconferencing |
| _____b. | 1) Is a computer information service which is accessible over various transmission systems<br>2) Serves microcomputer users<br>3) Allows users to post messages and ask for technical help and information<br>4) Must dial bulletin board service number, make connection, and then the bulletin board information is available | 5. Bibliographic services<br>6. Full text<br>7. File transfer                                     |
| _____c. | 1) Allows various users to access material<br>2) May require an access code or password for security<br>3) Provides branch offices and main office with immediate information   |   |
| _____d. | 1) Presents exactly what was published<br>2) Is not just summaries and abstracts<br>3) Provides instant delivery<br>4) Is a newsletter in electronic form   |   |
| _____e. | 1) Processes transactions as they occur<br>2) Requires information to be readily available  |   |

## TEST

- \_\_\_\_f. 1) Allows group of people to meet without coming to the same location
- 2) Teleconferencing has three levels
- 3) Eliminates travel costs
- \_\_\_\_g. 1) Are libraries
- 2) Are available most any time of the day or night
- 3) Allow users to use key words as part of their search to help get only useful information
- 4) Various services are available
2. Select true statements concerning video communications by placing an "X" in the blanks preceding the true statements.
- \_\_\_\_a. Allows the participants to see and hear what is happening
- \_\_\_\_b. Requires special equipment which is inexpensive
- \_\_\_\_c. Satellite technology helps companies with offices around the world communicate through teleconferencing
3. Distinguish between audio communications by placing a "C" for conference call next to the correct characteristics.
- \_\_\_\_a. Participants must be notified in advance
- \_\_\_\_b. Exact time for the call and all numbers must be given to the operator
- \_\_\_\_c. Sends message in analog form, converts it to digital form, and stores it in the computer's memory
- \_\_\_\_d. Allows user to talk to several people simultaneously at different locations
- \_\_\_\_e. Call can be scheduled in advance with a conference operator, or can be dialed directly with an alliance bridge (700 number)
- \_\_\_\_f. Allows caller to leave a message for a person who is unable to answer a telephone call
- \_\_\_\_g. Allows the computer to generate human-like speech through speech synthesis

## TEST

4. Select true statements concerning graphic communications by placing an "X" in the blanks preceding the true statements.

a. Facsimile

- \_\_\_\_1. Is a popular, but expensive form of electronic mail
- \_\_\_\_2. Can transmit text only
- \_\_\_\_3. Machines on the sending and receiving ends must be compatible
- \_\_\_\_4. Machine scans the page and encodes the information and sends it over the telephone lines
- \_\_\_\_5. Takes very little time
- \_\_\_\_6. Branch offices can have information immediately using a facsimile

b. Electronic blackboard

- \_\_\_\_1. Is a special board where images can be transmitted to a screen or terminal in another location
- \_\_\_\_2. All have electronic devices which scan the information and print hard copies of the information printed on the board

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

5. Develop a message for voice mail. (Assignment Sheet #1)
6. Develop an electronic mail message. (Assignment Sheet #2)
7. Set up a conference call. (Assignment Sheet #3)

## APPLICATIONS UNIT V

### ANSWERS TO TEST

- |    |    |   |    |   |
|----|----|---|----|---|
| 1. | a. | 1 | e. | 3 |
|    | b. | 2 | f. | 4 |
|    | c. | 7 | g. | 5 |
|    | d. | 6 |    |   |
2. a, c
3. a, b, d, e
4. a. 3, 4, 5, 6  
b. 1
- 5-7. Evaluated to the satisfaction of the instructor